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ANNIVERSARY 20th SONIC THE HEDGEHOG

SONIC SUPER SPECIAL

1ST ISSUE

SONIC SUPER SPECIAL™

CONTENTS

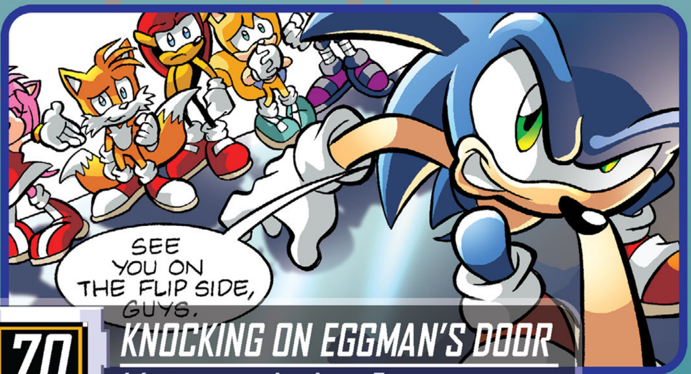
SONIC SUPER SPECIAL

8 SONIC GENESIS (pt 1 of 4)

Dr. Eggman is capturing dozens of innocent animals and using them to power his evil robots! It's up to the blue blur himself to save the day. Can Sonic put an end to Eggman's mayhem?

34 BIRTHDAY BASH

A duo of assassins, a super badnik, and a crazy evil twin? What kind of birthday presents are these?!


SEE YOU ON THE FLIP SIDE, GUYS.

70 KNOCKING ON EGGMAN'S DOOR

It's time to take down Eggman once and for all! The Freedom Fighters and the Chaotix combine their forces to make the ultimate team, but will it be enough to stop the evil genius?!

COMICS

SONIC THE HEDGEHOG 226..........8
SONIC GENESIS PART I

SONIC THE HEDGEHOG 160.........34
BIRTHDAY BASH PART I

SONIC THE HEDGEHOG 161..........50
BIRTHDAY BASH PART II

SONIC THE HEDGEHOG 199.........70
KNOCKING ON EGGMAN'S DOOR

SONIC THE HEDGEHOG 200........94
TURN ABOUT IS FAIR PLAY

FEATURES

NEWS FLASH....................................4
LATEST NEWS FROM THE WORLD OF SONIC!

CHARACTER PROFILE...................68
GET TO KNOW YOUR FREEDOM FIGHTERS!

THE MOBIUS TIMELINE pt1...........118
THE SONIC COMIC UNIVERSE BEGINS HERE!

INTERVIEW: IAN FLYNN................126
SONIC'S CHIEF WRITER TELLS ALL!

SONIC SUPER SPECIAL™

1 OCTOBER 2011

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SONIC GENESIS PART I
STORY: IAN FLYNN
INKS: TERRY AUSTIN
COLORS: MATT HERMS
PENCIL BREAKDOWNS: PATRICK "SPAZ" SPAZIANTE
PENCIL FINISHES: TRACY YARDLEY!
LETTERS: JOHN WORKMAN

SONIC THE HEDGEHOG
BIRTHDAY BASH PART I & II
STORY: IAN FLYNN
PENCILS: TRACY YARDLEY!
INKS: JIM AMASH
LETTERS: JOHN WORKMAN
COLORS: JASON JENSEN

SONIC THE HEDGEHOG
KNOCKING ON EGGMAN'S DOOR & TURN ABOUT IS FAIR PLAY
STORY: IAN FLYNN
PENCILS: TRACY YARDLEY!
INKS: JIM AMASH & TERRY AUSTIN
LETTERS: TERESA DAVIDSON & JOHN WORKMAN
COLORS: MATT HERMS

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SONIC GRAMS PRESENTS

HEY KIDS!

WRITE TO US @: SUPER SPECIAL DELIVERY MAIL c/o ARCHIE COMIC PUBLICATIONS, INC.
P.O. BOX # 419
MAMARONECK NY 10543-0419
YOU CAN ALSO WRITE IN VIA E-MAIL: SONIC@ARCHIECOMICS.COM

WELCOME!

As if Sonic's 20th Anniversary celebration couldn't get any cooler, here comes the brand new Sonic Super Special magazine! Here's your chance to get caught up on the Sonic Comics with a selection of cool stories, the latest Sonic News, and (best of all) your chance to let us know what YOU think with a double-sized letters column! So keep them letters comin'!

Dear 'Super Special Delivery',
Before I ask my questions I just want to say my friend and I are the biggest Sonic fans in history!

Sweet! That's what we like to hear!

We love your video games and comics! Okay first question:
1) Why is Shadow considered a bad guy? He's the best character!

Shadow is really more of an "anti-hero," he's not quite villain but he's a bit more hard-core than your average hero!

2) Why aren't any of the characters like Antoine, Bunnie Rabbot, Manic, Sonia, Sally, etc. in the Sonic games too? That would be WAY past cool!

For now those characters live exclusively in the comic books! But hey, if you've really got a Bivalve in your bonnet about seeing Archie-Sonic characters pop up in the games, make sure you let Sega know!

3) Why did Antoine call us "potato couches"? He's a strange one isn't he?

Ah yes, don't mind Antoine, sometimes he doesn't know the correct phrase for what he's trying to say! I see you're enjoying the character fan mail segment on the blogs at archiecomics.com - who else is diggin' 'em out there? Write in and let us know!

Yours Truly,
Hannah R.
sent to sonic@ archiecomics.com

P.S. The comics ROCK!

Thanks for reading, Hannah!

Dear 'Super Special Delivery',
Heya, Another of your huge

SUPER SPECIAL DELIVERY

fans just writing off to you guys! Along with a few questions.

Fire Away!

1) I am wondering if we will ever get a re-release of the Princess Sally, Tails or Sonic Quest Mini-series in a graphic novel form soon? Like maybe in the upcoming Sonic Selects per-chance?

That's the plan! Whether they wind up in a Select or not is TBD, keep your eyes open to ArchieComics.com for updates!

2) This one may seem like a stretch, but maybe in a future Sonic Universe, you guys could tackle an Adventures of Sonic the Hedgehog-type story. I already saw some of the quotes used in past issues along with the SSSSS Squad. Maybe make a Sonic Universe using them?

You may have to settle for the odd cameo from those characters for now, but if you want to see the "Adventures" gang in all of their wacky glory, simply pick up Sonic Legacy Series vol.1!

I'll continue reading Sonic the Hedgehog/Universe/Mega Man! Can't wait till the next issues! Long live the Eggman Empire!

From,
S.R.B
sent to sonic@archiecomics.com

The Eggman Empire thanks you!

Dear 'Super Special Delivery',
Hello there!

Hiya!

(Shhh, don't tell my mom I'm up! I'm supposed to be sleeping, but who needs sleep when you have Sonic?)

oops, sorry - hi!

Hi! Victoria here, and I just want to say: YOUR COMIC IS AWESOME. The art, storyline, and everything else is perfecto :D

Thanks mucho!

Thanks to you guys, I've made my own Sonic Comics! They're known as S.U.A, which stands for Sonic Ultimate Adventure. My friends actually like my comics, which is cool. So, like everyone else I have questions!

1) How old is Tails? I remember Tails once saying he was eleven.

Yea he's pretty much eleven, give or take.

2) How did Tails' parents end up in that one zone? (The one where the Xorda and the Black Arms were fighting).

Well that wasn't so much a "zone" as it was outer space. There's this alien species called the BEM that abducted Amadeus and Rosemary Prower and brought them to their home world called Argentium where they lived for a good, long while.

3) Will there be more 25 years later stories? That'd be cool.

Did you check out "30 Years Later" over in Sonic Universe? Order today @ archiecomics.com or wait until 2012 and pick up the graphic novel! Aaaaawwww Yeeeeaaa!

So it's way past my bedtime. I need to get some sleep. But peace out!

Yours Truly,
Victoria J.
from South Carolina

Get to sleep!

Dear 'Super Special Delivery',
Hello my name is Timon B.! You might have known me because I send you quite a few letters. I was wondering: is Sonic going to battle the Rogues anytime soon?

Sincerely,
Timon B.
sent to sonic@archiecomics.com

P.S. Happy birthday, Sonic!

Thanks for writing in, Timon! Repeatedly! :) Sonic vs. The Babylon Rogues, eh? Well, Timon, you're in luck! The Babylon Rogues are getting their very own story arc over in Sonic Universe and a certain blue hedgehog may be the only thing standing in their way! Subscribe to Sonic Universe and check out all the awesome action!

That's all for this edition of SUPER SPECIAL DELIVERY, see ya next time!

SUPER SHOUT-OUTS

"I just wanna say Spaz and Tracy you guys are the best artists ever!" ~ **Natalia R. from Florida**

"Silver is my favorite character so I LOVED the Silver arc! But as for the bad guys I think Scourge is the best! " ~ **Sasha G. from Florida**

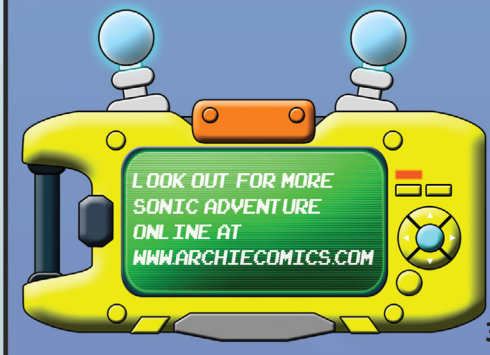
"I just finished reading Treasure Team Tango Part 3 and I have just concluded that Shadow has a crush on Blaze." ~ **Morayo B. from Illinois**

"Does Dr. Finitevus have to wear sunscreen when he goes out?" ~ **Hanajima K. sent to sonic@archiecomics.com**

"Tell Coconuts I said hi! " ~ **Cullan C. from Montana**

"Will we be seeing Steven Butler pencil more issues in the near future? I really just love his style. " ~ **Sabri H. from Australia**

"Sonic has to be my absolute FAVORITE comic. " ~ **Andrea, sent to sonic@archiecomics.com**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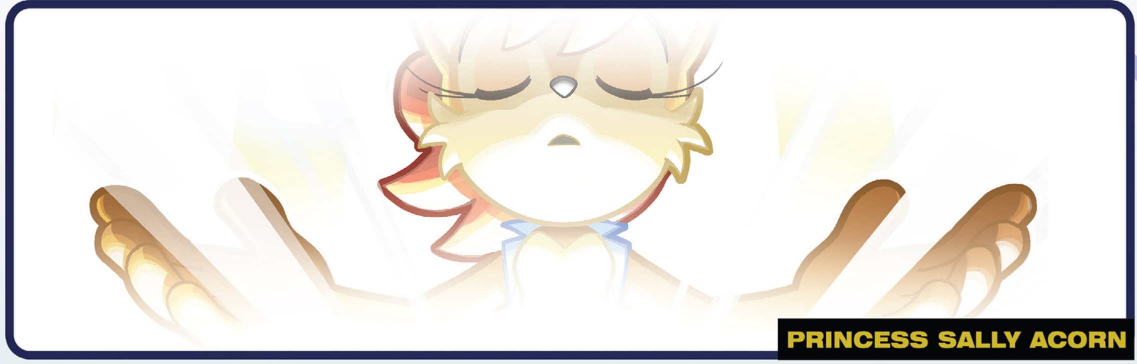
SONIC SUPER SPECIAL NEWS FLASH



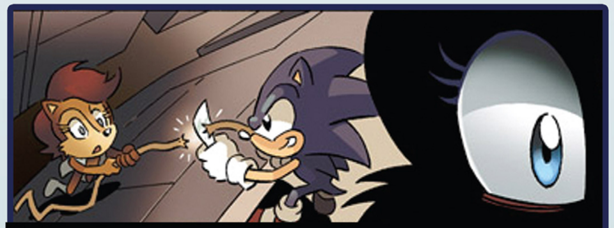
PRINCESS SALLY ACORN

SALLY'S FATE: REVEALED?!

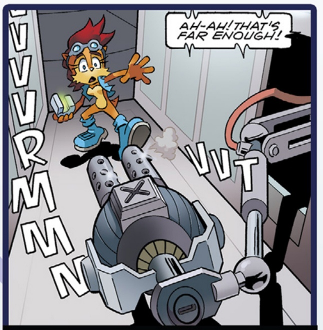
"GENESIS" EPILOGUE TO REVEAL THE FATE OF SALLY ACORN

In Sonic #225, Sally ran around a corner and into Eggman's weapons. It seemed that Princess Sally was no more, but following her evident resurrection during the events of "Genesis," Sally's fate would seem to rest in the epilogue to the "Genesis" arc, Sonic #230. The explosion that hit Sally was big - but the real boom was the fan reaction.

Here at Archie Comics, we couldn't have imagined how big the fan reaction would be! Our e-mails and mailboxes blew up. There were in-depth Youtube reactions and break-downs. The forums were a war zone! Sally fans and haters alike weighed in on this turn of events - some happy, some confused, some were downright enraged ... but everyone was dying to find out what happened next!



SALLY REGAINS HER MEMORIES IN STH#228



"BLAM! BLAM! BLAM!"

Armed with vicious badniks and deadly booby traps, Eggman's new flying fortress, the DEATH EGG 2, unleashed its devastating force on Sally in STH#225

Princess Sally Alicia Acorn was raised by her father, King Maximillian. When the evil Dr. Robotnik launched his assault on the kingdom, Sally left her life of royalty to found the Freedom Fighters with Sonic the Hedgehog. Together, they would lead their team to the heights of victory and the lows of heart-break. In times of peace, she found that violence had forced her to become something she didn't want to be, a leader of soldiers. Sally also found love with Sonic the Hedgehog, and though their relationship had a rocky start, the young couple was finally on the right track to live happily ever after. Then Eggman returned and Sonic was crushed to have Sally ripped away from him.

Sally's demise was only ONE of the shockers to come from Sonic the Hedgehog #225. Almost at exactly the same time as Sally's "accident," Eggman activated "Operation: Clean Sweep," recreating the world to a place that would be helpless to defend against his total and complete domination! Sonic found himself in this different reality, with no memory of where he came from. Sally too, despite her seemingly conclusive end, was also re-awakened in this new world!

EXCLUSIVE SONIC GENERATIONS VIDEO GAME STORY INSIDE!
230
SONIC THE HEDGEHOG
SEGA
ANNIVERSARY 20 SONIC

SONIC THE HEDGEHOG #230 COVER

With Genesis wrapping up and Sonic and Sally's memories returning, fans have been asking, "what now?" If they return to the world they came from, will either Sonic or Sally still remember their lives as Mobius' first couple? Will Sally's fate at the hands of Eggman's weapons still be sealed? As one truly awesome fan said in a letter sent to us, in a parody of one of the great songs of the 80's, "Sally are you ok? Are you ok? Are you ok, Sally?" A clue may be found in Sally's inclusion to the Sonic #230 cover.

One thing's for sure: all will be revealed in Sonic #230, the epilogue to the "Genesis" Saga!

SONIC GENERATIONS NEW GAME BLASTS TO THE PAST!

CLASSIC SONIC AND MODERN SONIC TEAM UP IN "SONIC GENERATIONS"

In the upcoming "Sonic Generations" game Sonic the Hedgehog is thrown into the past and meets his "Classic Sonic" counterpart from the original "Sega Genesis" games! The two Sonics race across some of the most memorable zones in Sonic history, like the iconic Green Hill and Chemical Plant Zones from Sonic the Hedgehog 1 & 2. Each zone is re-imagined and rendered in glorious HD resolutions (PS3 & XBOX 360 versions) and come from the Classic Genesis, Dreamcast, and modern eras of Sonic History. Play as "Classic Sonic," equipped with his traditional spin jump and spin dash with a focus on 2D precision platforming. Take speed to the next level with "Modern Sonic," complete with Sonic Boost, Quick Step, and Drifting abilities in levels that are a blend of 2D and 3D environments! "Sonic Generations" will be available this November for the PS3, XBOX360, and Nintendo 3DS!

FEATURE STORY: SONIC GENESIS
230
SONIC THE HEDGEHOG
SEGA
VARIANT EDITION
EXCLUSIVE SONIC GENERATIONS VIDEO GAME STORY INSIDE!
ANNIVERSARY 20 SONIC

TRACES OF TRACY

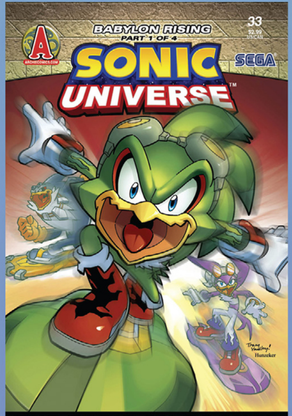
TRACY YARDLEY!

Tracy Yardley! is no stranger to Sonic, having drawn the blue blur for over six years. In Sonic Universe #33, he branches into writing when the four-issue "Babylon Rising" arc debuts!

Not one for sleeping, apparently, Tracy Yardley! will also be pencilling the story!

While Tracy is a new addition to the Sonic Universe writing team, this is not Tracy's writing debut - he wrote stories for the Sonic X spin-off series!

"Babylon Rising" brings a lot to be excited about! We'll be seeing the return of the Babylon Rogues! Last seen in "Treasure Team Tango" (SU #21-24), the treacherous trio are on the hunt for what Jet believes to be the greatest treasure of all time ... and the Battle Bird Armada, lead by Battlekukku XV might just agree with their former soldiers!

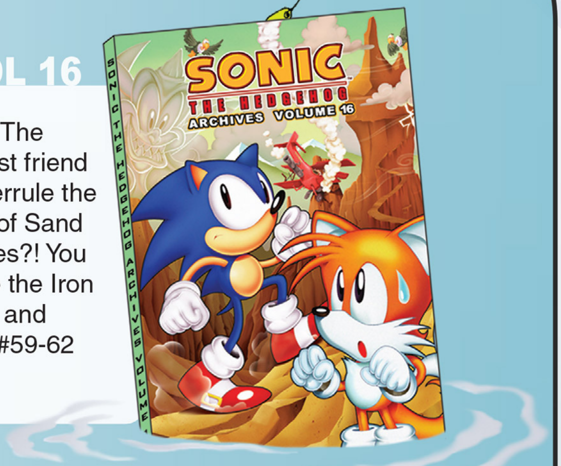


THE BABYLON ROGUES ARE BACK!

Jet is hot on the trail of the fabled Babylon Garden

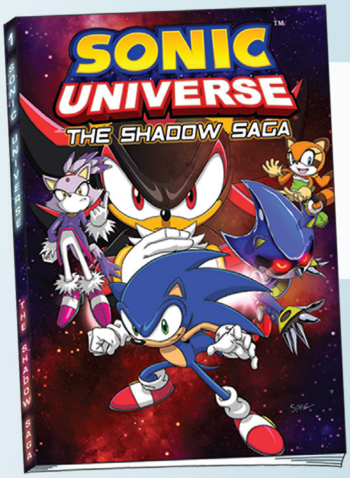
THE SONIC GRAPHIC NOVEL LIBRARY JUST GOT A LOT BIGGER!

YOUR GUIDE TO THE LATEST SONIC GRAPHIC NOVELS!


SONIC THE HEDGEHOG
ARCHIVES VOLUME 16
SONIC THE HEDGEHOG ARCHIVES VOLUME

SONIC ARCHIVES VOL 16

The best-selling SONIC ARCHIVES graphic novel series continues! The hunt for the evil Ixis Naugus goes into full swing as Sonic and his best friend Tails continue the World Tour Saga! Can the power of friendship overrule the wills of interdimensional machine-gods? What is the sinister secret of Sand Blast City? And are those duck-bill platypus warriors riding crocodiles?! You won't want to miss all of the first time appearances of characters like the Iron King and Queen, Jack Rabbit and his Sand Blast Freedom Fighters, and the debut of the Secret Service! Collects SONIC THE HEDGEHOG #59-62 featuring digitally re-mastered art and special features!

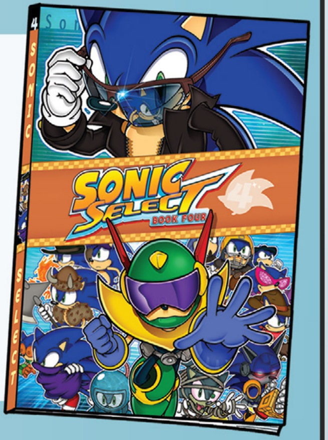

SONIC UNIVERSE
THE SHADOW SAGA
1 SONIC UNIVERSE THE SHADOW SAGA

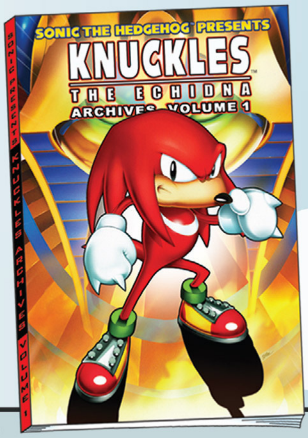
SONIC UNIVERSE VOL 1

Enter the SONIC UNIVERSE with the first-ever graphic novel collection of the new hit comic series! SHADOW THE HEDGEHOG, the dark and grim Ultimate Lifeform, embarks on his first mission for the Guardian Units of the Nation! He will travel across time and space, fighting deadly killer robots and facing down beings of god-like power! SONIC UNIVERSE VOL. 1 collects the entire "Shadow Saga" storyline from Sonic Universe #1-4 plus exclusive sketches and special features!

SONIC SELECT BOOK 4

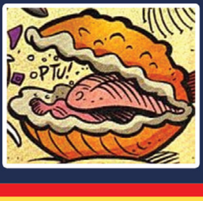
This fourth volume of the popular Sonic Select series collects for the first time the alternate-reality madness of the 'Zone Wars' saga from the Sonic the Hedgehog Super Special comic books plus the entire island adventure from the Sonic Blast Special! Sonic's in for more than a world of trouble as he tackles the biggest baddies the multiverse has to offer. It's a case of mistaken identity as the devious Dr. Eggman and Dimitri swap the minds of Sonic and Knuckles… a 'Crisis of Infinite Sonics!'


SONIC SELECT
BOOK FOUR
4 SONIC SELECT


SONIC THE HEDGEHOG PRESENTS
KNUCKLES
THE ECHIDNA
ARCHIVES VOLUME 1

KNUCKLES ARCHIVES VOL 1

Knuckles investigates the mysteries of his origins and the wonders of the Floating Island and tries to solve the riddle of Archimedes! Brace for the harrowing adventure as Knuckles comes face to face with the dreaded Dark Legion and has his first encounter with Enerjak. Collects Sonic's Friendly Nemesis: Knuckles #1-3 and Knuckles the Echidna #1-3.



WHERE IS BIVALVE?!

Everyone's favorite Mobian clam, Bivalve, has been making appearances in Sonic the Hedgehog and Sonic Universe for over a year now! See if YOU can spot all the "Hidden Bivalves"!

SAN DIEGO COMIC CON - 2011 -

WRITER IAN FLYNN & ARTIST BEN BATES

It's the biggest event of the year in comics, and one of the biggest pop-culture events in the whole world! It's San Diego Comic Con and this year the Sonic the Hedgehog comics team was there! Writer Ian Flynn and artist Ben Bates were in attendance, signing comics, drawing sketches and meeting fans of the books! This was Ian and Ben's first SDCC appearance!

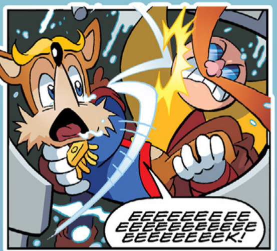
Also new to the show this year was the debut of the Sonic the Hedgehog #226 Convention Exclusive variant cover - a first for not only the Sonic the Hedgehog comic series, but for Archie Comics! The convention cover was such a hit that a special Sonic the Hedgehog #229 convention cover will be debuting at New York Comic Con in October of 2011, so East Coast Sonic fans can get their hands on some exclusives too!

ARTIST BEN BATES

A BIG thanks to SEGA for donating the use of two Sonic Generations game kiosks for the Archie booth! Everyone had a fantastic time at the show and Archie Comics hopes to see everyone again next year!

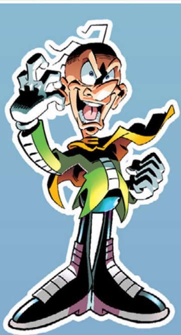
THE TOP 5 UNDERDOGS

UNEXPECTED HEROES & VILLAINS EDITION!



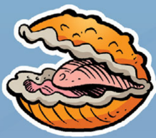
1 ANTOINE D'COOLETTE

In the world of "Genesis," Antoine has gone back to the way he once was. Skittish and cowardly, he tags along with Sally and Boomer. His heart is in the right place - he just needs to find a spine to go with it.



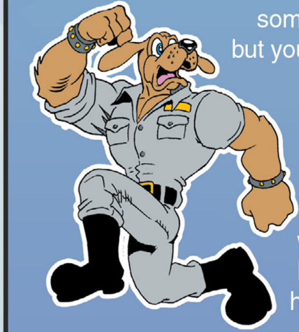
2 SNIVELY ROBOTNIK

Every time Snively thinks he's got a handle on the situation, it blows up in his face! But that doesn't stop the little guy from trying, whether it's usurping Eggman with the Iron Queen, or temporarily joining the Freedom Fighters! No joke!



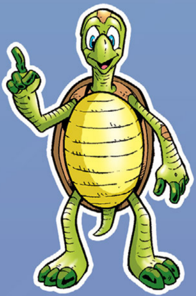
3 BIVALVE

The clam, the myth, the legend - Bivalve and his teammates in the Forty Fathom Freedom Fighters have had some victories, but haven't been heard from in some time! They may be gone for now, but you can bet that this cataclysmic clam will come back a-swingin'!



4 SLEUTH DAWG

It wouldn't be a list of underdogs without an actual DOG on it, and what better dog than Sleuth Doggy Dawg, who always manages to get his canine behind handed to him by the FF! Maybe this old dog needs to get taught a new trick?



5 TOMMY TURTLE

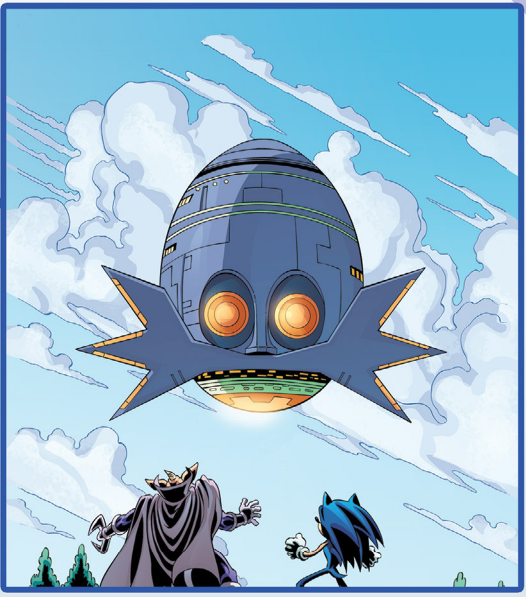
We can rebuild him! We have the continuity! Poor Tommy the Turtle never caught a break, but without Tommy, the nanites that eventually built New Mobotropolis may never have been fully realized!

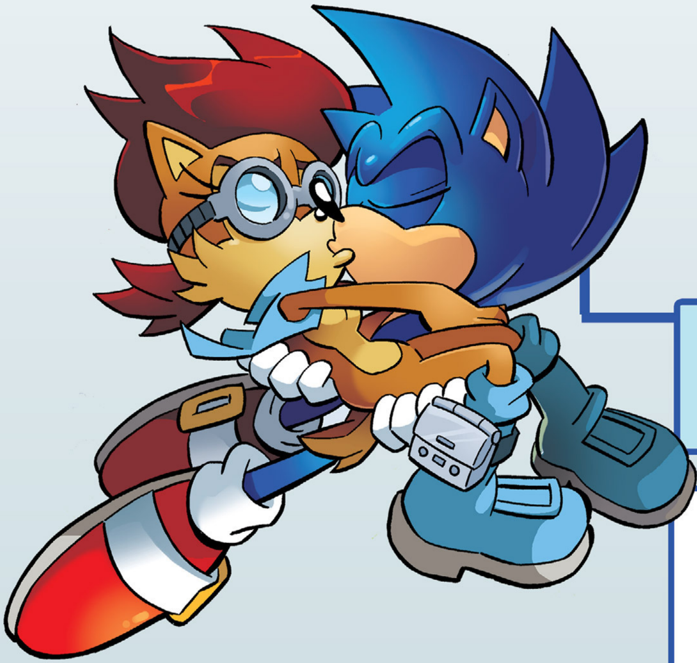
SONIC SUPER SPECIAL™ COMIC FEATURE:

SONIC: GENESIS PART ONE

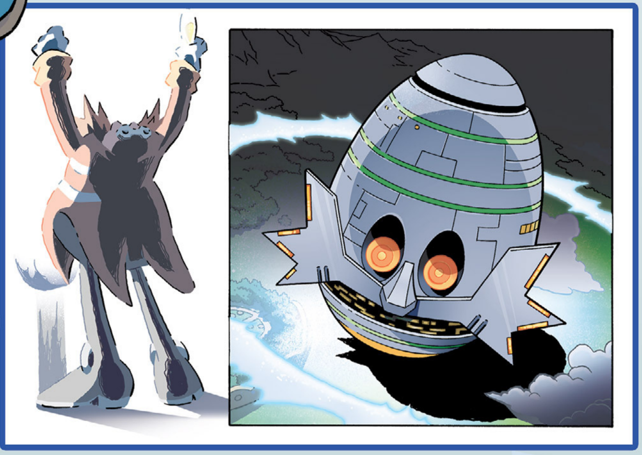
PREVIOUSLY...

WHEN DEFEAT AT THE HANDS OF SONIC THE HEDGEHOG CAUSED THE EVIL DR. EGGMAN TO LOSE HIS MIND, SONIC THOUGHT HIS TROUBLES WERE OVER! NOT SO! THE EVIL WIZARD IXIS NAUGUS HAD RETURNED AND CLAIMED THE THRONE OF ACORN AS HIS OWN! BUT BEFORE THE BATTLE COULD BEGIN...





...THE DEATH EGG APPEARED! EGGMAN HAD RETURNED WITH HIS MOST DESTRUCTIVE WEAPON YET, AND THE FREEDOM FIGHTERS QUICKLY SCRAMBLED TO TAKE IT DOWN!

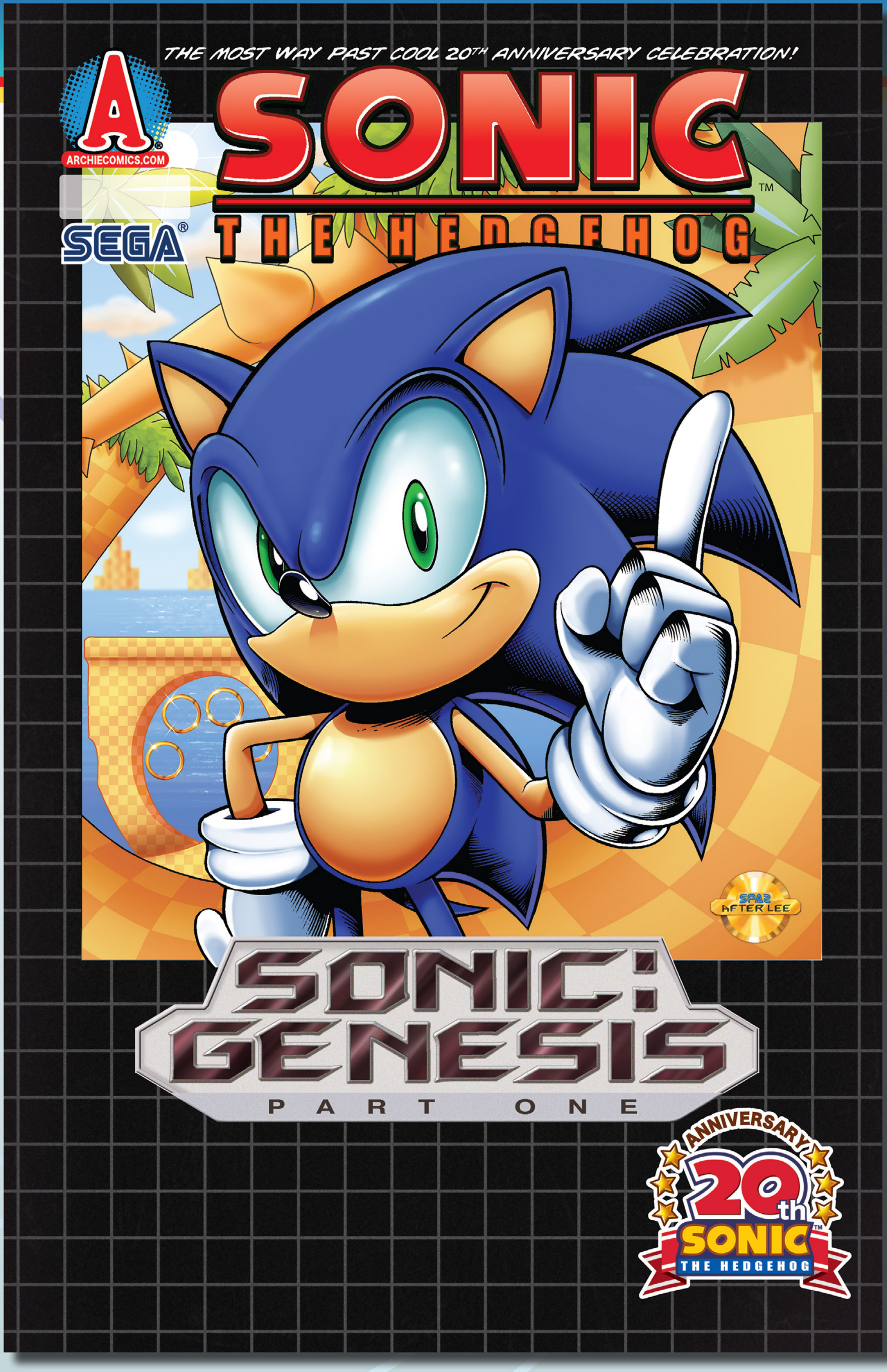


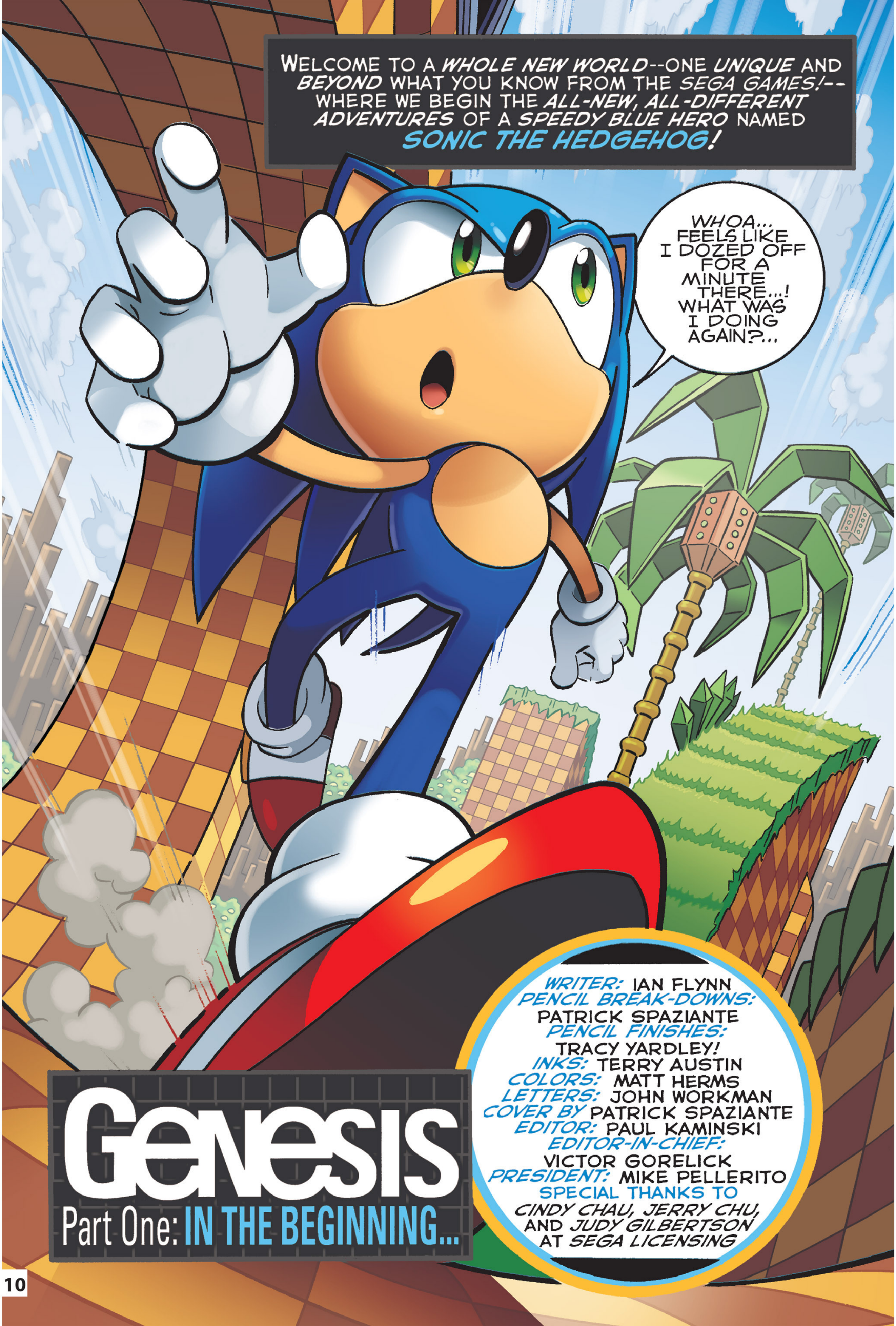
THE ASSAULT WAS LEAD BY SONIC AND SALLY, WHO HAD JUST REKINDLED THEIR ROMANCE. AS THE FIRST COUPLE OF MOBIUS BATTLED, SALLY WAS SHOT, AND EGGMAN SET “OPERATION: CLEAN SWEEP” INTO MOTION!

THEN THE WORLD TURNED TO WHITE...

DID YOU KNOW...

The *Death Egg* is a staple of the Sonic the Hedgehog games, first appearing at the end of *Sonic the Hedgehog 2* for the Sega Genesis game system. In the comics, the *Death Egg* first appeared in the *Sonic Quest* mini-series in the fall of 1996. The *Death Egg* that mounted Eggman's attack on Mobius in *Sonic the Hedgehog #225* is considered the *Death Egg Mark 2*.


THE MOST WAY PAST COOL 20TH ANNIVERSARY CELEBRATION!
A
ARCHIECOMICS.COM
SEGA
SONIC
THE HEDGEHOG
SPAZ AFTER LEE
SONIC: GENESIS
PART ONE
ANNIVERSARY
20th
SONIC
THE HEDGEHOG


WELCOME TO A *WHOLE NEW WORLD*--ONE *UNIQUE* AND *BEYOND* WHAT YOU KNOW FROM THE *SEGA GAMES!*--WHERE WE BEGIN THE *ALL-NEW, ALL-DIFFERENT ADVENTURES* OF A *SPEEDY BLUE HERO* NAMED *SONIC THE HEDGEHOG!*
WHOA... FEELS LIKE I DOZED OFF FOR A MINUTE THERE...! WHAT WAS I DOING AGAIN?...

GENESIS
Part One: IN THE BEGINNING...

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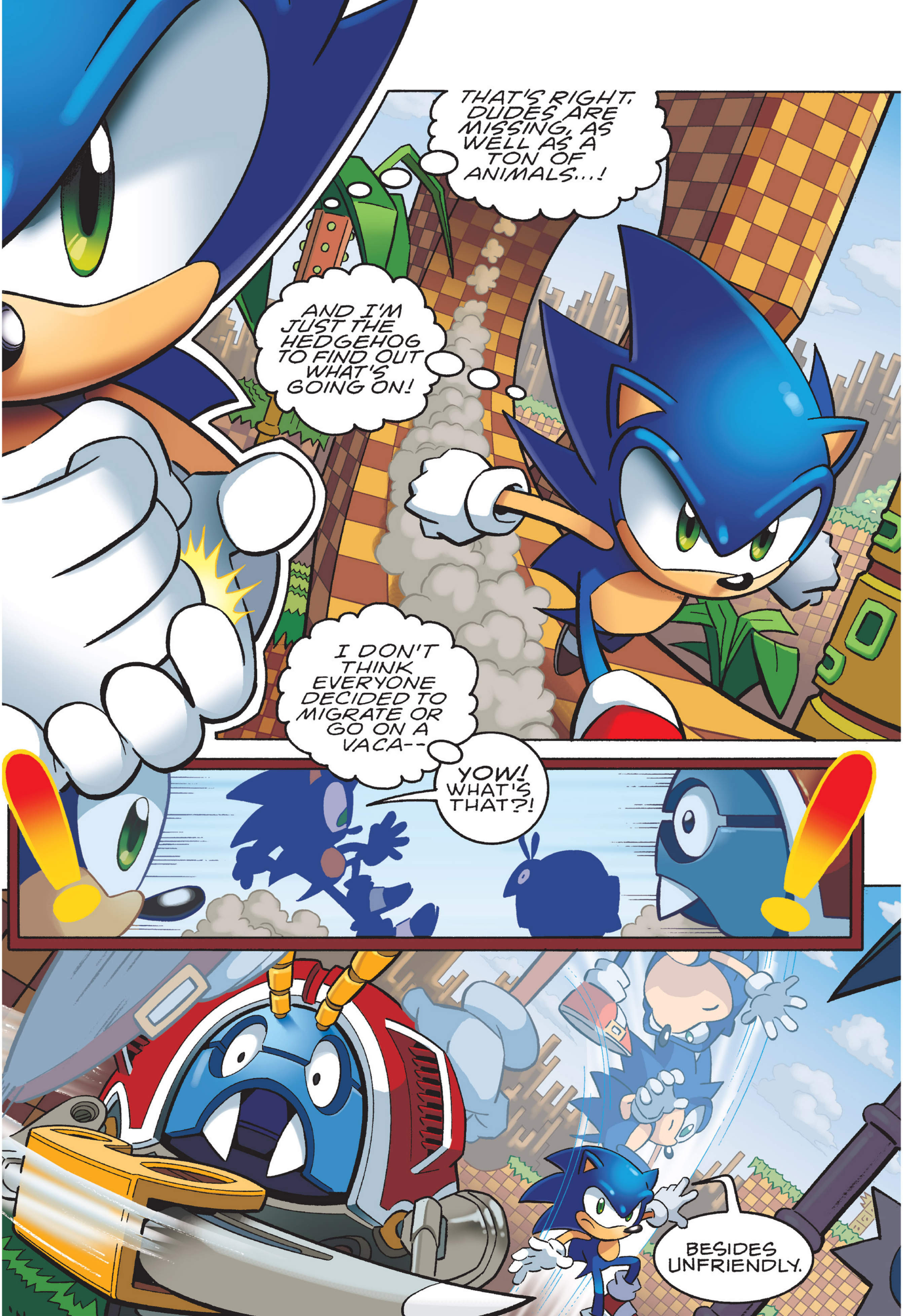
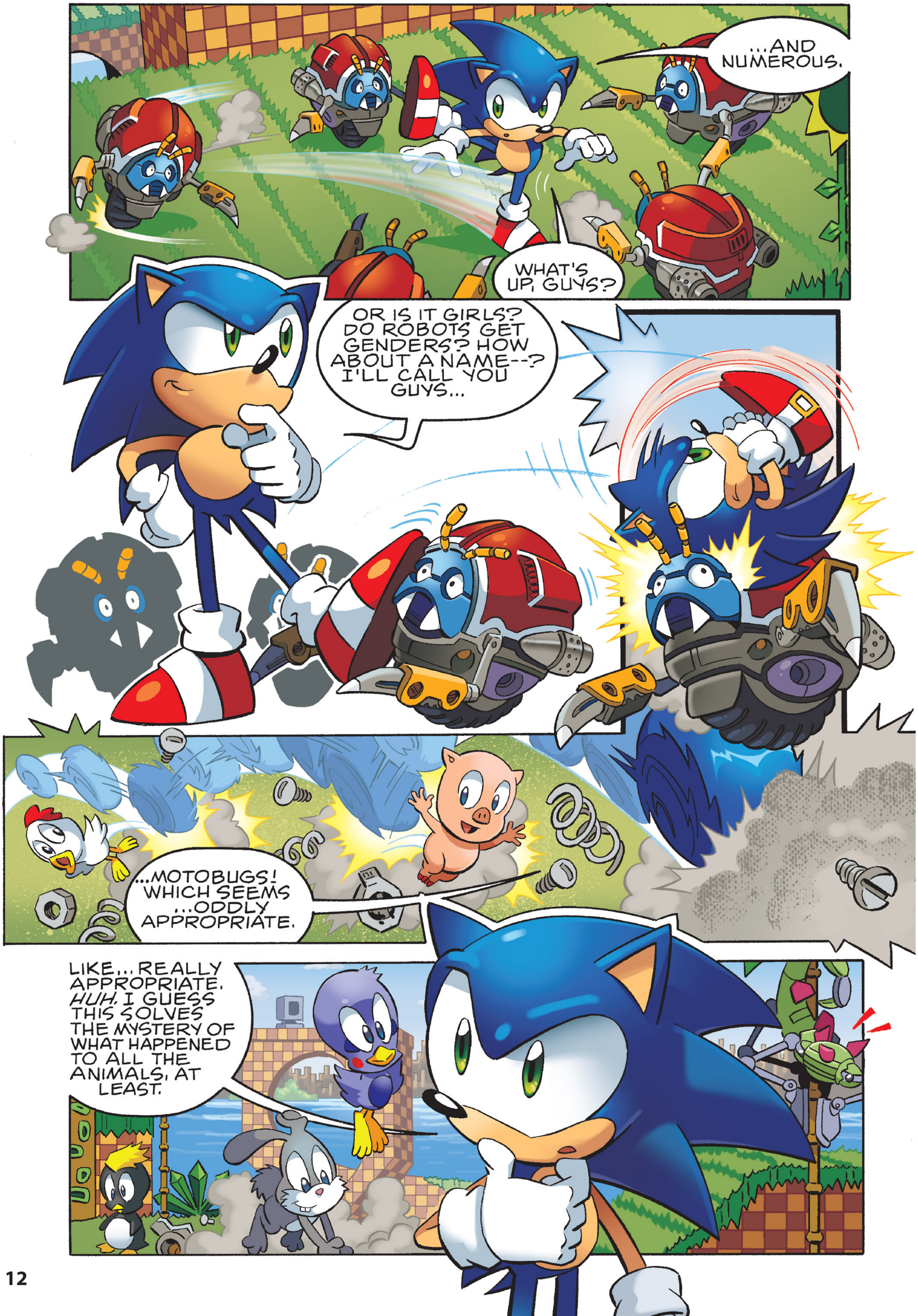
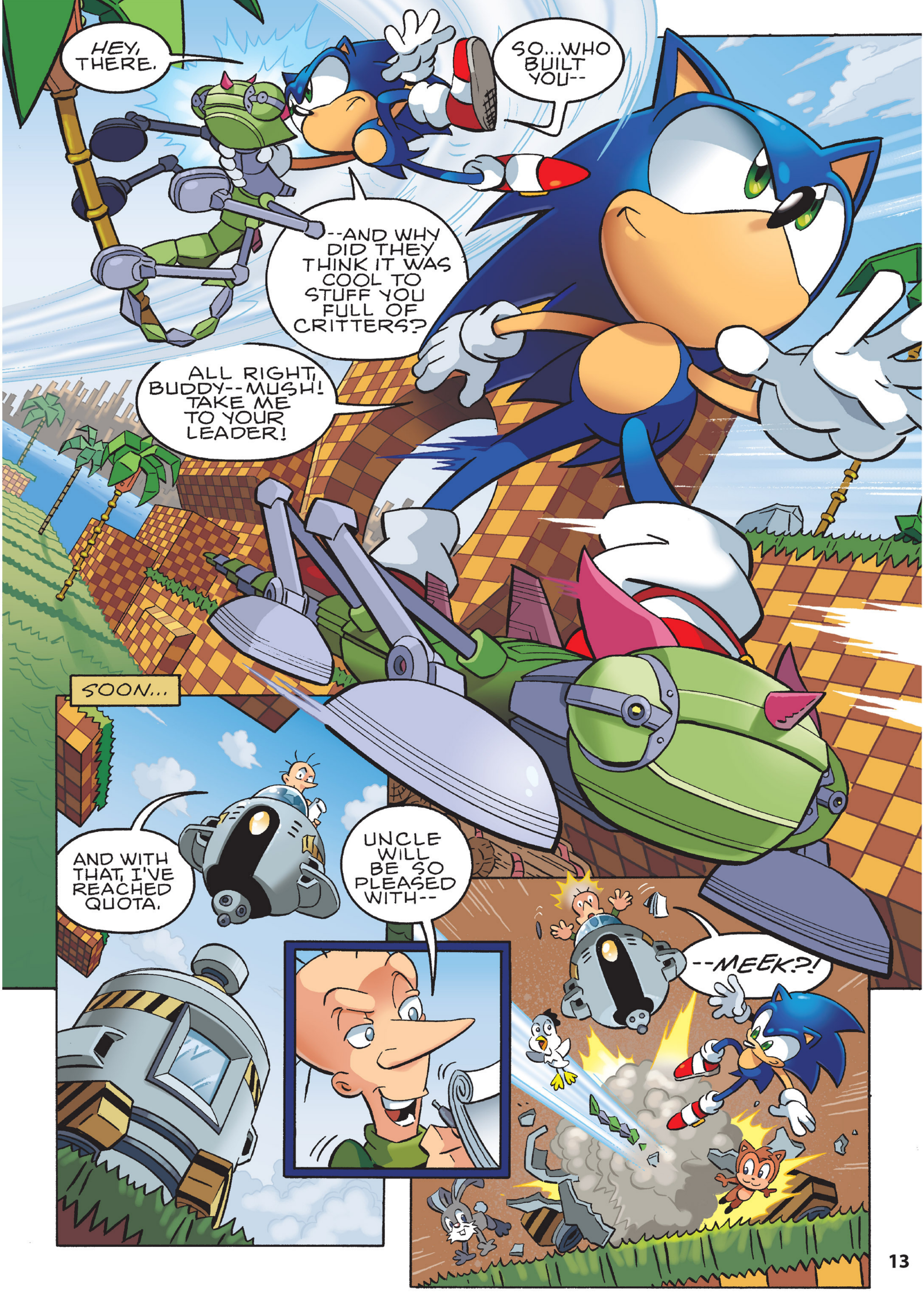
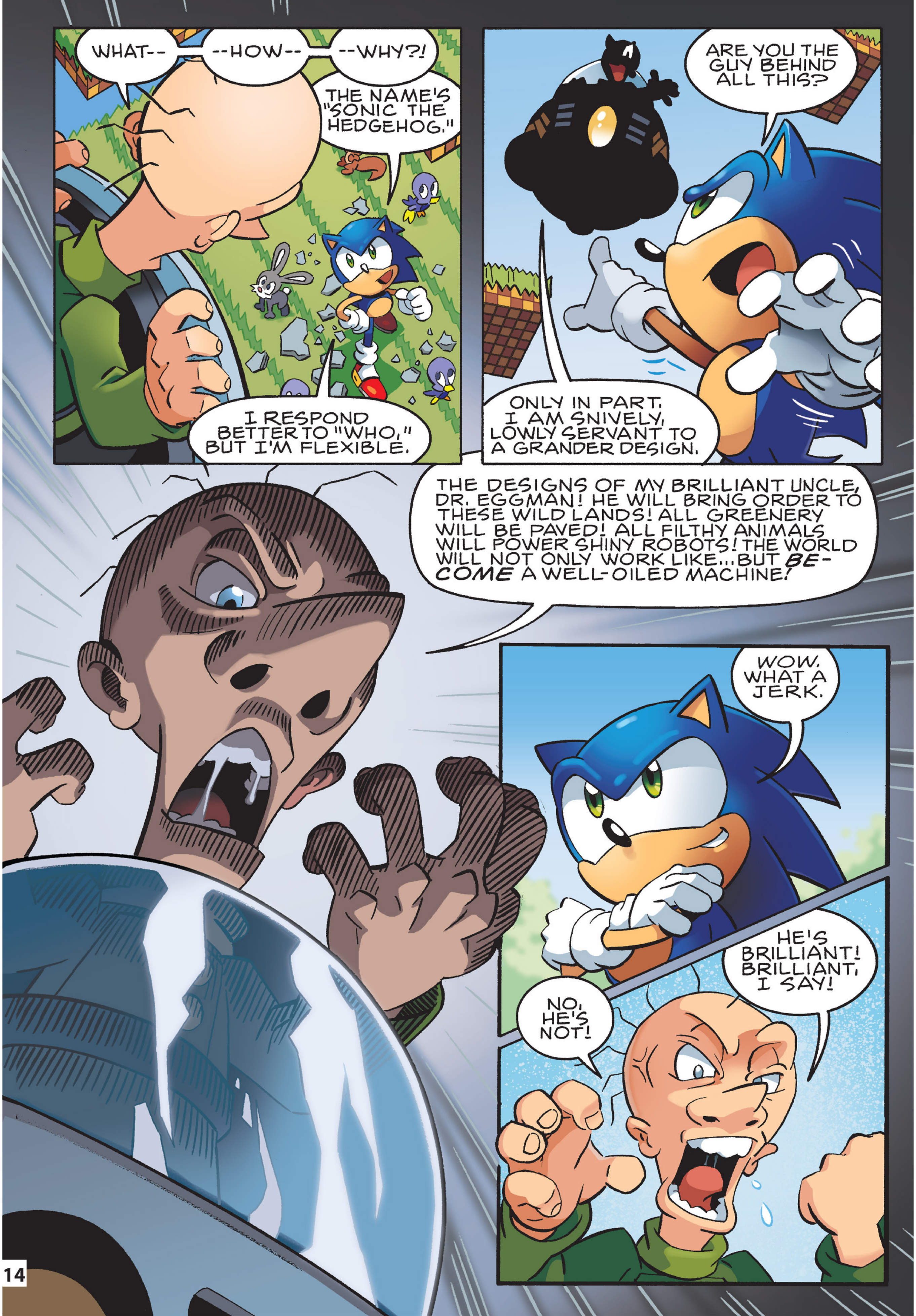
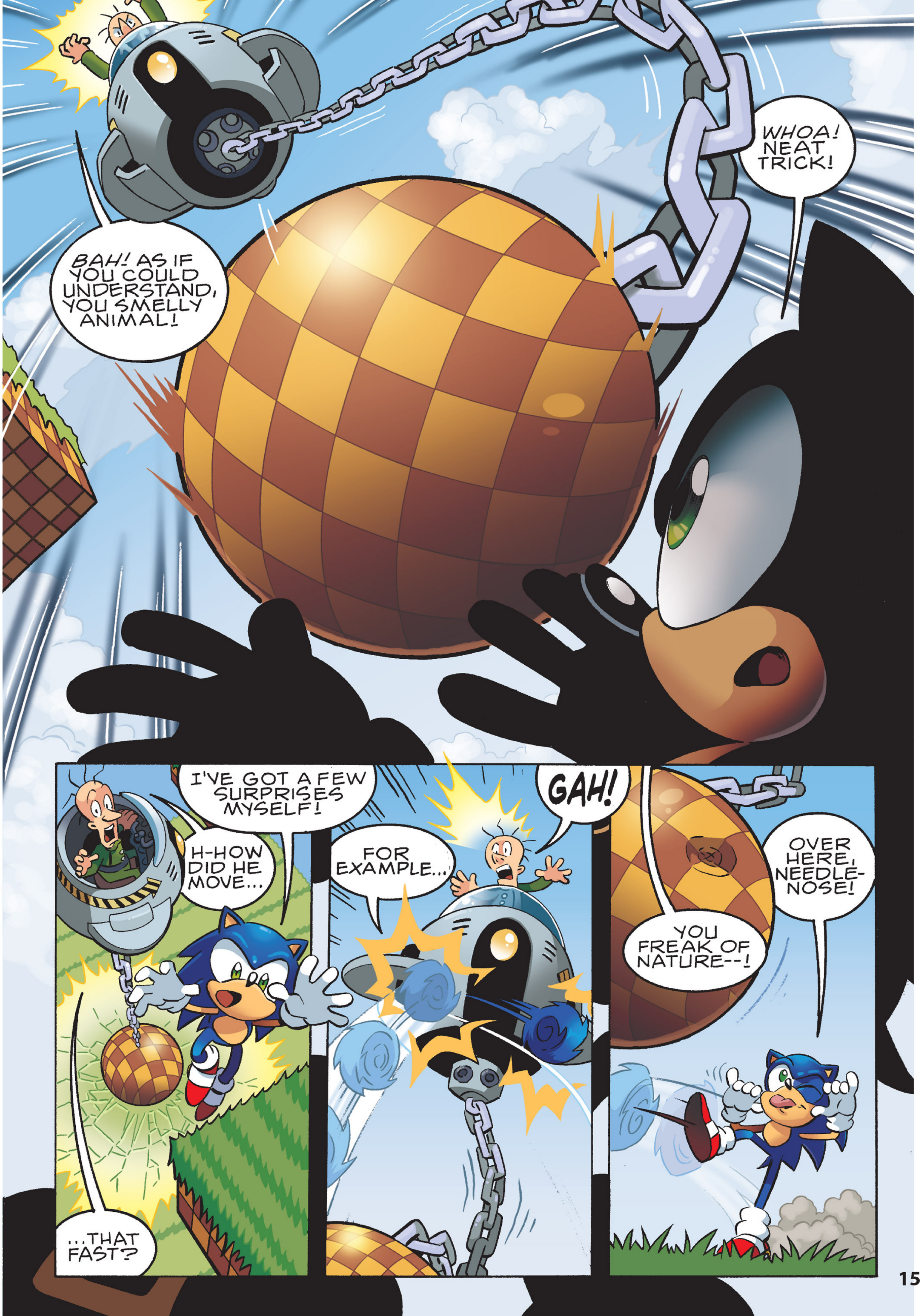
PRESIDENT: MIKE PELLERITO
SPECIAL THANKS TO *CINDY CHAU, JERRY CHU, AND JUDY GILBERTSON AT SEGA LICENSING*

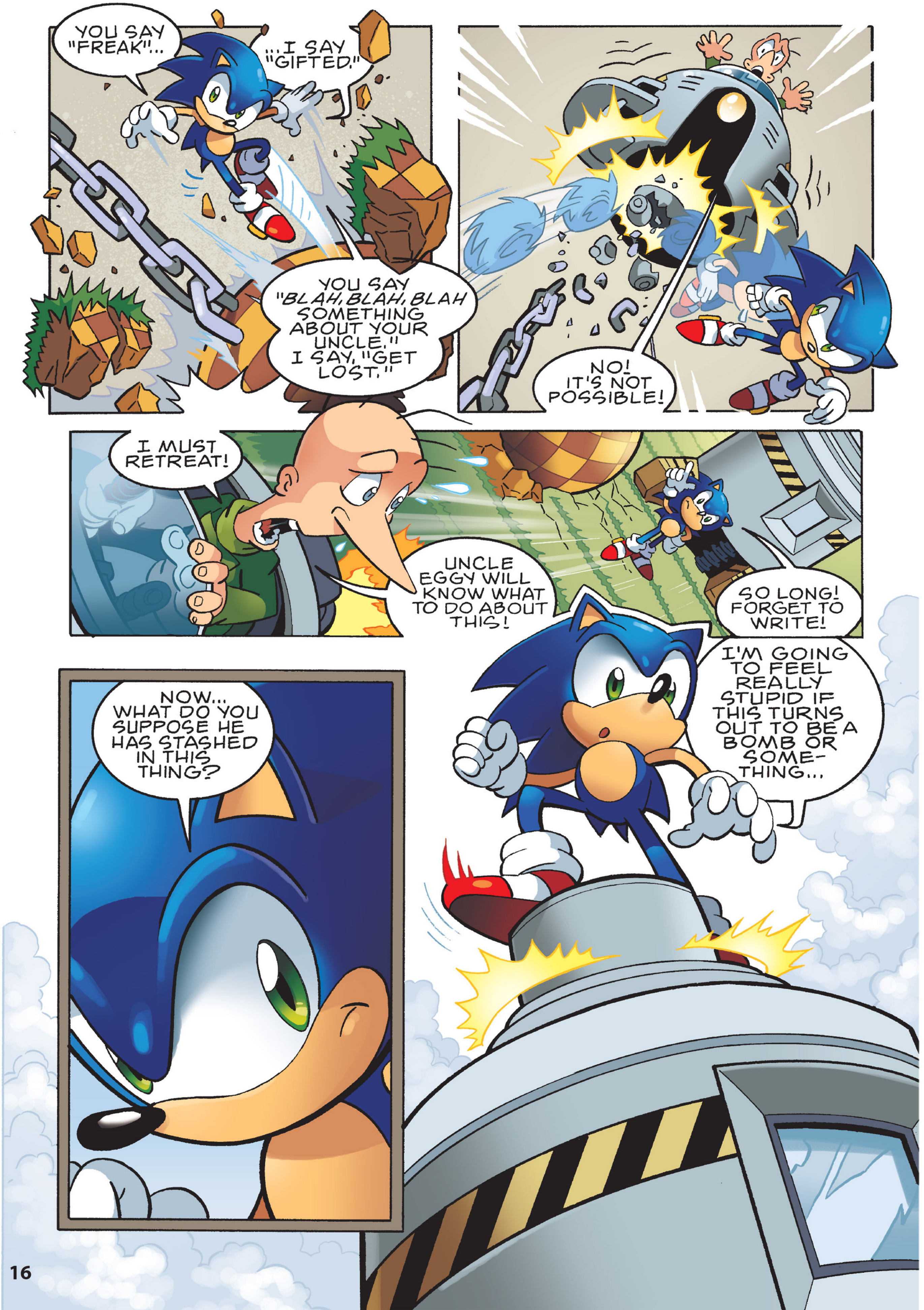

THAT'S RIGHT. DUDES ARE MISSING, AS WELL AS A TON OF ANIMALS...!
AND I'M JUST THE HEDGEHOG TO FIND OUT WHAT'S GOING ON!
I DON'T THINK EVERYONE DECIDED TO MIGRATE OR GO ON A VACA--
YOW! WHAT'S THAT?!
BESIDES UNFRIENDLY.

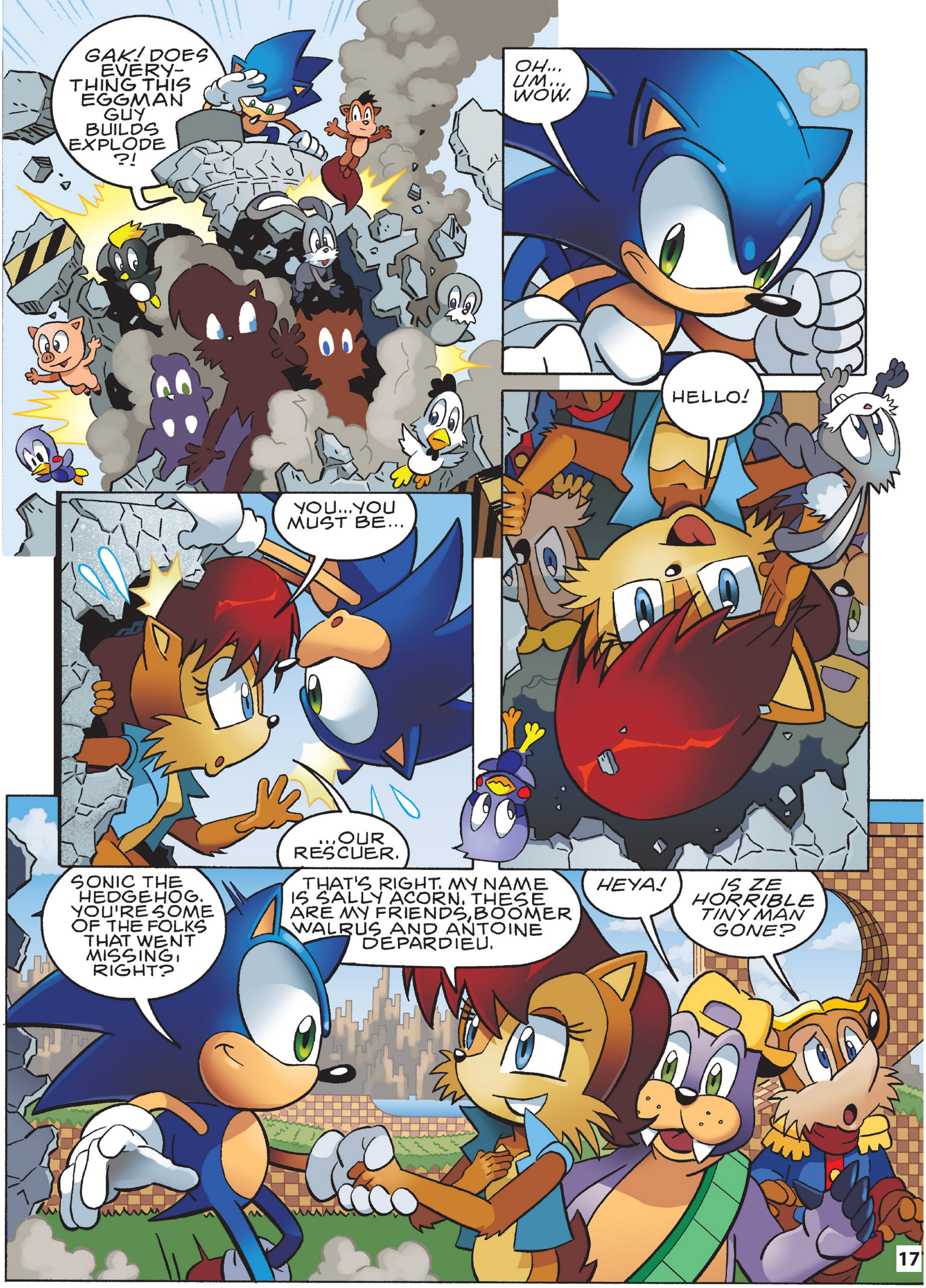

...AND NUMEROUS.
WHAT'S UP, GUYS?
OR IS IT GIRLS? DO ROBOTS GET GENDERS? HOW ABOUT A NAME--? I'LL CALL YOU GUYS...
...MOTOBUGS! WHICH SEEMS ...ODDLY APPROPRIATE.
LIKE... REALLY APPROPRIATE. *HUH.* I GUESS THIS SOLVES THE MYSTERY OF WHAT HAPPENED TO ALL THE ANIMALS, AT LEAST.

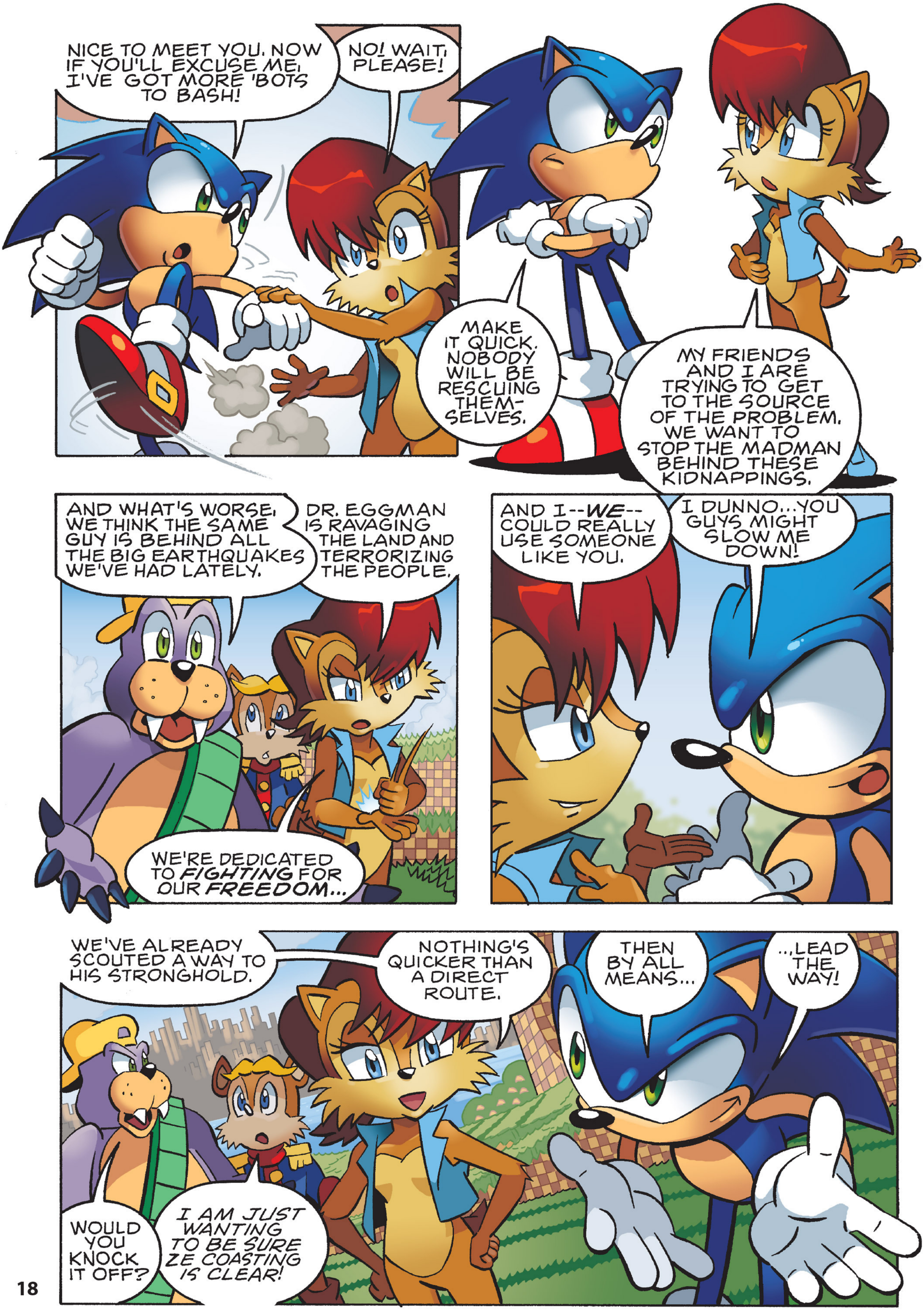

HEY, THERE.
SO...WHO BUILT YOU--
--AND WHY DID THEY THINK IT WAS COOL TO STUFF YOU FULL OF CRITTERS?
ALL RIGHT, BUDDY--MUSH! TAKE ME TO YOUR LEADER!
SOON...
AND WITH THAT, I'VE REACHED QUOTA.
UNCLE WILL BE SO PLEASED WITH--
--MEEK?!

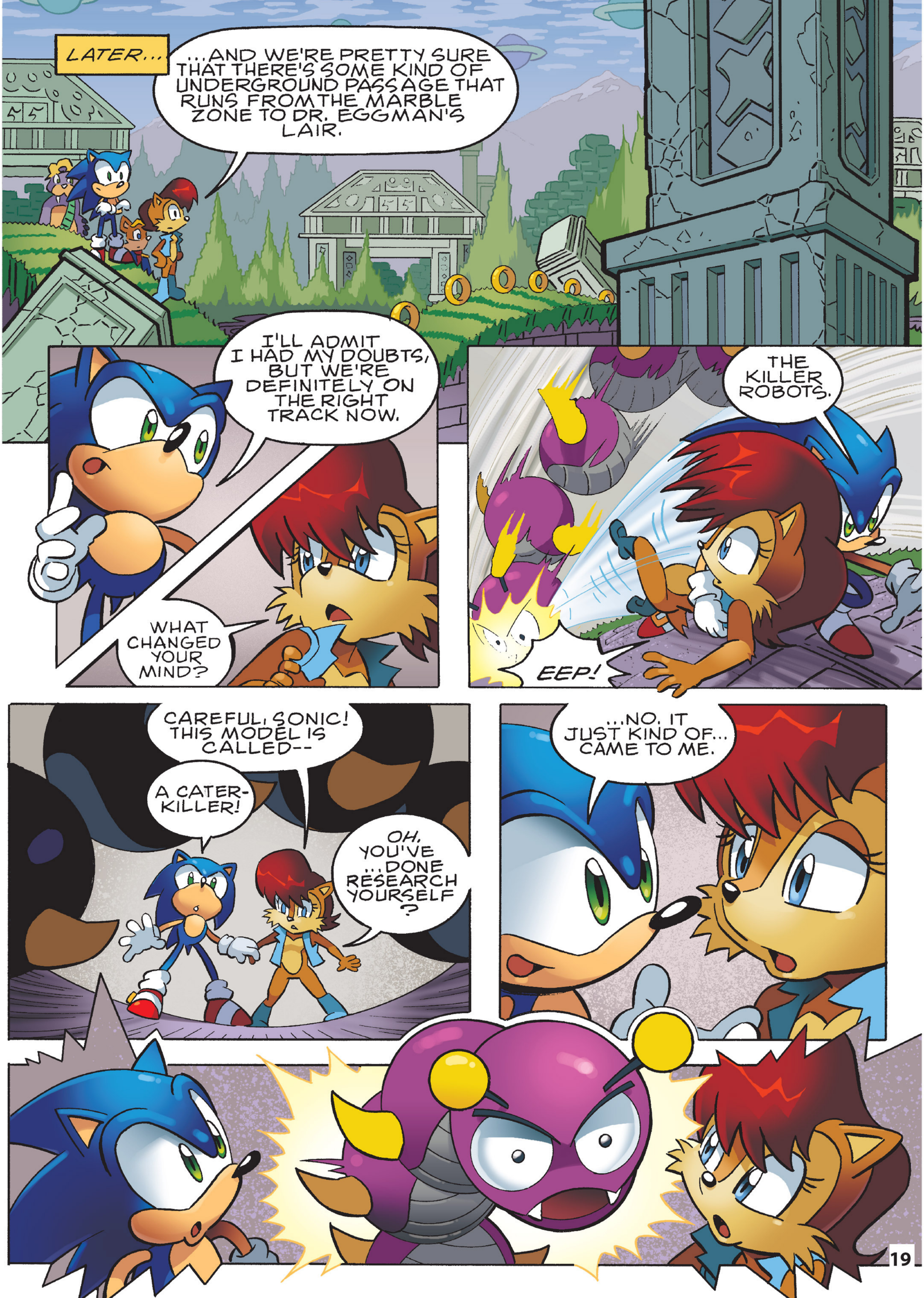

WHAT-- --HOW-- --WHY?!
THE NAME'S "SONIC THE HEDGEHOG."
I RESPOND BETTER TO "WHO," BUT I'M FLEXIBLE.
ARE YOU THE GUY BEHIND ALL THIS?
ONLY IN PART. I AM SNIVELY, LOWLY SERVANT TO A GRANDER DESIGN.
THE DESIGNS OF MY BRILLIANT UNCLE, DR. EGGMAN! HE WILL BRING ORDER TO THESE WILD LANDS! ALL GREENERY WILL BE PAVED! ALL FILTHY ANIMALS WILL POWER SHINY ROBOTS! THE WORLD WILL NOT ONLY WORK LIKE... BUT *BECOME* A WELL-OILED MACHINE!
WOW. WHAT A JERK.
NO, HE'S NOT!
HE'S BRILLIANT! BRILLIANT, I SAY!

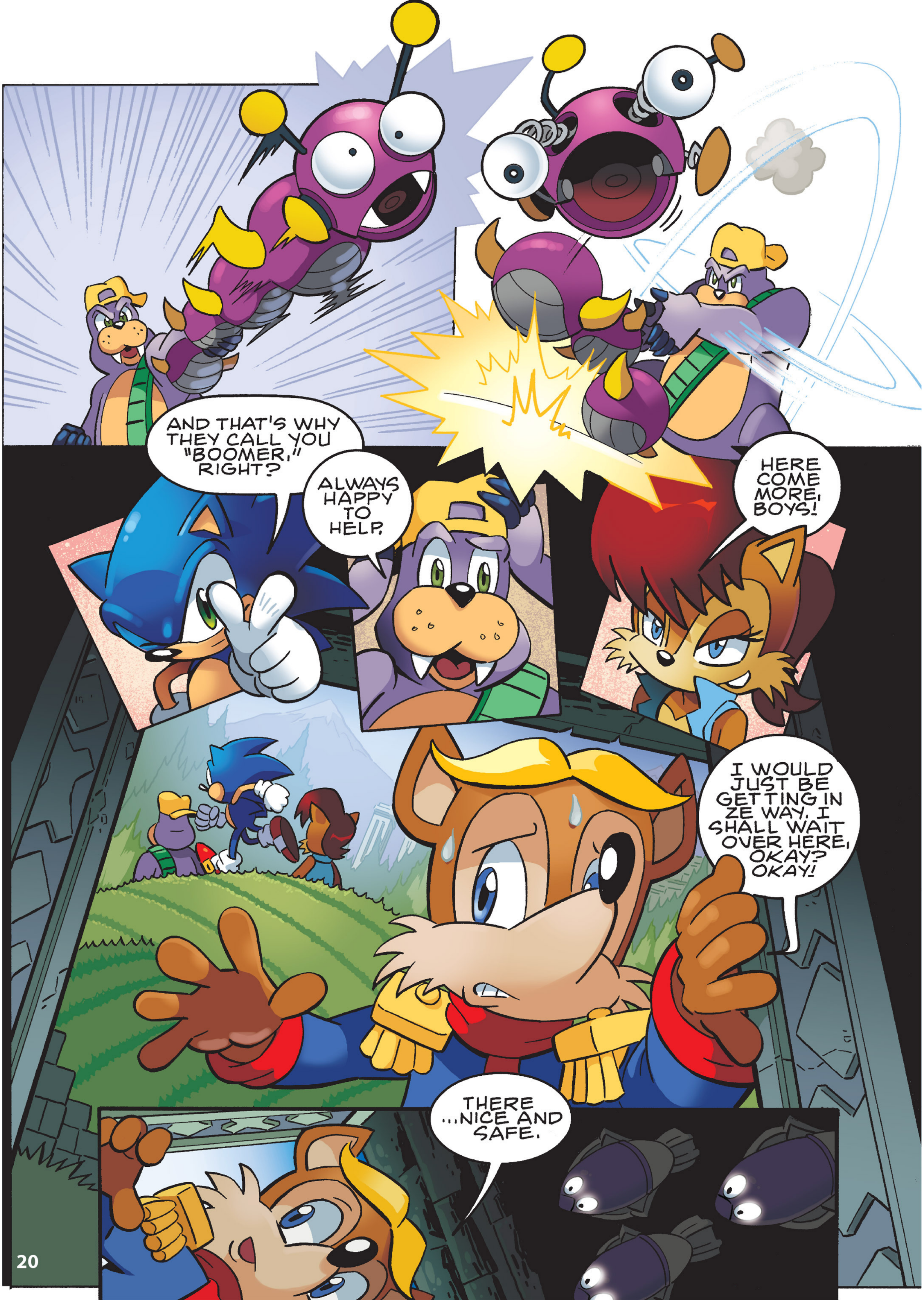

BAH! AS IF YOU COULD UNDERSTAND, YOU SMELLY ANIMAL!
WHOA! NEAT TRICK!
H-HOW DID HE MOVE...
...THAT FAST?
I'VE GOT A FEW SURPRISES MYSELF!
FOR EXAMPLE...
GAH!
OVER HERE, NEEDLE-NOSE!
YOU FREAK OF NATURE--!

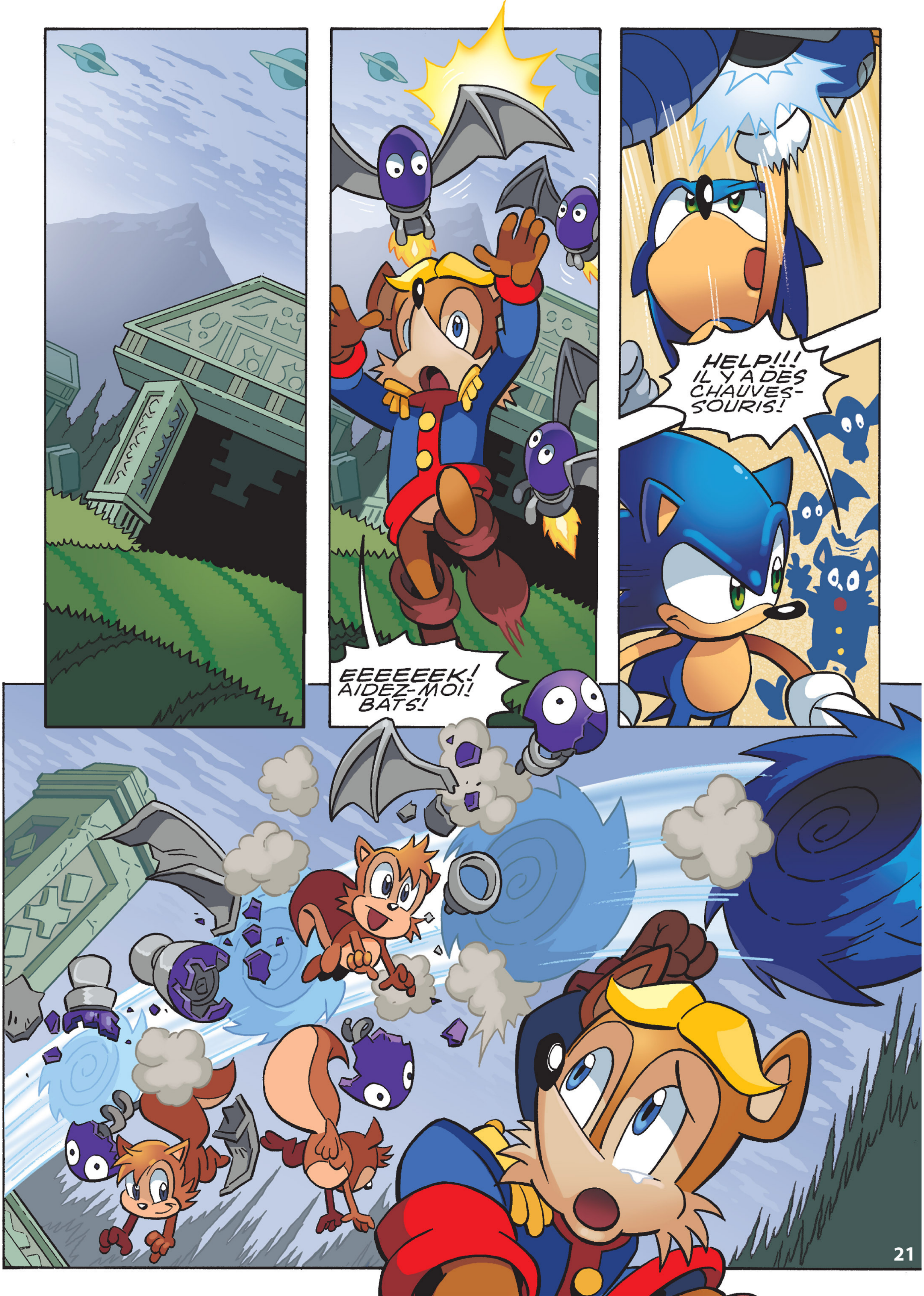

YOU SAY "FREAK"...
...I SAY "GIFTED."
YOU SAY "*BLAH, BLAH, BLAH* SOMETHING ABOUT YOUR UNCLE." I SAY, "GET LOST."
NO! IT'S NOT POSSIBLE!
I MUST RETREAT!
UNCLE EGGY WILL KNOW WHAT TO DO ABOUT THIS!
SO LONG! FORGET TO WRITE!
NOW... WHAT DO YOU SUPPOSE HE HAS STASHED IN THIS THING?
I'M GOING TO FEEL REALLY STUPID IF THIS TURNS OUT TO BE A BOMB OR SOME-THING...

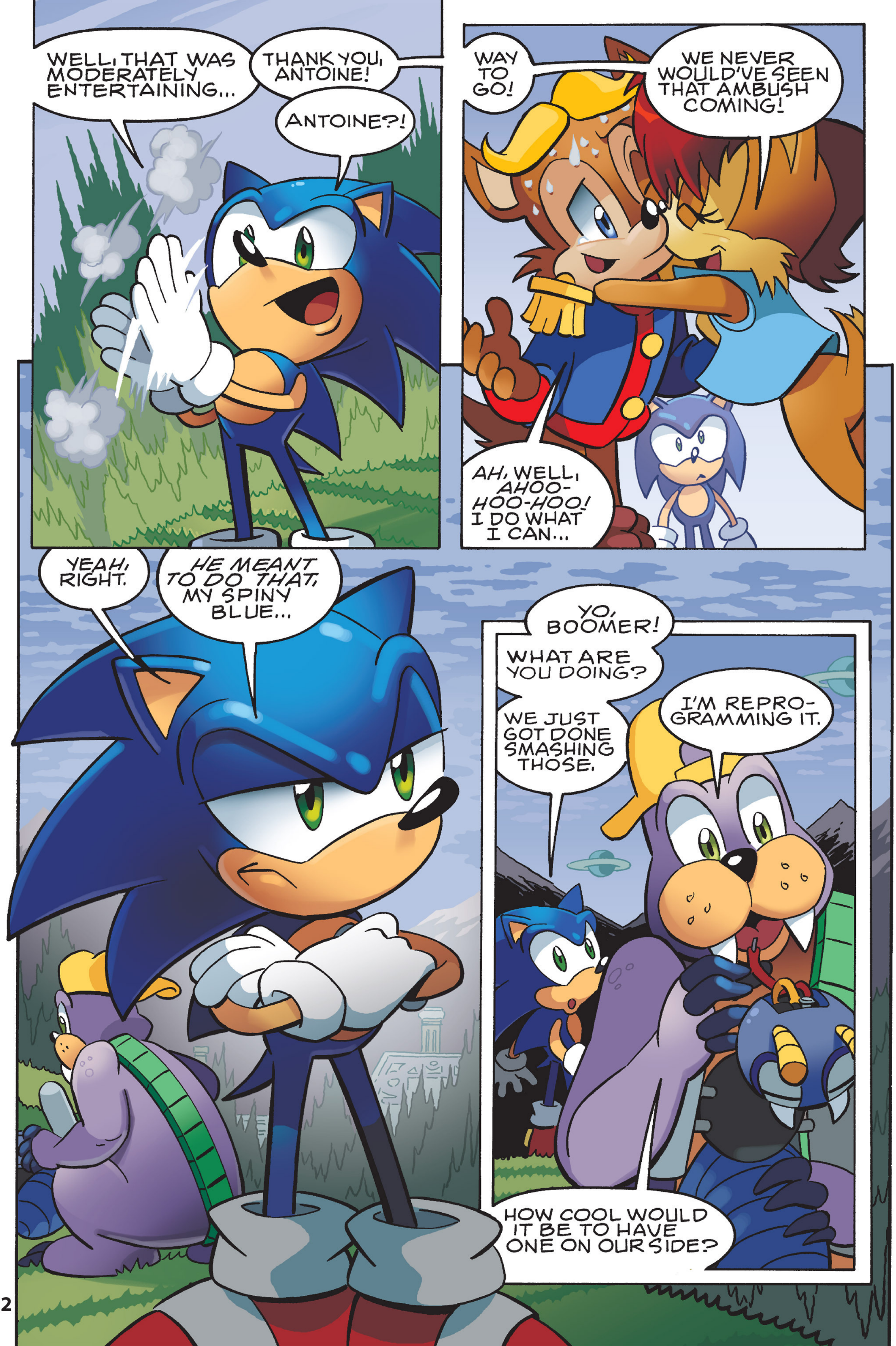

GAK! DOES EVERYTHING THIS EGGMAN GUY BUILDS EXPLODE?!
OH... UM... WOW.
HELLO!
YOU...YOU MUST BE...
...OUR RESCUER.
SONIC THE HEDGEHOG. YOU'RE SOME OF THE FOLKS THAT WENT MISSING, RIGHT?
THAT'S RIGHT. MY NAME IS SALLY ACORN. THESE ARE MY FRIENDS, BOOMER WALRUS AND ANTOINE DEPARDIEU.
HEYA!
IS ZE HORRIBLE TINY MAN GONE?

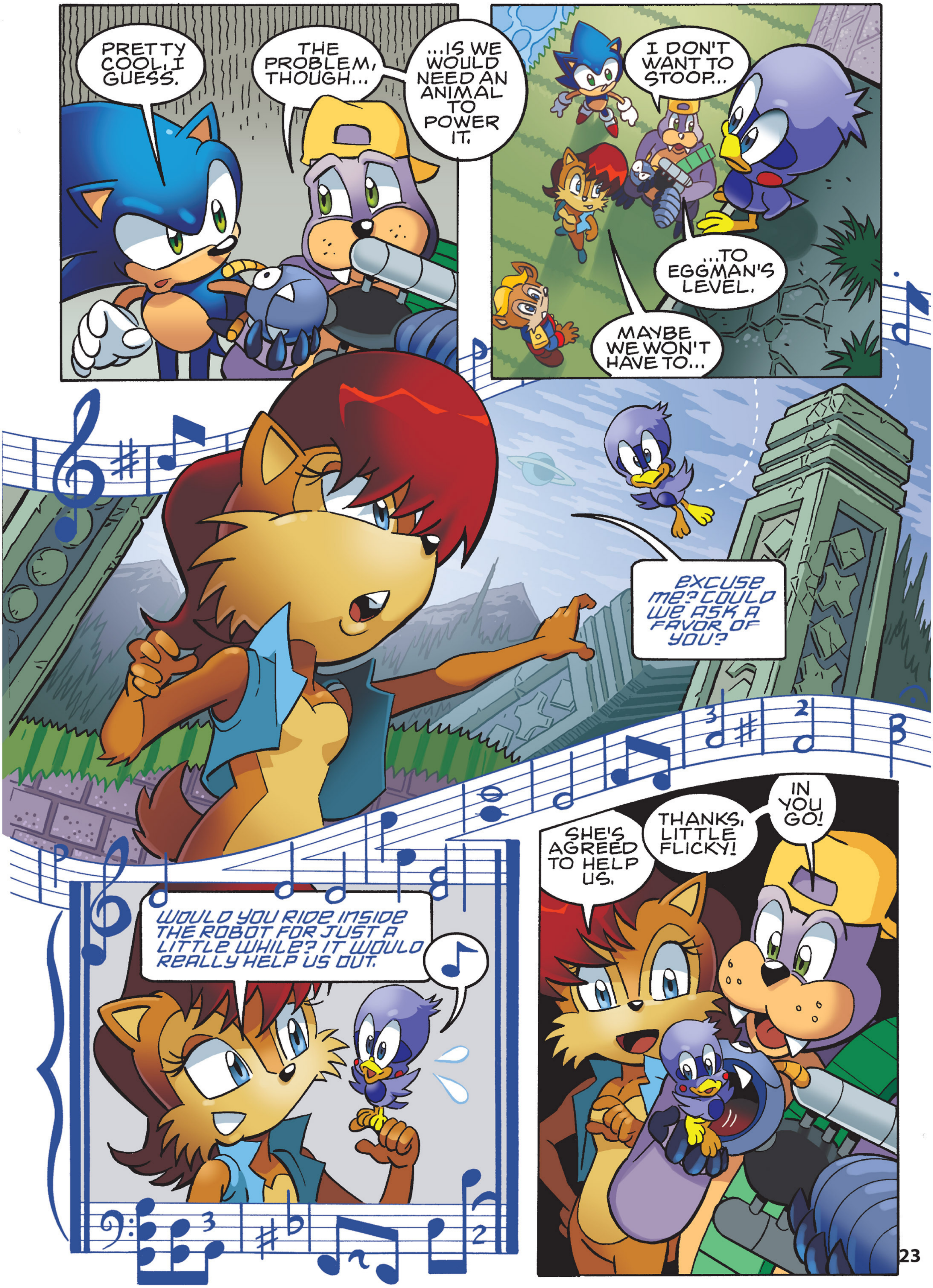

NICE TO MEET YOU. NOW IF YOU'LL EXCUSE ME, I'VE GOT MORE 'BOTS TO BASH!
NO! WAIT, PLEASE!
MAKE IT QUICK. NOBODY WILL BE RESCUING THEMSELVES.
MY FRIENDS AND I ARE TRYING TO GET TO THE SOURCE OF THE PROBLEM. WE WANT TO STOP THE MADMAN BEHIND THESE KIDNAPPINGS.
AND WHAT'S WORSE, WE THINK THE SAME GUY IS BEHIND ALL THE BIG EARTHQUAKES WE'VE HAD LATELY.
DR. EGGMAN IS RAVAGING THE LAND AND TERRORIZING THE PEOPLE.
WE'RE DEDICATED TO *FIGHTING* FOR OUR *FREEDOM*...
AND I--*WE*--COULD REALLY USE SOMEONE LIKE YOU.
I DUNNO...YOU GUYS MIGHT SLOW ME DOWN!
WE'VE ALREADY SCOUTED A WAY TO HIS STRONGHOLD.
NOTHING'S QUICKER THAN A DIRECT ROUTE.
THEN BY ALL MEANS...
...LEAD THE WAY!
WOULD YOU KNOCK IT OFF?
I AM JUST WANTING TO BE SURE ZE COASTING IS CLEAR!

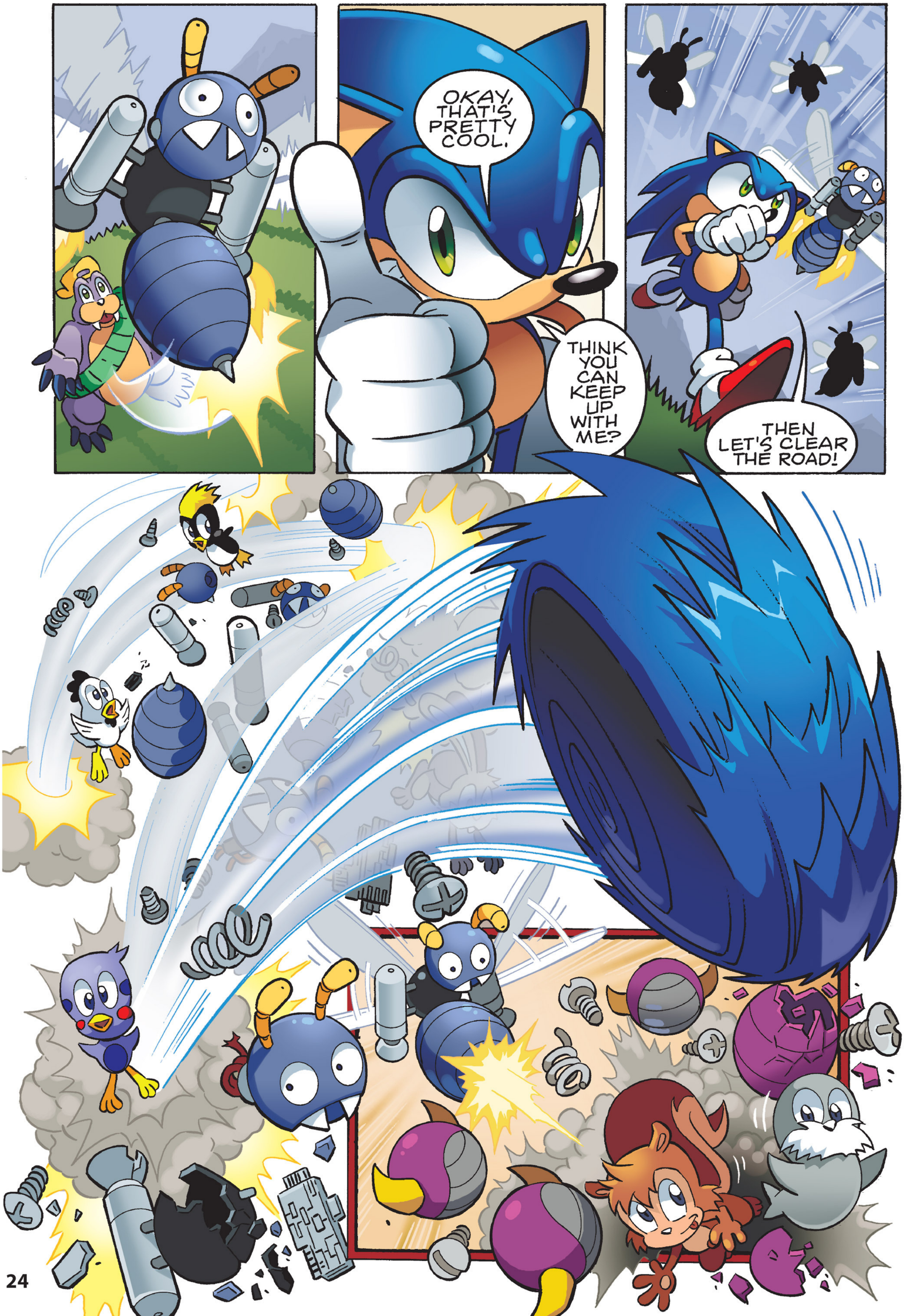

LATER...
...AND WE'RE PRETTY SURE THAT THERE'S SOME KIND OF UNDERGROUND PASSAGE THAT RUNS FROM THE MARBLE ZONE TO DR. EGGMAN'S LAIR.
I'LL ADMIT I HAD MY DOUBTS, BUT WE'RE DEFINITELY ON THE RIGHT TRACK NOW.
WHAT CHANGED YOUR MIND?
THE KILLER ROBOTS.
EEP!
CAREFUL, SONIC! THIS MODEL IS CALLED--
A CATER-KILLER!
OH, YOU'VE ...DONE RESEARCH YOURSELF?
...NO. IT JUST KIND OF... CAME TO ME.

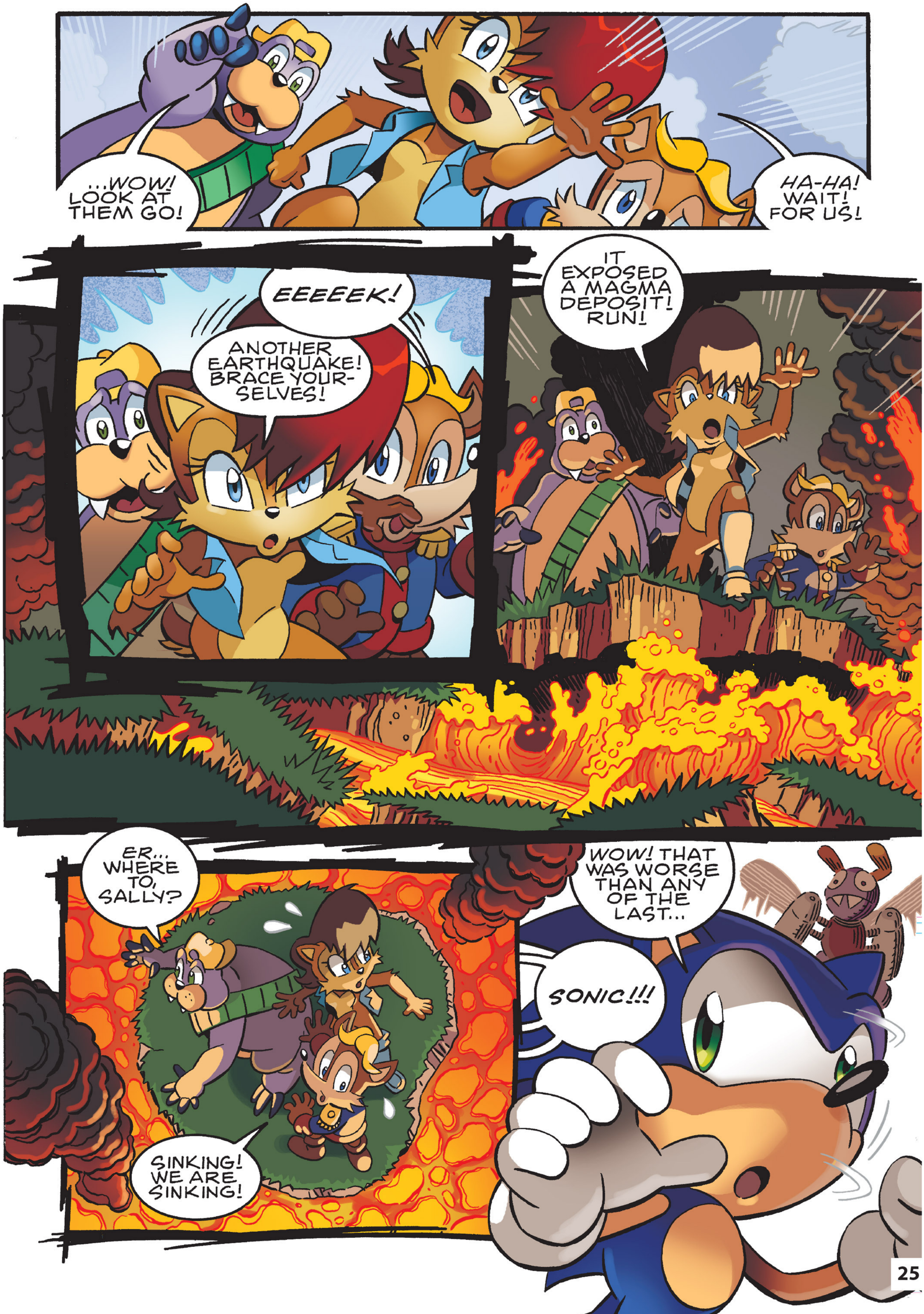

AND THAT'S WHY THEY CALL YOU "BOOMER," RIGHT?
ALWAYS HAPPY TO HELP.
HERE COME MORE, BOYS!
I WOULD JUST BE GETTING IN ZE WAY. I SHALL WAIT OVER HERE, OKAY? OKAY!
THERE ...NICE AND SAFE.

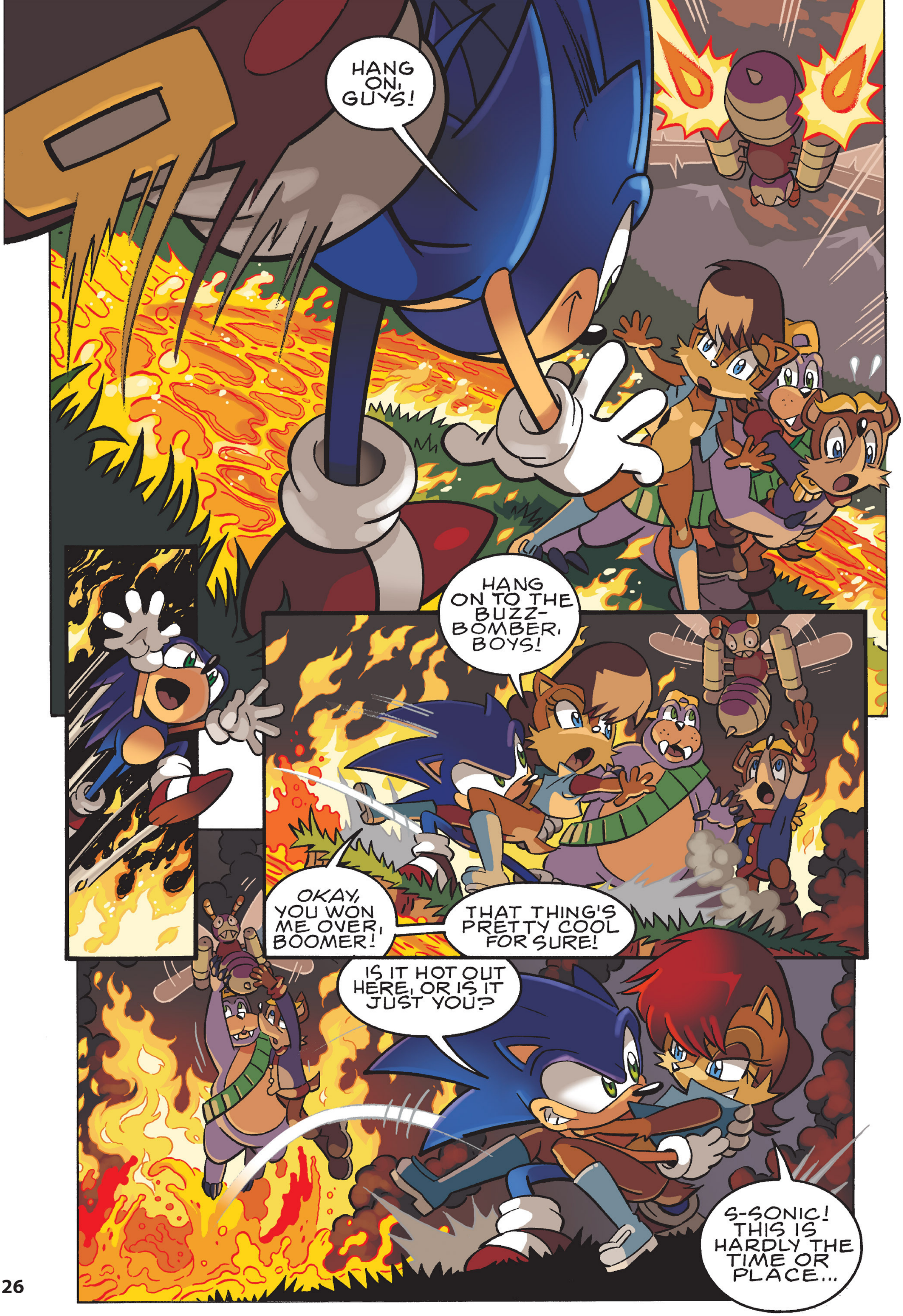

EEEEEEK! AIDEZ-MOI! BATS!
HELP!!! IL Y A DES CHAUVES-SOURIS!

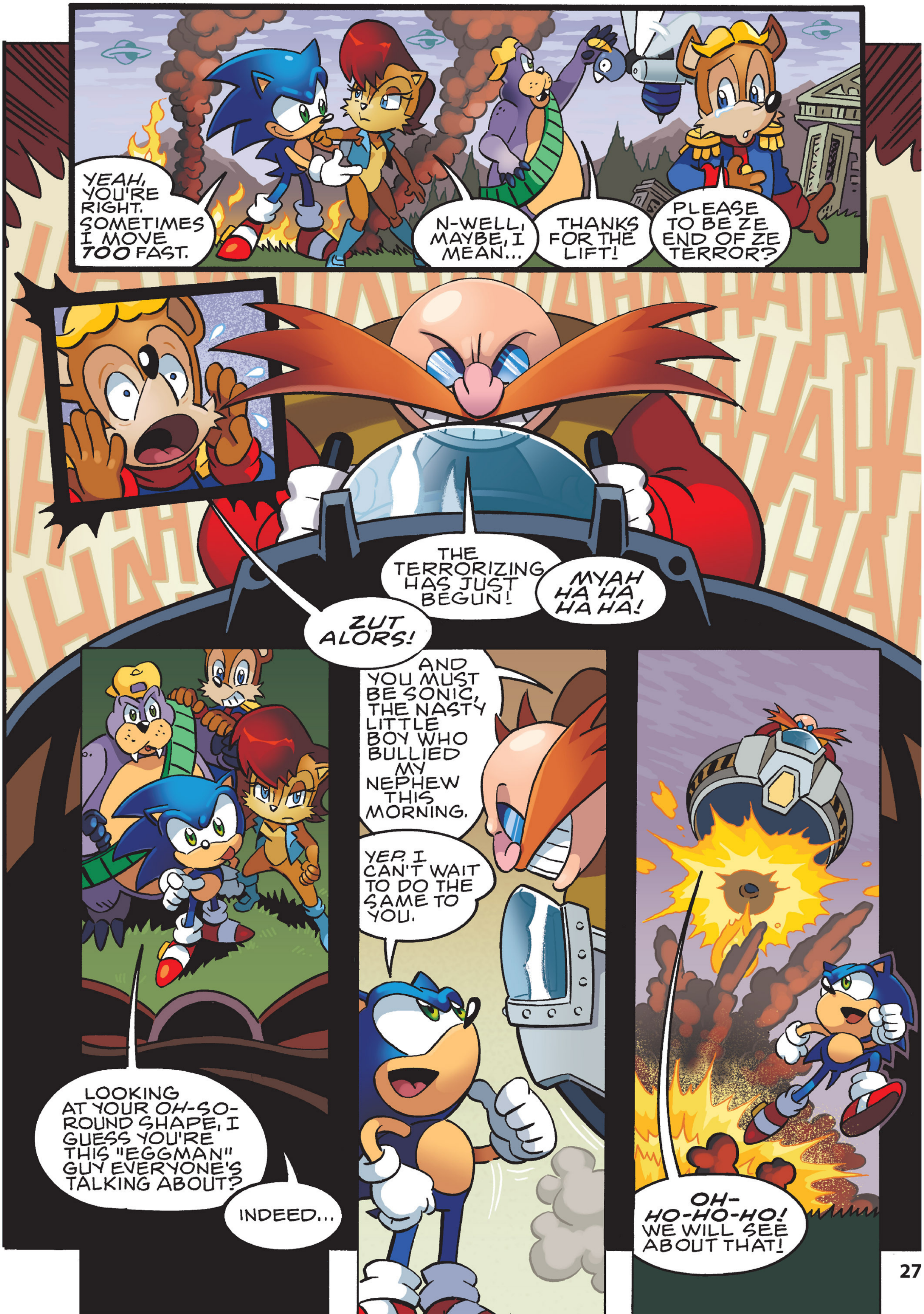

WELL, THAT WAS MODERATELY ENTERTAINING...
THANK YOU, ANTOINE!
ANTOINE?!
WAY TO GO!
WE NEVER WOULD'VE SEEN THAT AMBUSH COMING!
AH, WELL, AHOO-HOO-HOO! I DO WHAT I CAN...
YEAH, RIGHT.
HE MEANT TO DO THAT, MY SPINY BLUE...
YO, BOOMER!
WHAT ARE YOU DOING?
WE JUST GOT DONE SMASHING THOSE.
I'M REPROGRAMMING IT.
HOW COOL WOULD IT BE TO HAVE ONE ON OUR SIDE?

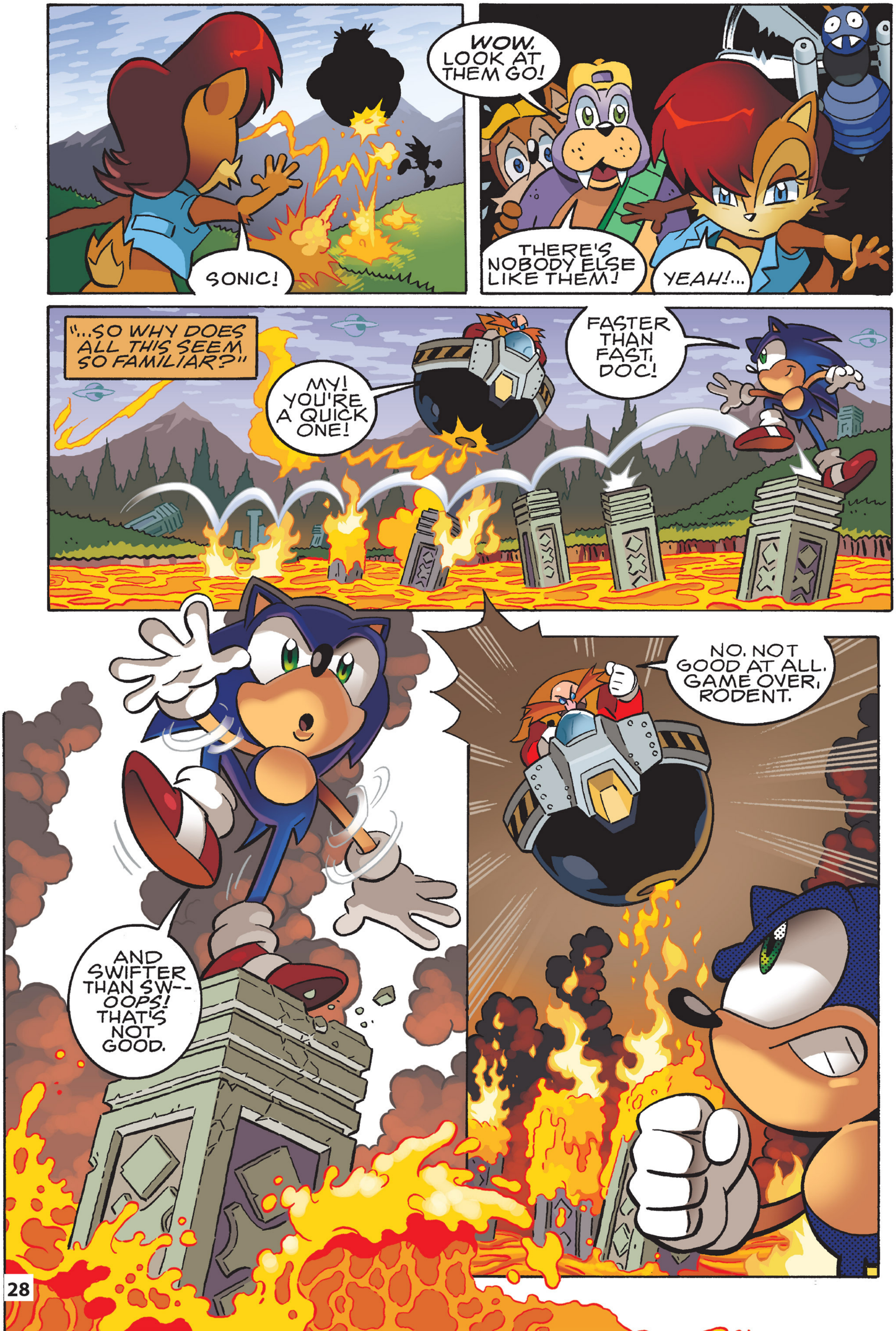

PRETTY COOL, I GUESS.
THE PROBLEM, THOUGH...
...IS WE WOULD NEED AN ANIMAL TO POWER IT.
I DON'T WANT TO STOOP...
...TO EGGMAN'S LEVEL.
MAYBE WE WON'T HAVE TO...
EXCUSE ME? COULD WE ASK A FAVOR OF YOU?
WOULD YOU RIDE INSIDE THE ROBOT FOR JUST A LITTLE WHILE? IT WOULD REALLY HELP US OUT.
♪
SHE'S AGREED TO HELP US.
THANKS, LITTLE FLICKY!
IN YOU GO!

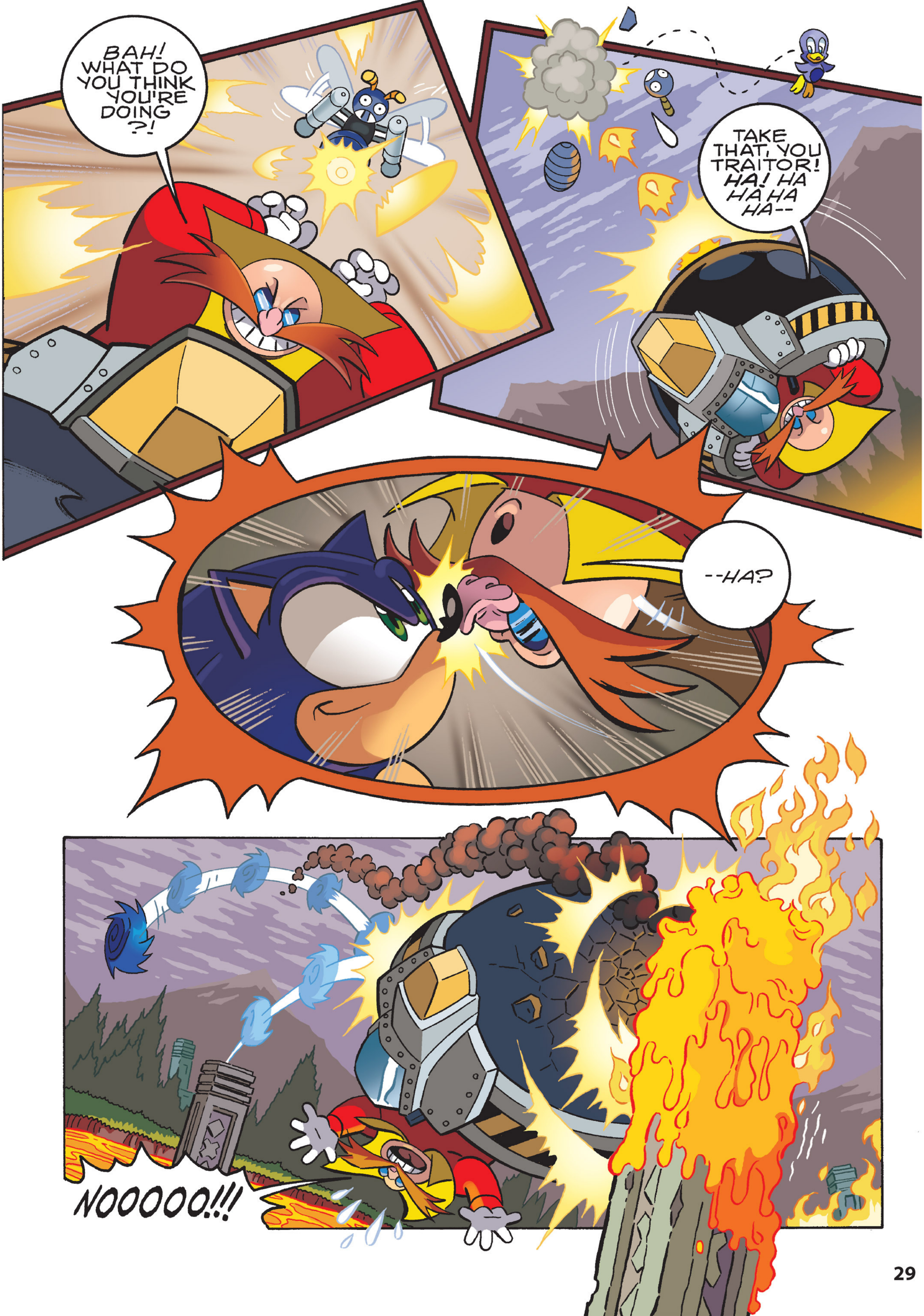

OKAY, THAT'S PRETTY COOL.
THINK YOU CAN KEEP UP WITH ME?
THEN LET'S CLEAR THE ROAD!

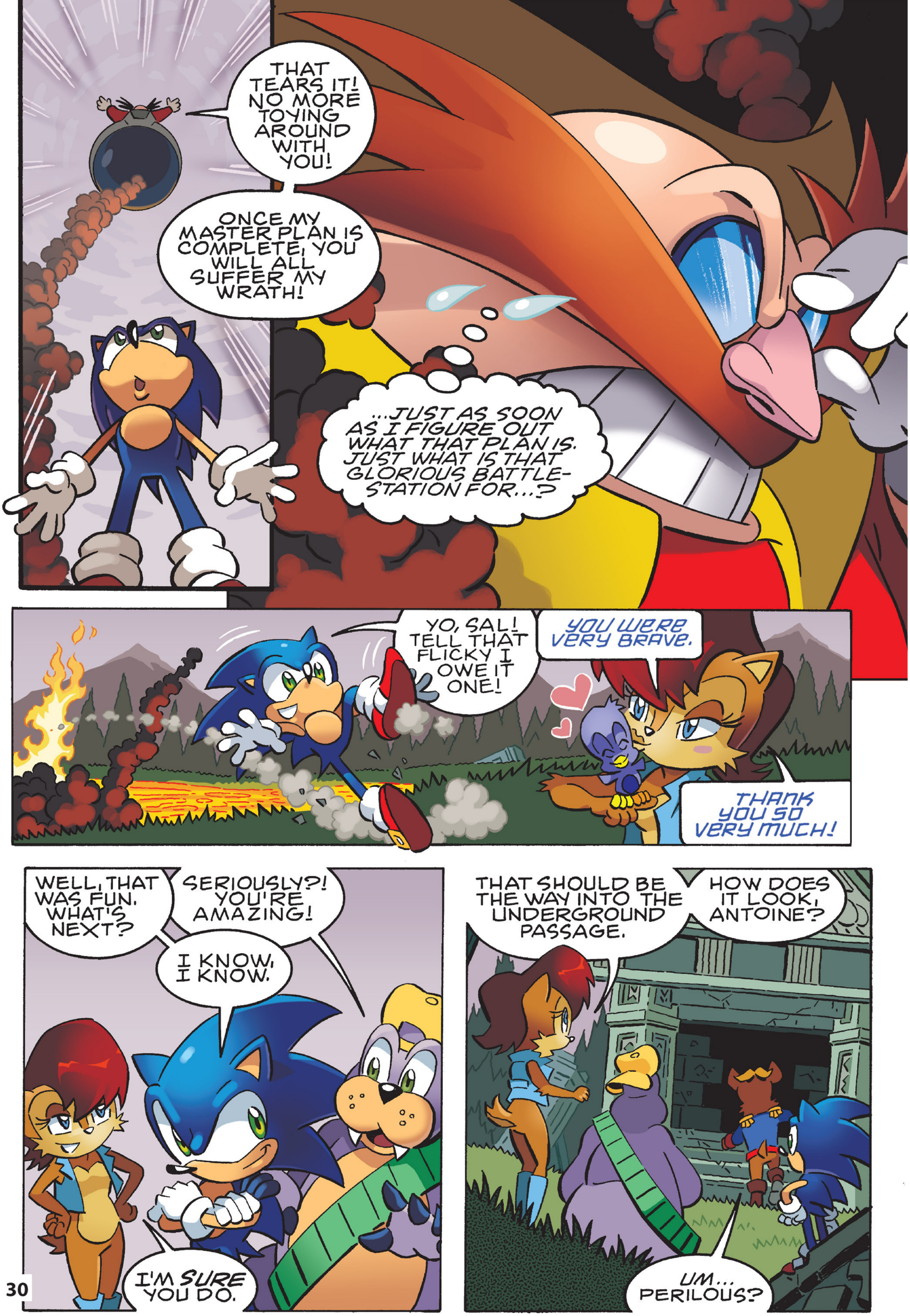

...WOW! LOOK AT THEM GO!
HA-HA! WAIT! FOR US!
EEEEEK!
ANOTHER EARTHQUAKE! BRACE YOURSELVES!
IT EXPOSED A MAGMA DEPOSIT! RUN!
ER... WHERE TO, SALLY?
SINKING! WE ARE SINKING!
WOW! THAT WAS WORSE THAN ANY OF THE LAST...
SONIC!!!

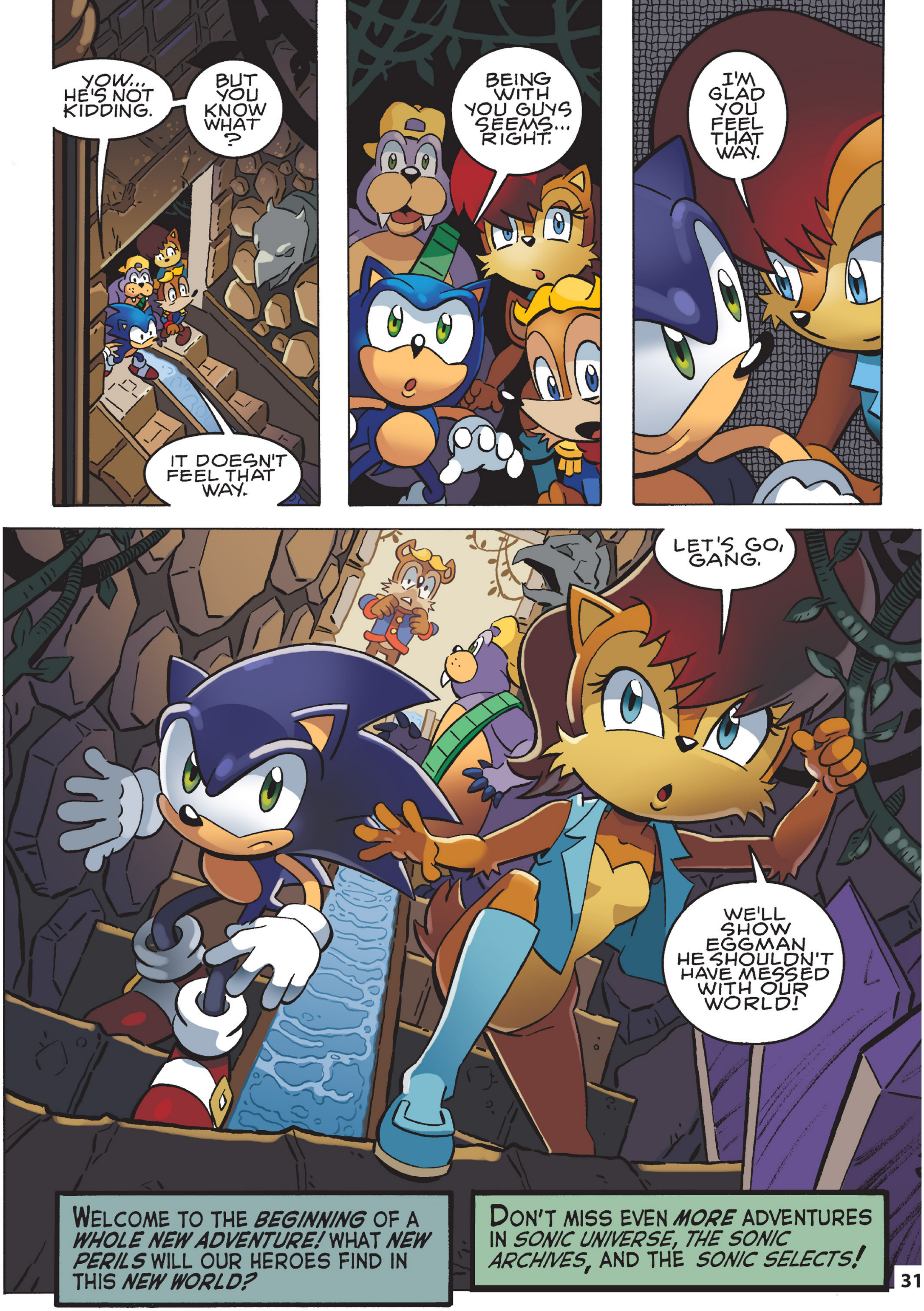

HANG ON, GUYS!
HANG ON TO THE BUZZ-BOMBER, BOYS!
OKAY, YOU WON ME OVER, BOOMER!
THAT THING'S PRETTY COOL FOR SURE!
IS IT HOT OUT HERE, OR IS IT JUST YOU?
S-SONIC! THIS IS HARDLY THE TIME OR PLACE...


YEAH, YOU'RE RIGHT. SOMETIMES I MOVE *TOO* FAST.
N-WELL, MAYBE, I MEAN...
THANKS FOR THE LIFT!
PLEASE TO BE ZE END OF ZE TERROR?
HAHAHAHAHAHA
THE TERRORIZING HAS JUST BEGUN!
MYAH HA HA HA HA!
ZUT ALORS!
LOOKING AT YOUR *OH-SO-ROUND* SHAPE, I GUESS YOU'RE THIS "EGGMAN" GUY EVERYONE'S TALKING ABOUT?
INDEED...
AND YOU MUST BE SONIC, THE NASTY LITTLE BOY WHO BULLIED MY NEPHEW THIS MORNING.
YEP. I CAN'T WAIT TO DO THE SAME TO YOU.
OH-HO-HO-HO! WE WILL SEE ABOUT THAT!


SONIC!
WOW. LOOK AT THEM GO!
THERE'S NOBODY ELSE LIKE THEM!
YEAH!...
"...SO WHY DOES ALL THIS SEEM SO FAMILIAR?"
MY! YOU'RE A QUICK ONE!
FASTER THAN FAST, DOC!
AND SWIFTER THAN SW-- OOPS! THAT'S NOT GOOD.
NO. NOT GOOD AT ALL. GAME OVER, RODENT.


BAH! WHAT DO YOU THINK YOU'RE DOING ?!
TAKE THAT, YOU TRAITOR! HA! HA HA HA HA--
--HA?
NOOOOO!!!


THAT TEARS IT! NO MORE TOYING AROUND WITH YOU!
ONCE MY MASTER PLAN IS COMPLETE, YOU WILL ALL SUFFER MY WRATH!
...JUST AS SOON AS I FIGURE OUT WHAT THAT PLAN IS. JUST WHAT IS THAT GLORIOUS BATTLE-STATION FOR...?
YO, SAL! TELL THAT FLICKY I OWE IT ONE!
YOU WERE VERY BRAVE.
THANK YOU SO VERY MUCH!
WELL, THAT WAS FUN. WHAT'S NEXT?
SERIOUSLY?! YOU'RE AMAZING!
I KNOW, I KNOW.
I'M SURE YOU DO.
THAT SHOULD BE THE WAY INTO THE UNDERGROUND PASSAGE.
HOW DOES IT LOOK, ANTOINE?
UM... PERILOUS?


YOW... HE'S NOT KIDDING.
BUT YOU KNOW WHAT?
IT DOESN'T FEEL THAT WAY.
BEING WITH YOU GUYS SEEMS... RIGHT.
I'M GLAD YOU FEEL THAT WAY.
LET'S GO, GANG.
WE'LL SHOW EGGMAN HE SHOULDN'T HAVE MESSED WITH OUR WORLD!

WELCOME TO THE *BEGINNING* OF A *WHOLE NEW ADVENTURE!* WHAT *NEW PERILS* WILL OUR HEROES FIND IN THIS *NEW WORLD?*

DON'T MISS EVEN *MORE* ADVENTURES IN *SONIC UNIVERSE*, *THE SONIC ARCHIVES*, AND THE *SONIC SELECTS!*

SUPER SONIC

SONIC SUPER SPECIAL
BONUS PIN-UP

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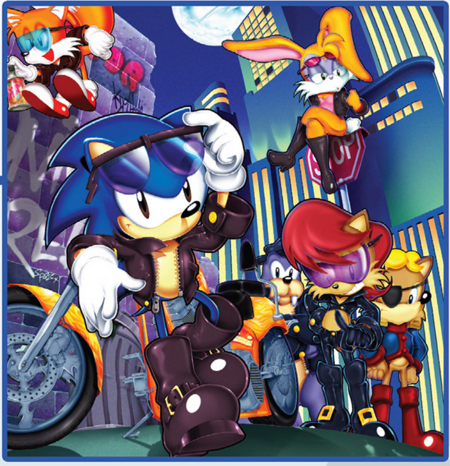
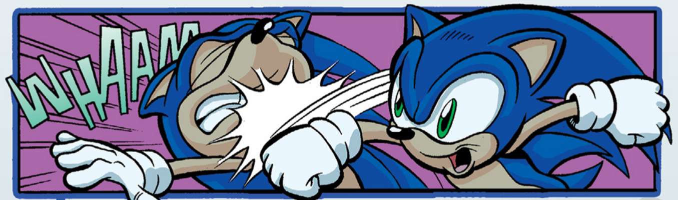
SONIC SUPER SPECIAL COMIC FEATURE:

BIRTHDAY BASH PARTS 1 & 2

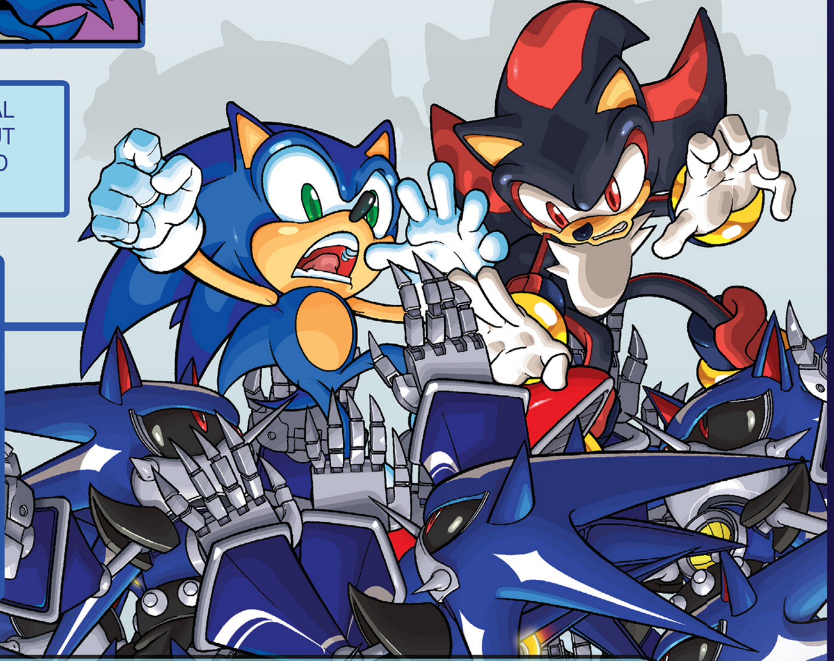
PREVIOUSLY...

A THORN IN THE SIDE OF SONIC THE HEDGEHOG FOR QUITE SOME TIME, EVIL SONIC HAILS FROM A WORLD WHERE HEROES ARE VILLAINS, VILLAINS ARE HEROES, AND EVERYTHING ISN'T WHAT IT SHOULD BE! SINCE "EVIL SONIC" AND THE SONIC OF MOBIUS LOOK SO SIMILAR, IT WASN'T ALL THAT TOUGH TO HATCH HIS MOST DESTRUCTIVE SCHEME YET: TO SWITCH PLACES!





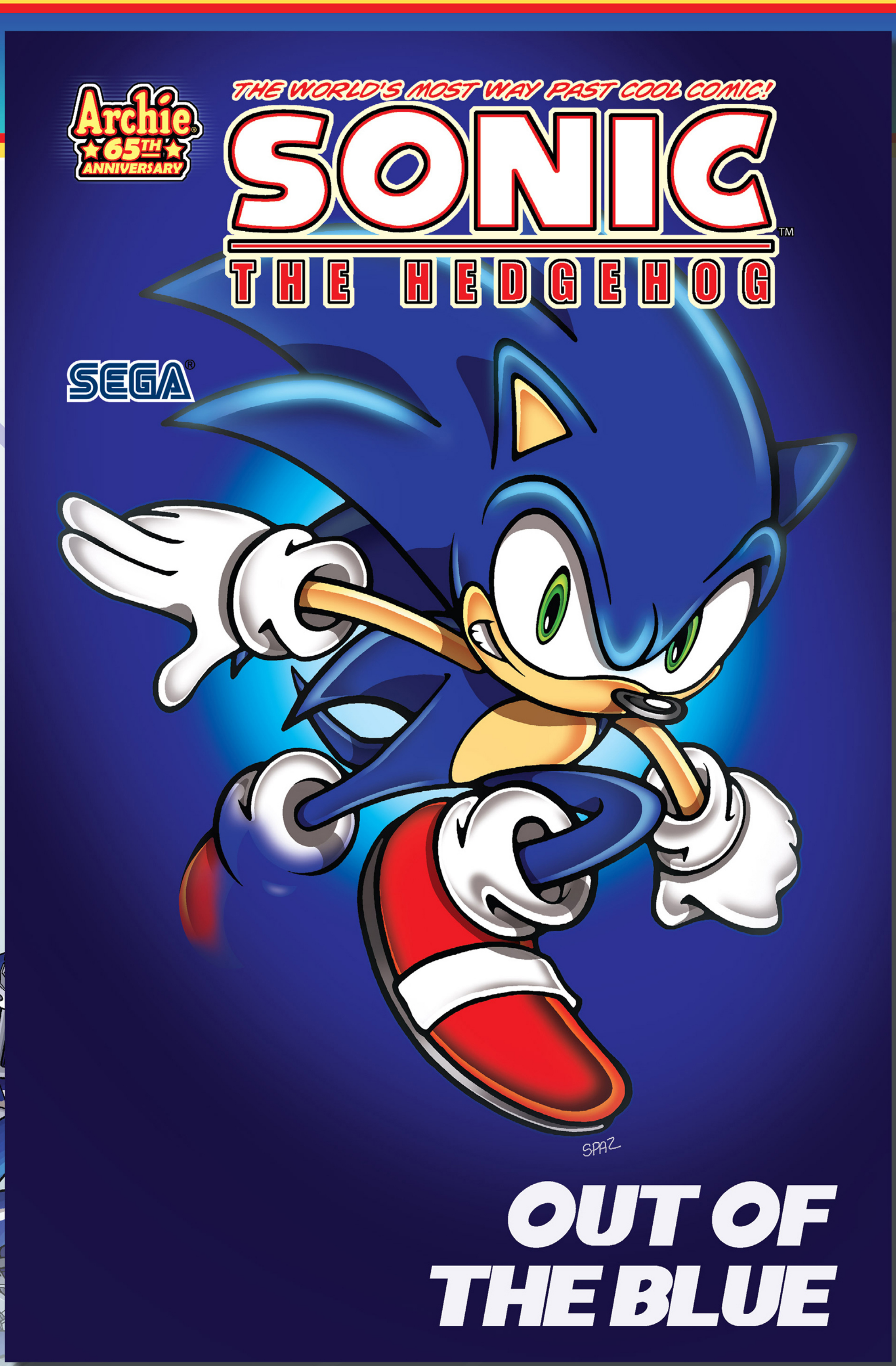
EVIL SONIC DID SOME DAMAGE TO THE REAL SONIC'S REPUTATION HERE ON MOBIUS, BUT BEFORE LONG HIS RUSE WAS DISCOVERED AND EVIL SONIC WAS SENT PACKING!

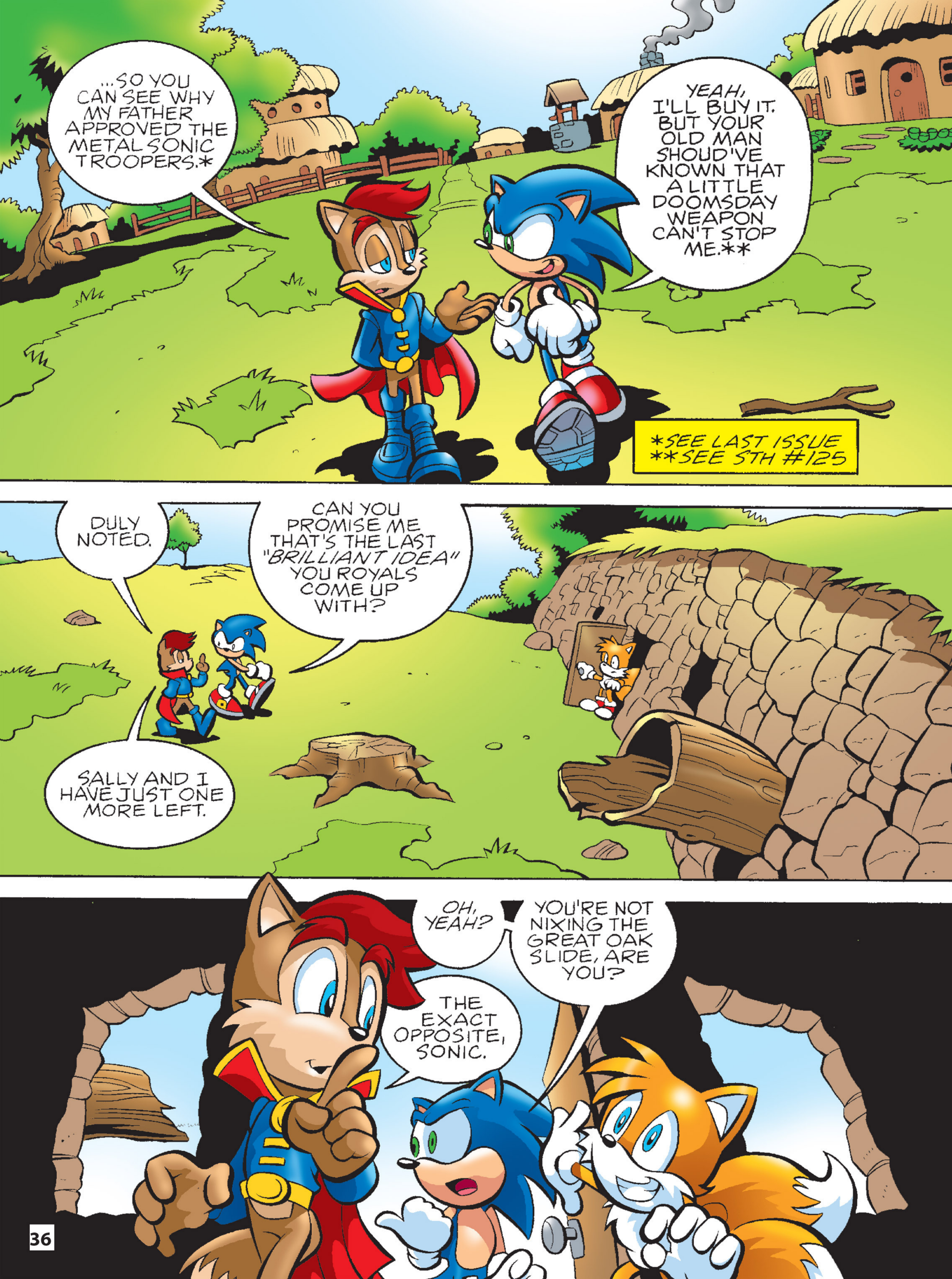


WITH HIS EVIL DOUBLE LONG GONE, SONIC RETURNED TO BUSINESS AS USUAL - THIS TIME FIGHTING OFF A HORDE OF METAL SONIC TROOPERS WITH THE HELP OF THE MYSTERIOUS SHADOW THE HEDGEHOG! BUT EVIL SONIC IS STILL OUT THERE, WAITING TO MAKE HIS NEXT MOVE. AND THIS TIME,

OUR HERO HAS NO IDEA WHAT HE'S IN FOR!

DID YOU KNOW... The character of "Scourge" was conceived as an attempt to add more of a unique angle on the character of "Evil Sonic," who debuted waaaay back in *Sonic the Hedgehog #11*. The idea for a change in his blue color to green originated from a glitch in the original *Sonic the Hedgehog 2* game for the Sega Genesis, in which Sonic turns to a black and green color palette following a specific series of actions in "debug" mode in the Emerald Hill Zone.




...SO YOU CAN SEE WHY MY FATHER APPROVED THE METAL SONIC TROOPERS.*
YEAH, I'LL BUY IT. BUT YOUR OLD MAN SHOUD'VE KNOWN THAT A LITTLE DOOMSDAY WEAPON CAN'T STOP ME.**
*SEE LAST ISSUE
**SEE STH #125
DULY NOTED.
CAN YOU PROMISE ME THAT'S THE LAST *"BRILLIANT IDEA"* YOU ROYALS COME UP WITH?
SALLY AND I HAVE JUST ONE MORE LEFT.
OH, YEAH?
YOU'RE NOT NIXING THE GREAT OAK SLIDE, ARE YOU?
THE EXACT OPPOSITE, SONIC.

BIRTHDAY BASH!
Part One: GIVING AND RECEIVING

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Inks: JIM AMASH
Letters: JOHN WORKMAN
Colors: JASON JENSEN
Cover: PAT "SPAZ" SPAZIANTE
Editor: MIKE PELLERITO
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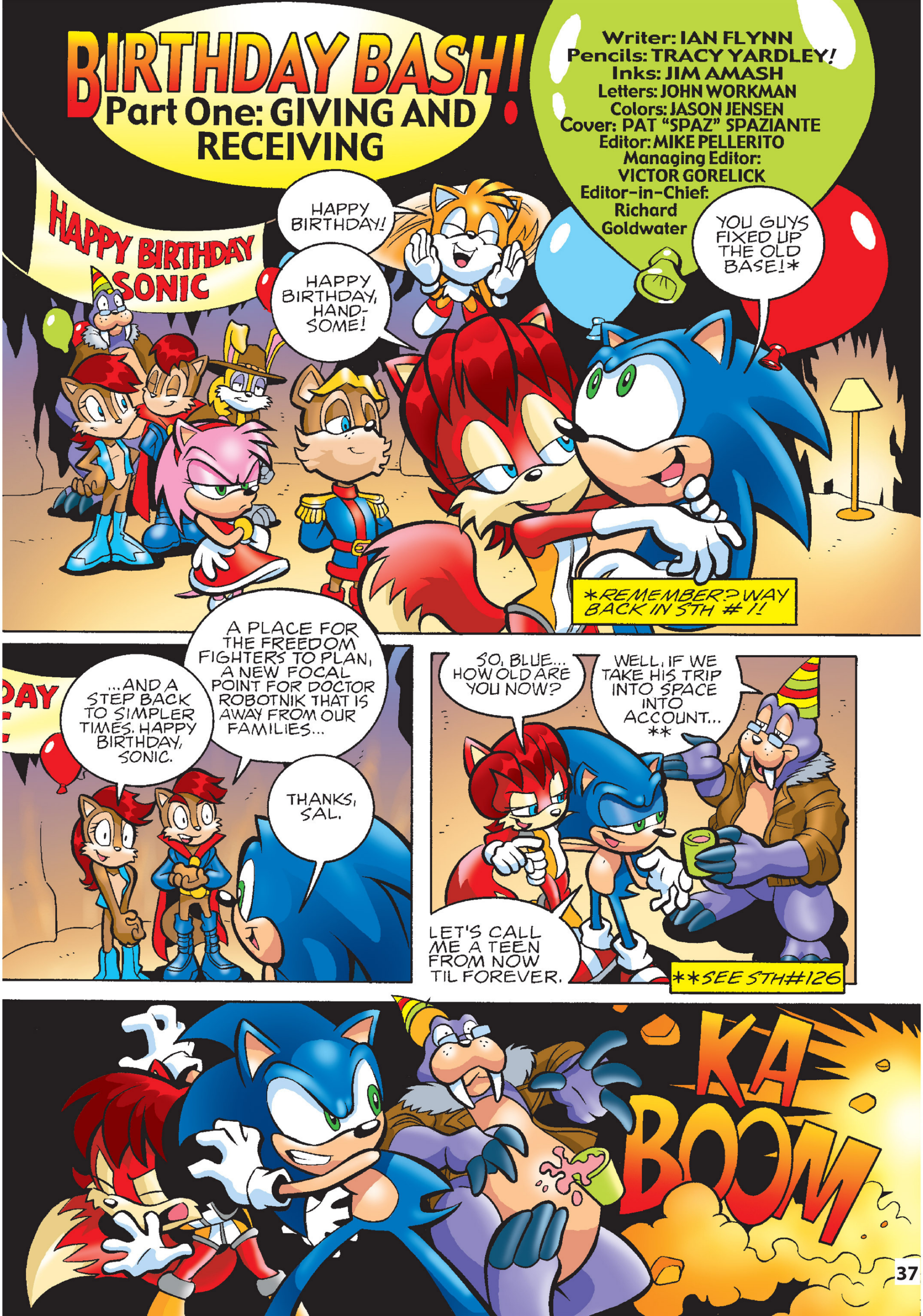
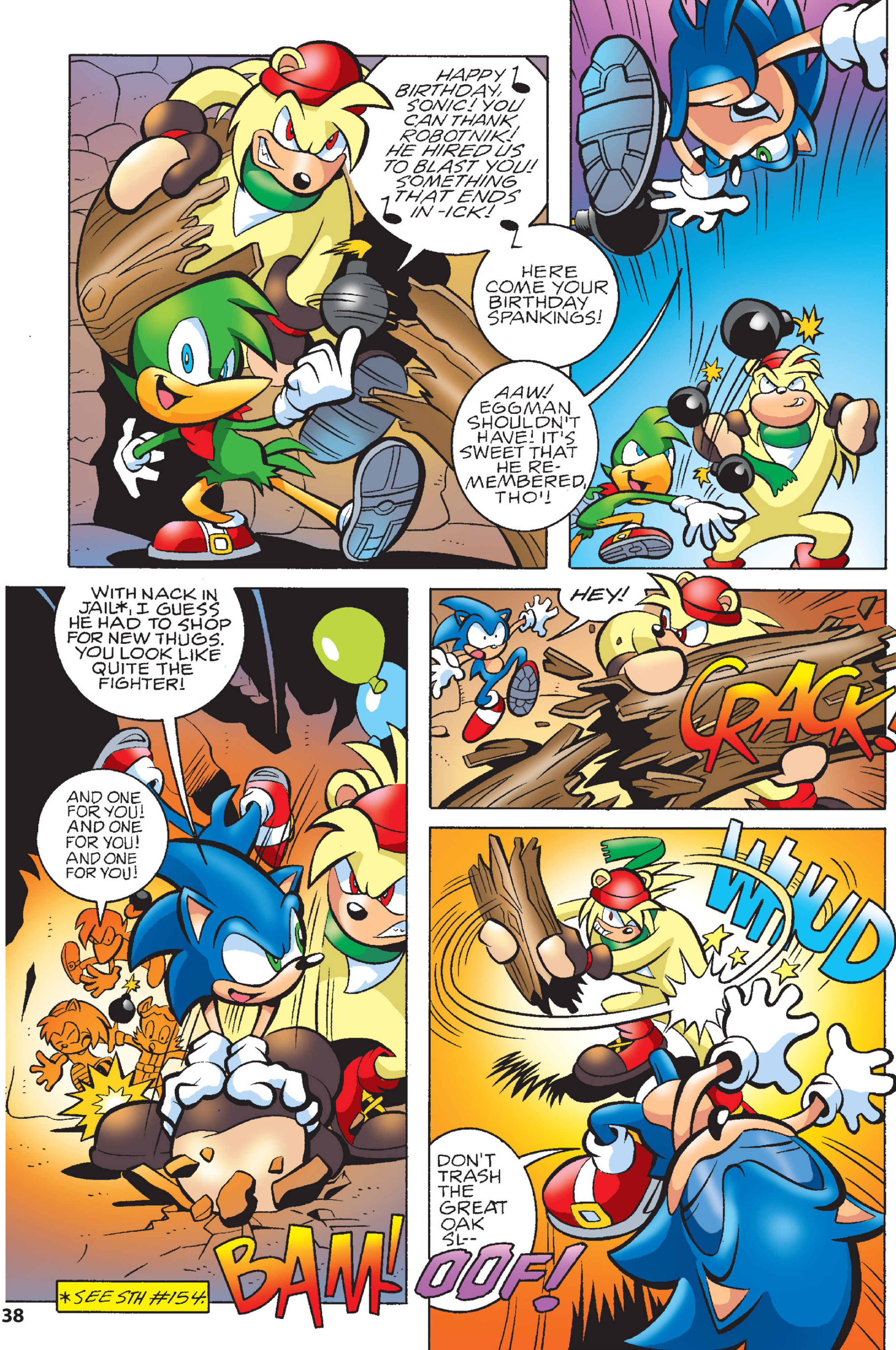
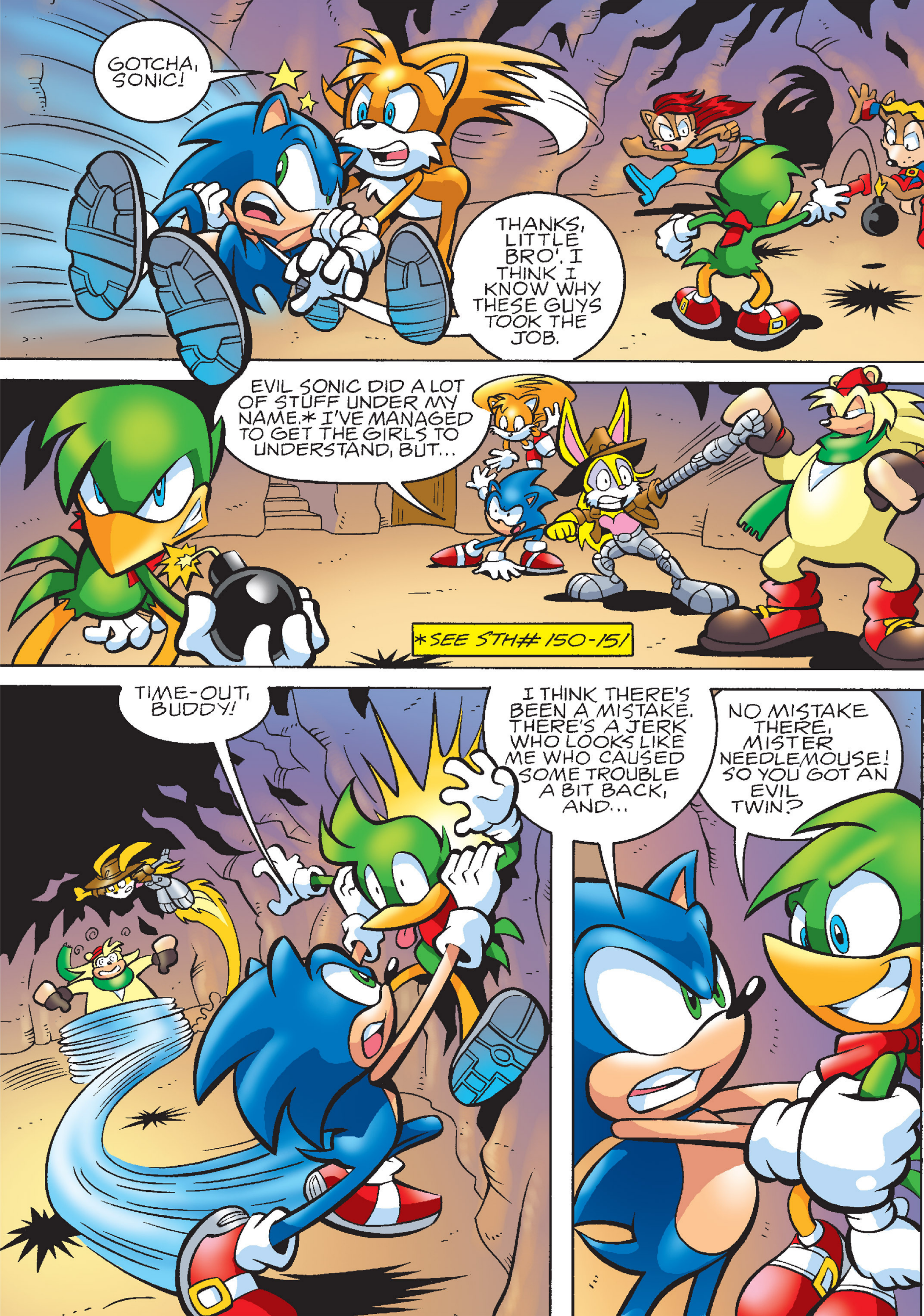
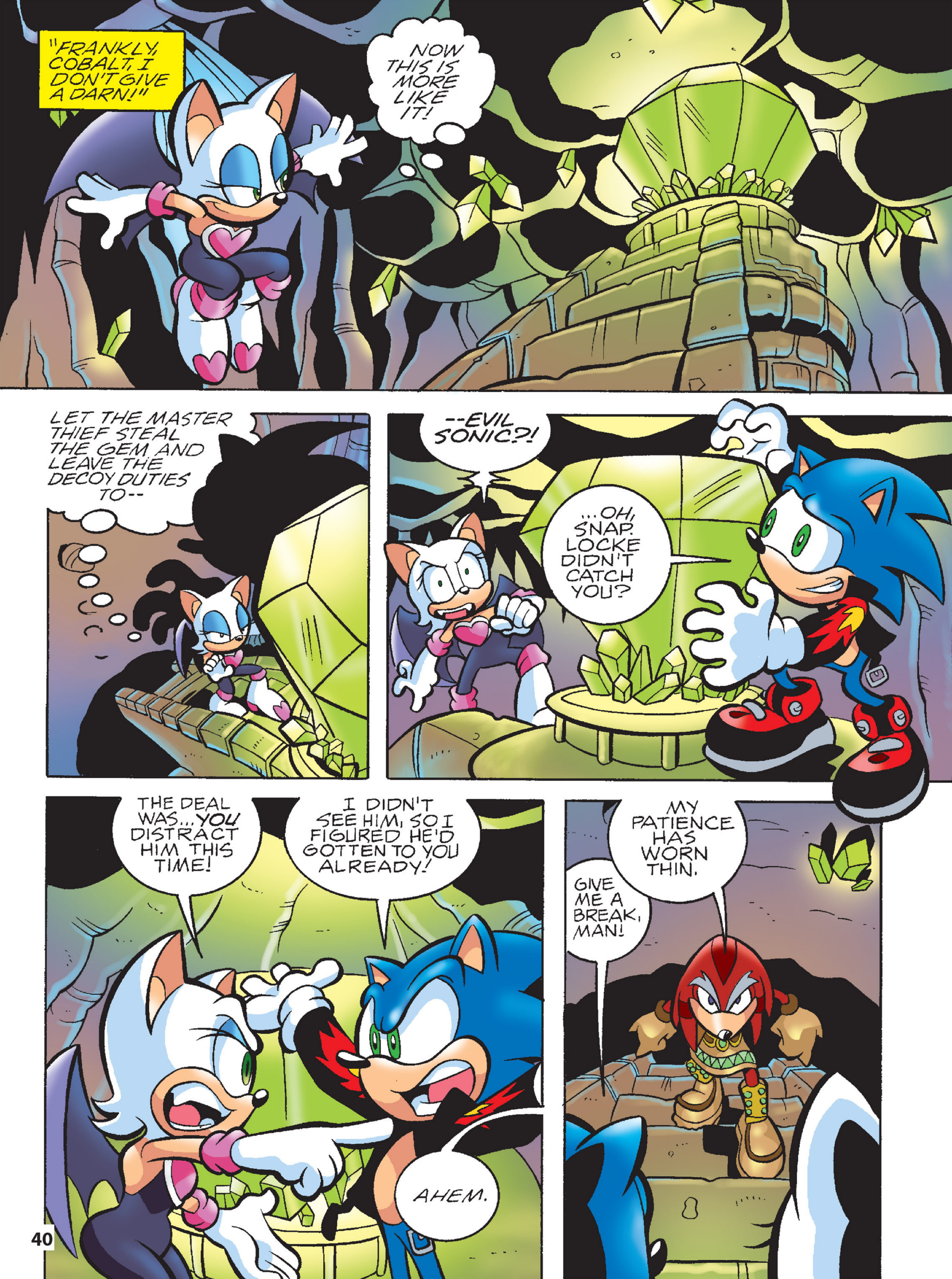
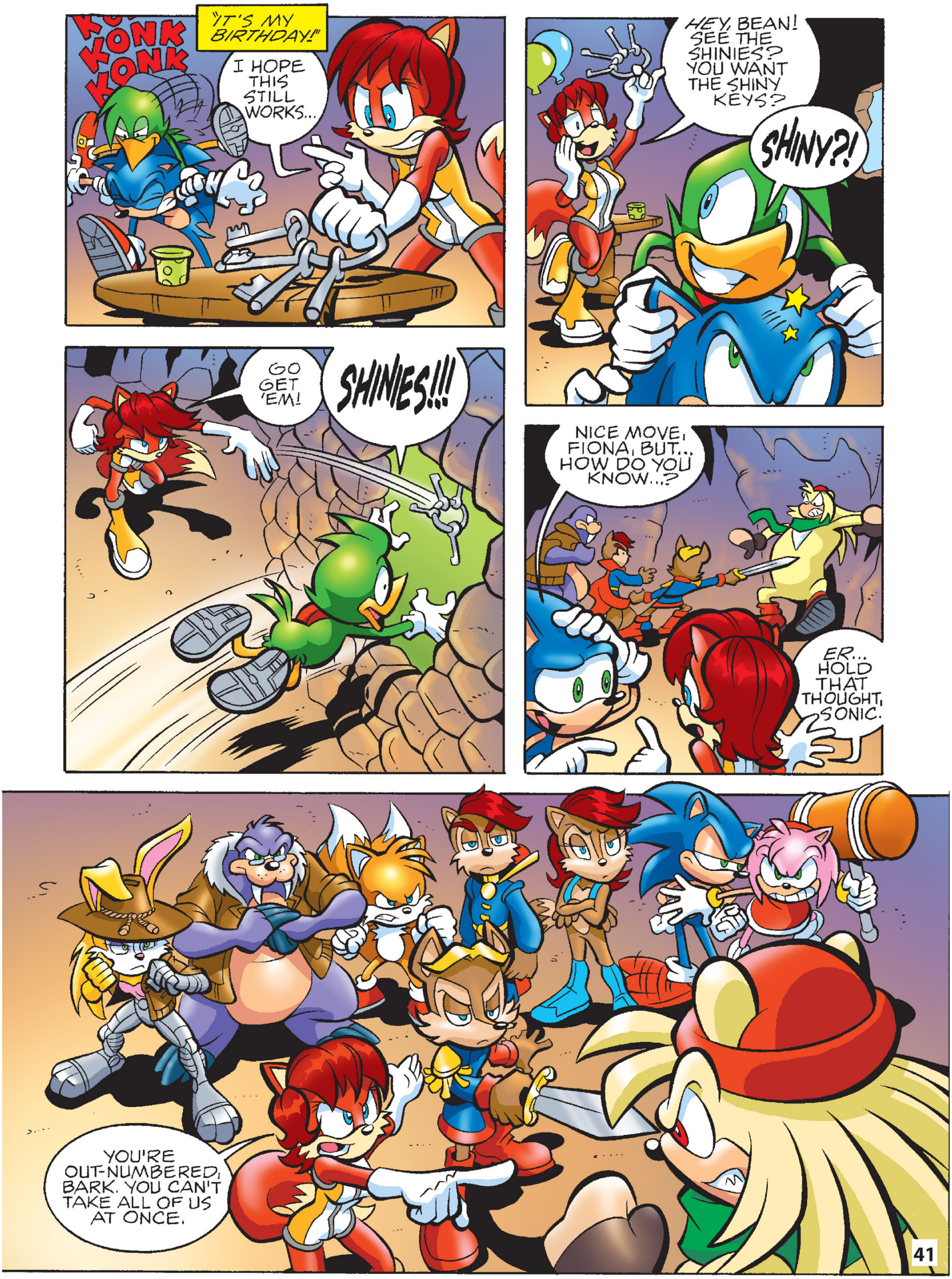
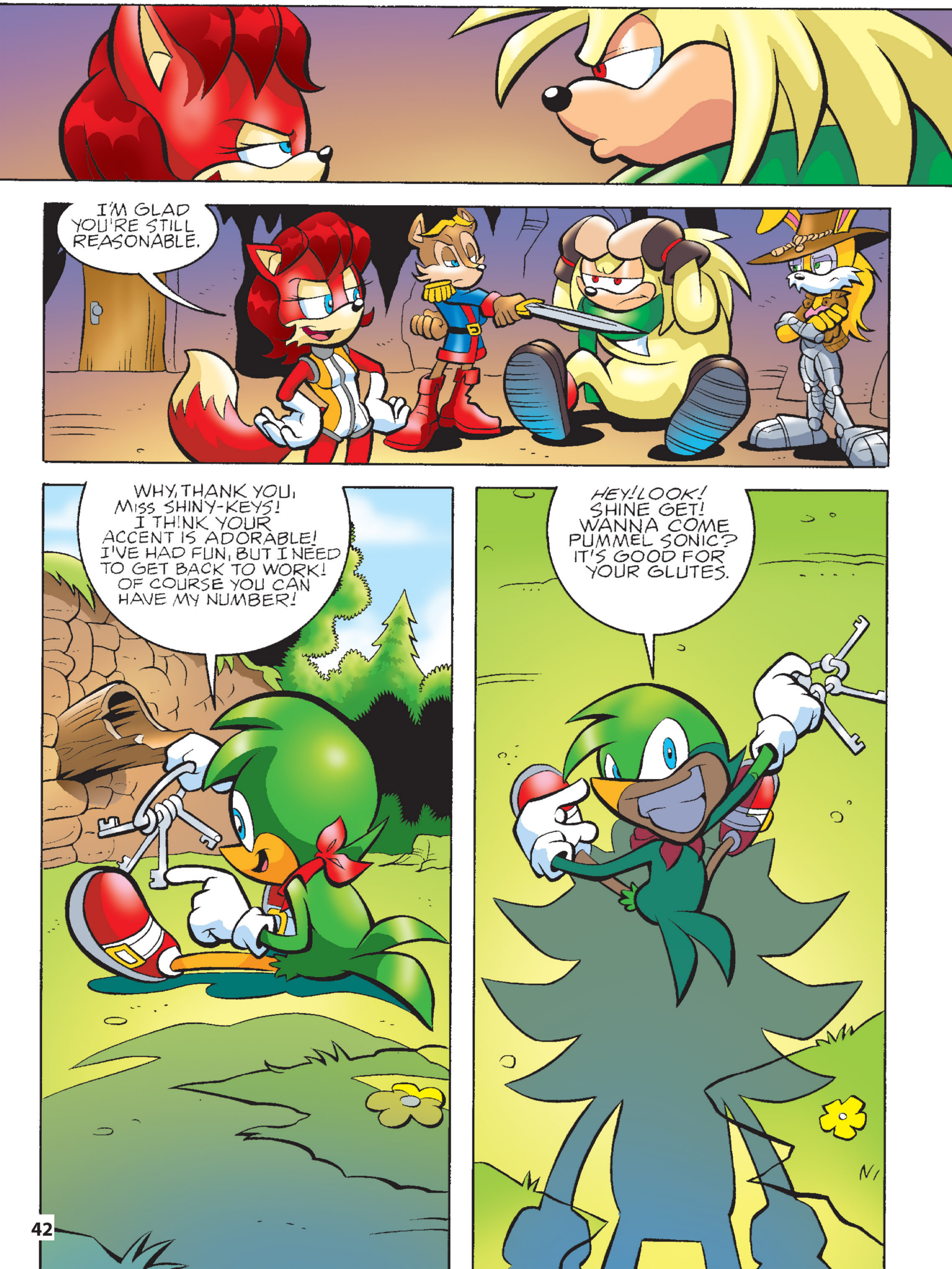

HAPPY BIRTHDAY SONIC
HAPPY BIRTHDAY!
HAPPY BIRTHDAY, HANDSOME!
YOU GUYS FIXED UP THE OLD BASE!*
*REMEMBER? WAY BACK IN STH #1!
...AND A STEP BACK TO SIMPLER TIMES. HAPPY BIRTHDAY, SONIC.
A PLACE FOR THE FREEDOM FIGHTERS TO PLAN, A NEW FOCAL POINT FOR DOCTOR ROBOTNIK THAT IS AWAY FROM OUR FAMILIES...
THANKS, SAL.
SO, BLUE... HOW OLD ARE YOU NOW?
WELL, IF WE TAKE HIS TRIP INTO SPACE INTO ACCOUNT... **
LET'S CALL ME A TEEN FROM NOW TIL FOREVER.
**SEE STH #126
KA BOOM

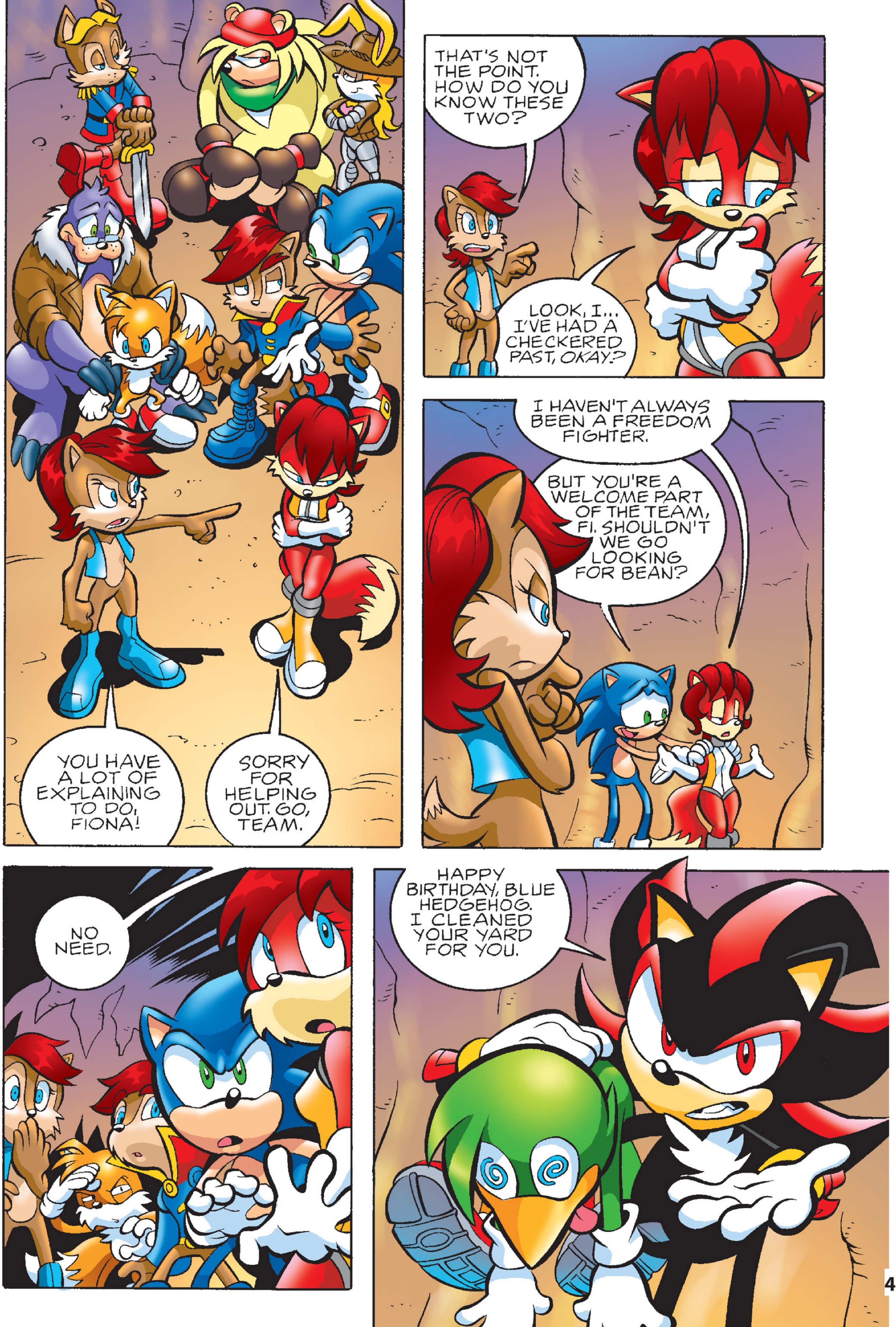

HAPPY BIRTHDAY, SONIC! YOU CAN THANK ROBOTNIK! HE HIRED US TO BLAST YOU! SOMETHING THAT ENDS IN -ICK!
HERE COME YOUR BIRTHDAY SPANKINGS!
AAW! EGGMAN SHOULDN'T HAVE! IT'S SWEET THAT HE REMEMBERED, THO'!
WITH NACK IN JAIL*, I GUESS HE HAD TO SHOP FOR NEW THUGS. YOU LOOK LIKE QUITE THE FIGHTER!
AND ONE FOR YOU! AND ONE FOR YOU! AND ONE FOR YOU!
BAM!
*SEE STH #154.
HEY!
CRACK!
WHUD
DON'T TRASH THE GREAT OAK SL--
OOF!

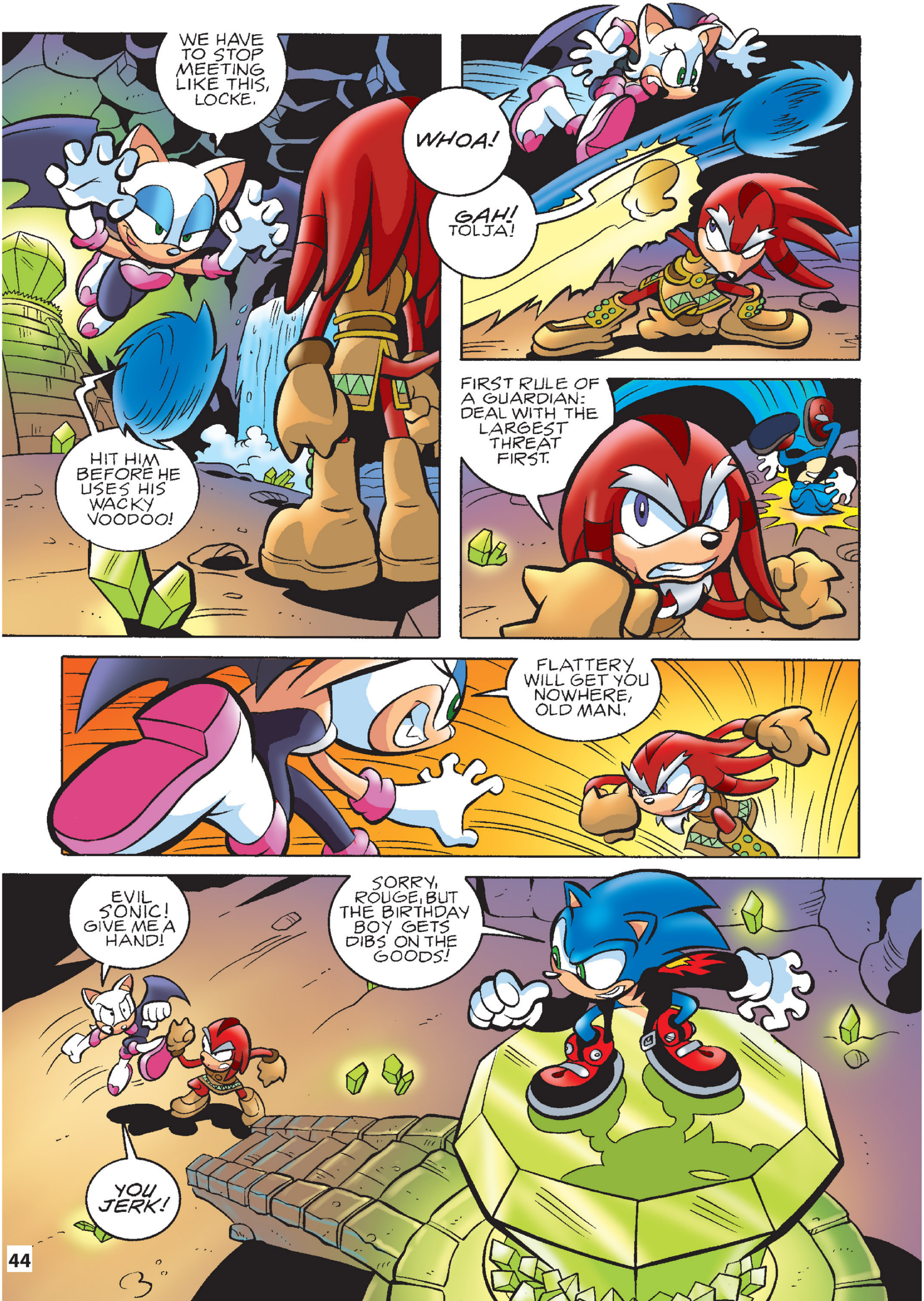

GOTCHA, SONIC!
THANKS, LITTLE BRO'. I THINK I KNOW WHY THESE GUYS TOOK THE JOB.
EVIL SONIC DID A LOT OF STUFF UNDER MY NAME.* I'VE MANAGED TO GET THE GIRLS TO UNDERSTAND, BUT...
*SEE STH# 150-151
TIME-OUT, BUDDY!
I THINK THERE'S BEEN A MISTAKE. THERE'S A JERK WHO LOOKS LIKE ME WHO CAUSED SOME TROUBLE A BIT BACK, AND...
NO MISTAKE THERE, MISTER NEEDLEMOUSE! SO YOU GOT AN EVIL TWIN?

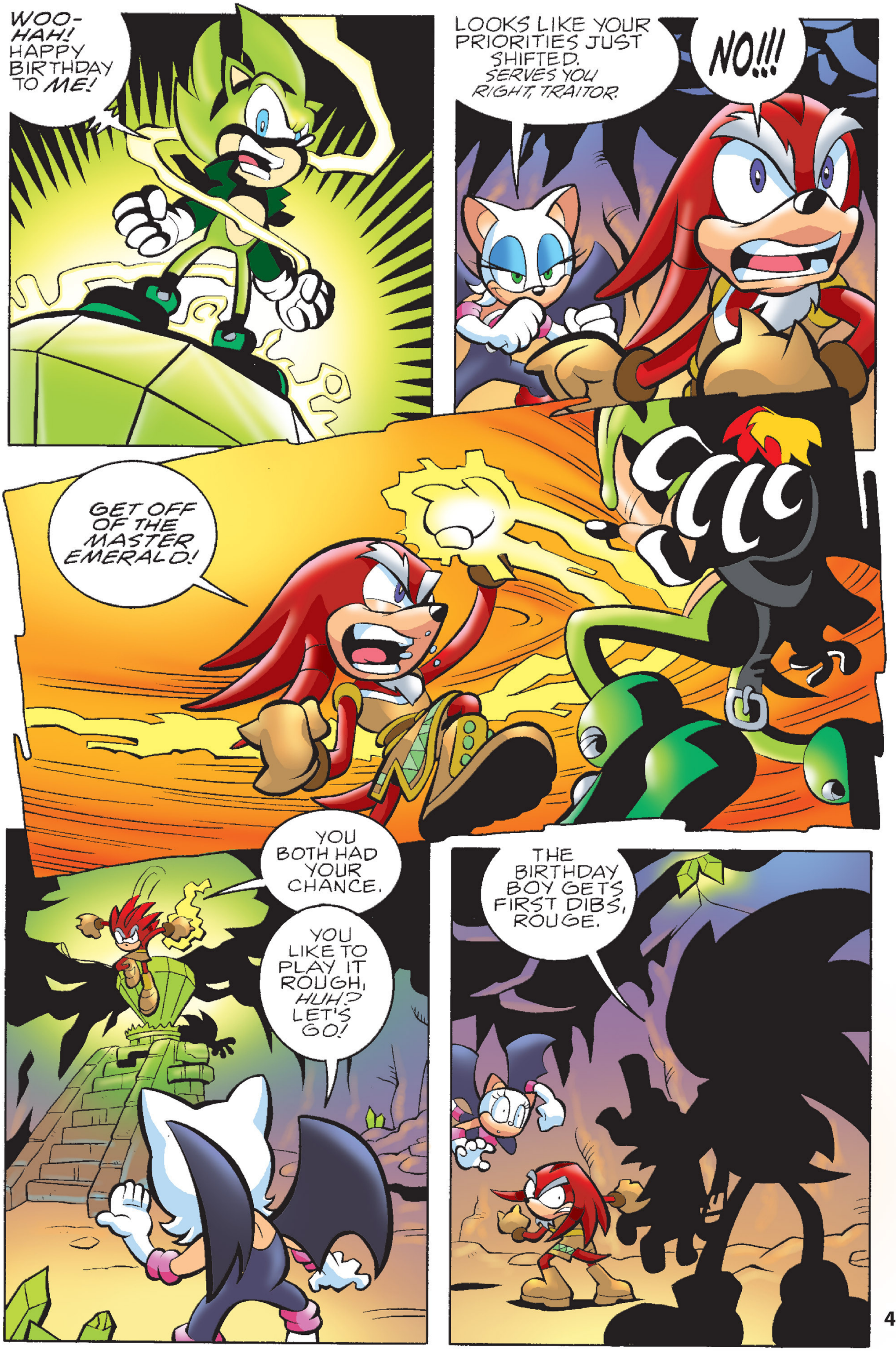

"FRANKLY, COBALT, I DON'T GIVE A DARN!"
NOW THIS IS MORE LIKE IT!
LET THE MASTER THIEF STEAL THE GEM AND LEAVE THE DECOY DUTIES TO--
--EVIL SONIC?!
...OH, SNAP. LOCKE DIDN'T CATCH YOU?
THE DEAL WAS... YOU DISTRACT HIM THIS TIME!
I DIDN'T SEE HIM, SO I FIGURED HE'D GOTTEN TO YOU ALREADY!
AHEM.
MY PATIENCE HAS WORN THIN.
GIVE ME A BREAK, MAN!

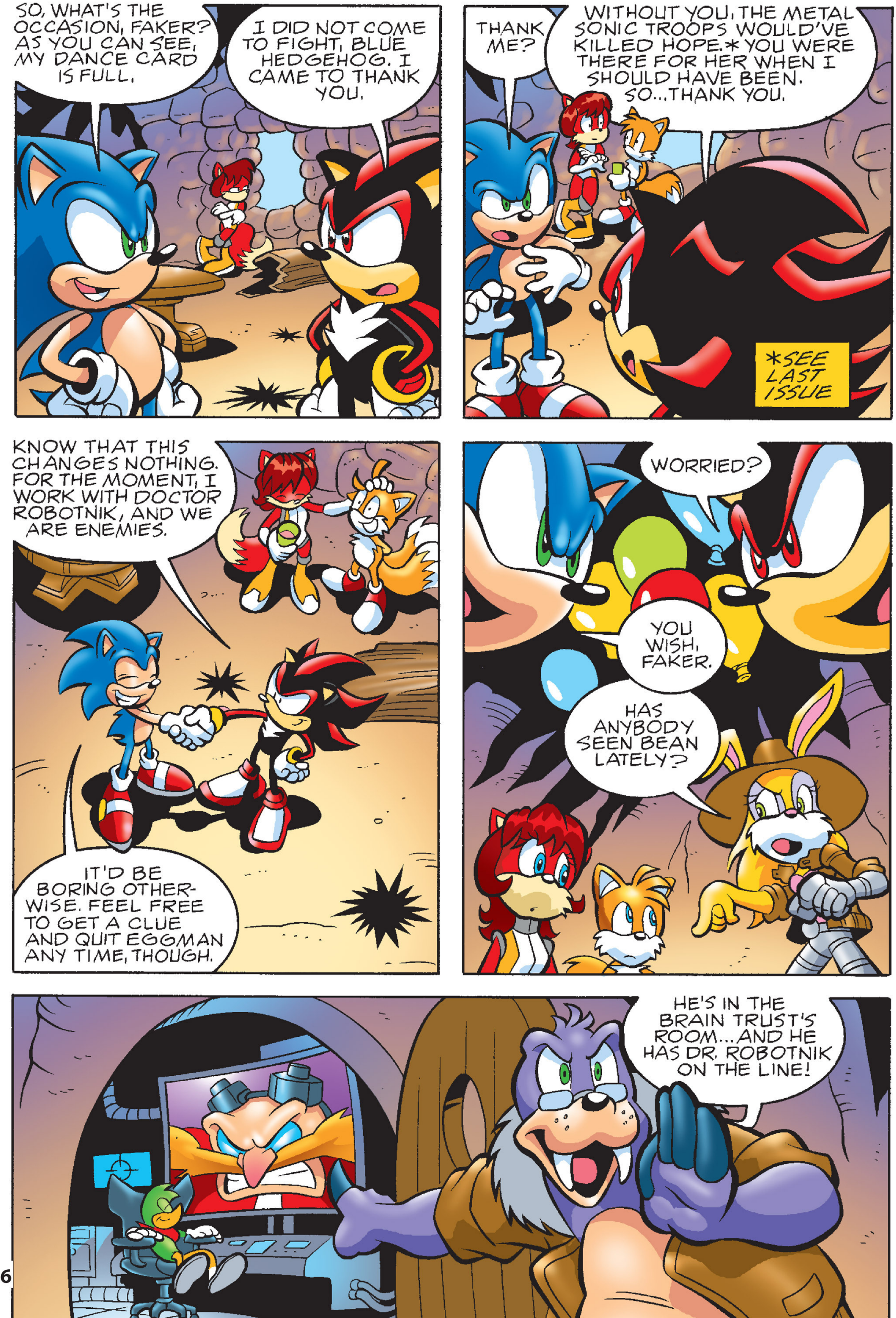

KONK KONK KONK
"IT'S MY BIRTHDAY!"
I HOPE THIS STILL WORKS...
HEY, BEAN! SEE THE SHINIES? YOU WANT THE SHINY KEYS?
SHINY?!
GO GET 'EM!
SHINIES!!!
NICE MOVE, FIONA, BUT... HOW DO YOU KNOW...?
ER... HOLD THAT THOUGHT, SONIC.
YOU'RE OUT-NUMBERED, BARK. YOU CAN'T TAKE ALL OF US AT ONCE.

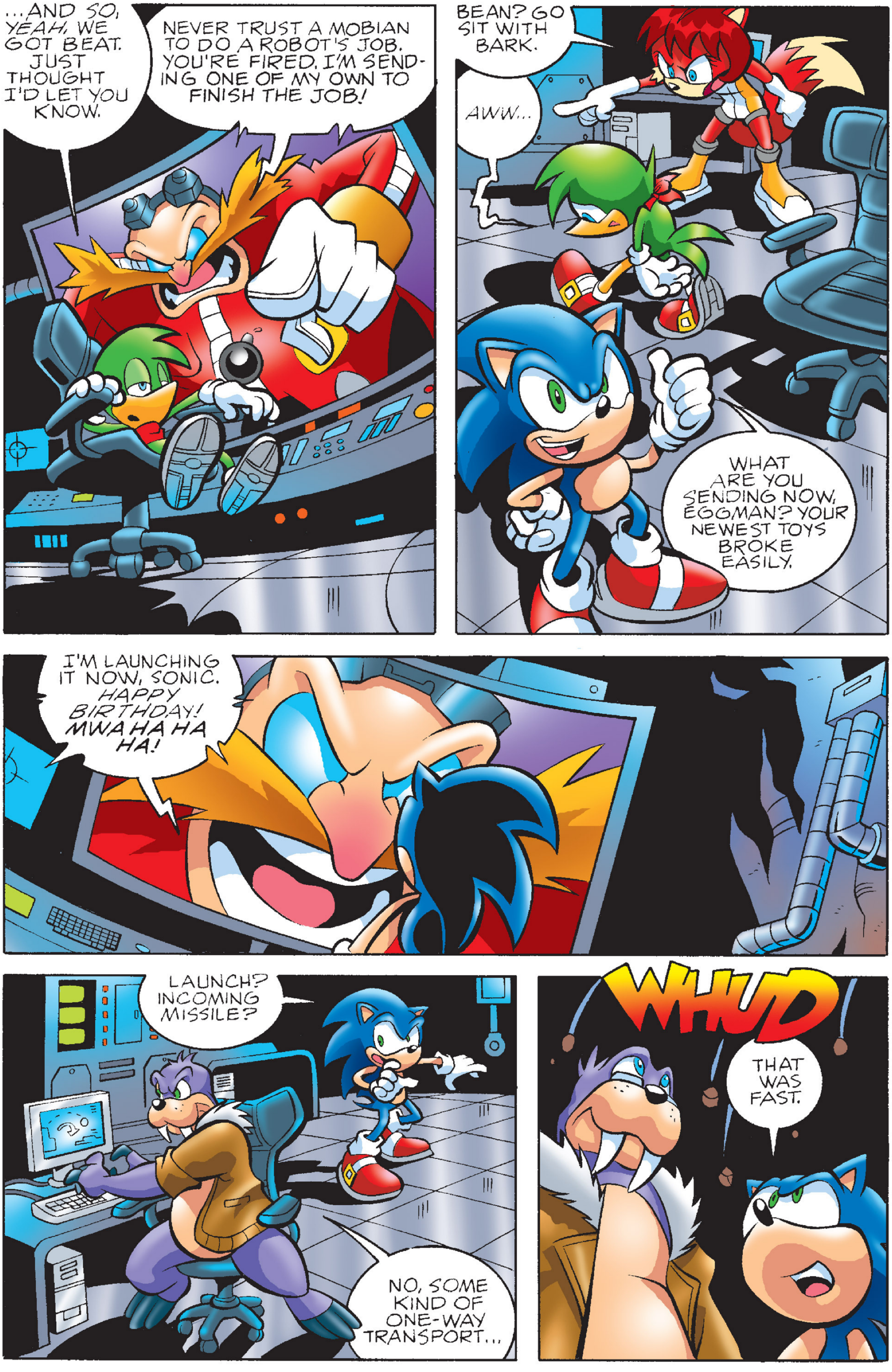

I'M GLAD YOU'RE STILL REASONABLE.
WHY, THANK YOU, Miss SHINY-KEYS! I THINK YOUR ACCENT IS ADORABLE! I'VE HAD FUN, BUT I NEED TO GET BACK TO WORK! OF COURSE YOU CAN HAVE MY NUMBER!
HEY! LOOK! SHINE GET! WANNA COME PUMMEL SONIC? IT'S GOOD FOR YOUR GLUTES.

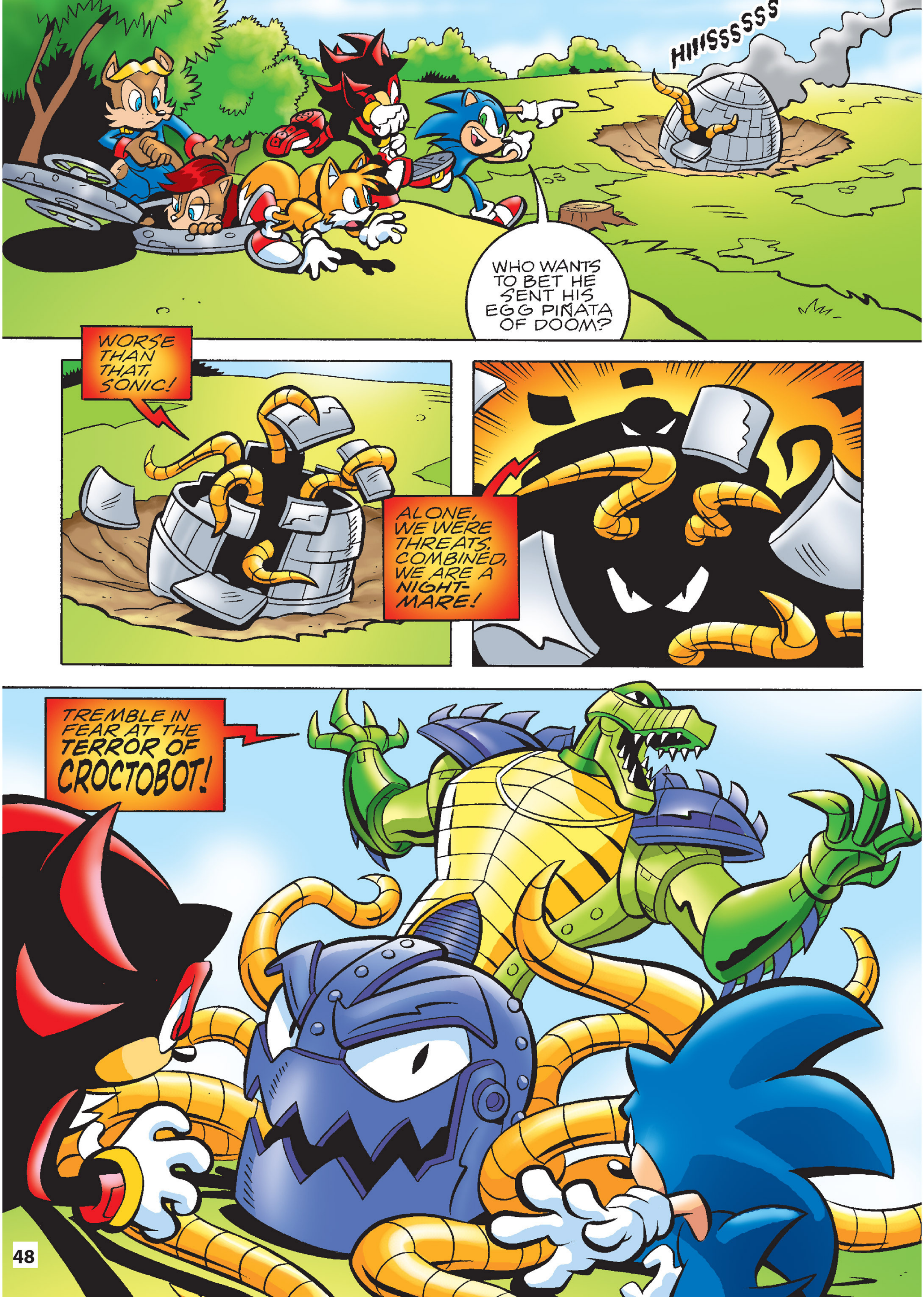

YOU HAVE A LOT OF EXPLAINING TO DO, FIONA!
SORRY FOR HELPING OUT. GO, TEAM.
THAT'S NOT THE POINT. HOW DO YOU KNOW THESE TWO?
LOOK, I... I'VE HAD A CHECKERED PAST, OKAY?
I HAVEN'T ALWAYS BEEN A FREEDOM FIGHTER.
BUT YOU'RE A WELCOME PART OF THE TEAM, FI. SHOULDN'T WE GO LOOKING FOR BEAN?
NO NEED.
HAPPY BIRTHDAY, BLUE HEDGEHOG. I CLEANED YOUR YARD FOR YOU.

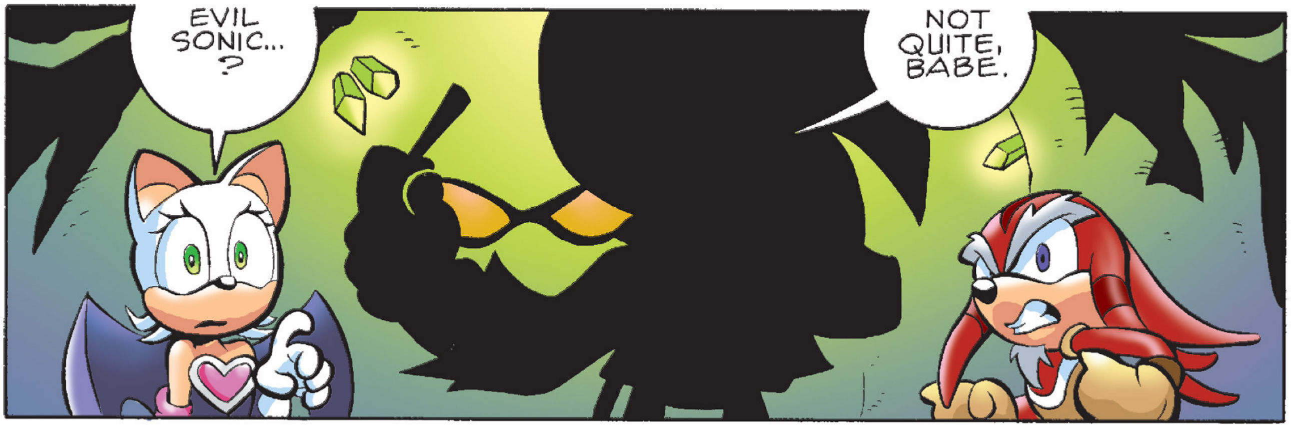

WE HAVE TO STOP MEETING LIKE THIS, LOCKE.
HIT HIM BEFORE HE USES HIS WACKY VOODOO!
WHOA!
GAH! TOLJA!
FIRST RULE OF A GUARDIAN: DEAL WITH THE LARGEST THREAT FIRST.
FLATTERY WILL GET YOU NOWHERE, OLD MAN.
EVIL SONIC! GIVE ME A HAND!
SORRY, ROUGE, BUT THE BIRTHDAY BOY GETS DIBS ON THE GOODS!
YOU JERK!

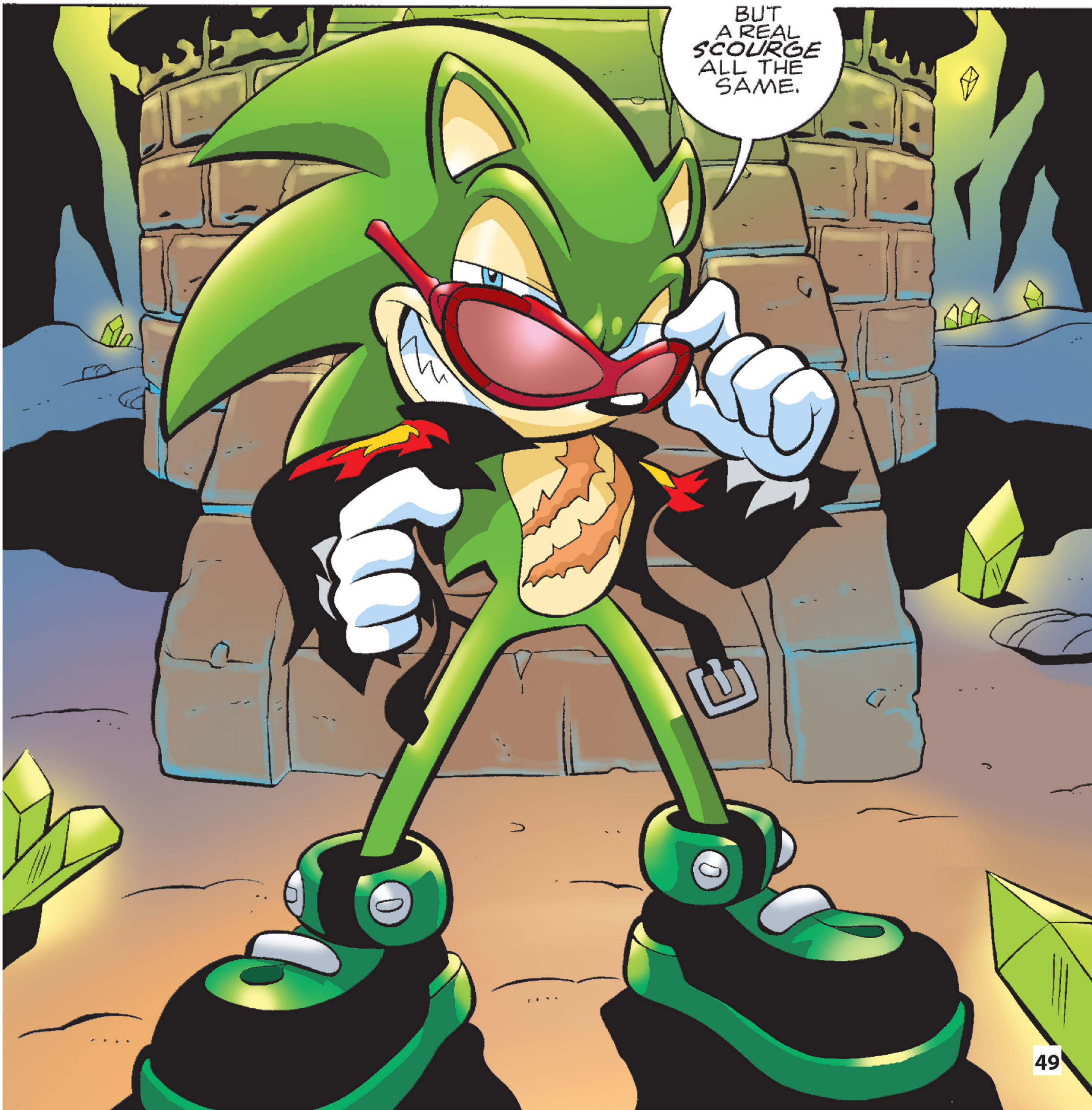

WOO-HAH! HAPPY BIRTHDAY TO ME!
LOOKS LIKE YOUR PRIORITIES JUST SHIFTED. SERVES YOU RIGHT, TRAITOR.
NO!!!
GET OFF OF THE MASTER EMERALD!
YOU BOTH HAD YOUR CHANCE.
YOU LIKE TO PLAY IT ROUGH, HUH? LET'S GO!
THE BIRTHDAY BOY GETS FIRST DIBS, ROUGE.

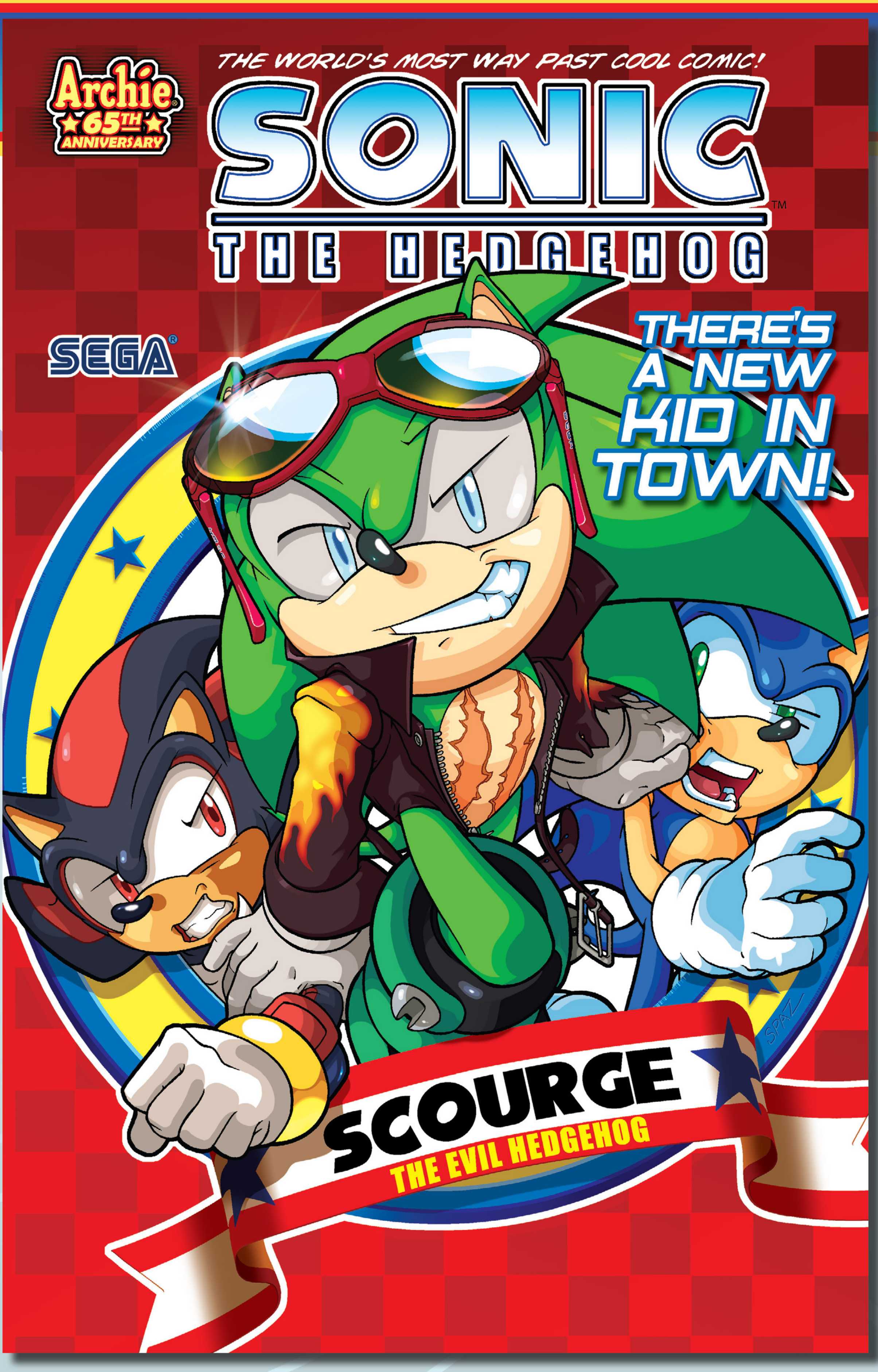

SO, WHAT'S THE OCCASION, FAKER? AS YOU CAN SEE, MY DANCE CARD IS FULL.
I DID NOT COME TO FIGHT, BLUE HEDGEHOG. I CAME TO THANK YOU.
THANK ME?
WITHOUT YOU, THE METAL SONIC TROOPS WOULD'VE KILLED HOPE.* YOU WERE THERE FOR HER WHEN I SHOULD HAVE BEEN. SO...THANK YOU.
*SEE LAST ISSUE
KNOW THAT THIS CHANGES NOTHING. FOR THE MOMENT, I WORK WITH DOCTOR ROBOTNIK, AND WE ARE ENEMIES.
IT'D BE BORING OTHERWISE. FEEL FREE TO GET A CLUE AND QUIT EGGMAN ANY TIME, THOUGH.
WORRIED?
YOU WISH, FAKER.
HAS ANYBODY SEEN BEAN LATELY?
HE'S IN THE BRAIN TRUST'S ROOM...AND HE HAS DR. ROBOTNIK ON THE LINE!

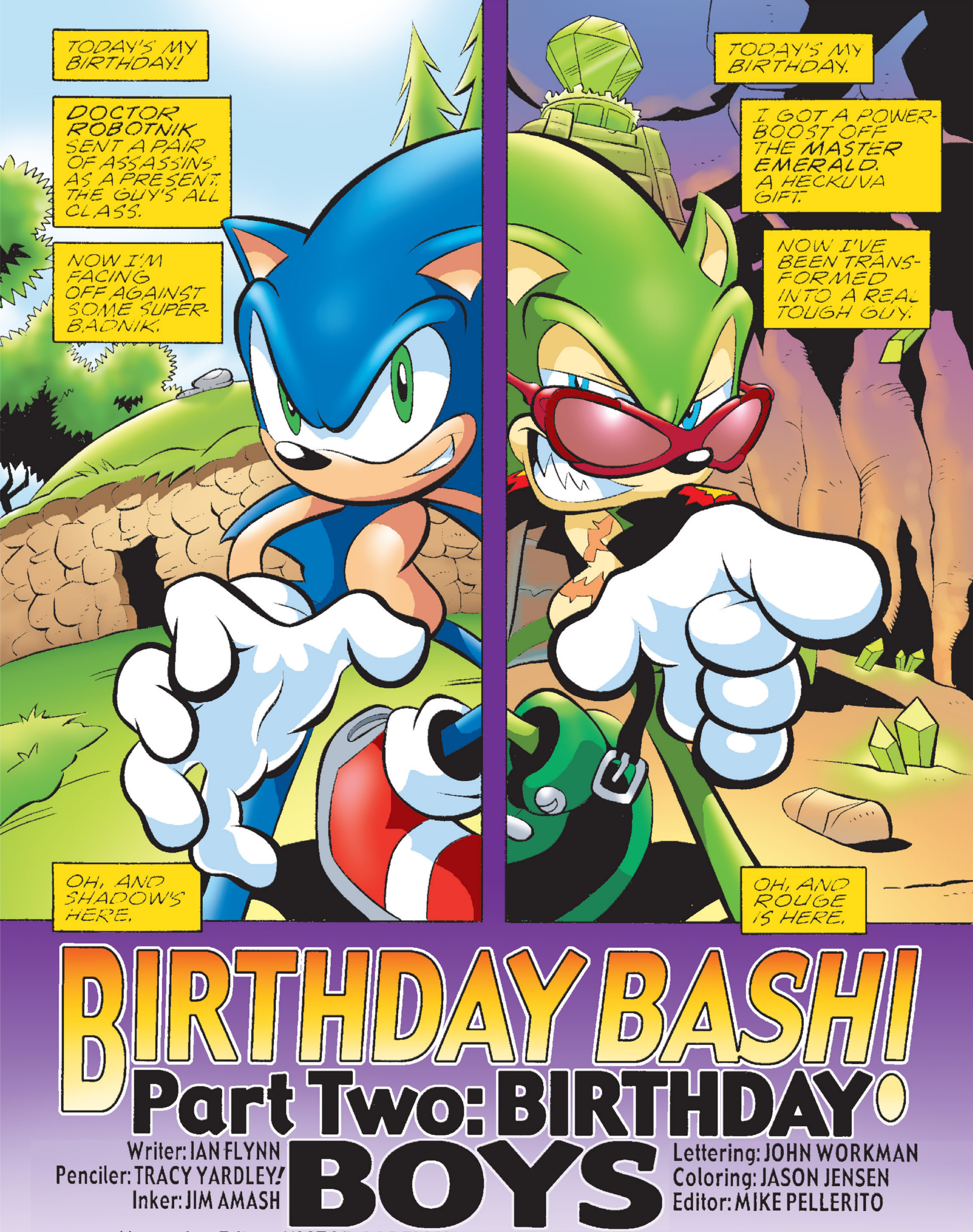

...AND SO, YEAH, WE GOT BEAT. JUST THOUGHT I'D LET YOU KNOW.
NEVER TRUST A MOBIAN TO DO A ROBOT'S JOB. YOU'RE FIRED. I'M SENDING ONE OF MY OWN TO FINISH THE JOB!
BEAN? GO SIT WITH BARK.
AWW...
WHAT ARE YOU SENDING NOW, EGGMAN? YOUR NEWEST TOYS BROKE EASILY.
I'M LAUNCHING IT NOW, SONIC. HAPPY BIRTHDAY! MWAHAHAHA HA!
LAUNCH? INCOMING MISSILE?
NO, SOME KIND OF ONE-WAY TRANSPORT...
WHUD
THAT WAS FAST.


HIIISSSSSS
WHO WANTS TO BET HE SENT HIS EGG PIÑATA OF DOOM?
WORSE THAN THAT, SONIC!
ALONE, WE WERE THREATS. COMBINED, WE ARE A NIGHTMARE!
TREMBLE IN FEAR AT THE TERROR OF CROCTOBOT!


EVIL SONIC...?
NOT QUITE, BABE.


BUT A REAL *SCOURGE* ALL THE SAME.


Archie 65TH ANNIVERSARY
THE WORLD'S MOST WAY PAST COOL COMIC!
SONIC THE HEDGEHOG
SEGA
THERE'S A NEW KID IN TOWN!
SCOURGE
THE EVIL HEDGEHOG
SPAZ


TODAY'S MY BIRTHDAY!
DOCTOR ROBOTNIK SENT A PAIR OF ASSASSINS AS A PRESENT. THE GUY'S ALL CLASS.
NOW I'M FACING OFF AGAINST SOME SUPER-BADNIK.
OH, AND SHADOW'S HERE.
TODAY'S MY BIRTHDAY.
I GOT A POWER-BOOST OFF THE MASTER EMERALD. A HECKUVA GIFT.
NOW I'VE BEEN TRANSFORMED INTO A REAL TOUGH GUY.
OH, AND ROUGE IS HERE.

BIRTHDAY BASH!

Part Two: BIRTHDAY BOYS

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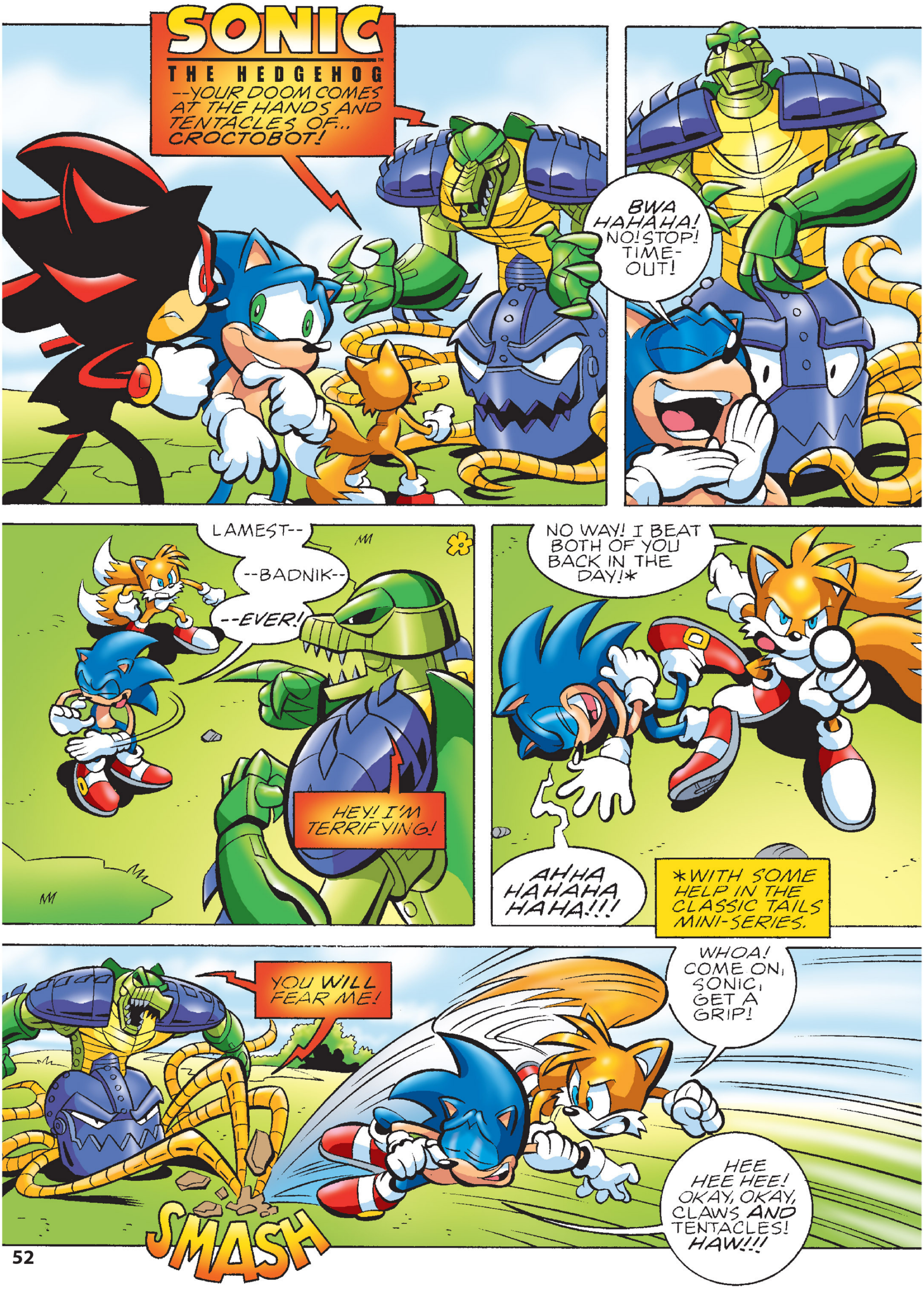
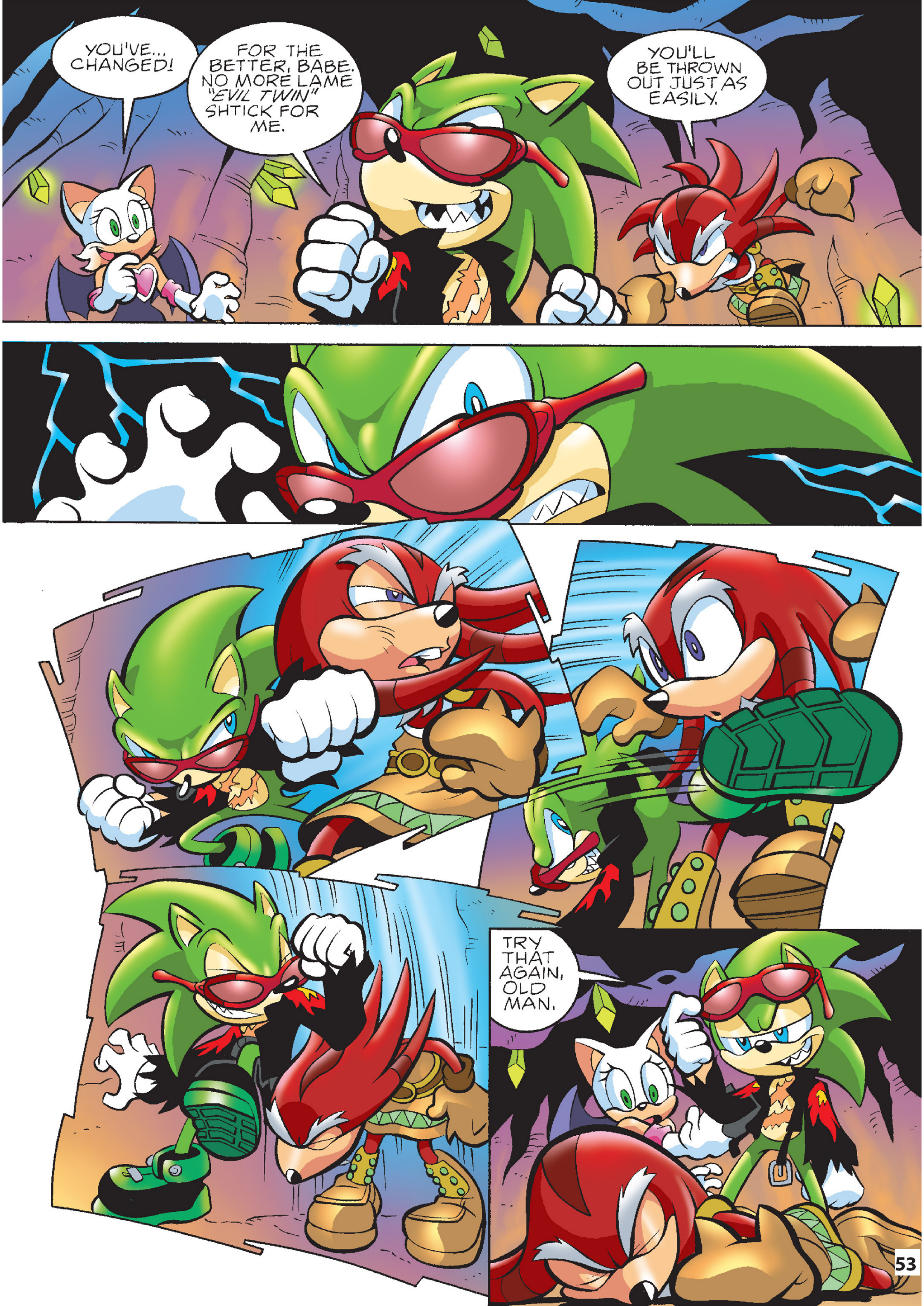
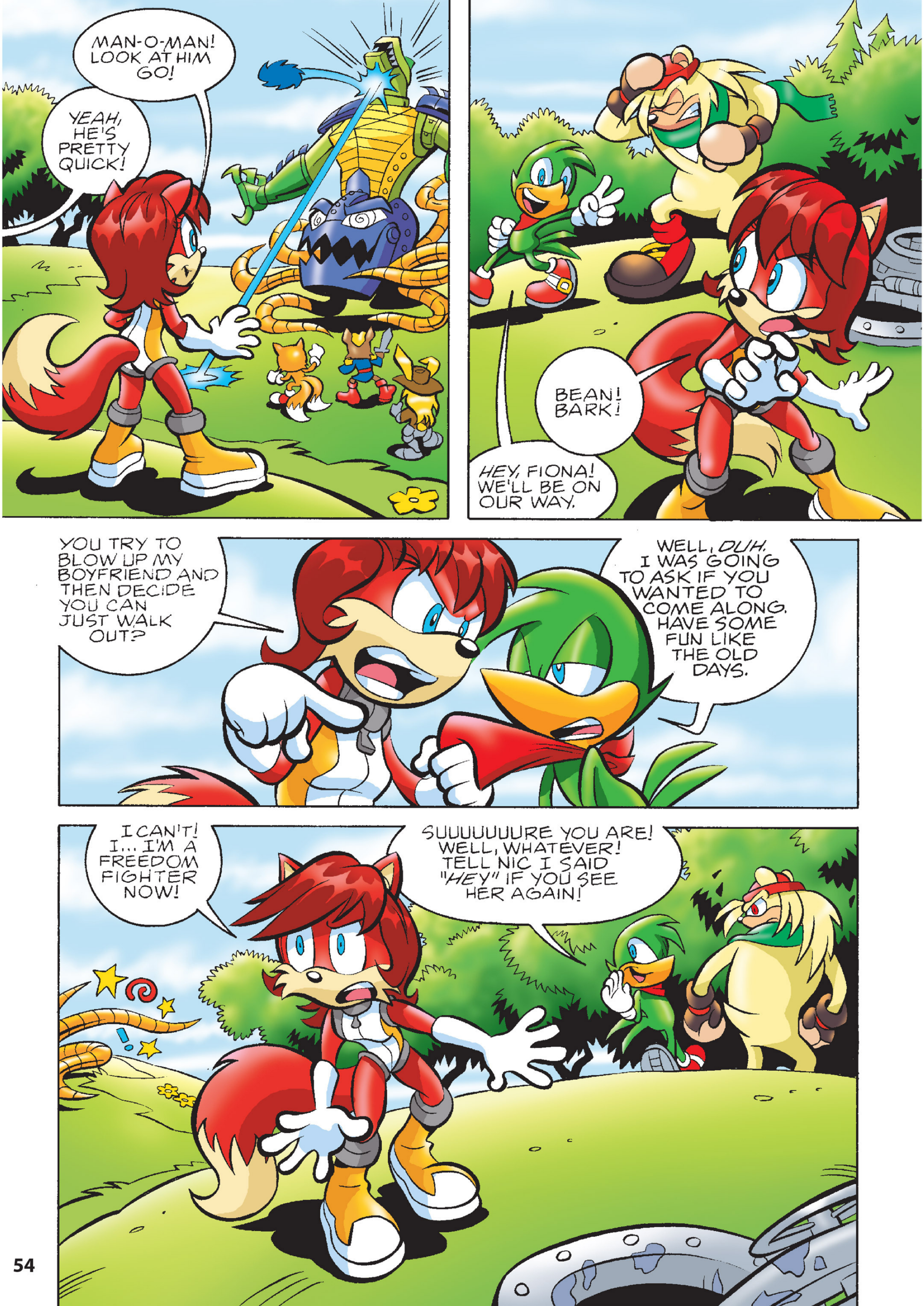
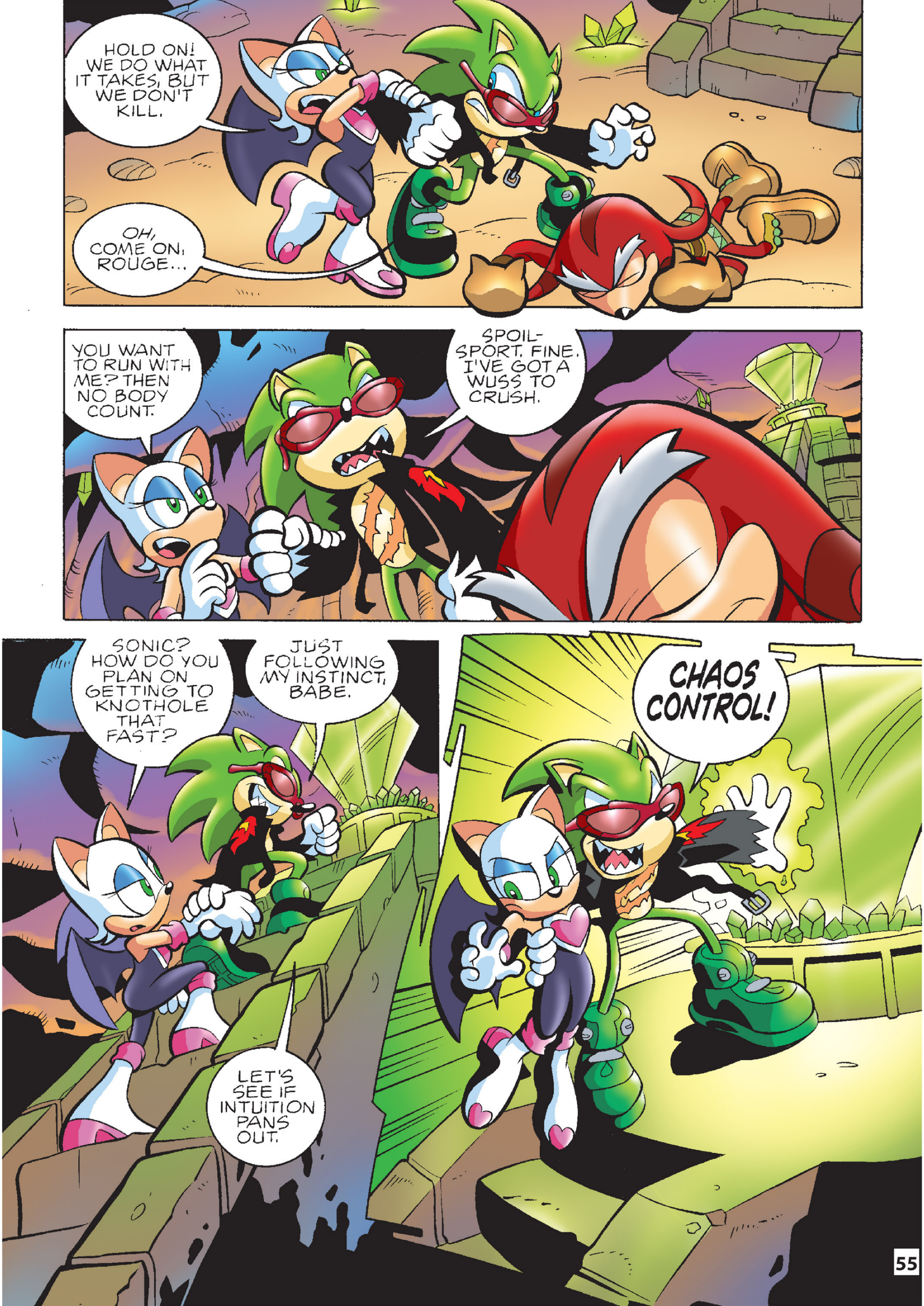
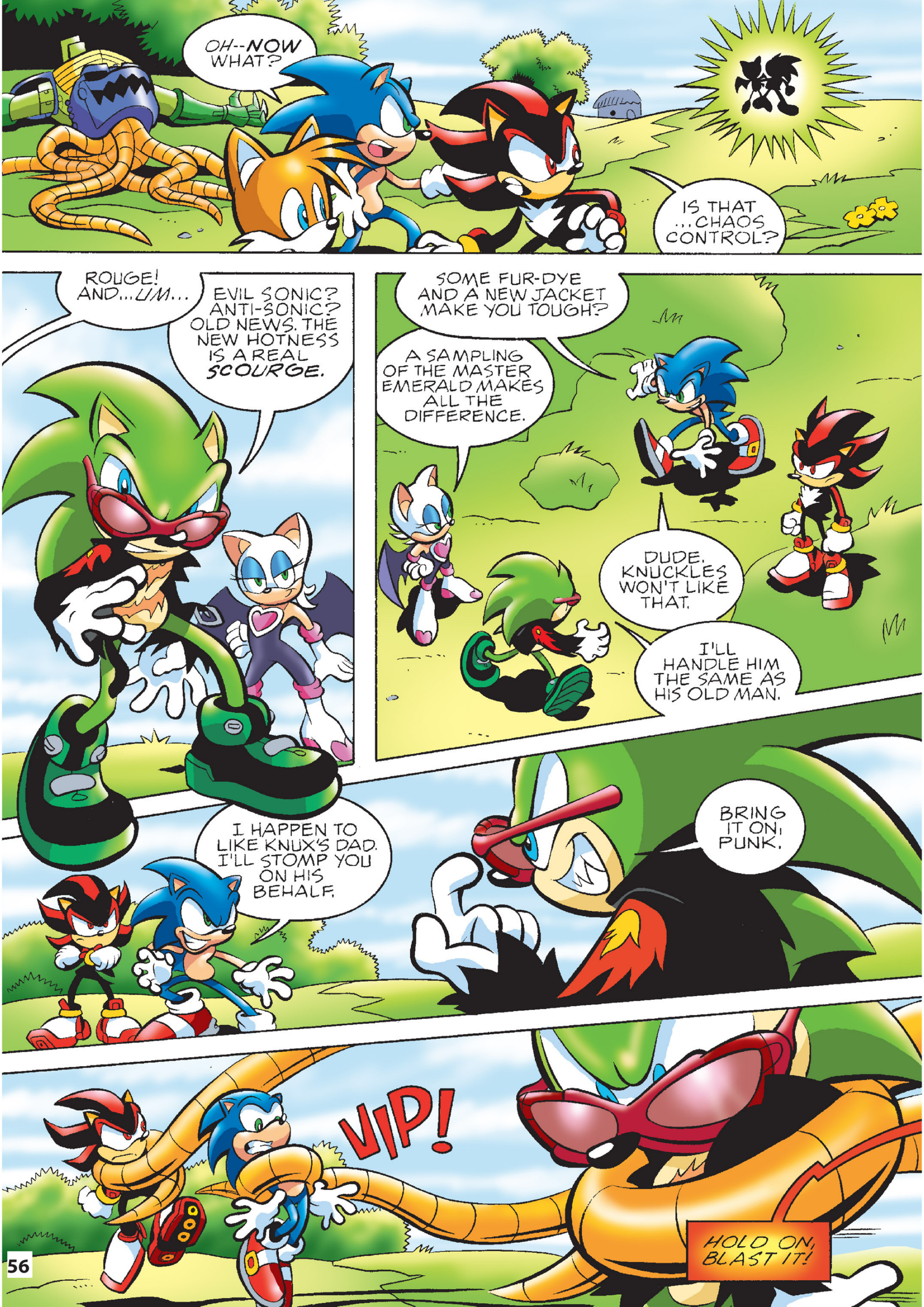
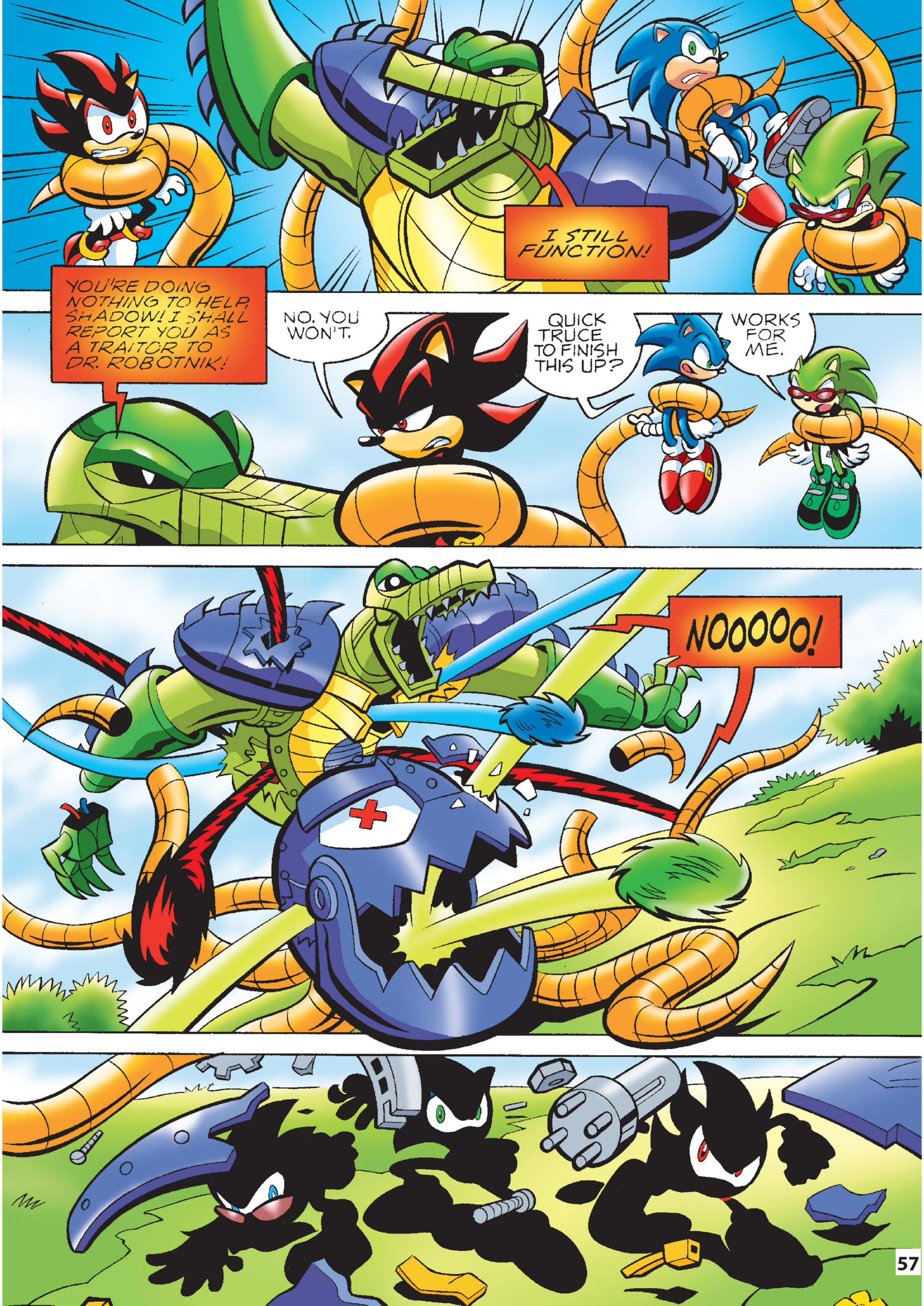

SONIC THE HEDGEHOG
--YOUR DOOM COMES AT THE HANDS AND TENTACLES OF... CROCTOBOT!
BWA HAHAHA! NO! STOP! TIME-OUT!
LAMEST--
--BADNIK--
--EVER!
HEY! I'M TERRIFYING!
NO WAY! I BEAT BOTH OF YOU BACK IN THE DAY!*
AHHA HAHAHA HAHA!!!
*WITH SOME HELP IN THE CLASSIC TAILS MINI-SERIES.
YOU WILL FEAR ME!
WHOA! COME ON, SONIC, GET A GRIP!
HEE HEE HEE! OKAY, OKAY, CLAWS AND TENTACLES! HAW!!!
SMASH

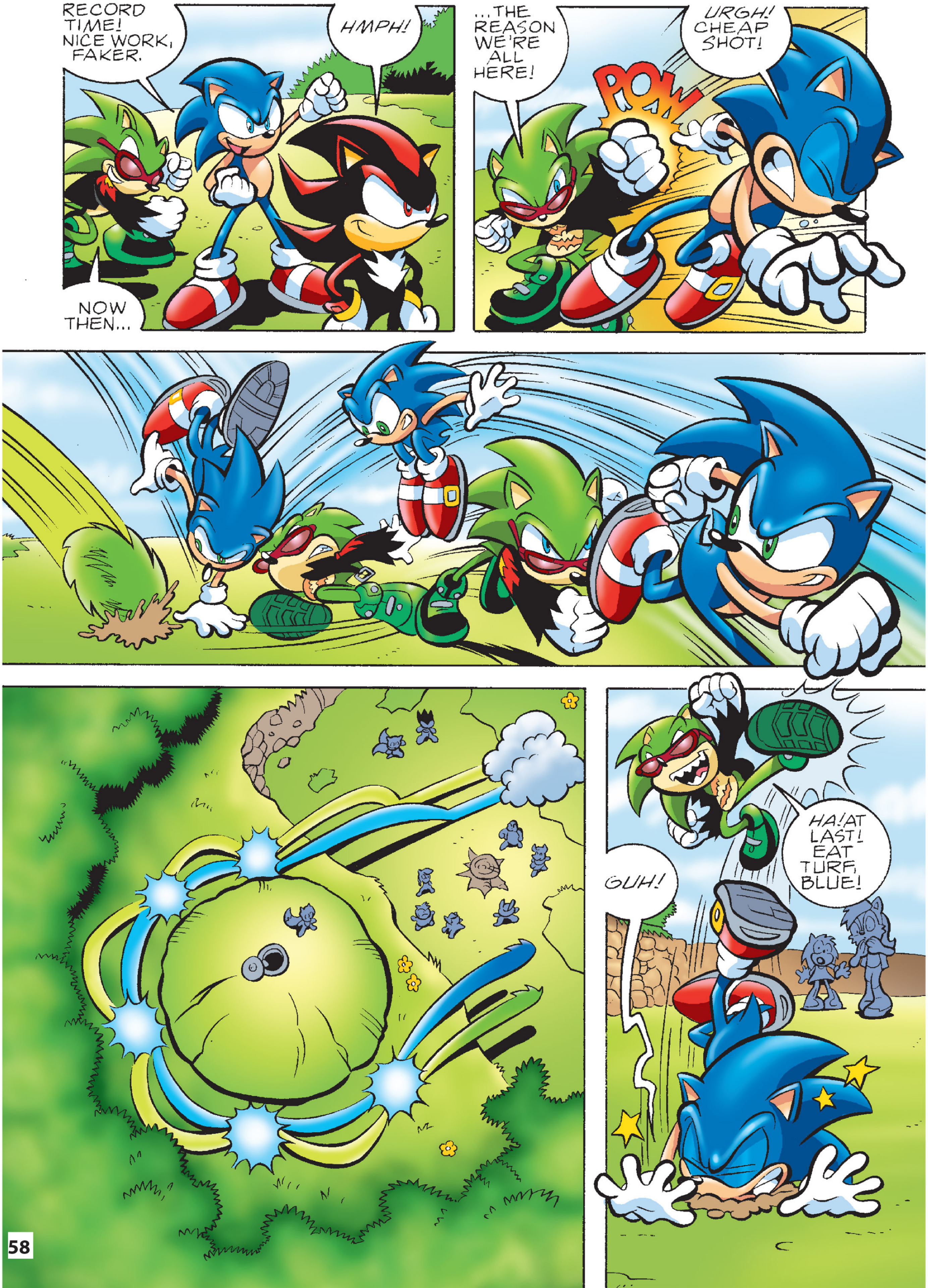

YOU'VE... CHANGED!
FOR THE BETTER, BABE. NO MORE LAME *"EVIL TWIN"* SHTICK FOR ME.
YOU'LL BE THROWN OUT JUST AS EASILY.
TRY THAT AGAIN, OLD MAN.

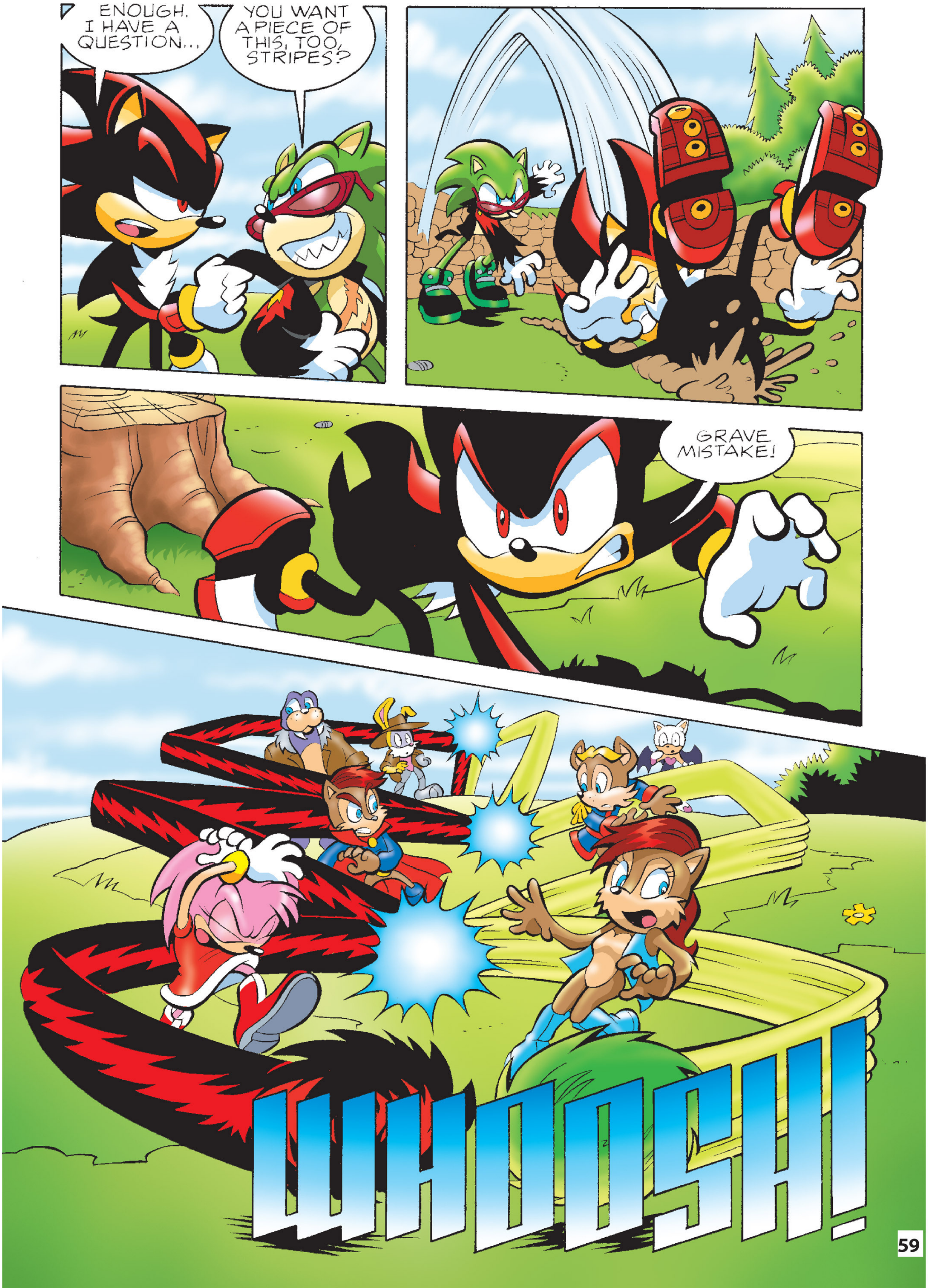

MAN-O-MAN! LOOK AT HIM GO!
YEAH, HE'S PRETTY QUICK!
BEAN! BARK!
HEY, FIONA! WE'LL BE ON OUR WAY.
YOU TRY TO BLOW UP MY BOYFRIEND AND THEN DECIDE YOU CAN JUST WALK OUT?
WELL, *DUH*. I WAS GOING TO ASK IF YOU WANTED TO COME ALONG. HAVE SOME FUN LIKE THE OLD DAYS.
I CAN'T! I... I'M A FREEDOM FIGHTER NOW!
SUUUUUUURE YOU ARE! WELL, WHATEVER! TELL NIC I SAID "*HEY*" IF YOU SEE HER AGAIN!

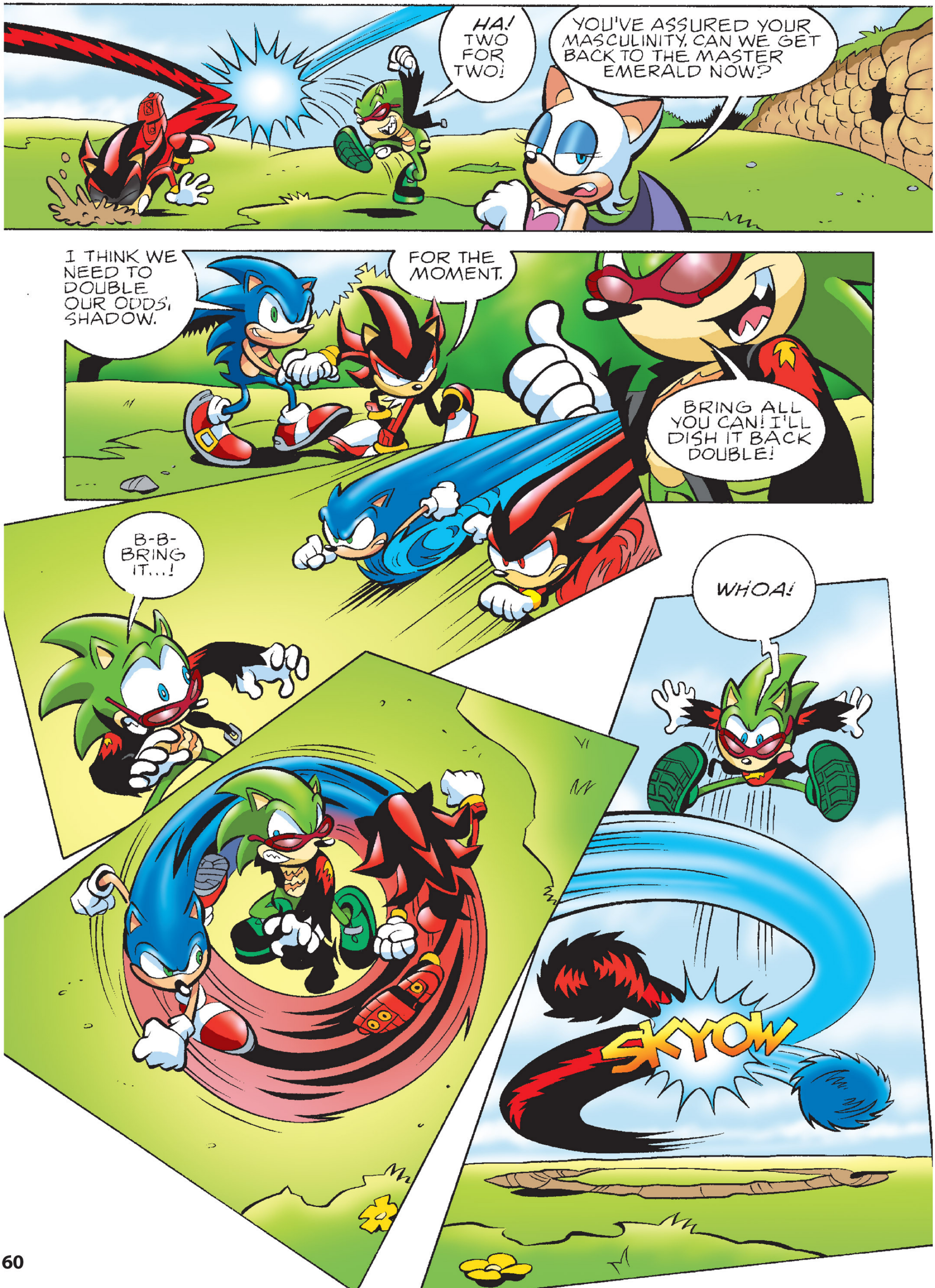

HOLD ON! WE DO WHAT IT TAKES, BUT WE DON'T KILL.
OH, COME ON, ROUGE...
YOU WANT TO RUN WITH ME? THEN NO BODY COUNT.
SPOIL-SPORT. FINE. I'VE GOT A WUSS TO CRUSH.
SONIC? HOW DO YOU PLAN ON GETTING TO KNOTHOLE THAT FAST?
JUST FOLLOWING MY INSTINCT, BABE.
LET'S SEE IF INTUITION PANS OUT.
CHAOS CONTROL!

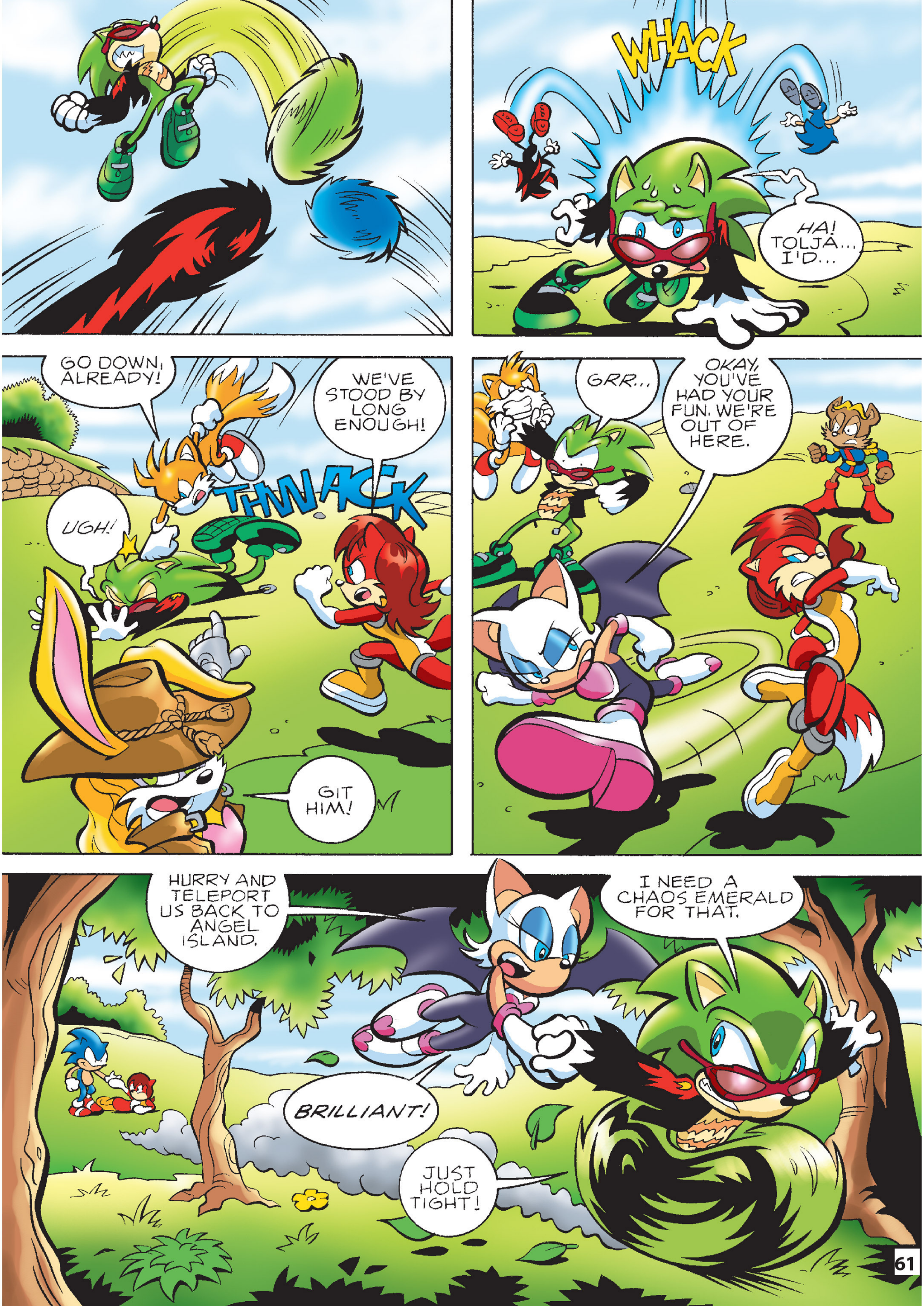

OH--*NOW* WHAT?
IS THAT ...CHAOS CONTROL?
ROUGE! AND...*UM*...
EVIL SONIC? ANTI-SONIC? OLD NEWS. THE NEW HOTNESS IS A REAL ***SCOURGE***.
SOME FUR-DYE AND A NEW JACKET MAKE YOU TOUGH?
A SAMPLING OF THE MASTER EMERALD MAKES ALL THE DIFFERENCE.
DUDE. KNUCKLES WON'T LIKE THAT.
I'LL HANDLE HIM THE SAME AS HIS OLD MAN.
I HAPPEN TO LIKE KNUX'S DAD. I'LL STOMP YOU ON HIS BEHALF.
BRING IT ON, PUNK.
VIP!
HOLD ON, BLAST IT!

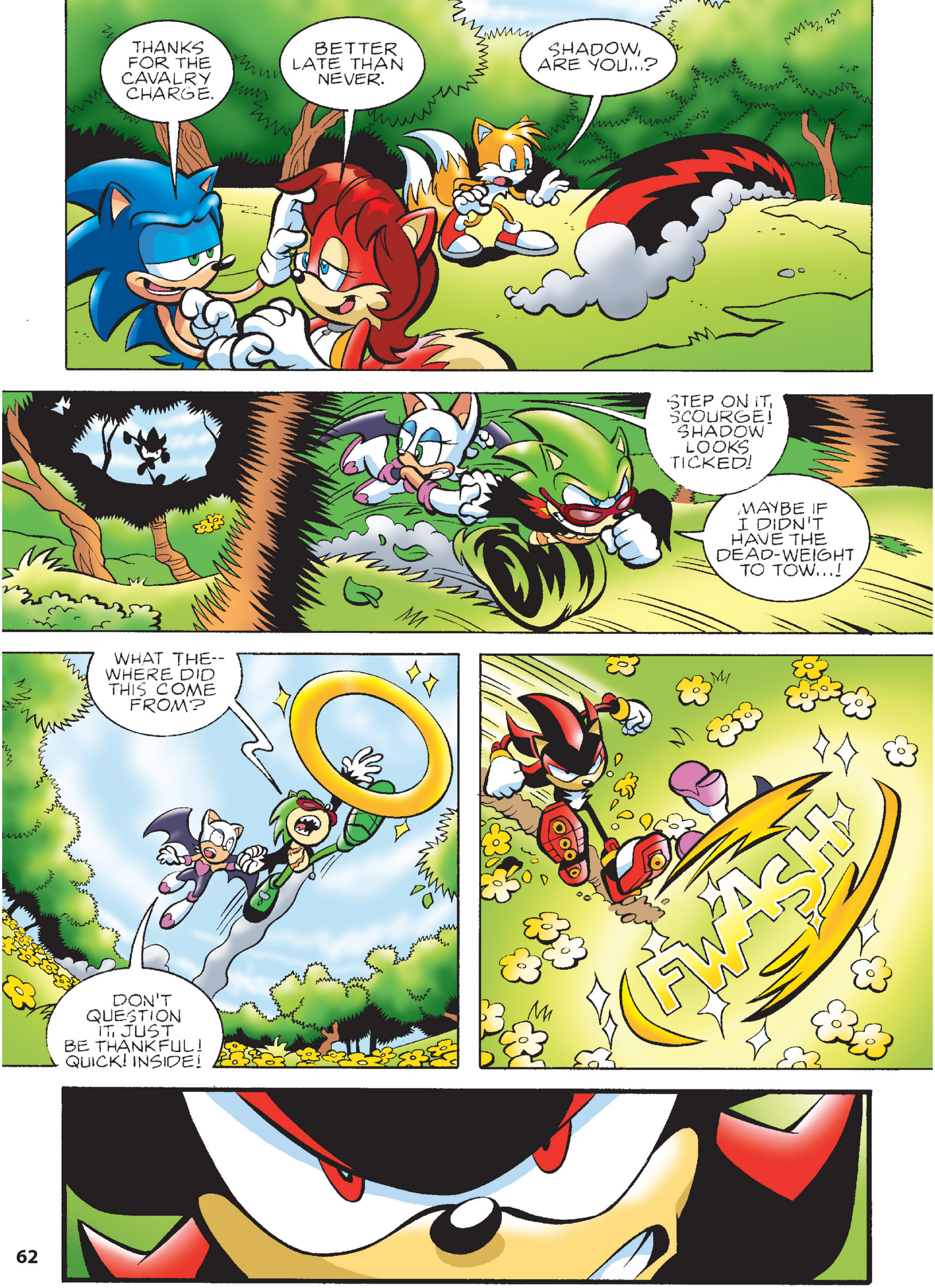

I STILL FUNCTION!
YOU'RE DOING NOTHING TO HELP, SHADOW! I SHALL REPORT YOU AS A TRAITOR TO DR. ROBOTNIK!
NO. YOU WON'T.
QUICK TRUCE TO FINISH THIS UP?
WORKS FOR ME.
NOOOOO!

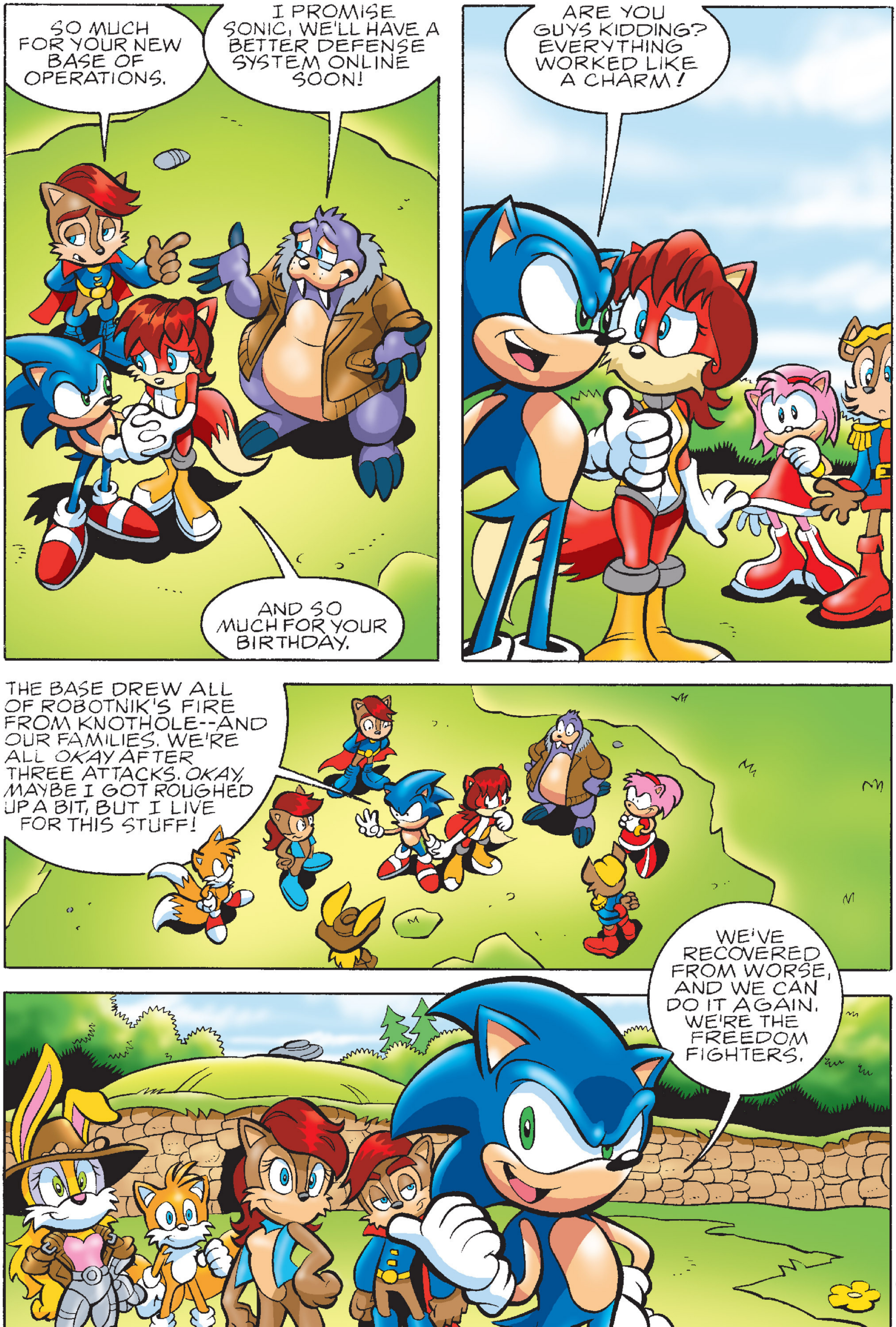

RECORD TIME! NICE WORK, FAKER.
HMPH!
NOW THEN...
...THE REASON WE'RE ALL HERE!
POW
URGH! CHEAP SHOT!
HA! AT LAST! EAT TURF, BLUE!
GUH!

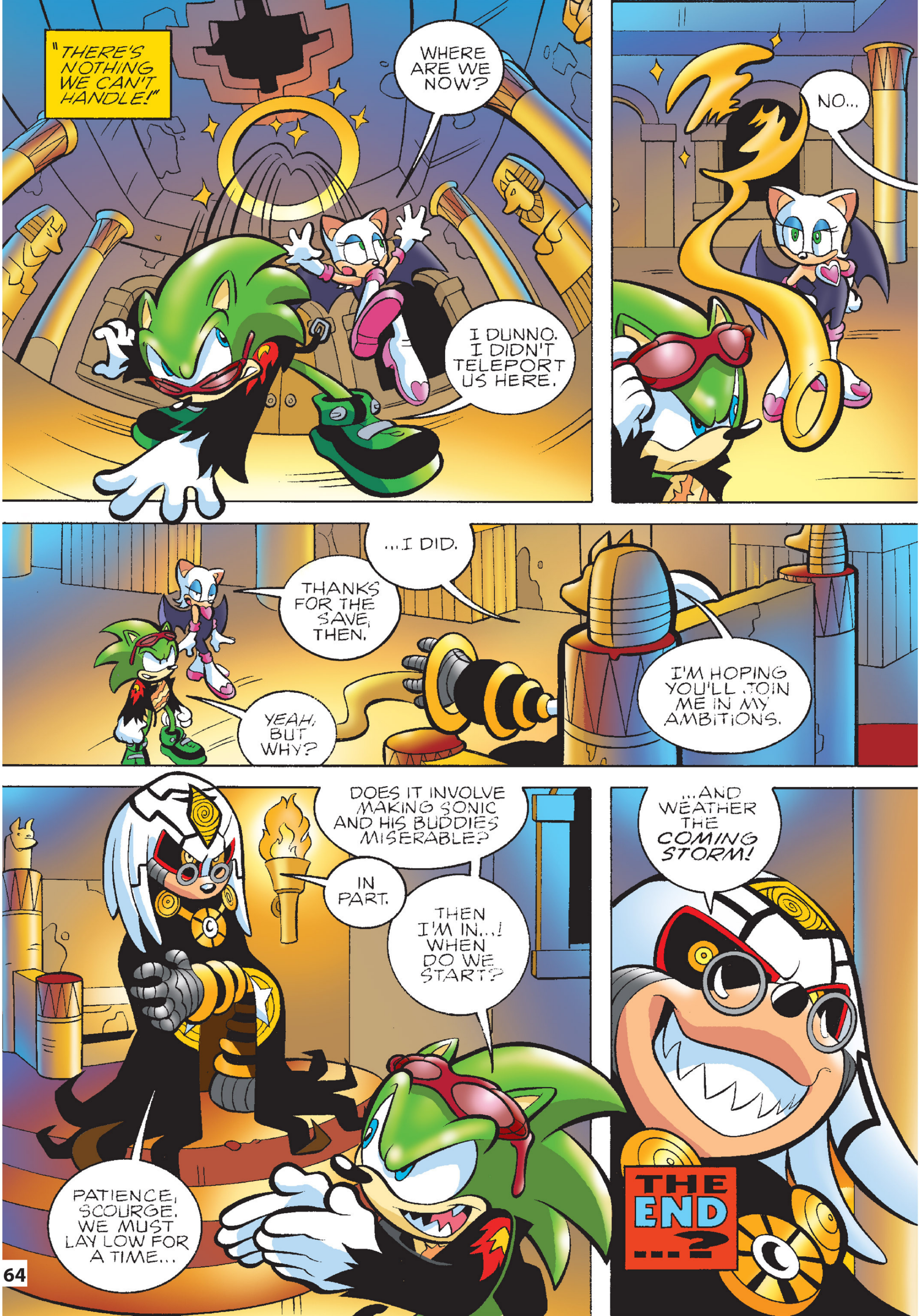

ENOUGH. I HAVE A QUESTION...
YOU WANT A PIECE OF THIS, TOO, STRIPES?
GRAVE MISTAKE!
WHOOSH!


HA! TWO FOR TWO!
YOU'VE ASSURED YOUR MASCULINITY. CAN WE GET BACK TO THE MASTER EMERALD NOW?
I THINK WE NEED TO DOUBLE OUR ODDS, SHADOW.
FOR THE MOMENT.
BRING ALL YOU CAN! I'LL DISH IT BACK DOUBLE!
B-B-BRING IT...!
WHOA!
SKYOW

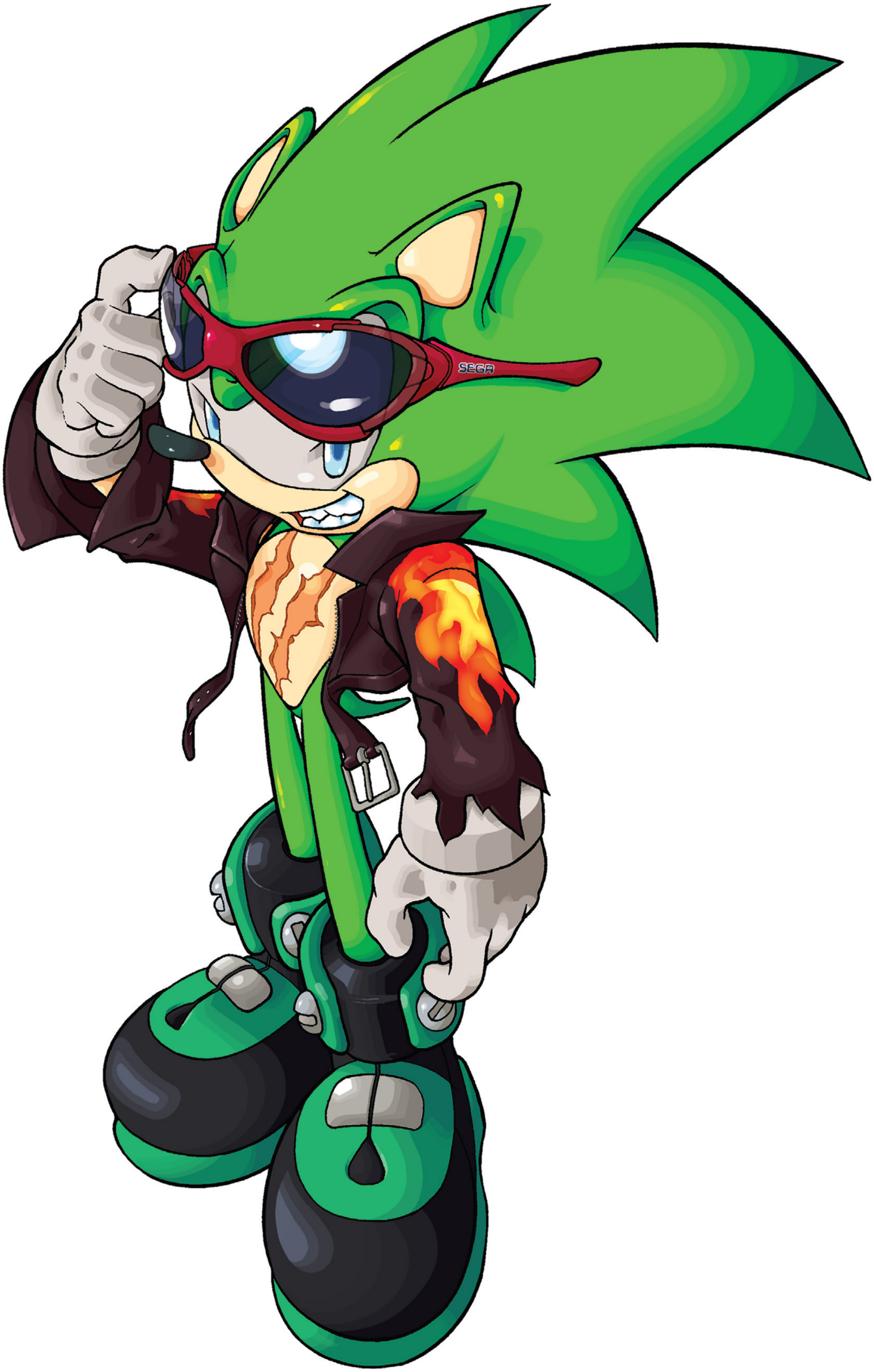

WHACK
HA! TOLJA... I'D...
GO DOWN, ALREADY!
WE'VE STOOD BY LONG ENOUGH!
THWACK
UGH!
GIT HIM!
GRR...
OKAY, YOU'VE HAD YOUR FUN. WE'RE OUT OF HERE.
HURRY AND TELEPORT US BACK TO ANGEL ISLAND.
I NEED A CHAOS EMERALD FOR THAT.
BRILLIANT!
JUST HOLD TIGHT!


THANKS FOR THE CAVALRY CHARGE.
BETTER LATE THAN NEVER.
SHADOW, ARE YOU...?
STEP ON IT, SCOURGE! SHADOW LOOKS TICKED!
MAYBE IF I DIDN'T HAVE THE DEAD-WEIGHT TO TOW...!
WHAT THE-- WHERE DID THIS COME FROM?
DON'T QUESTION IT, JUST BE THANKFUL! QUICK! INSIDE!
FWASH!


SO MUCH FOR YOUR NEW BASE OF OPERATIONS.
I PROMISE SONIC, WE'LL HAVE A BETTER DEFENSE SYSTEM ONLINE SOON!
AND SO MUCH FOR YOUR BIRTHDAY.
ARE YOU GUYS KIDDING? EVERYTHING WORKED LIKE A CHARM!
THE BASE DREW ALL OF ROBOTNIK'S FIRE FROM KNOTHOLE--AND OUR FAMILIES. WE'RE ALL *OKAY* AFTER THREE ATTACKS. *OKAY,* MAYBE I GOT ROUGHED UP A BIT, BUT I LIVE FOR THIS STUFF!
WE'VE RECOVERED FROM WORSE, AND WE CAN DO IT AGAIN. WE'RE THE FREEDOM FIGHTERS.


"THERE'S NOTHING WE CAN'T HANDLE!"
WHERE ARE WE NOW?
I DUNNO. I DIDN'T TELEPORT US HERE.
NO...
...I DID.
THANKS FOR THE SAVE, THEN.
YEAH, BUT WHY?
I'M HOPING YOU'LL JOIN ME IN MY AMBITIONS.
DOES IT INVOLVE MAKING SONIC AND HIS BUDDIES MISERABLE?
IN PART.
THEN I'M IN...! WHEN DO WE START?
PATIENCE, SCOURGE. WE MUST LAY LOW FOR A TIME...
...AND WEATHER THE COMING STORM!
THE END ...?

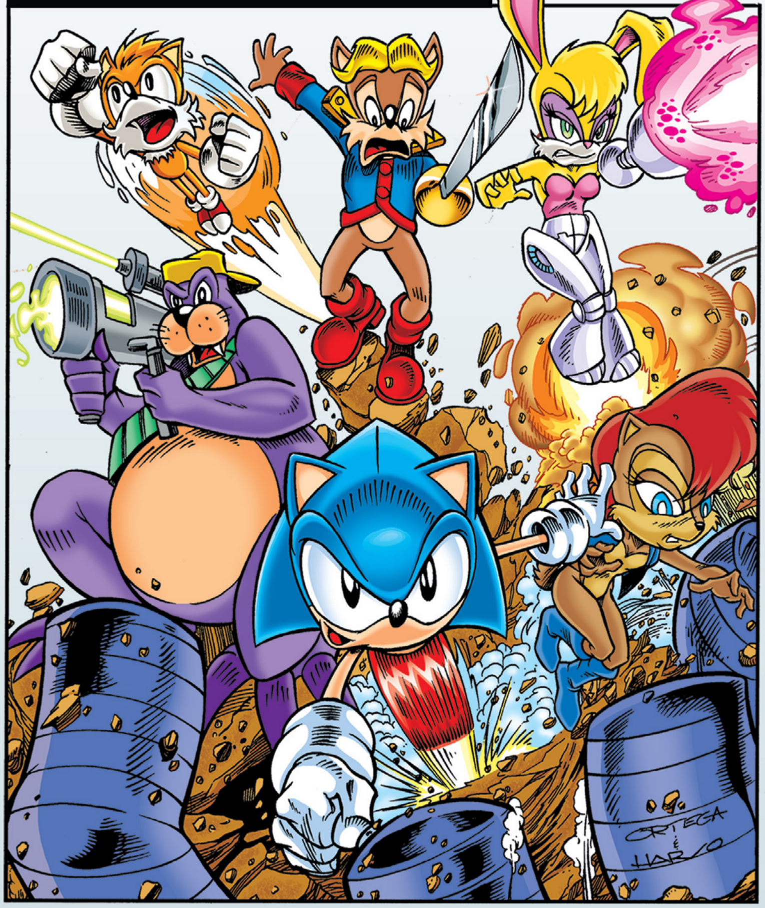
SCOURGE THE HEDGEHOG



SONIC SUPER SPECIAL
BONUS PIN-UP

SONIC SUPER SPECIAL™ CHARACTER PROFILE:

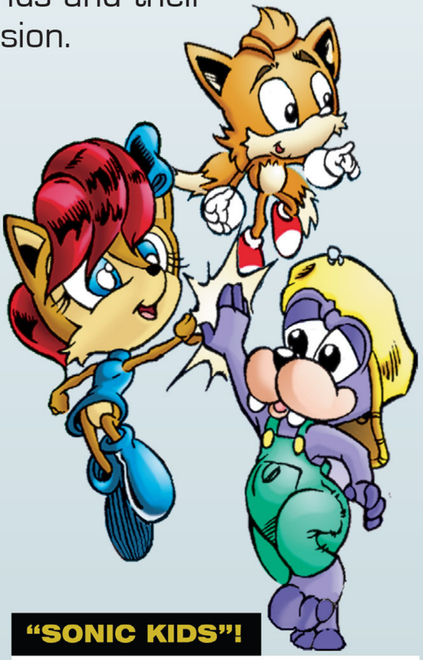
THE ORIGINAL FREEDOM FIGHTERS



The Freedom Fighters were a band of young and talented children hidden in the secret village of Knothole. They were inspired by the Original Freedom Fighters and carried on in their stead. Their early adventures were like grand games, despite being perilous at times.

ORIGINAL TEAM ROSTER:

Sonic the Hedgehog – A brash show-off who was more interested in having fun than being a fighter, but who quickly learned the importance of his friends and their mission.



"SONIC KIDS"!

THE FREEDOM FIGHTERS WERE ALSO CHILDHOOD FRIENDS

Princess Sally Acorn – The crown princess and heir apparent to the Kingdom of Acorn. She was the leader from the start and the driving force behind the team.

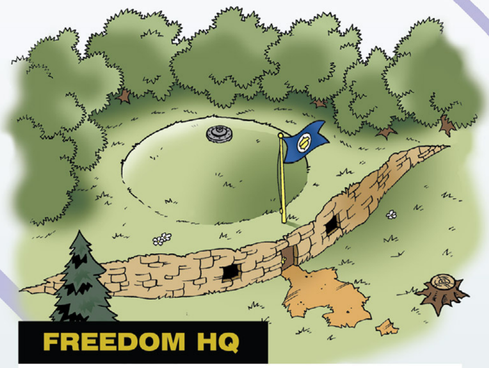
Antoine D'Coolette – With his family claimed by Dr. Robotnik's Coup d'Etat, the jittery boy soldier had something to prove – to himself, to his friends, and to his first crush (the princess).

Rotor "Boomer" Walrus – A budding inventor whose gadgets helped the child warriors survive and escape many of their early perils.

FREEDOM FIGHTERS

PROFILE STATS:

First Appearance:
Sonic the Hedgehog Miniseries #0



FREEDOM HQ

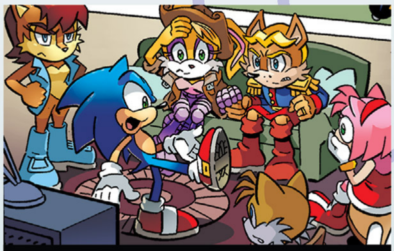
NEAR THE RUINS OF KNOTHOLE, THE FREEDOM FIGHTERS FORGED A NEW BASE OF OPERATIONS, DUBBED "FREEDOM HQ"

CURRENT TEAM ROSTER:

Sonic the Hedgehog – As brash as ever, Sonic has grown into a true and noble hero (despite the ego).

Miles "Tails" Prower – A junior member who has proved himself time and again, earning his place as a full-fledged member.

Amy Rose – Like Tails, Amy has worked hard to prove her worth to the team. Of all the members, she is the most recent official member.



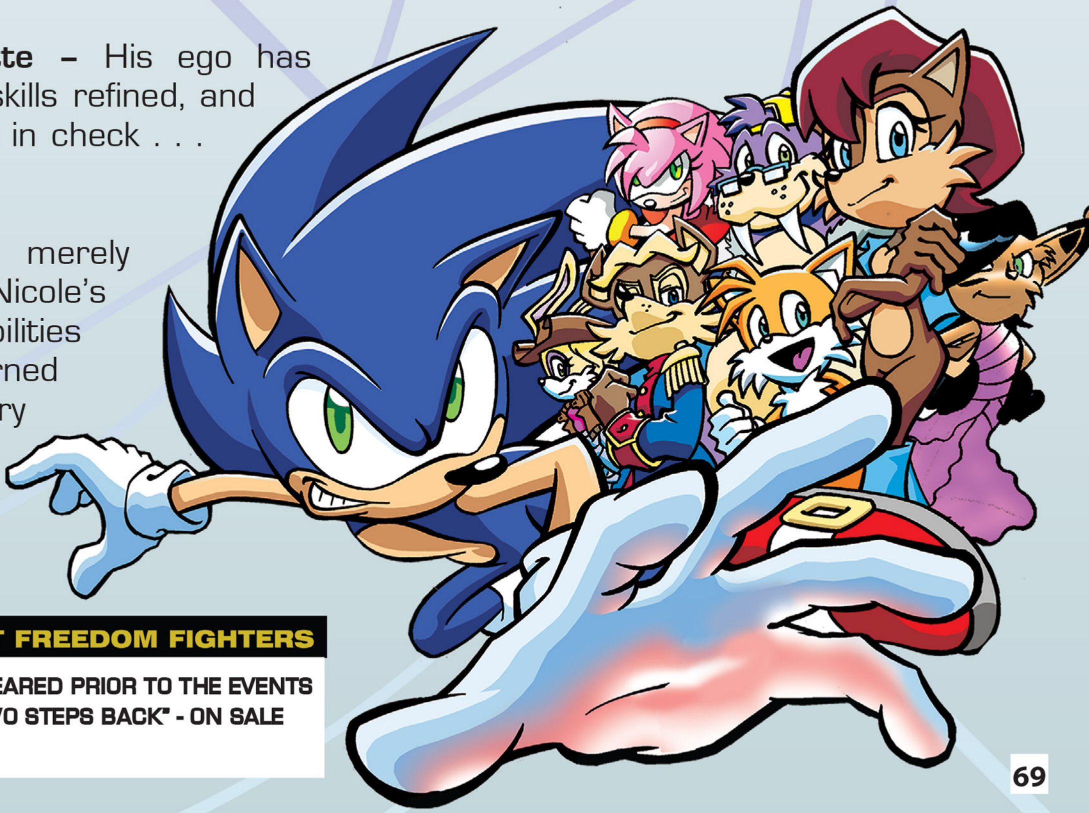
SONIC RALLIES THE TEAM FOLLOWING GEOFFREY ST.JOHN'S BETRAYAL

Princess Sally Acorn – Although having been called away on royal duty in the past, Sally remains the active field leader.

Bunnie "Rabbot" D'Coolette – Half-roboticized by Dr. Robotnik and rescued by Sonic, she uses her incredible bionic abilities to provide the team with a heavy-hitter.

Antoine D'Coolette – His ego has been tamed, his skills refined, and his cowardice put in check . . . mostly.

Nicole – Once merely Sally's computer, Nicole's growth in her abilities and range have earned her an honorary spot on the team.



THE CURRENT FREEDOM FIGHTERS

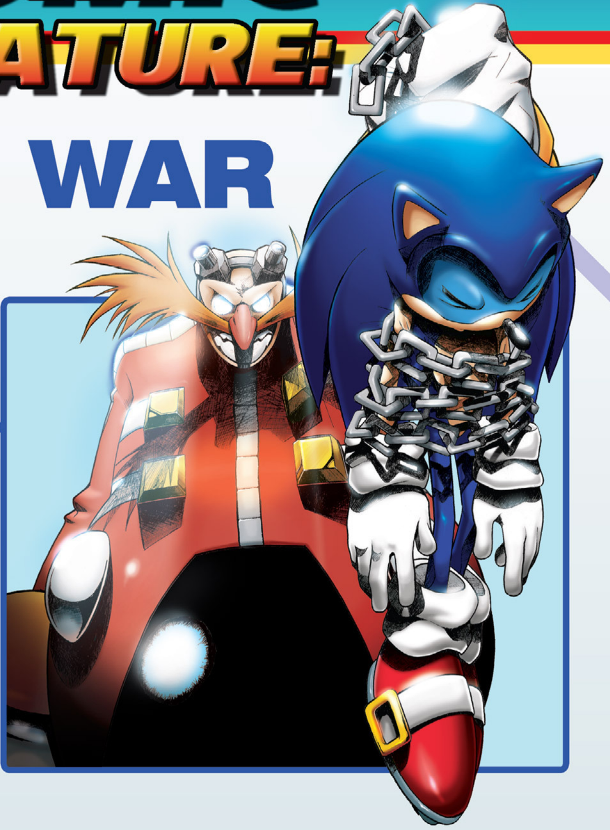
THE TEAM AS IT APPEARED PRIOR TO THE EVENTS OF SONIC #230 "...TWO STEPS BACK" - ON SALE THIS NOVEMBER

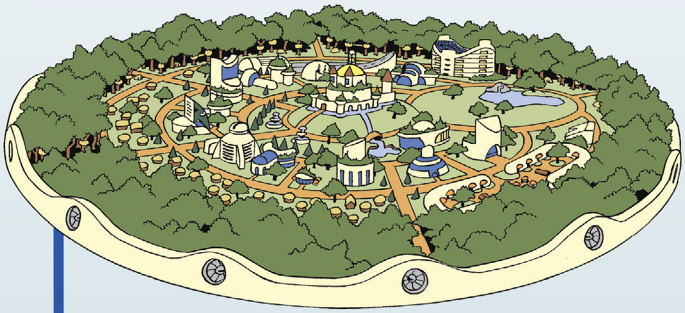
SONIC SUPER SPECIAL COMIC FEATURE:

THE EGGMAN WAR

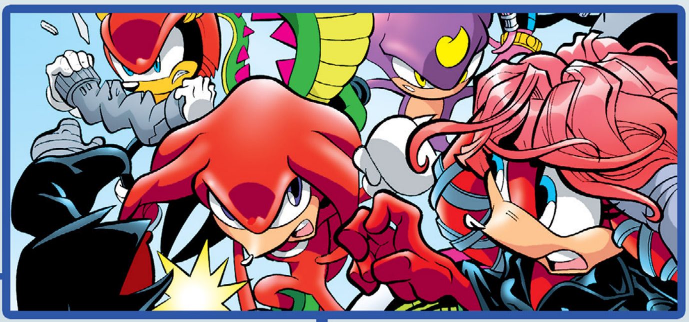
PREVIOUSLY...

AFTER AN ALL-OUT ASSAULT ON SONIC AND THE FREEDOM FIGHTERS, EGGMAN HAD FINALLY DONE THE IMPOSSIBLE: HE WON! KNOTHOLE WAS BURNED TO THE GROUND, THE FREEDOM FIGHTERS AND THE CHAOTIX WERE KIDNAPPED AND SONIC AND TAILS WERE LEFT IN THE RUBBLE. SONIC WAS DOWN, BUT HE WASN'T OUT!

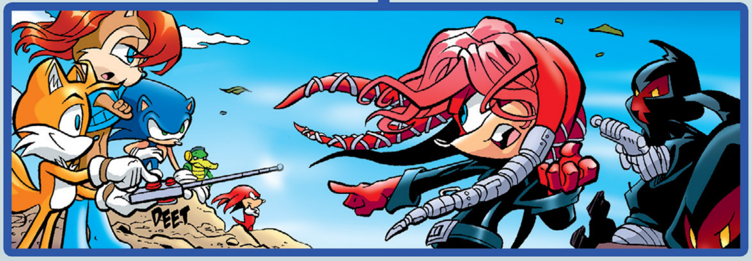




FOLLOWING A SUCCESSFUL COUNTER-ASSAULT, SONIC FREED HIS FRIENDS! MEANWHILE, THE FF'S A.I. "NICOLE" HAD CONSTRUCTED A NEW NANITE CITY FOR EVERYONE TO LIVE IN, LEAVING ONLY ONE THING LEFT TO DO...

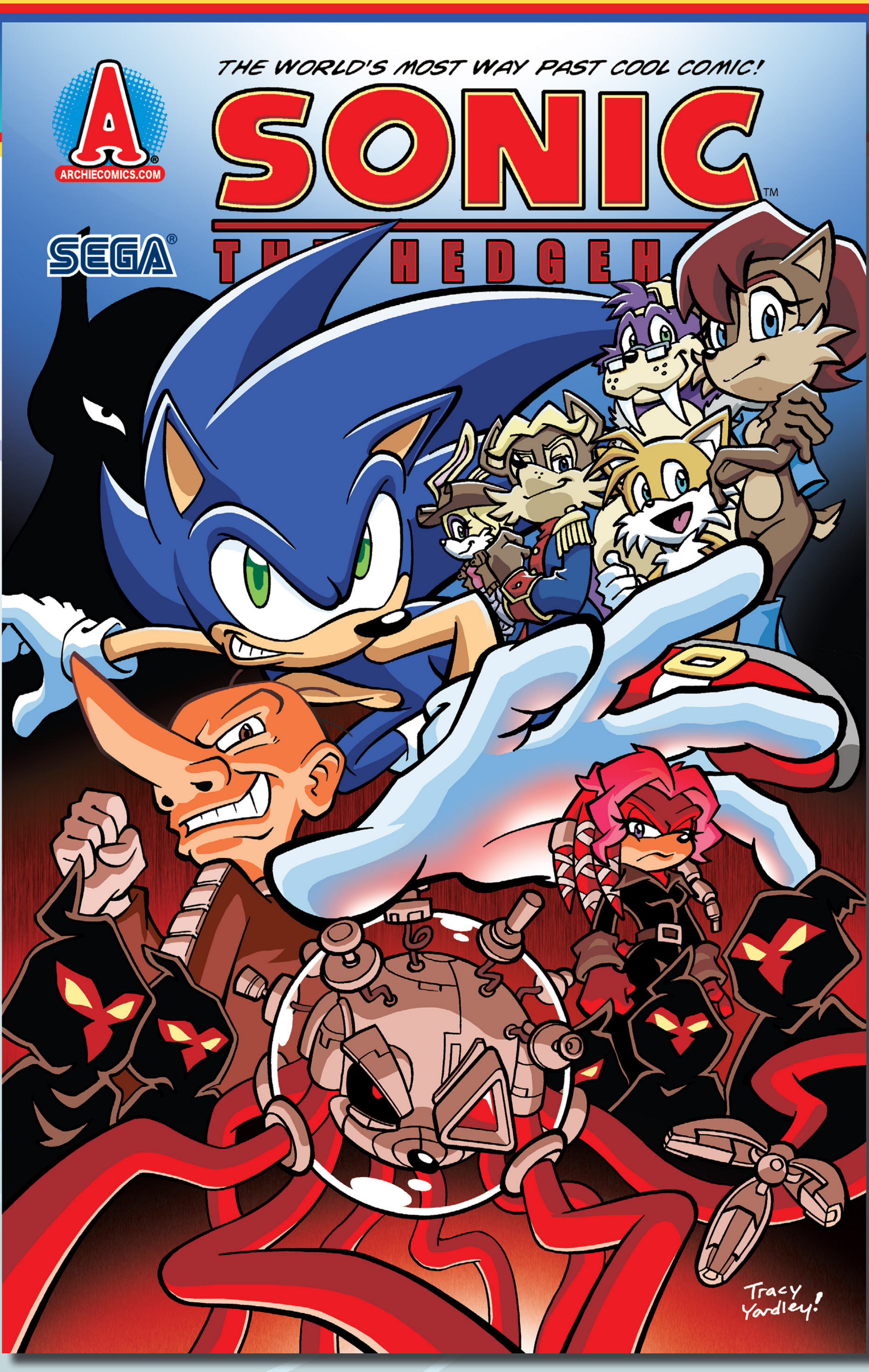


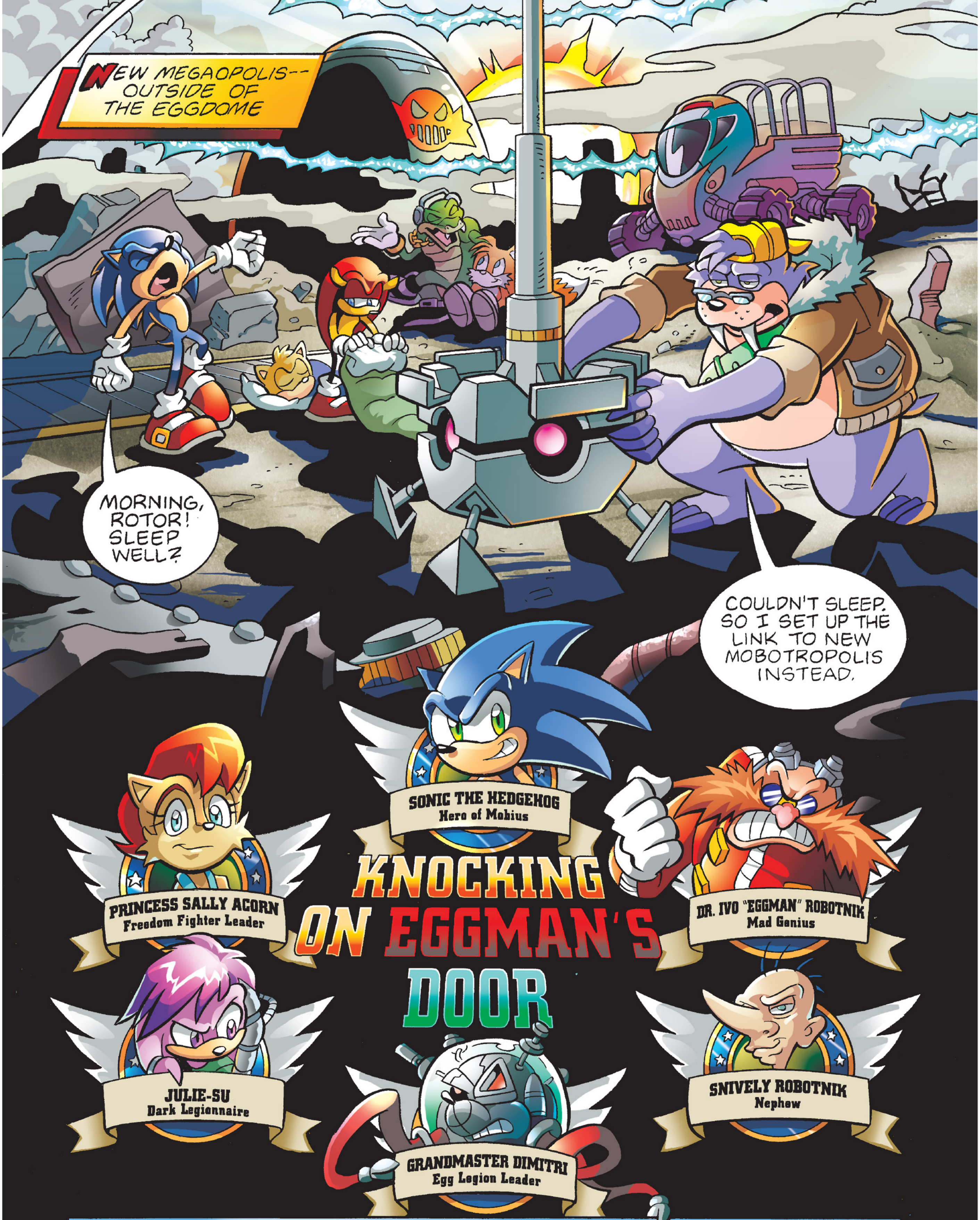
...GET PAYBACK! WITH A NEW HOME AND RENEWED PURPOSE, THE FREEDOM FIGHTERS AND THE CHAOTIX BEGAN THEIR ULTIMATE ASSAULT ON THE EGGMAN EMPIRE. AFTER SEVERAL HARD-FOUGHT VICTORIES, OUR HEROES ARE READY TO LAUNCH THE CAMPAIGN THAT THEY HOPE WILL BRING ABOUT AN END TO THE **EGGMAN WAR...**



DID YOU KNOW...

Then-editor Mike Pellerito called *Sonic the Hedgehog #199-200* "Sonic's chance at payback for the destruction of Knothole and the other disastrous events of Sonic #175." The story also sets the stage for a new villain to take over from Eggman, who had been hinted at as far back as *Sonic the Hedgehog #194.* This issue also marks the first crossover between *Sonic the Hedgehog* and *Sonic Universe*, as portions of *SU#2* take place between *Sonic #199* and *#200*.


THE WORLD'S MOST WAY PAST COOL COMIC!
ARCHIECOMICS.COM
SONIC
SEGA
TH HEDGEH
Tracy Yardley!


NEW MEGAOPOLIS-- OUTSIDE OF THE EGGDOME
MORNING, ROTOR! SLEEP WELL?
COULDN'T SLEEP, SO I SET UP THE LINK TO NEW MOBOTROPOLIS INSTEAD.
SONIC THE HEDGEHOG Hero of Mobius
PRINCESS SALLY ACORN Freedom Fighter Leader
DR. IVO "EGGMAN" ROBOTNIK Mad Genius
JULIE-SU Dark Legionnaire
SNIVELY ROBOTNIK Nephew
GRANDMASTER DIMITRI Egg Legion Leader

KNOCKING ON EGGMAN'S DOOR

Writer: IAN FLYNN ◆ **Pencils:** TRACY YARDLEY! ◆ **Inks:** JIM AMASH
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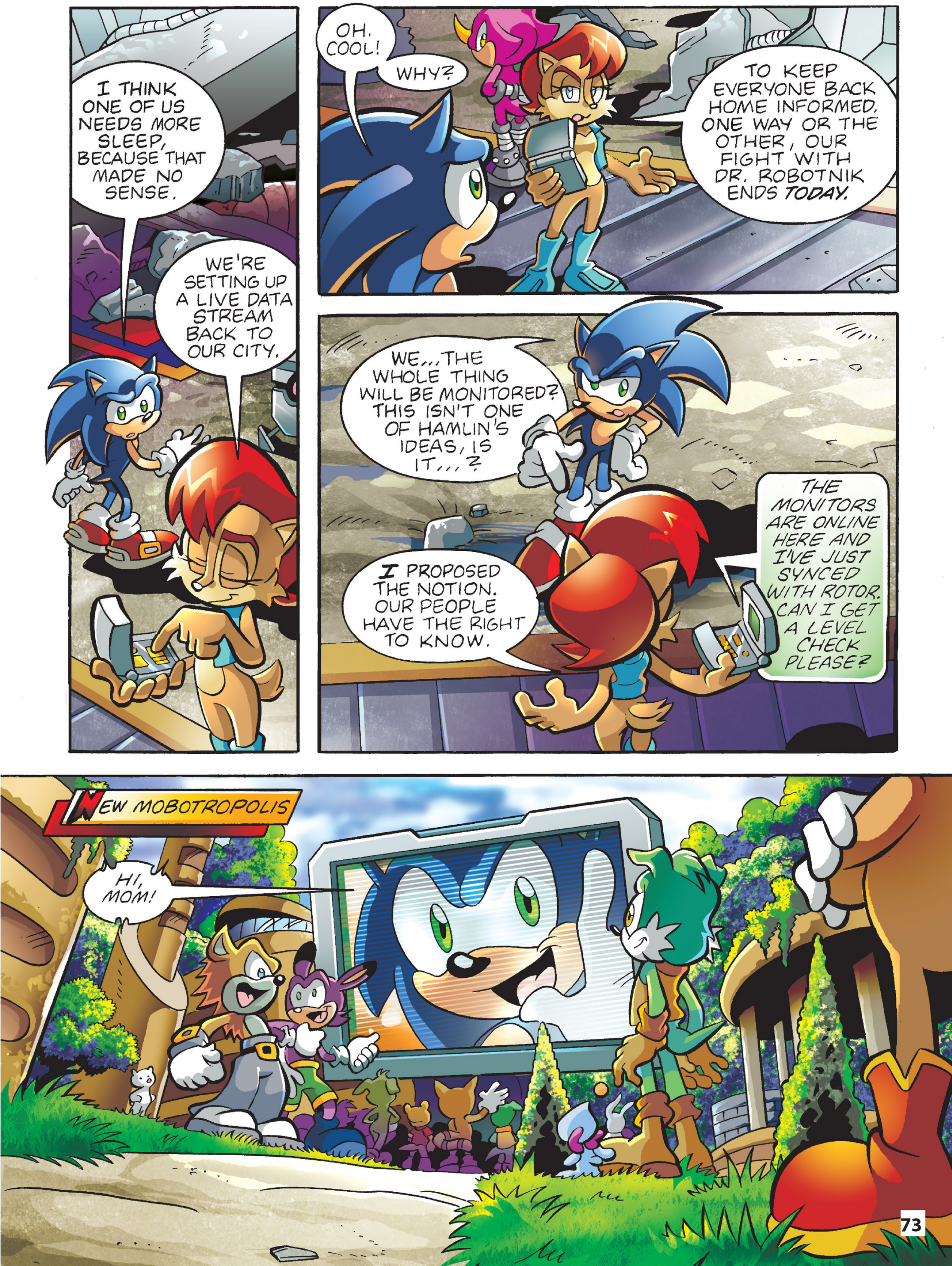
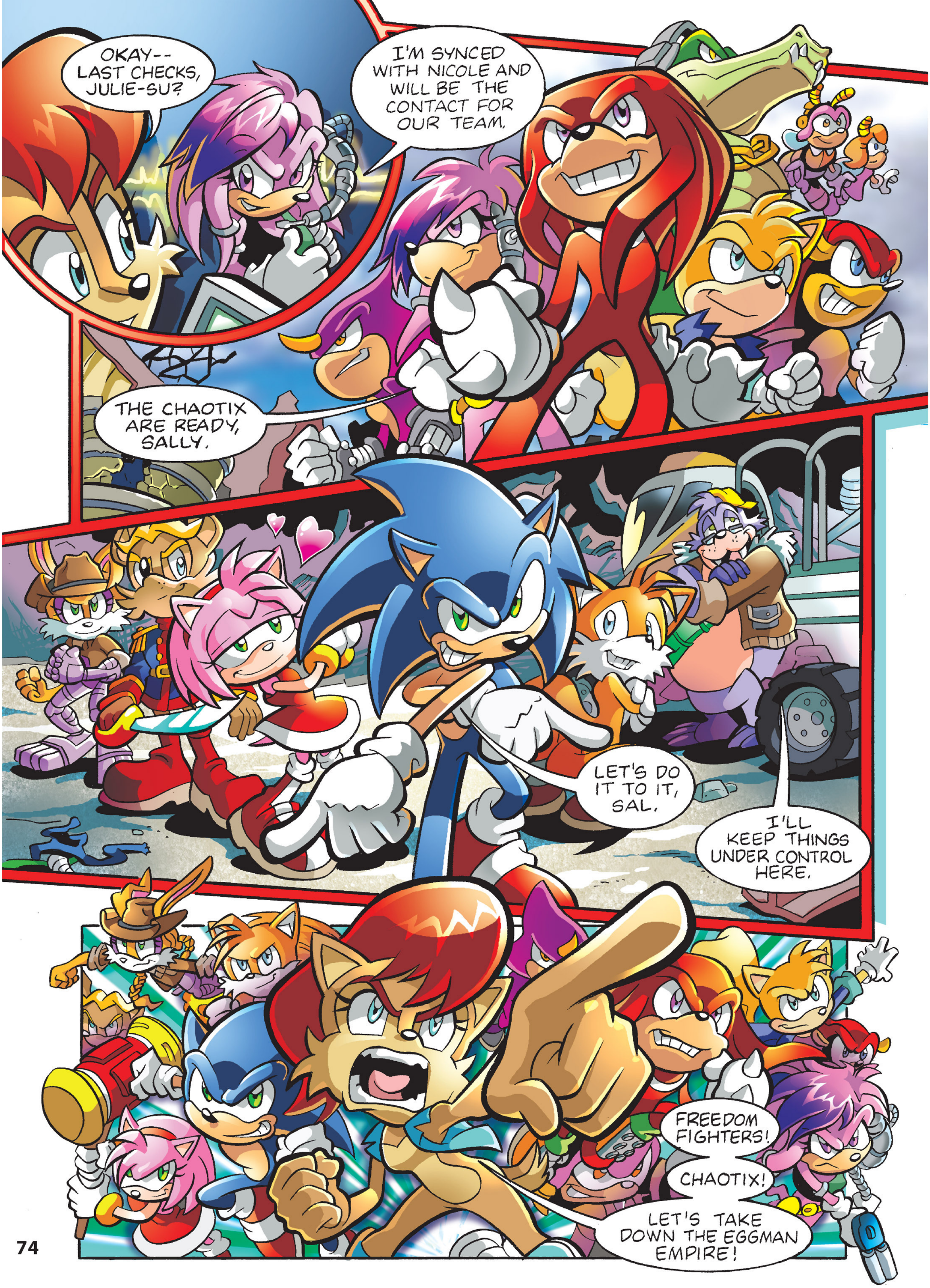
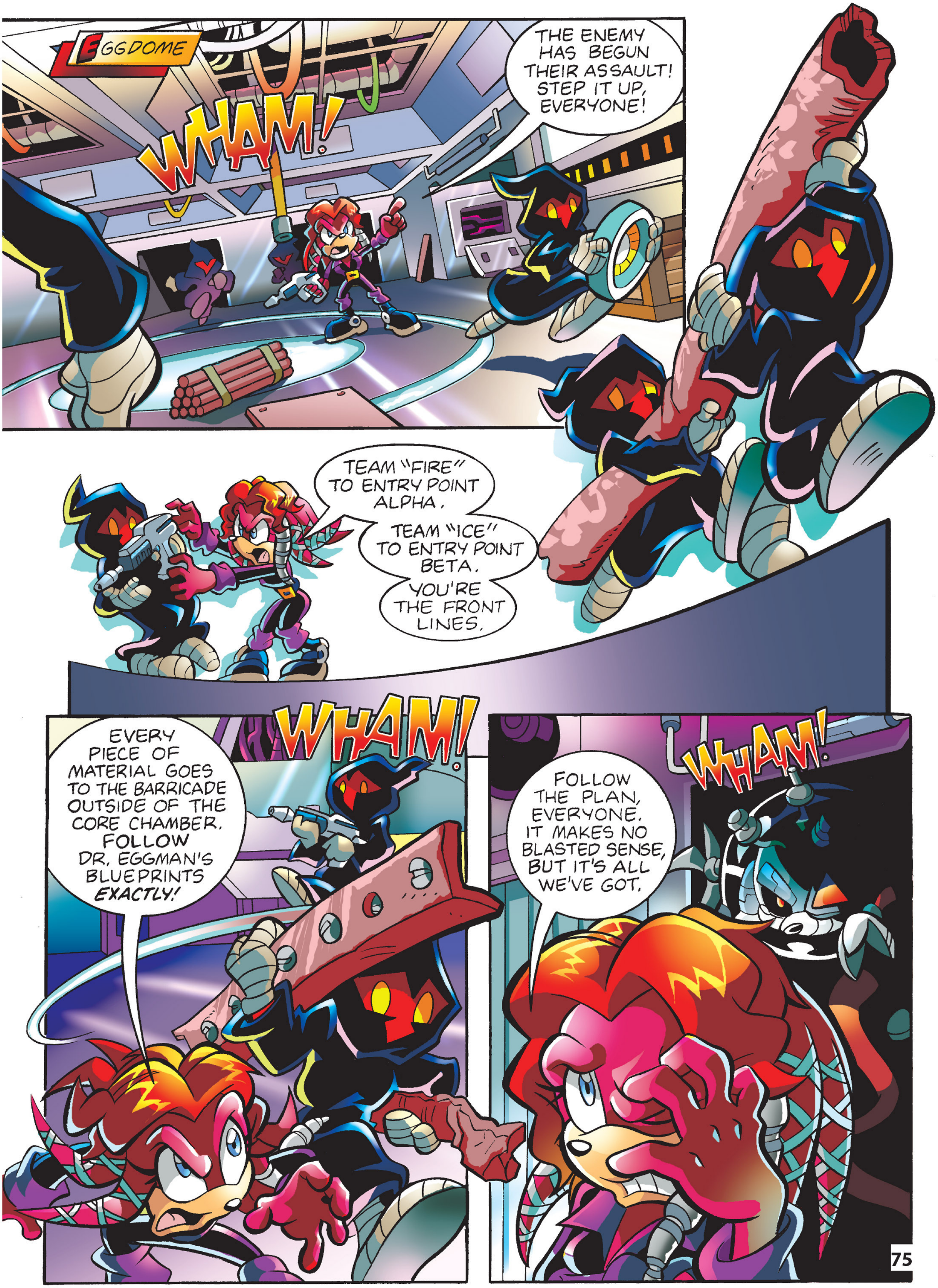
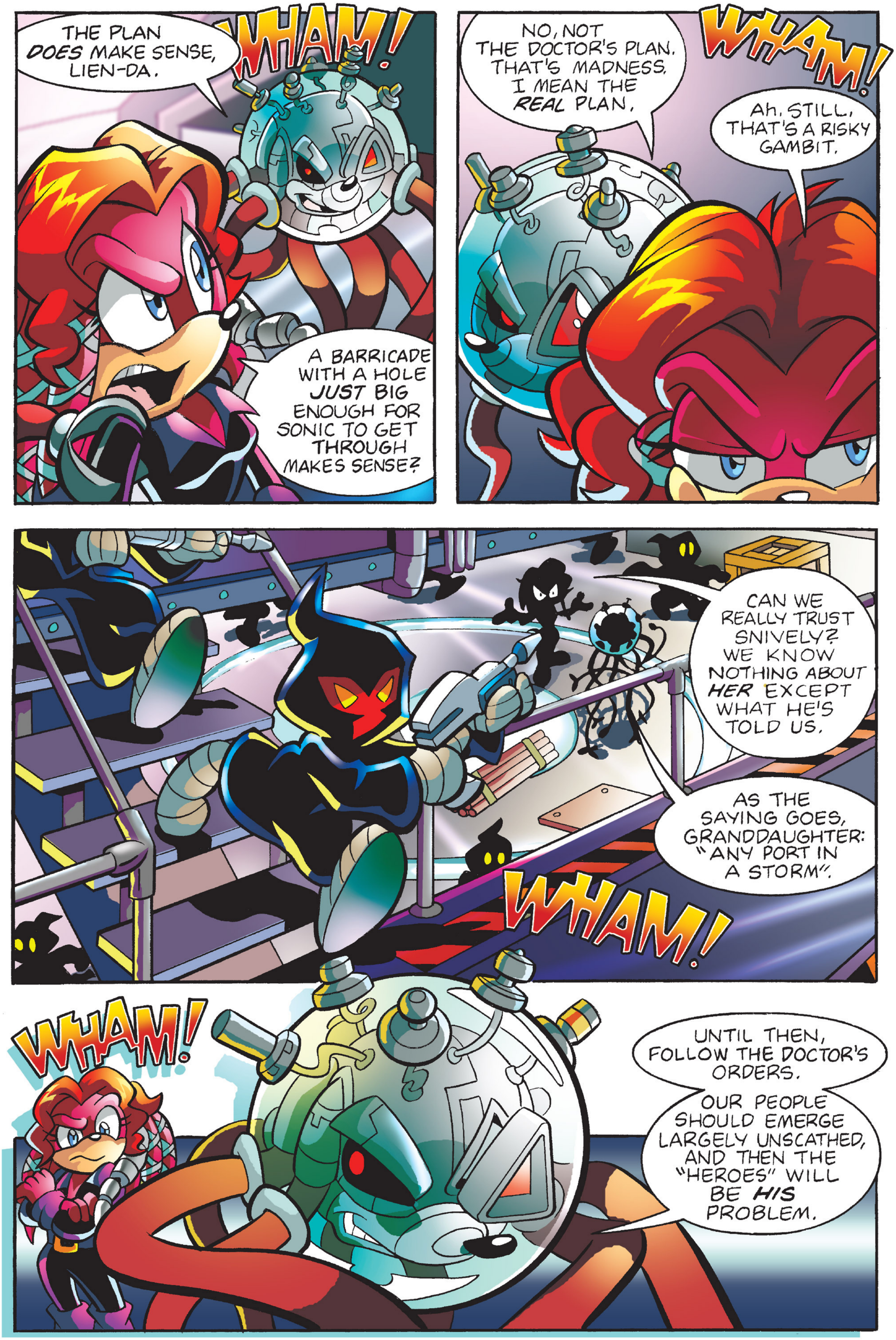
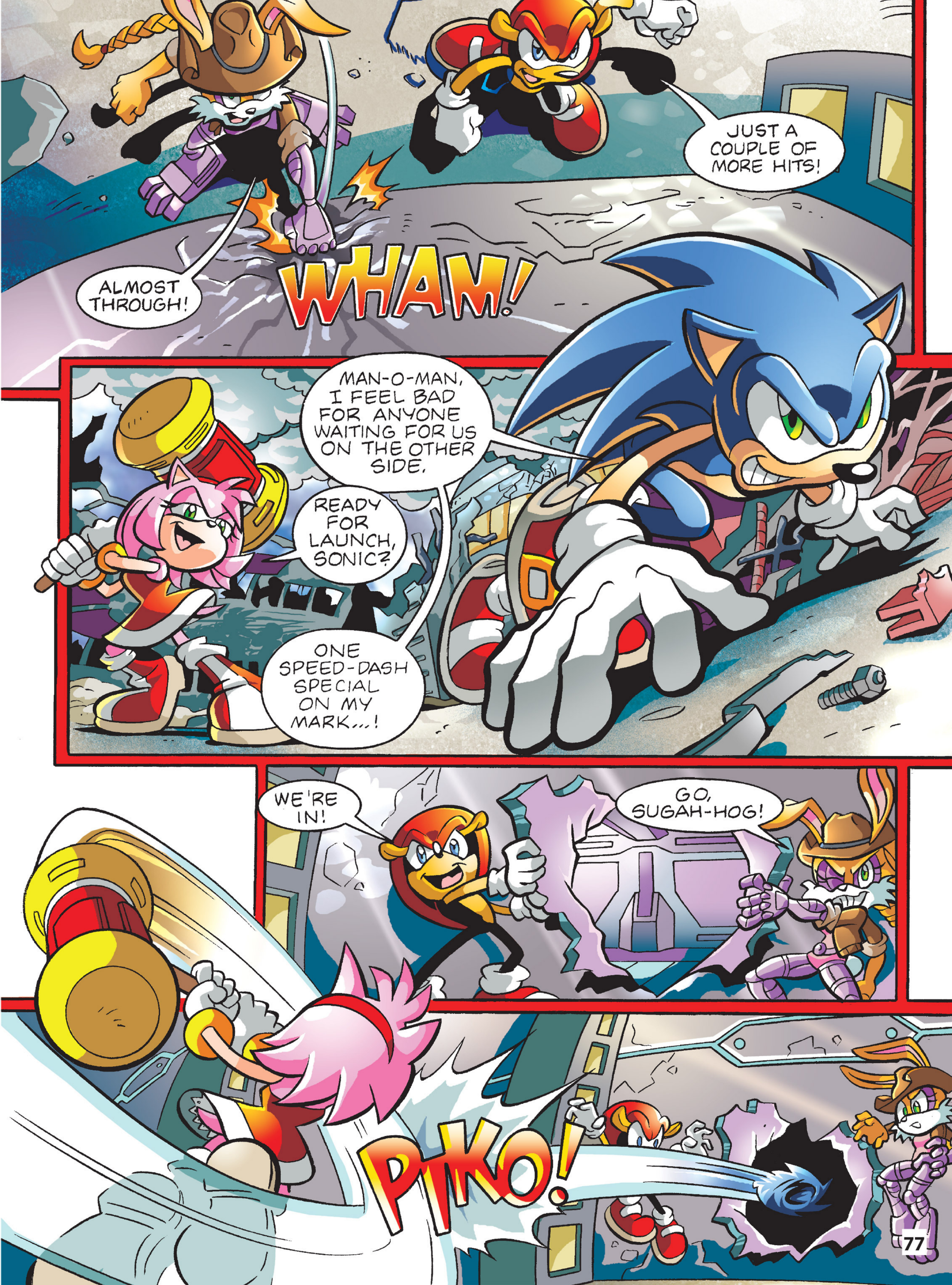
Editor/Managing Editor: MIKE PELLERITO ◆ **Editor-in-Chief:** VICTOR GORELICK
Special thanks to: CINDY CHAU & JERRY CHU at Sega Licensing

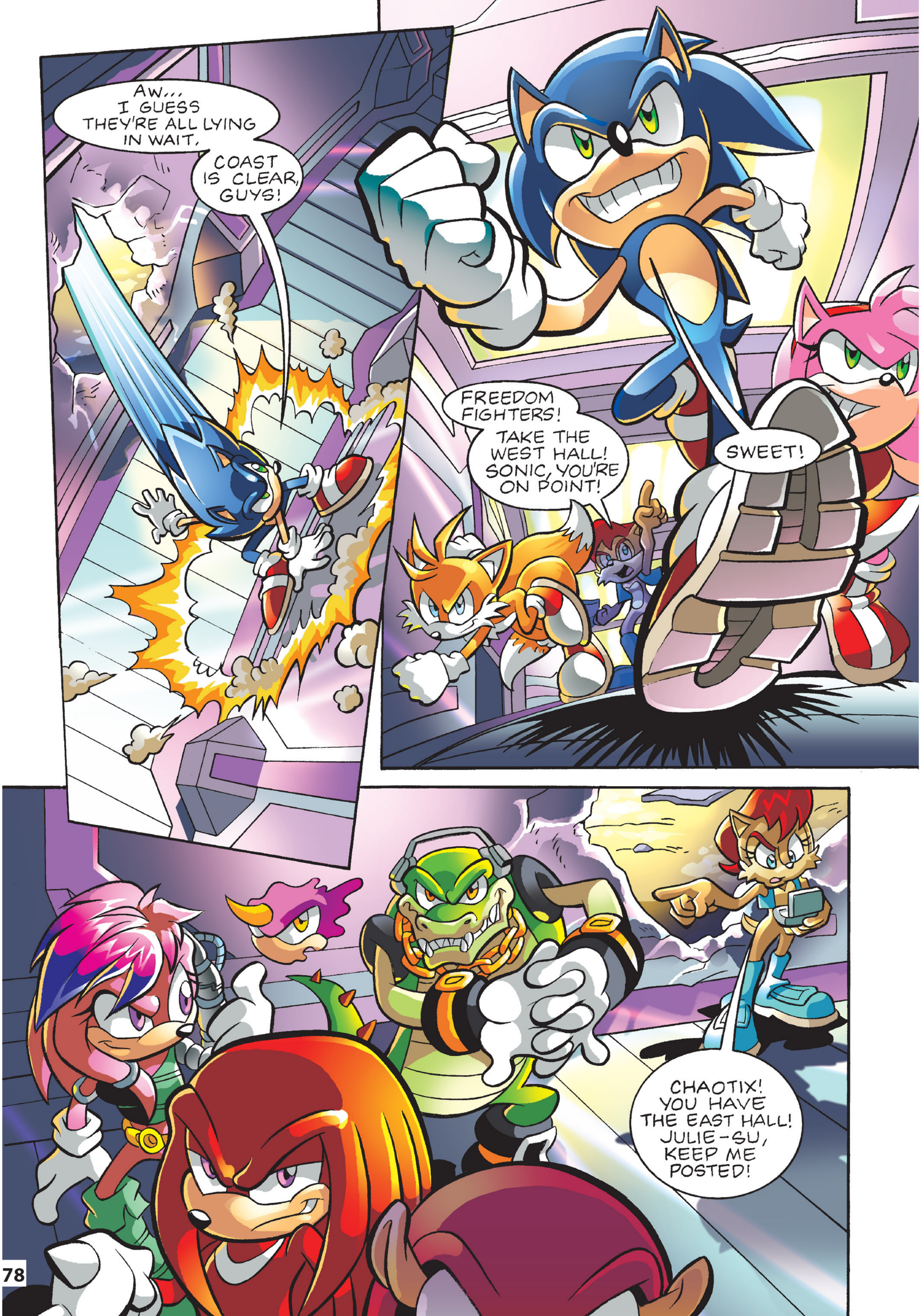

I THINK ONE OF US NEEDS MORE SLEEP, BECAUSE THAT MADE NO SENSE.
WE'RE SETTING UP A LIVE DATA STREAM BACK TO OUR CITY.
OH. COOL!
WHY?
TO KEEP EVERYONE BACK HOME INFORMED. ONE WAY OR THE OTHER, OUR FIGHT WITH DR. ROBOTNIK ENDS *TODAY.*
WE...THE WHOLE THING WILL BE MONITORED? THIS ISN'T ONE OF HAMLIN'S IDEAS, IS IT...?
I PROPOSED THE NOTION. OUR PEOPLE HAVE THE RIGHT TO KNOW.
THE MONITORS ARE ONLINE HERE AND I'VE JUST SYNCED WITH ROTOR. CAN I GET A LEVEL CHECK PLEASE?
NEW MOBOTROPOLIS
HI, MOM!

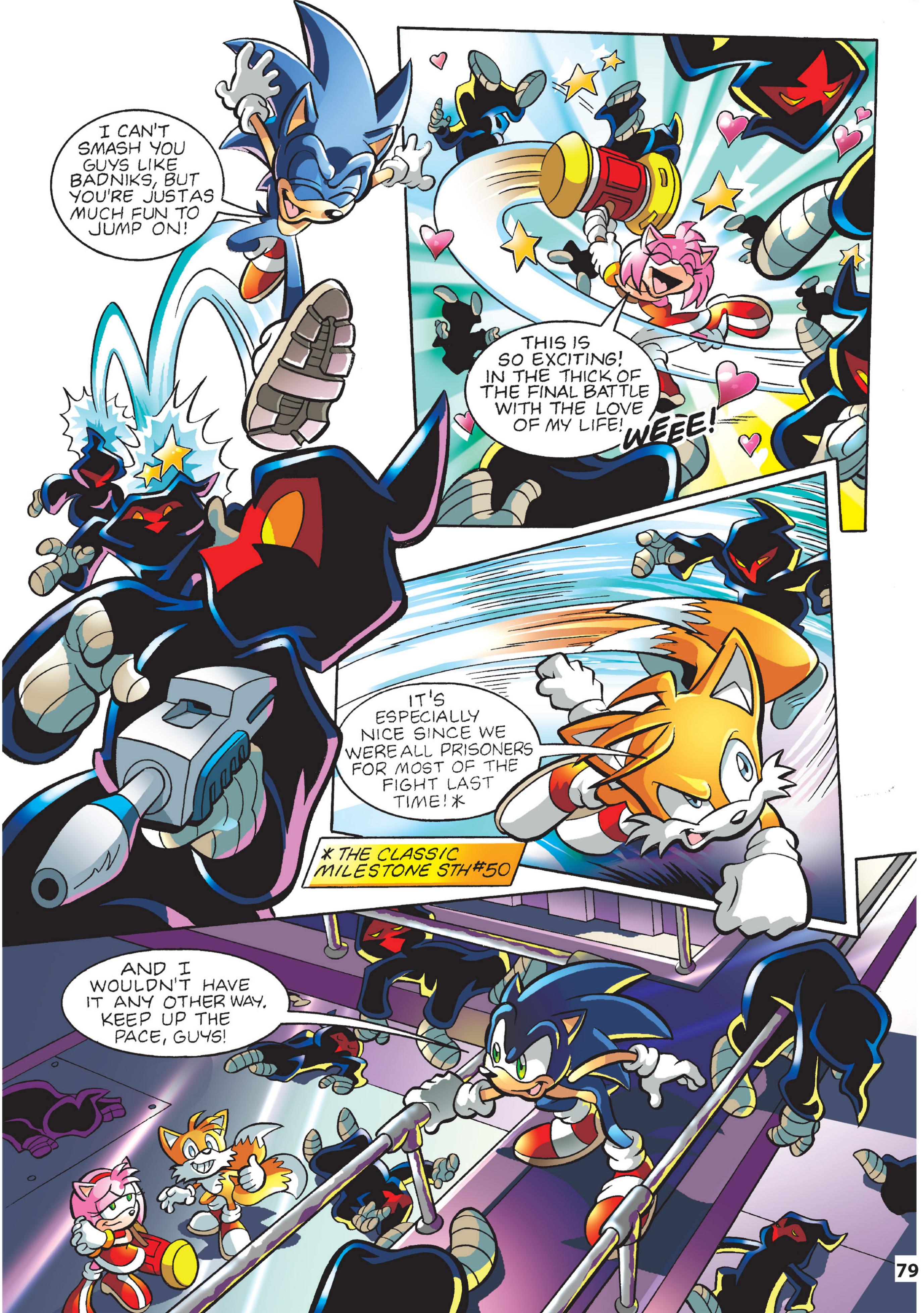

OKAY-- LAST CHECKS, JULIE-SU?
I'M SYNCED WITH NICOLE AND WILL BE THE CONTACT FOR OUR TEAM.
THE CHAOTIX ARE READY, SALLY.
LET'S DO IT TO IT, SAL.
I'LL KEEP THINGS UNDER CONTROL HERE.
FREEDOM FIGHTERS!
CHAOTIX!
LET'S TAKE DOWN THE EGGMAN EMPIRE!

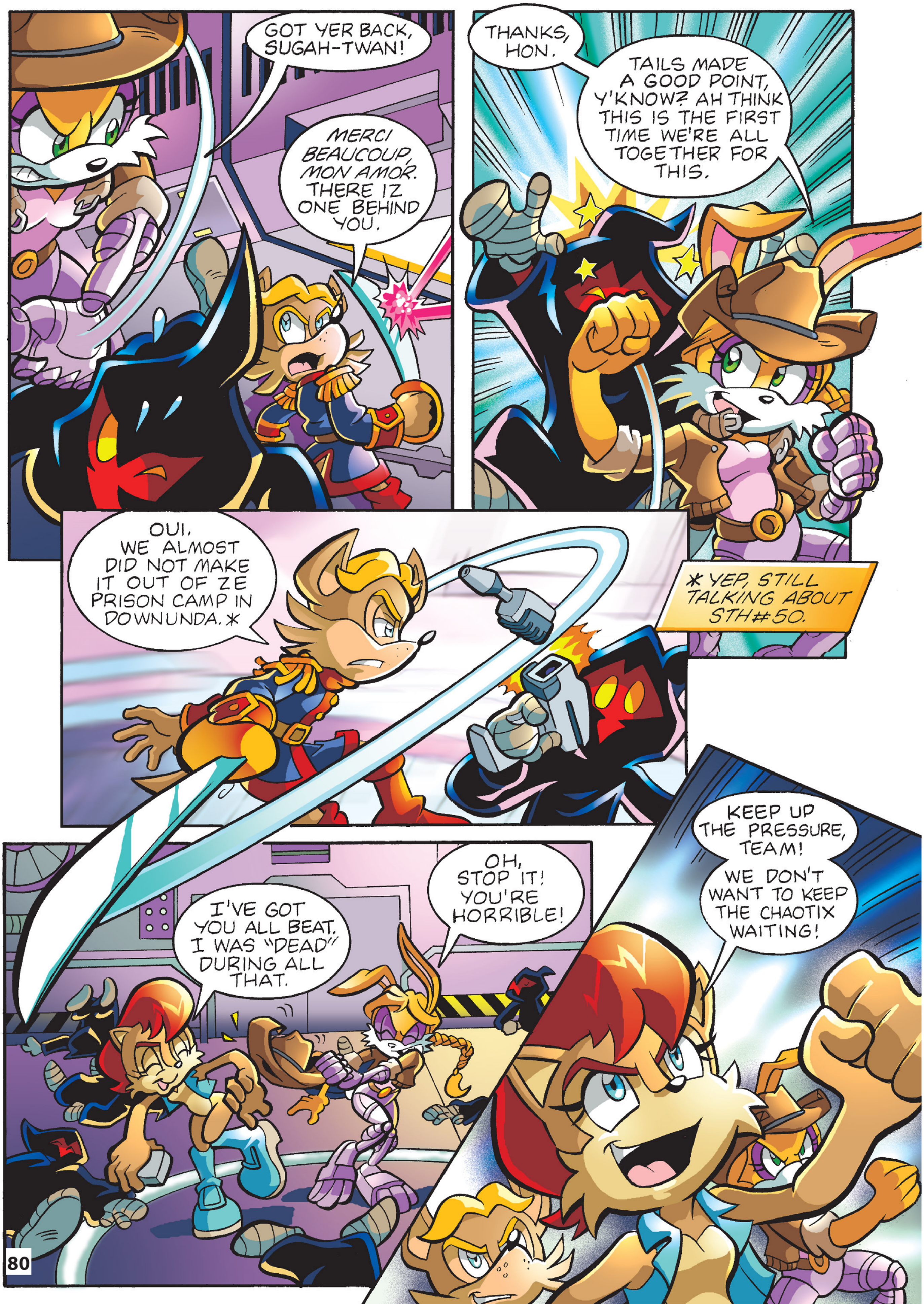

EGGDOME
WHAM!
THE ENEMY HAS BEGUN THEIR ASSAULT! STEP IT UP, EVERYONE!
TEAM "FIRE" TO ENTRY POINT ALPHA.
TEAM "ICE" TO ENTRY POINT BETA.
YOU'RE THE FRONT LINES.
WHAM!
EVERY PIECE OF MATERIAL GOES TO THE BARRICADE OUTSIDE OF THE CORE CHAMBER. **FOLLOW** DR. EGGMAN'S BLUEPRINTS ***EXACTLY!***
WHAM!
FOLLOW THE PLAN, EVERYONE. IT MAKES NO BLASTED SENSE, BUT IT'S ALL WE'VE GOT.

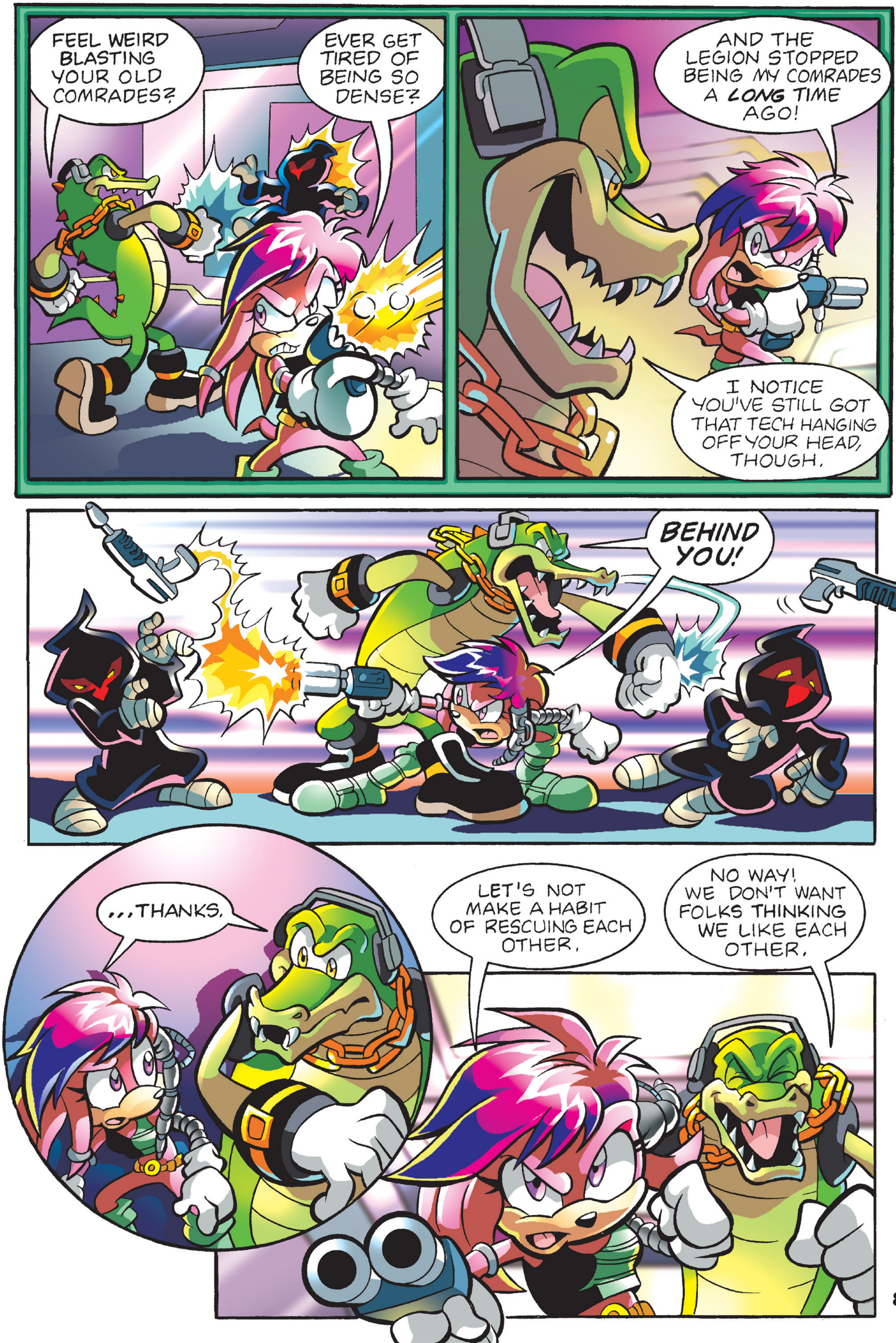

WHAM!
THE PLAN *DOES* MAKE SENSE, LIEN-DA.
A BARRICADE WITH A HOLE *JUST* BIG ENOUGH FOR SONIC TO GET THROUGH MAKES SENSE?
NO, NOT THE DOCTOR'S PLAN. THAT'S MADNESS. I MEAN THE *REAL* PLAN.
WHAM!
Ah. STILL, THAT'S A RISKY GAMBIT.
CAN WE REALLY TRUST SNIVELY? WE KNOW NOTHING ABOUT *HER* EXCEPT WHAT HE'S TOLD US.
AS THE SAYING GOES, GRANDDAUGHTER: "ANY PORT IN A STORM".
WHAM!
WHAM!
UNTIL THEN, FOLLOW THE DOCTOR'S ORDERS.
OUR PEOPLE SHOULD EMERGE LARGELY UNSCATHED, AND THEN THE "HEROES" WILL BE *HIS* PROBLEM.

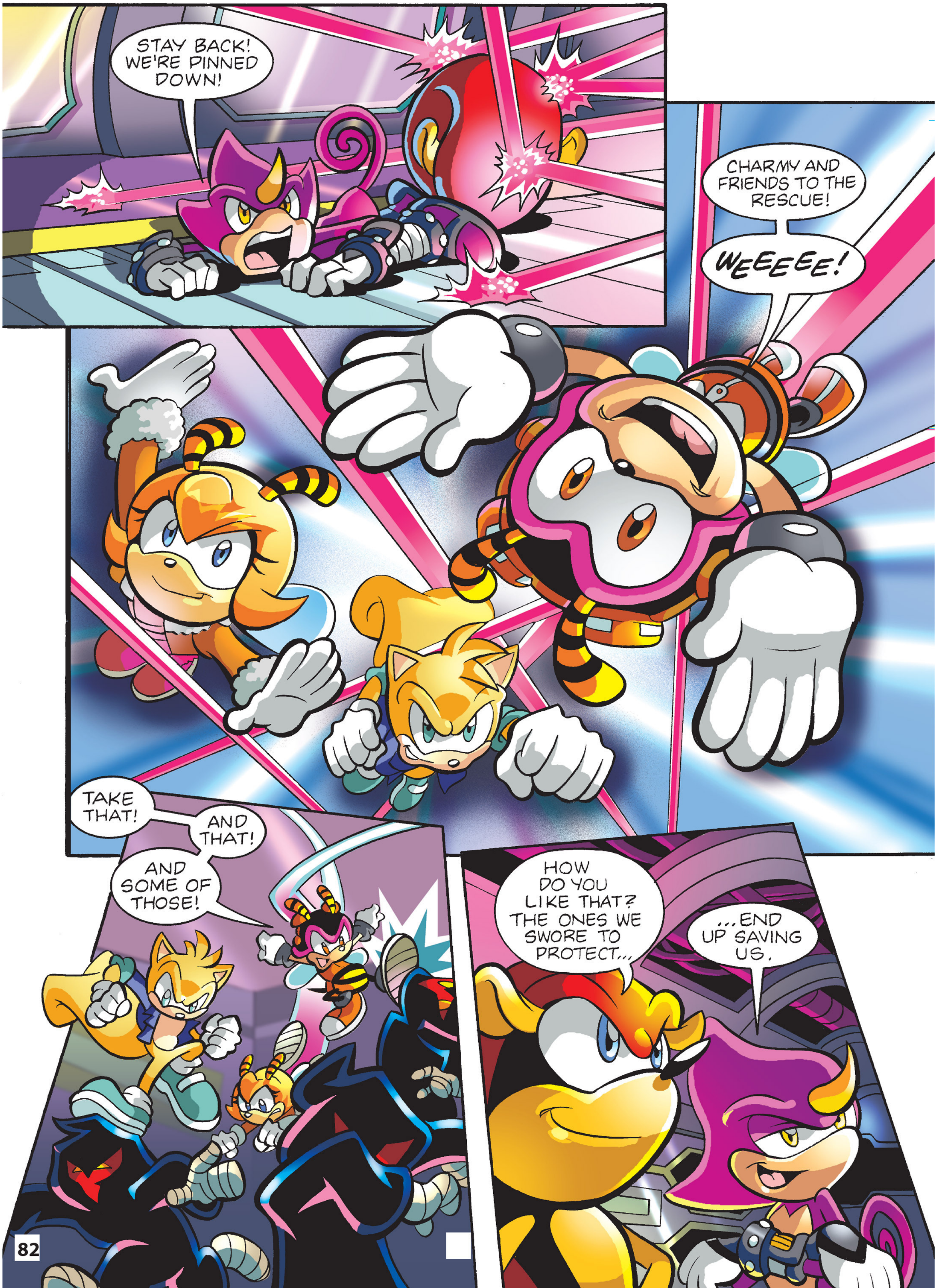

ALMOST THROUGH!
WHAM!
JUST A COUPLE OF MORE HITS!
MAN-O-MAN, I FEEL BAD FOR ANYONE WAITING FOR US ON THE OTHER SIDE.
READY FOR LAUNCH, SONIC?
ONE SPEED-DASH SPECIAL ON MY MARK...!
WE'RE IN!
GO, SUGAH-HOG!
PIKO!

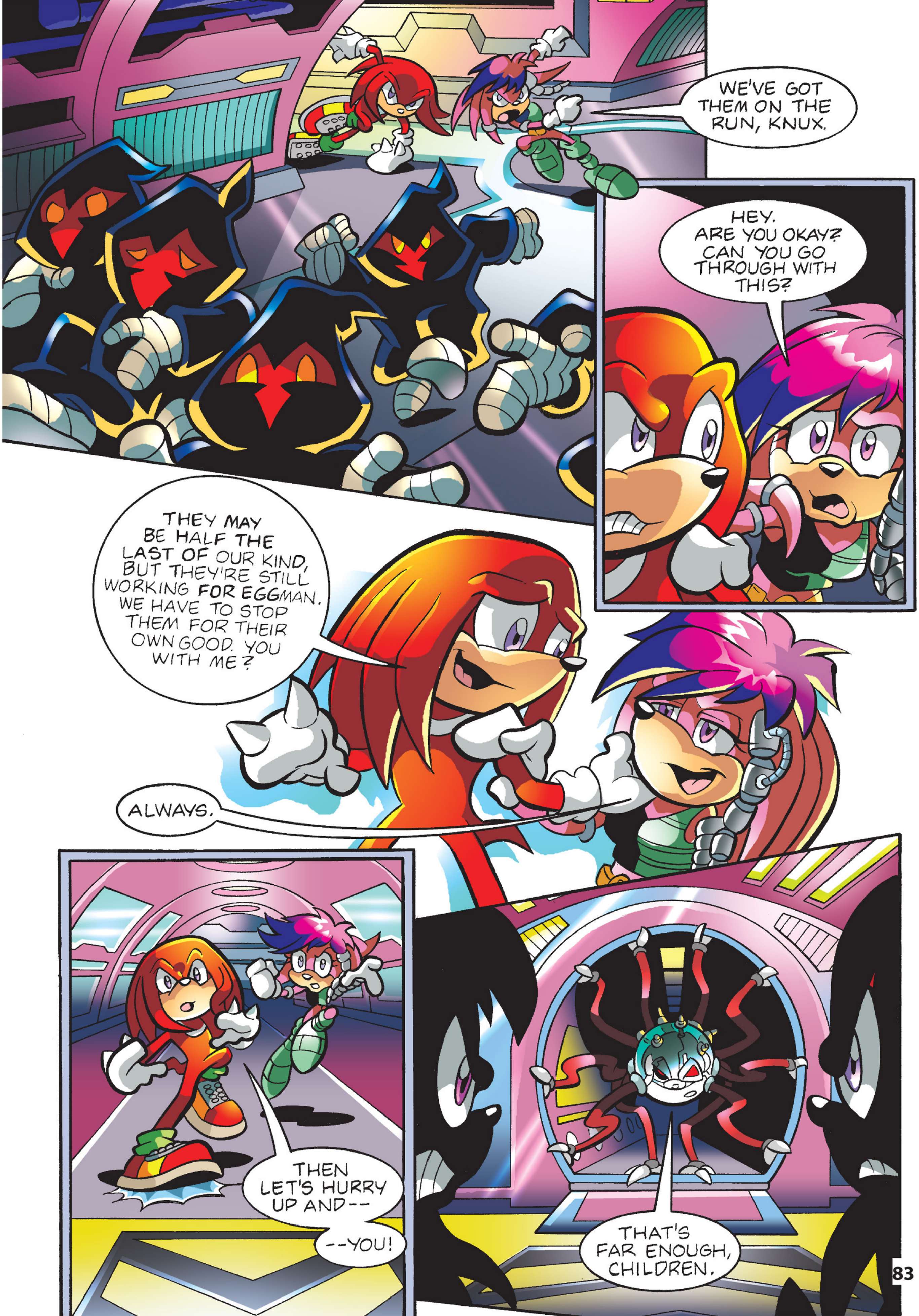

AW... I GUESS THEY'RE ALL LYING IN WAIT.
COAST IS CLEAR, GUYS!
FREEDOM FIGHTERS!
TAKE THE WEST HALL! SONIC, YOU'RE ON POINT!
SWEET!
CHAOTIX! YOU HAVE THE EAST HALL! JULIE-SU, KEEP ME POSTED!

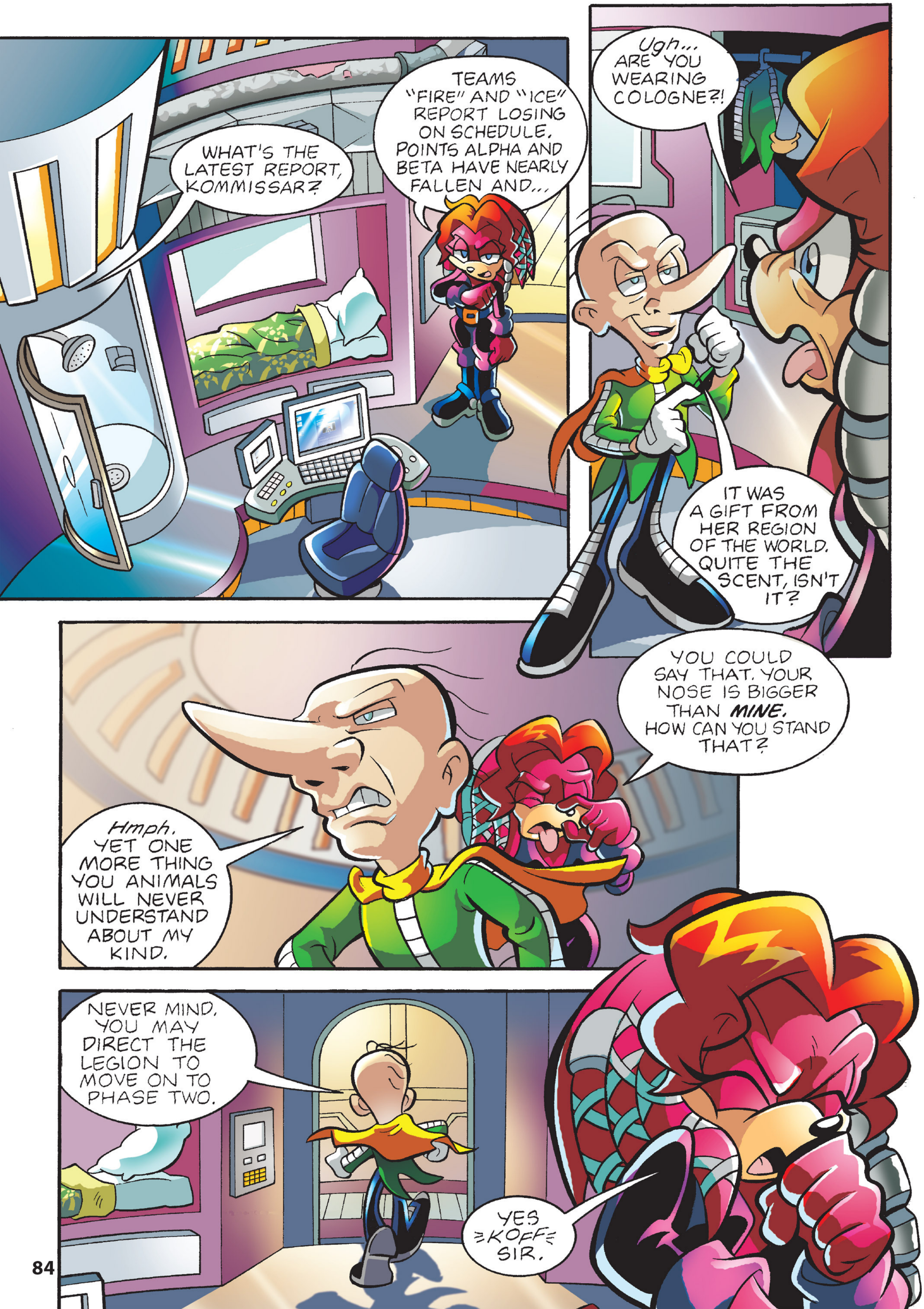

I CAN'T SMASH YOU GUYS LIKE BADNIKS, BUT YOU'RE JUST AS MUCH FUN TO JUMP ON!
THIS IS SO EXCITING! IN THE THICK OF THE FINAL BATTLE WITH THE LOVE OF MY LIFE!
WEEE!
IT'S ESPECIALLY NICE SINCE WE WERE ALL PRISONERS FOR MOST OF THE FIGHT LAST TIME!*
*THE CLASSIC MILESTONE STH #50
AND I WOULDN'T HAVE IT ANY OTHER WAY. KEEP UP THE PACE, GUYS!

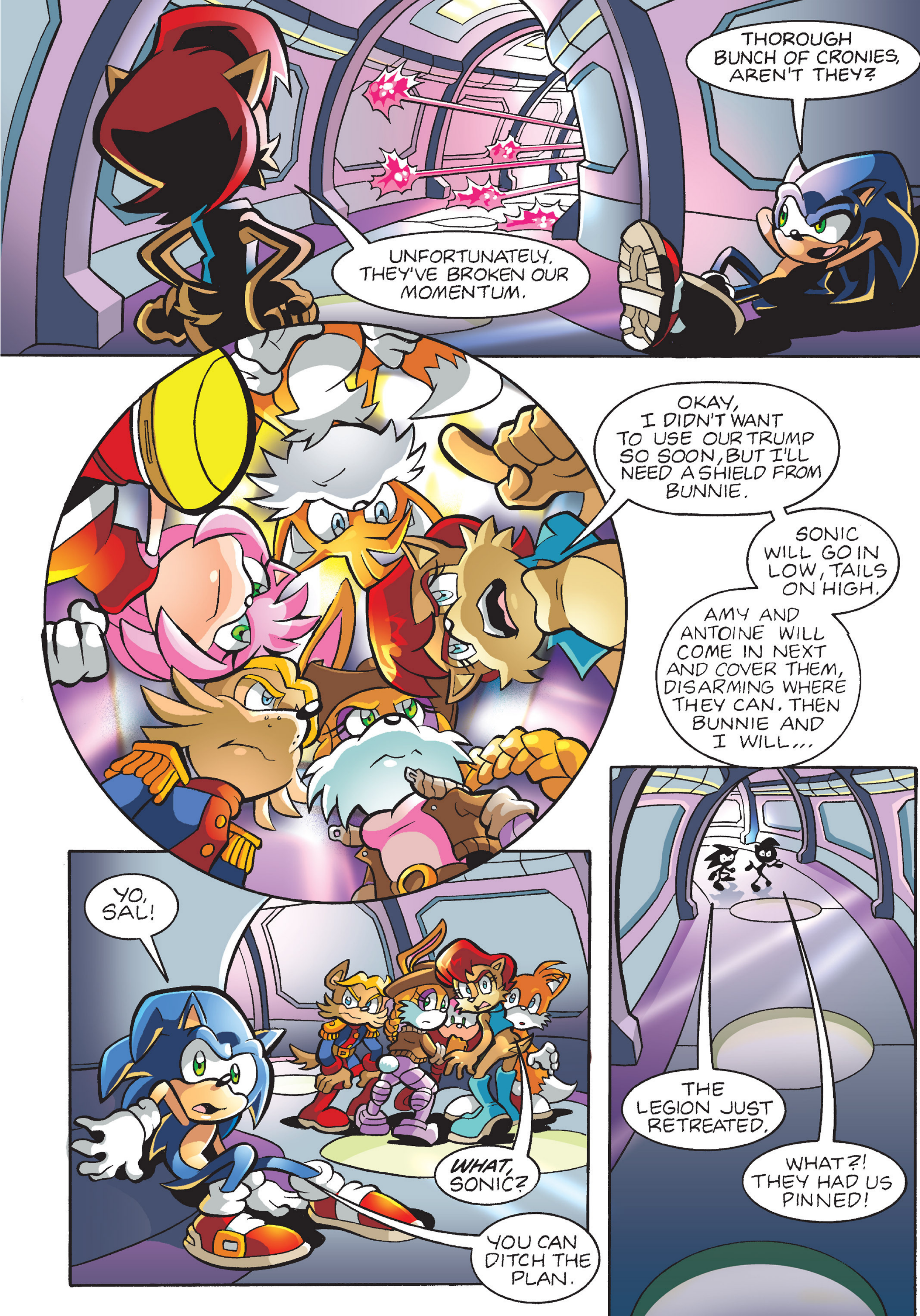

GOT YER BACK, SUGAH-TWAN!
MERCI BEAUCOUP, MON AMOR. THERE IZ ONE BEHIND YOU.
THANKS, HON.
TAILS MADE A GOOD POINT, Y'KNOW? AH THINK THIS IS THE FIRST TIME WE'RE ALL TOGETHER FOR THIS.
OUI. WE ALMOST DID NOT MAKE IT OUT OF ZE PRISON CAMP IN DOWNUNDA.*
*YEP, STILL TALKING ABOUT STH#50.
I'VE GOT YOU ALL BEAT. I WAS "DEAD" DURING ALL THAT.
OH, STOP IT! YOU'RE HORRIBLE!
KEEP UP THE PRESSURE, TEAM!
WE DON'T WANT TO KEEP THE CHAOTIX WAITING!

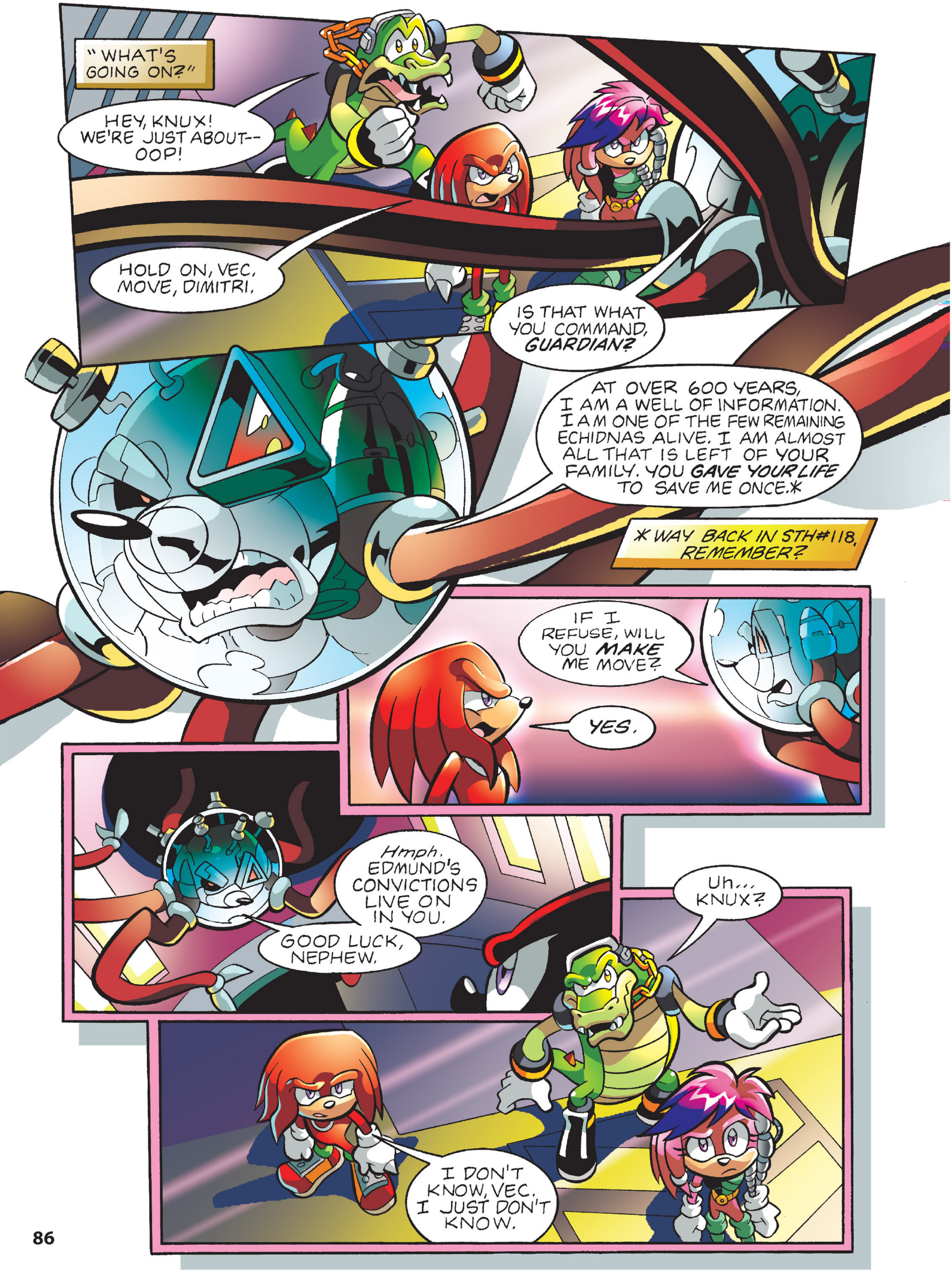

FEEL WEIRD BLASTING YOUR OLD COMRADES?
EVER GET TIRED OF BEING SO DENSE?
AND THE LEGION STOPPED BEING MY COMRADES A *LONG* TIME AGO!
I NOTICE YOU'VE STILL GOT THAT TECH HANGING OFF YOUR HEAD, THOUGH.
BEHIND YOU!
...THANKS.
LET'S NOT MAKE A HABIT OF RESCUING EACH OTHER.
NO WAY! WE DON'T WANT FOLKS THINKING WE LIKE EACH OTHER.

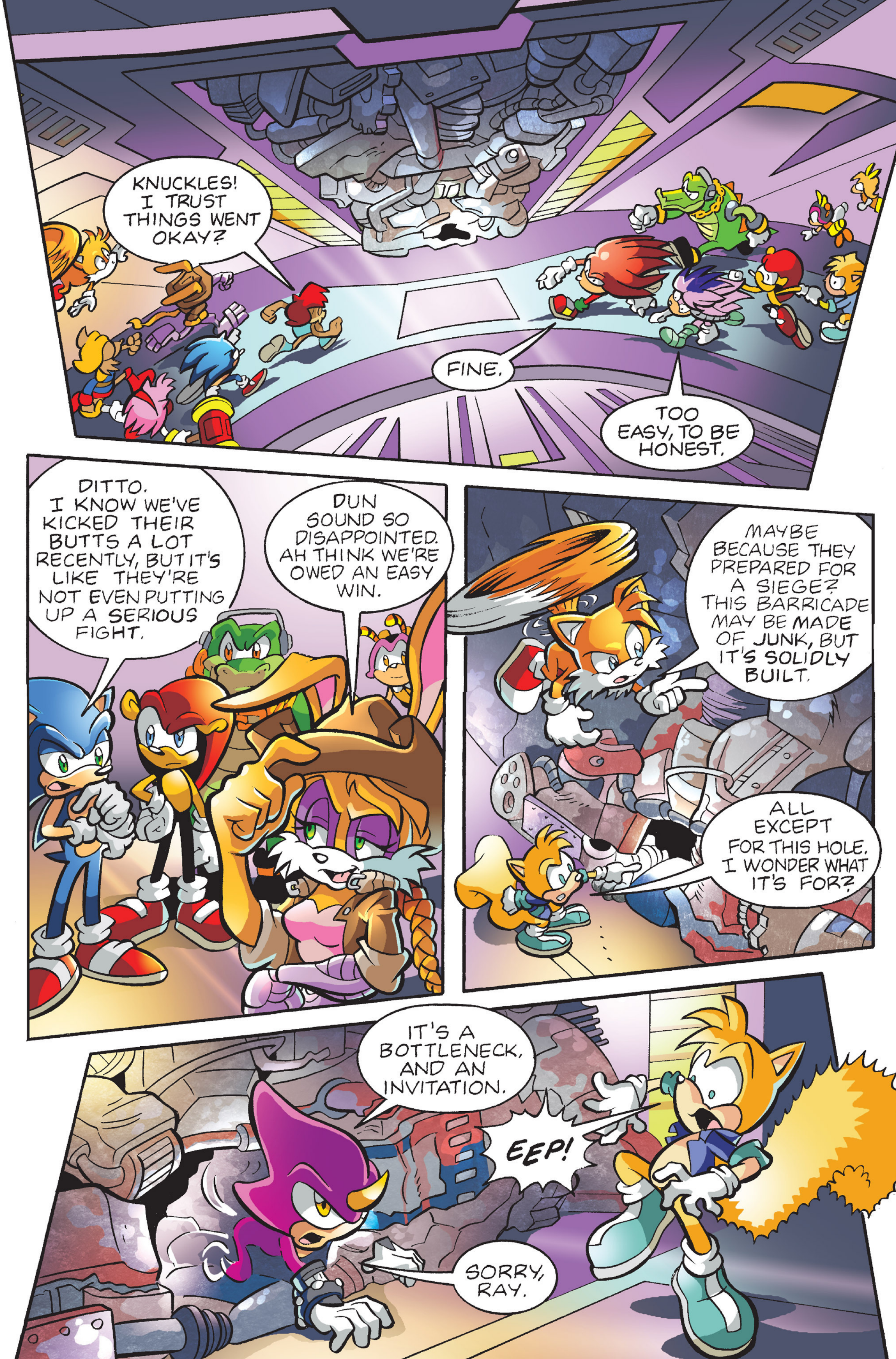

STAY BACK! WE'RE PINNED DOWN!
CHARMY AND FRIENDS TO THE RESCUE!
WEEEEEE!
TAKE THAT!
AND THAT!
AND SOME OF THOSE!
HOW DO YOU LIKE THAT? THE ONES WE SWORE TO PROTECT...
...END UP SAVING US.

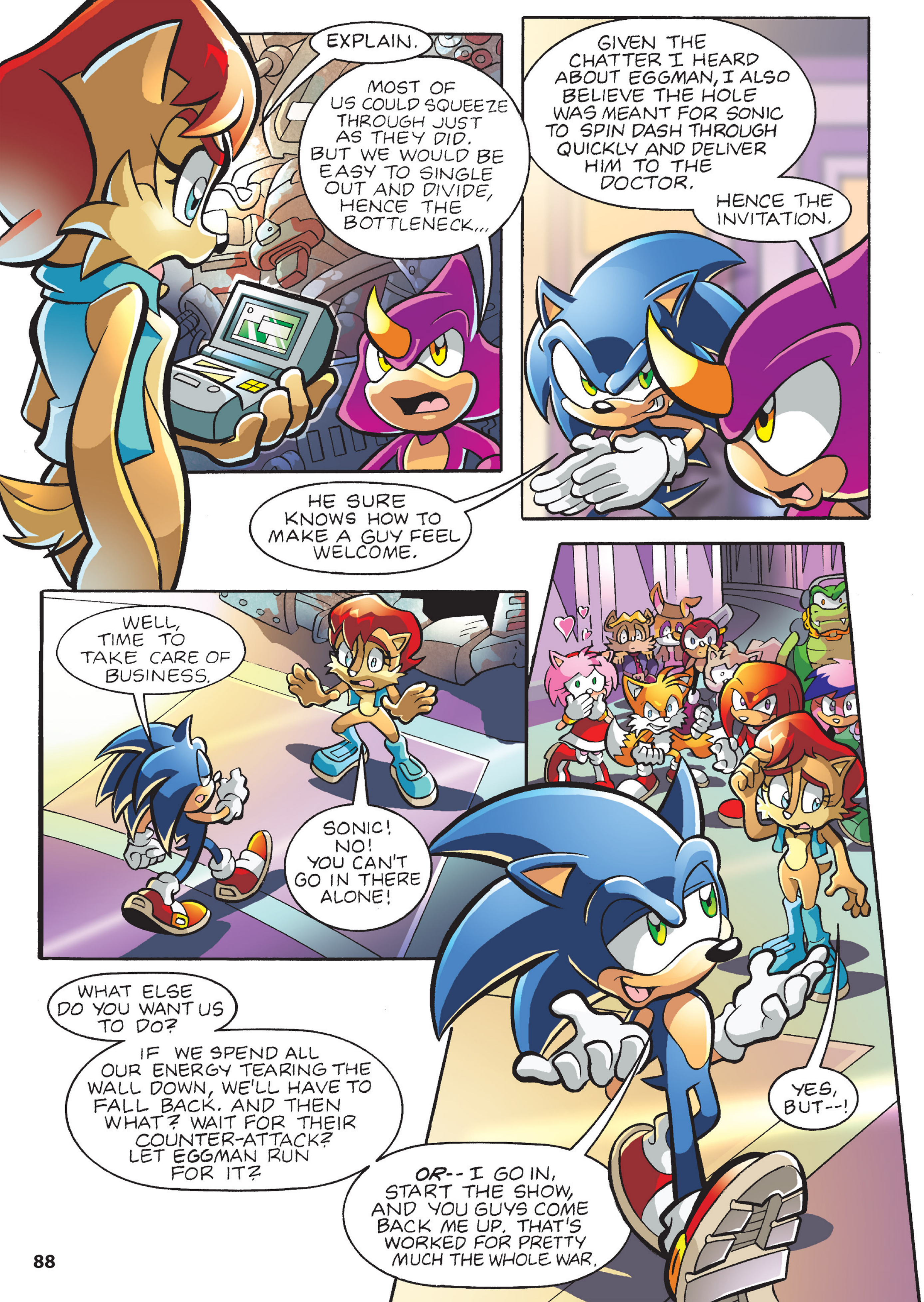

WE'VE GOT THEM ON THE RUN, KNUX.
HEY. ARE YOU OKAY? CAN YOU GO THROUGH WITH THIS?
THEY MAY BE HALF THE LAST OF OUR KIND, BUT THEY'RE STILL WORKING FOR EGGMAN. WE HAVE TO STOP THEM FOR THEIR OWN GOOD. YOU WITH ME?
ALWAYS.
THEN LET'S HURRY UP AND--
--YOU!
THAT'S FAR ENOUGH, CHILDREN.

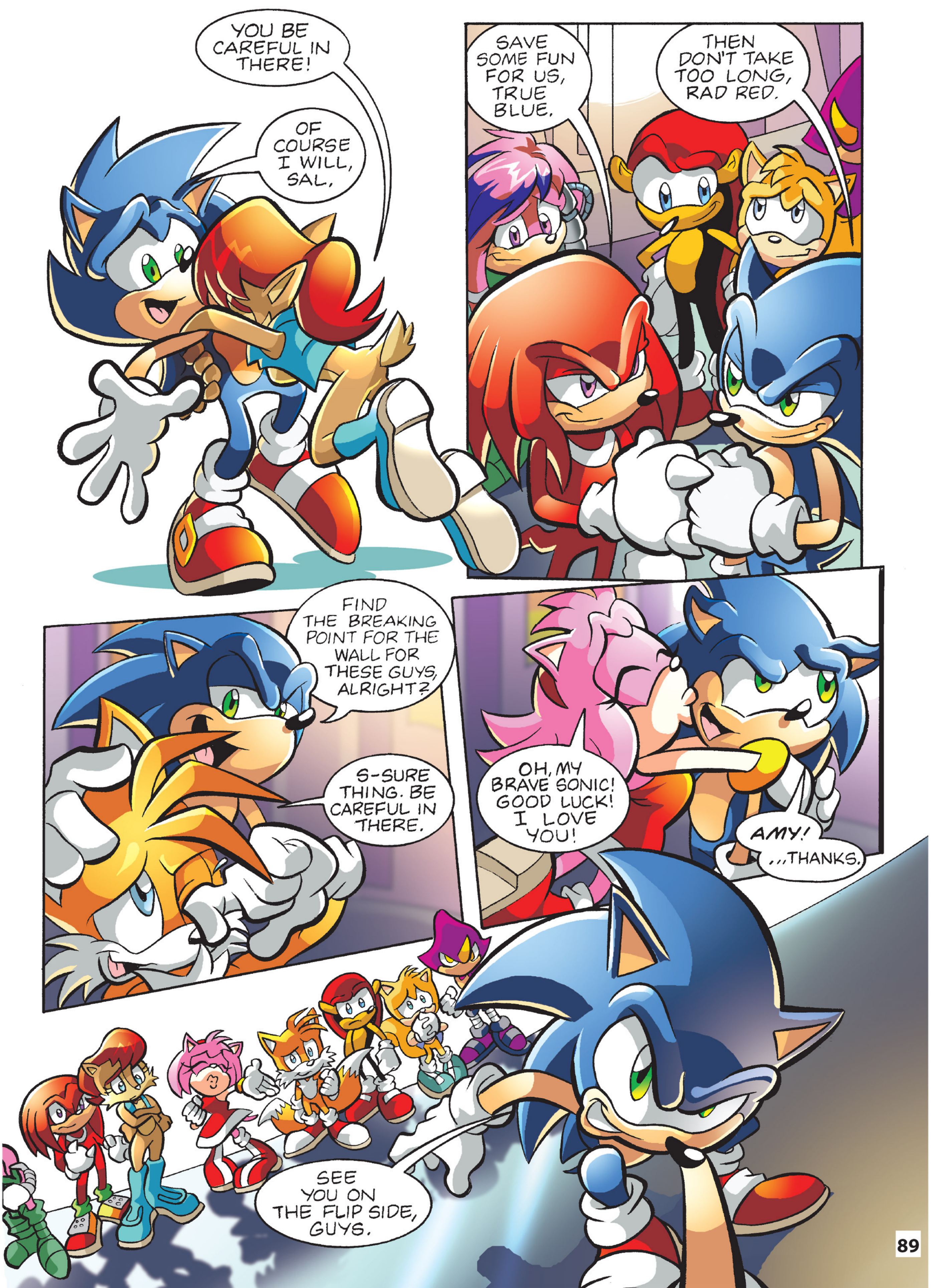

WHAT'S THE LATEST REPORT, KOMMISSAR?
TEAMS "FIRE" AND "ICE" REPORT LOSING ON SCHEDULE. POINTS ALPHA AND BETA HAVE NEARLY FALLEN AND...
Ugh... ARE YOU WEARING COLOGNE?!
IT WAS A GIFT FROM HER REGION OF THE WORLD. QUITE THE SCENT, ISN'T IT?
YOU COULD SAY THAT. YOUR NOSE IS BIGGER THAN ***MINE.*** HOW CAN YOU STAND THAT?
Hmph. YET ONE MORE THING YOU ANIMALS WILL NEVER UNDERSTAND ABOUT MY KIND.
NEVER MIND. YOU MAY DIRECT THE LEGION TO MOVE ON TO PHASE TWO.
YES =KOFF= SIR.

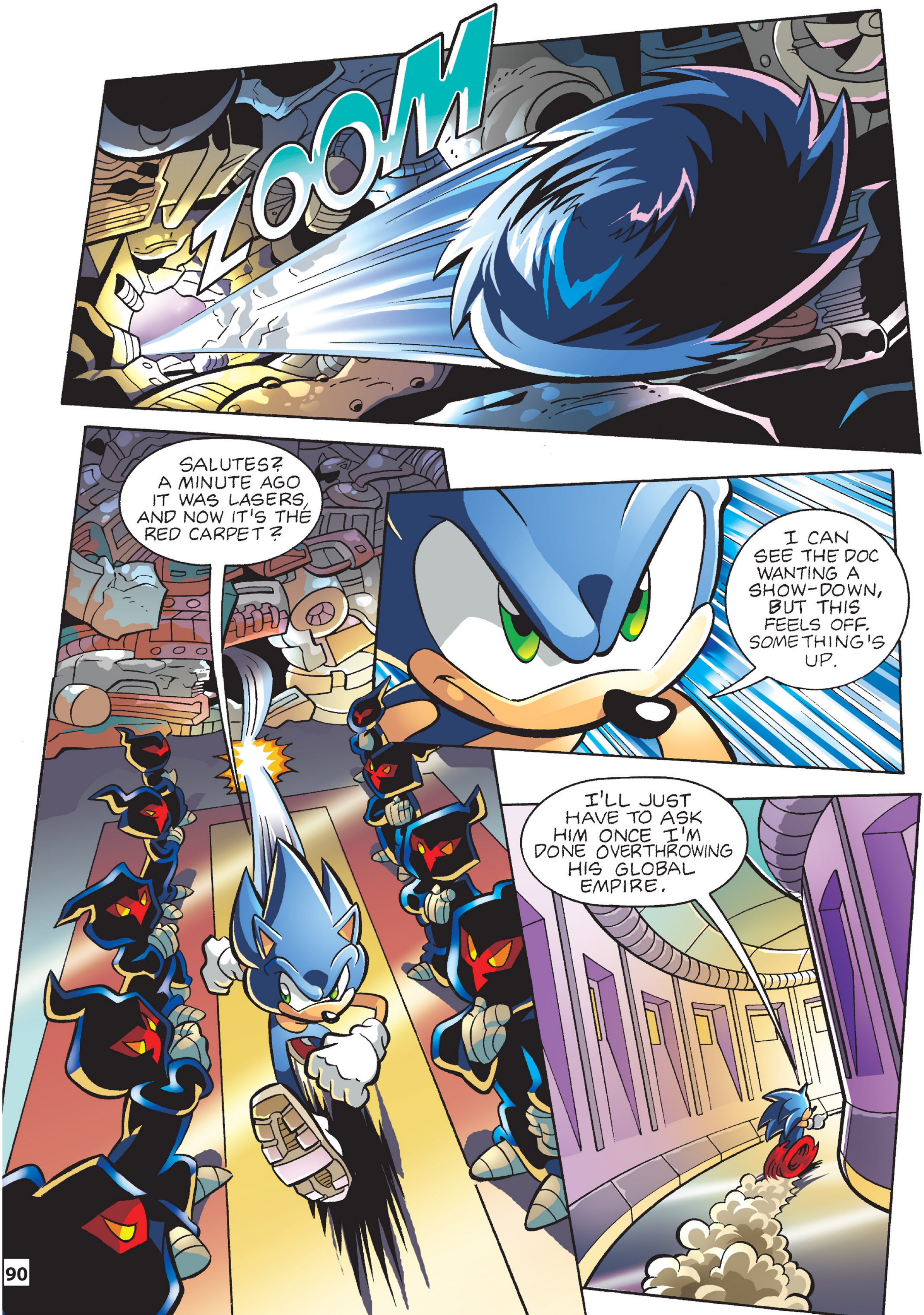

THOROUGH BUNCH OF CRONIES, AREN'T THEY?
UNFORTUNATELY, THEY'VE BROKEN OUR MOMENTUM.
OKAY, I DIDN'T WANT TO USE OUR TRUMP SO SOON, BUT I'LL NEED A SHIELD FROM BUNNIE.
SONIC WILL GO IN LOW, TAILS ON HIGH.
AMY AND ANTOINE WILL COME IN NEXT AND COVER THEM, DISARMING WHERE THEY CAN. THEN BUNNIE AND I WILL...
YO, SAL!
WHAT, SONIC?
YOU CAN DITCH THE PLAN.
THE LEGION JUST RETREATED.
WHAT?! THEY HAD US PINNED!

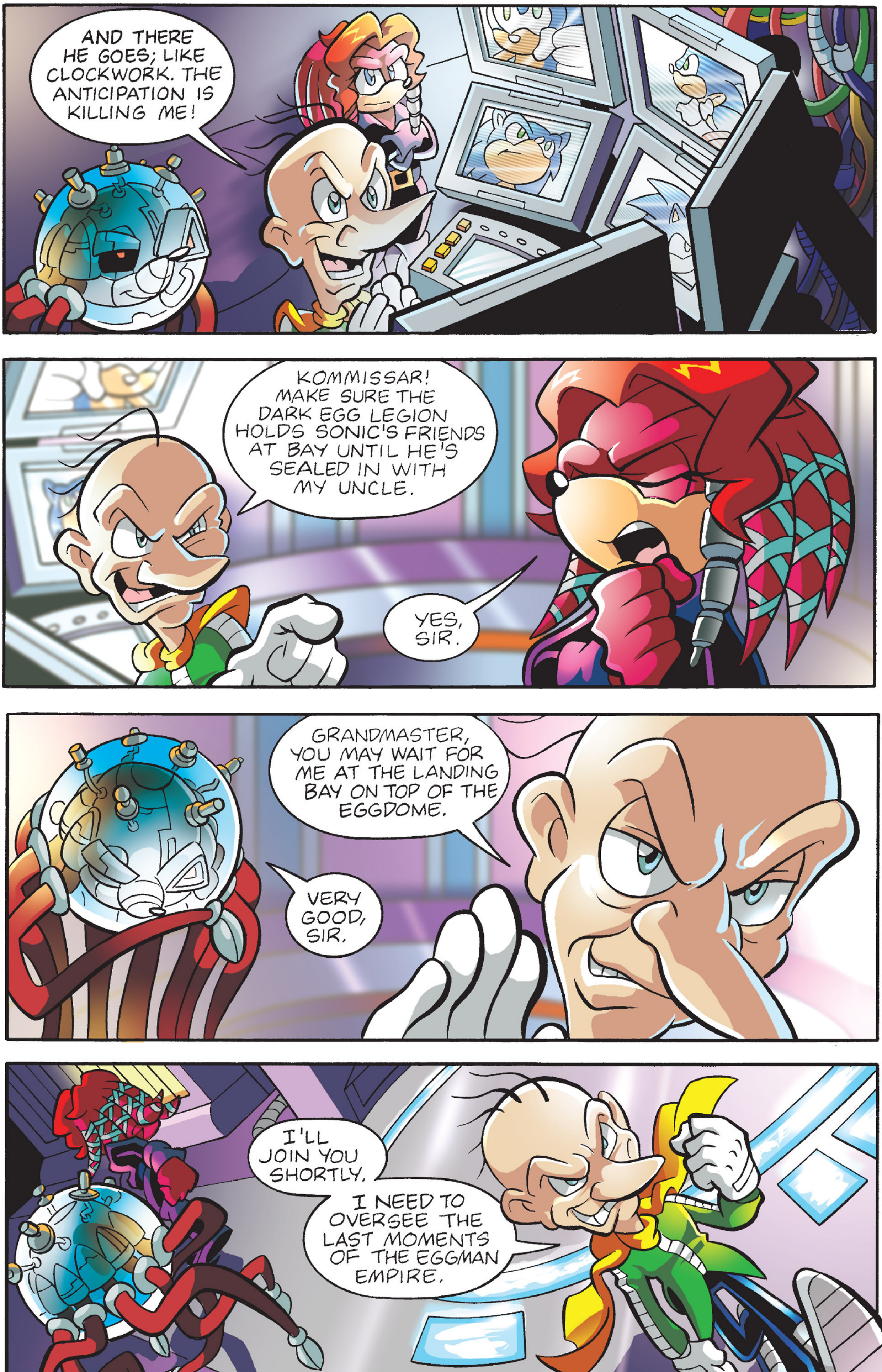

"WHAT'S GOING ON?"
HEY, KNUX! WE'RE JUST ABOUT-- OOP!
HOLD ON, VEC. MOVE, DIMITRI.
IS THAT WHAT YOU COMMAND, *GUARDIAN?*
AT OVER 600 YEARS, I AM A WELL OF INFORMATION. I AM ONE OF THE FEW REMAINING ECHIDNAS ALIVE. I AM ALMOST ALL THAT IS LEFT OF YOUR FAMILY. YOU *GAVE YOUR LIFE* TO SAVE ME ONCE.*
*WAY BACK IN STH #118, REMEMBER?
IF I REFUSE, WILL YOU *MAKE* ME MOVE?
YES.
Hmph. EDMUND'S CONVICTIONS LIVE ON IN YOU.
GOOD LUCK, NEPHEW.
Uh... KNUX?
I DON'T KNOW, VEC. I JUST DON'T KNOW.

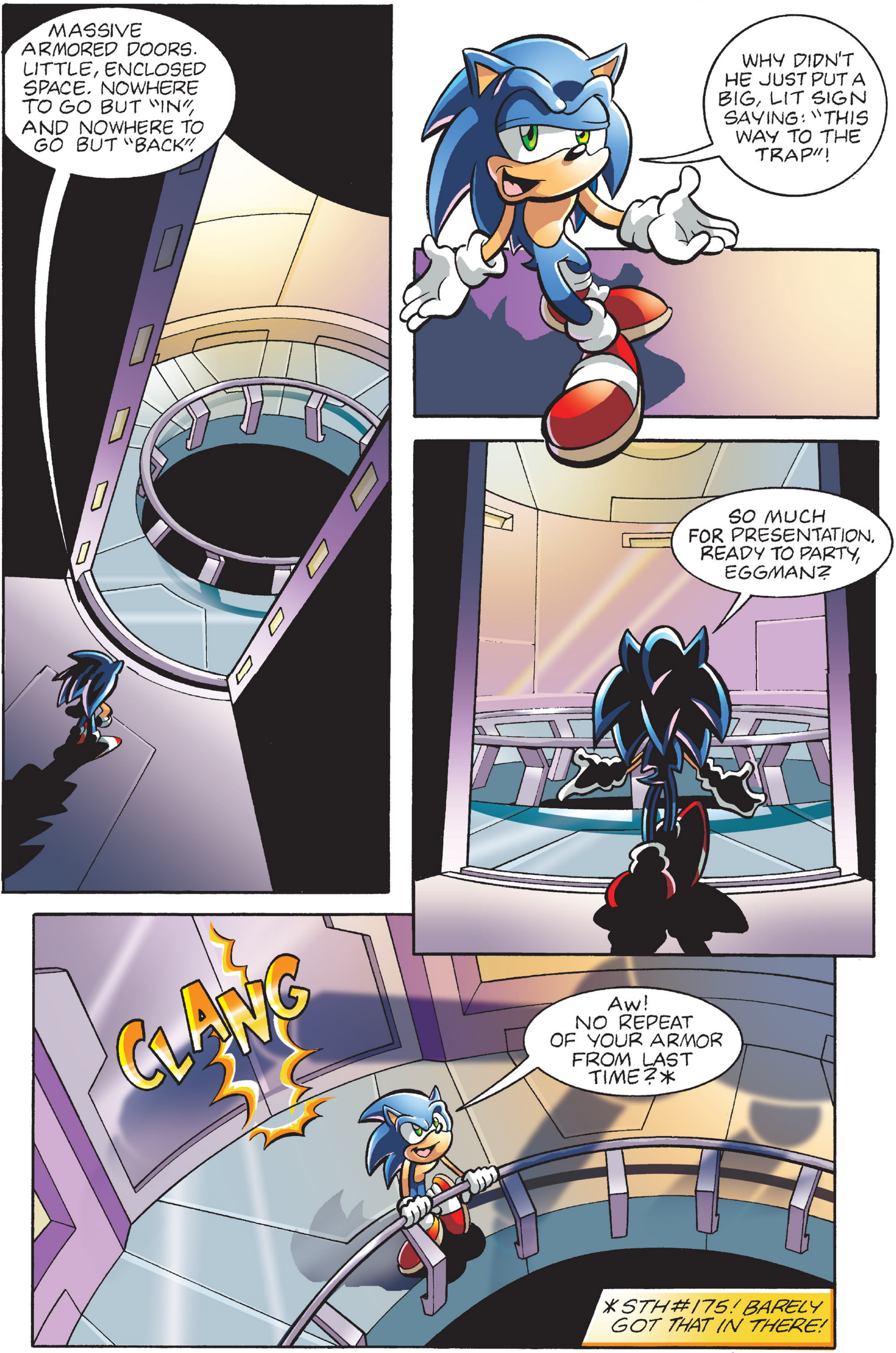

KNUCKLES! I TRUST THINGS WENT OKAY?
FINE.
TOO EASY, TO BE HONEST.
DITTO. I KNOW WE'VE KICKED THEIR BUTTS A LOT RECENTLY, BUT IT'S LIKE THEY'RE NOT EVEN PUTTING UP A SERIOUS FIGHT.
DUN SOUND SO DISAPPOINTED. AH THINK WE'RE OWED AN EASY WIN.
MAYBE BECAUSE THEY PREPARED FOR A SIEGE? THIS BARRICADE MAY BE MADE OF JUNK, BUT IT'S SOLIDLY BUILT.
ALL EXCEPT FOR THIS HOLE. I WONDER WHAT IT'S FOR?
IT'S A BOTTLENECK, AND AN INVITATION.
EEP!
SORRY, RAY.

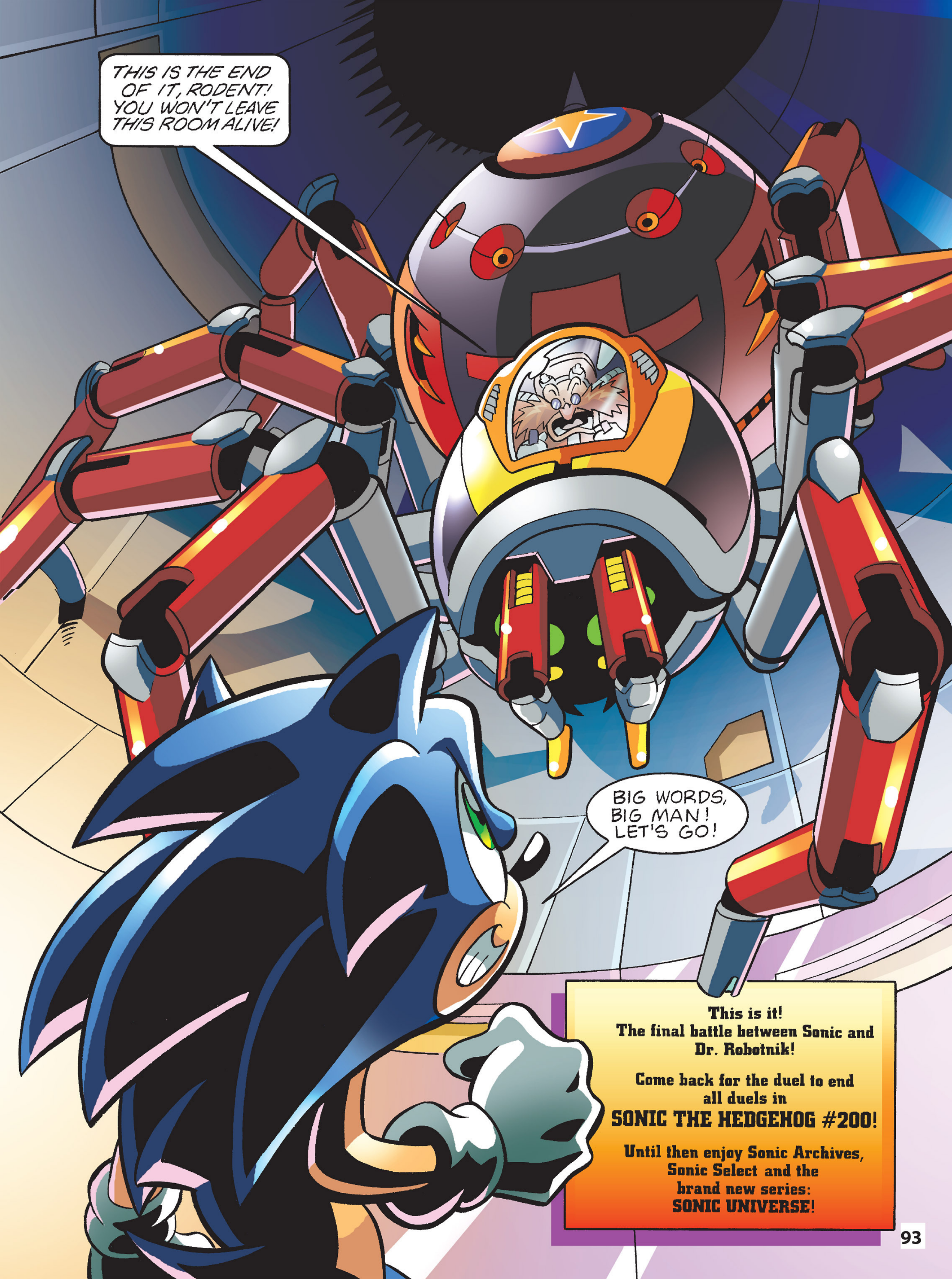

EXPLAIN.
MOST OF US COULD SQUEEZE THROUGH JUST AS THEY DID. BUT WE WOULD BE EASY TO SINGLE OUT AND DIVIDE, HENCE THE BOTTLENECK...
GIVEN THE CHATTER I HEARD ABOUT EGGMAN, I ALSO BELIEVE THE HOLE WAS MEANT FOR SONIC TO SPIN DASH THROUGH QUICKLY AND DELIVER HIM TO THE DOCTOR.
HENCE THE INVITATION.
HE SURE KNOWS HOW TO MAKE A GUY FEEL WELCOME.
WELL, TIME TO TAKE CARE OF BUSINESS.
SONIC! NO! YOU CAN'T GO IN THERE ALONE!
WHAT ELSE DO YOU WANT US TO DO?
IF WE SPEND ALL OUR ENERGY TEARING THE WALL DOWN, WE'LL HAVE TO FALL BACK. AND THEN WHAT? WAIT FOR THEIR COUNTER-ATTACK? LET EGGMAN RUN FOR IT?
YES, BUT--!
OR-- I GO IN, START THE SHOW, AND YOU GUYS COME BACK ME UP. THAT'S WORKED FOR PRETTY MUCH THE WHOLE WAR.


YOU BE CAREFUL IN THERE!
OF COURSE I WILL, SAL.
SAVE SOME FUN FOR US, TRUE BLUE.
THEN DON'T TAKE TOO LONG, RAD RED.
FIND THE BREAKING POINT FOR THE WALL FOR THESE GUYS, ALRIGHT?
S-SURE THING. BE CAREFUL IN THERE.
OH, MY BRAVE SONIC! GOOD LUCK! I LOVE YOU!
AMY! ...THANKS.
SEE YOU ON THE FLIP SIDE, GUYS.


ZOOM
SALUTES? A MINUTE AGO IT WAS LASERS, AND NOW IT'S THE RED CARPET?
I CAN SEE THE DOC WANTING A SHOW-DOWN, BUT THIS FEELS OFF. SOMETHING'S UP.
I'LL JUST HAVE TO ASK HIM ONCE I'M DONE OVERTHROWING HIS GLOBAL EMPIRE.


AND THERE HE GOES; LIKE CLOCKWORK. THE ANTICIPATION IS KILLING ME!
KOMMISSAR! MAKE SURE THE DARK EGG LEGION HOLDS SONIC'S FRIENDS AT BAY UNTIL HE'S SEALED IN WITH MY UNCLE.
YES, SIR.
GRANDMASTER, YOU MAY WAIT FOR ME AT THE LANDING BAY ON TOP OF THE EGGDOME.
VERY GOOD, SIR.
I'LL JOIN YOU SHORTLY.
I NEED TO OVERSEE THE LAST MOMENTS OF THE EGGMAN EMPIRE.

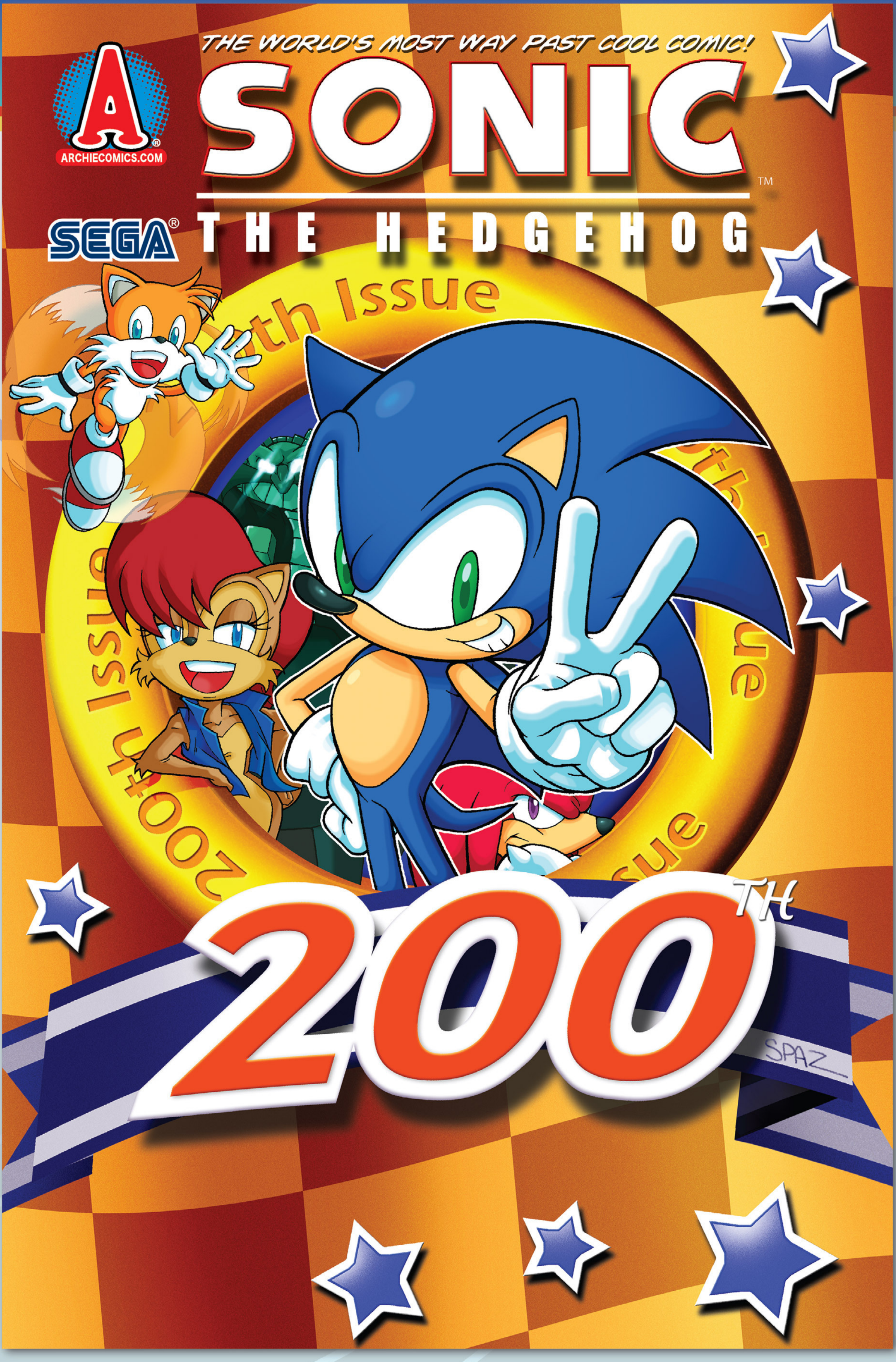

MASSIVE ARMORED DOORS. LITTLE, ENCLOSED SPACE. NOWHERE TO GO BUT "IN", AND NOWHERE TO GO BUT "BACK".
WHY DIDN'T HE JUST PUT A BIG, LIT SIGN SAYING: "THIS WAY TO THE TRAP"!
SO MUCH FOR PRESENTATION. READY TO PARTY, EGGMAN?
CLANG
AW! NO REPEAT OF YOUR ARMOR FROM LAST TIME?*
*STH#175! BARELY GOT THAT IN THERE!


THIS IS THE END OF IT, RODENT! YOU WON'T LEAVE THIS ROOM ALIVE!
BIG WORDS, BIG MAN! LET'S GO!

This is it!
The final battle between Sonic and Dr. Robotnik!

Come back for the duel to end all duels in
SONIC THE HEDGEHOG #200!

Until then enjoy Sonic Archives, Sonic Select and the brand new series:
SONIC UNIVERSE!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THE HEDGEHOG
200th Issue
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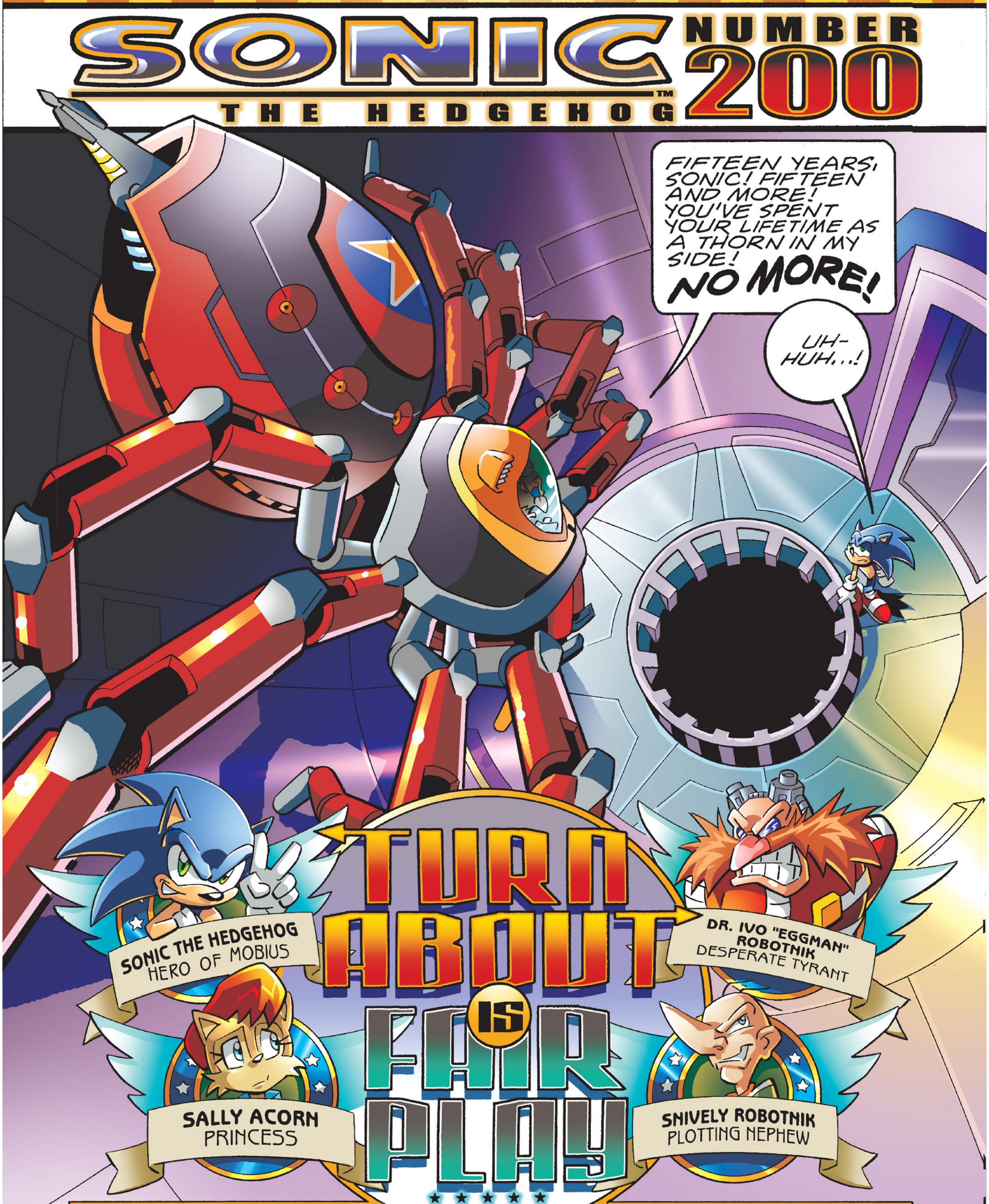
200TH
SPAZ


SONIC THE HEDGEHOG™
NUMBER 200
FIFTEEN YEARS, SONIC! FIFTEEN AND MORE! YOU'VE SPENT YOUR LIFETIME AS A THORN IN MY SIDE! NO MORE!
UH-HUH...!
TURN ABOUT IS FAIR PLAY
SONIC THE HEDGEHOG
HERO OF MOBIUS
DR. IVO "EGGMAN" ROBOTNIK
DESPERATE TYRANT
SALLY ACORN
PRINCESS
SNIVELY ROBOTNIK
PLOTTING NEPHEW

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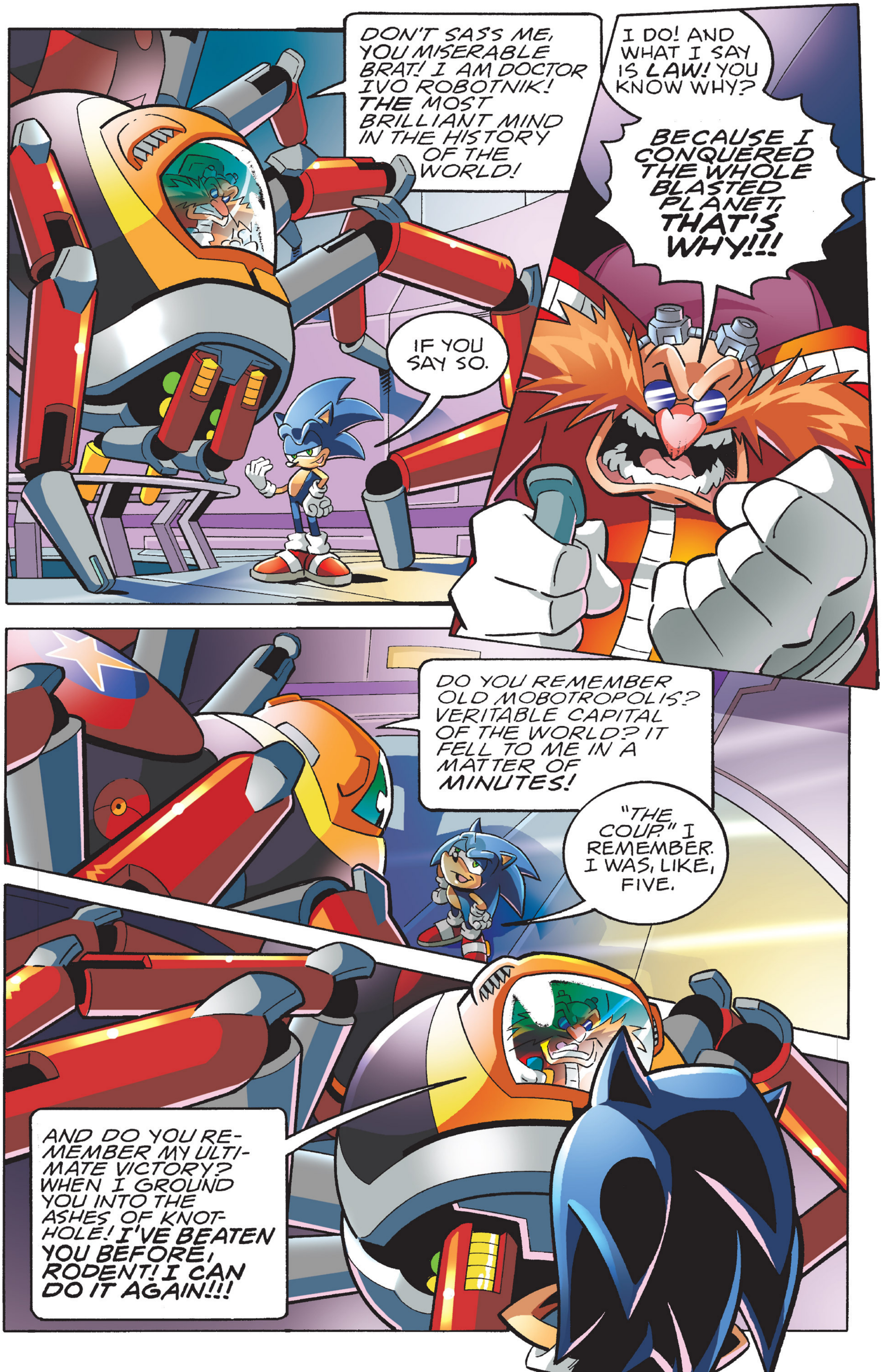
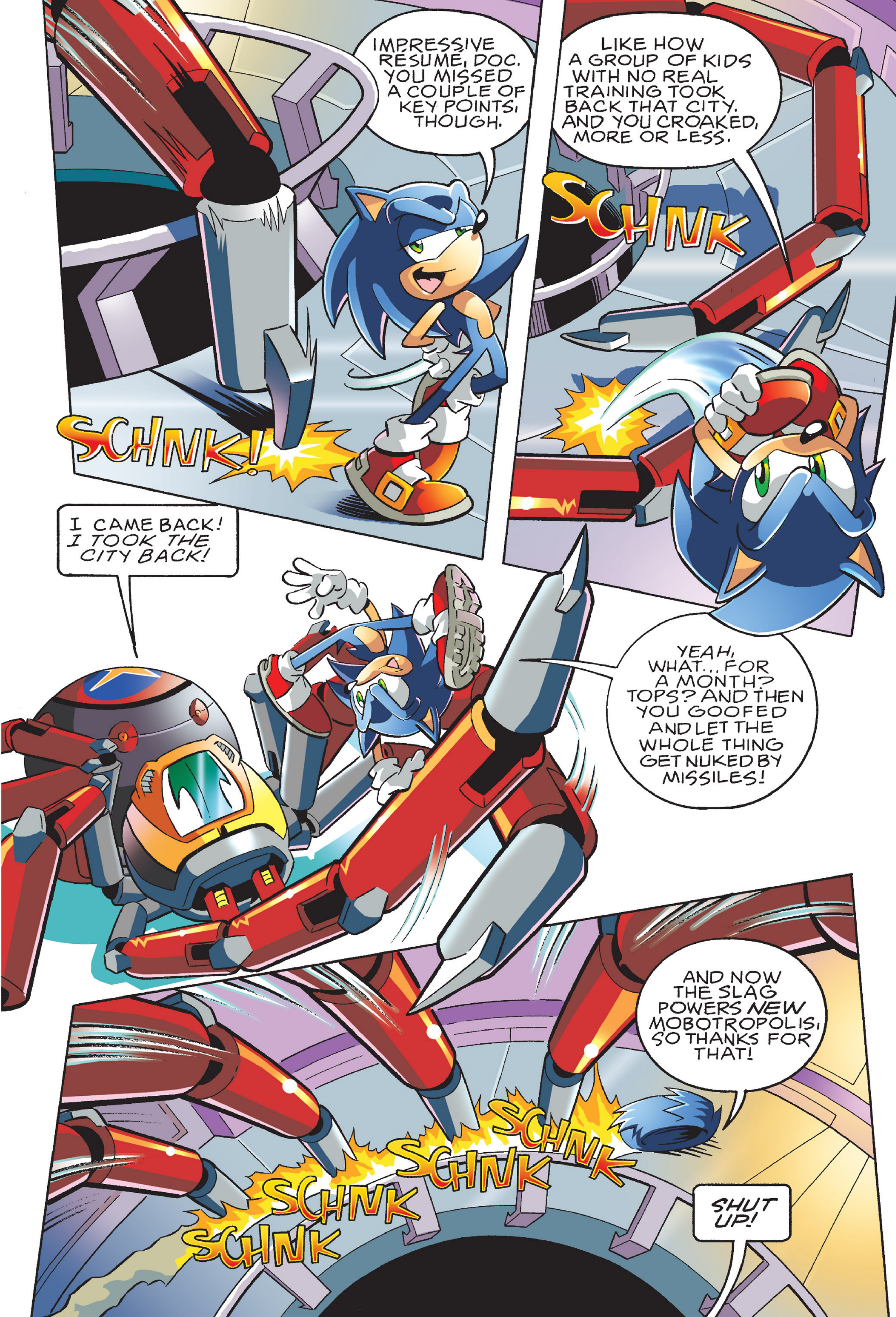
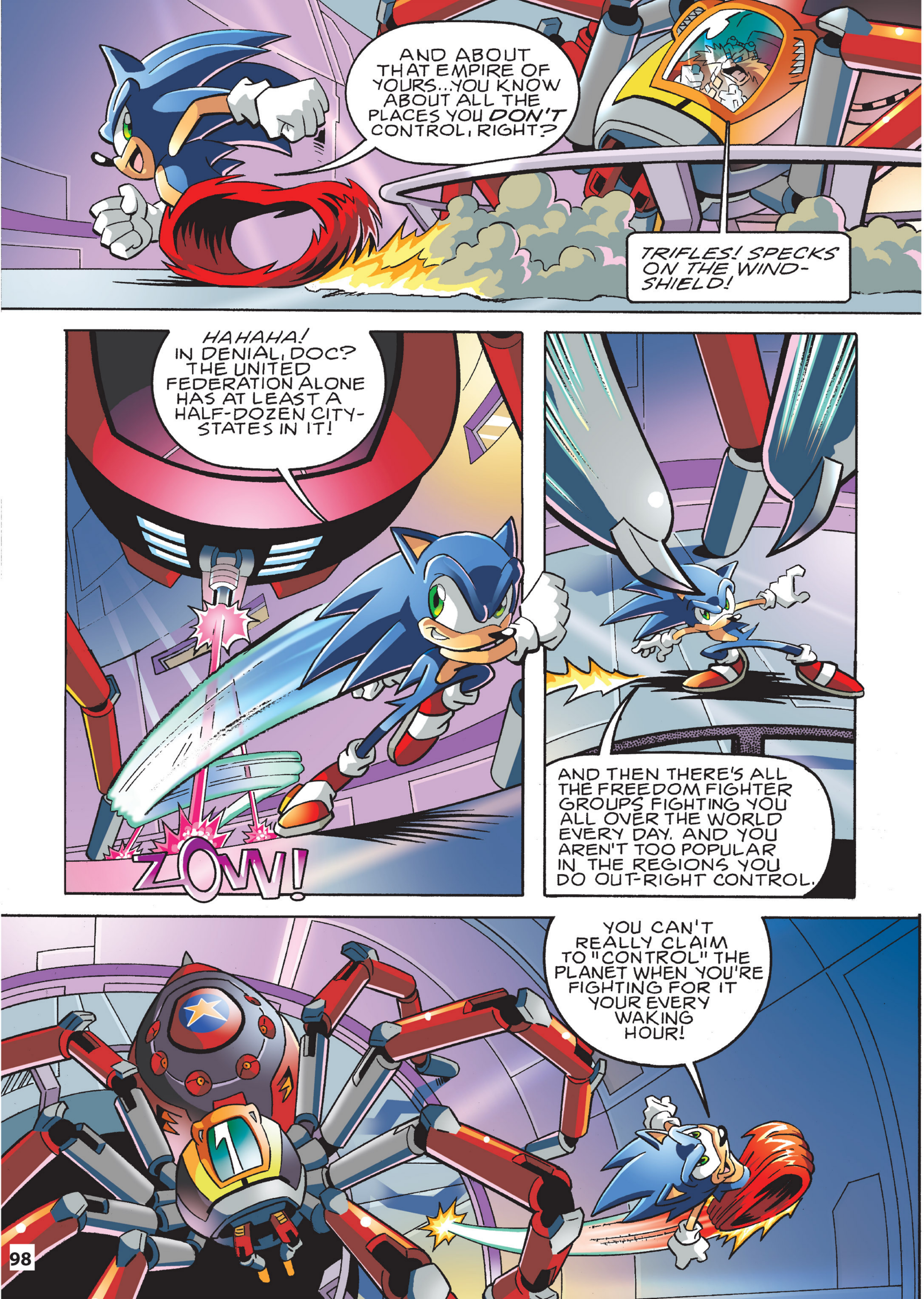
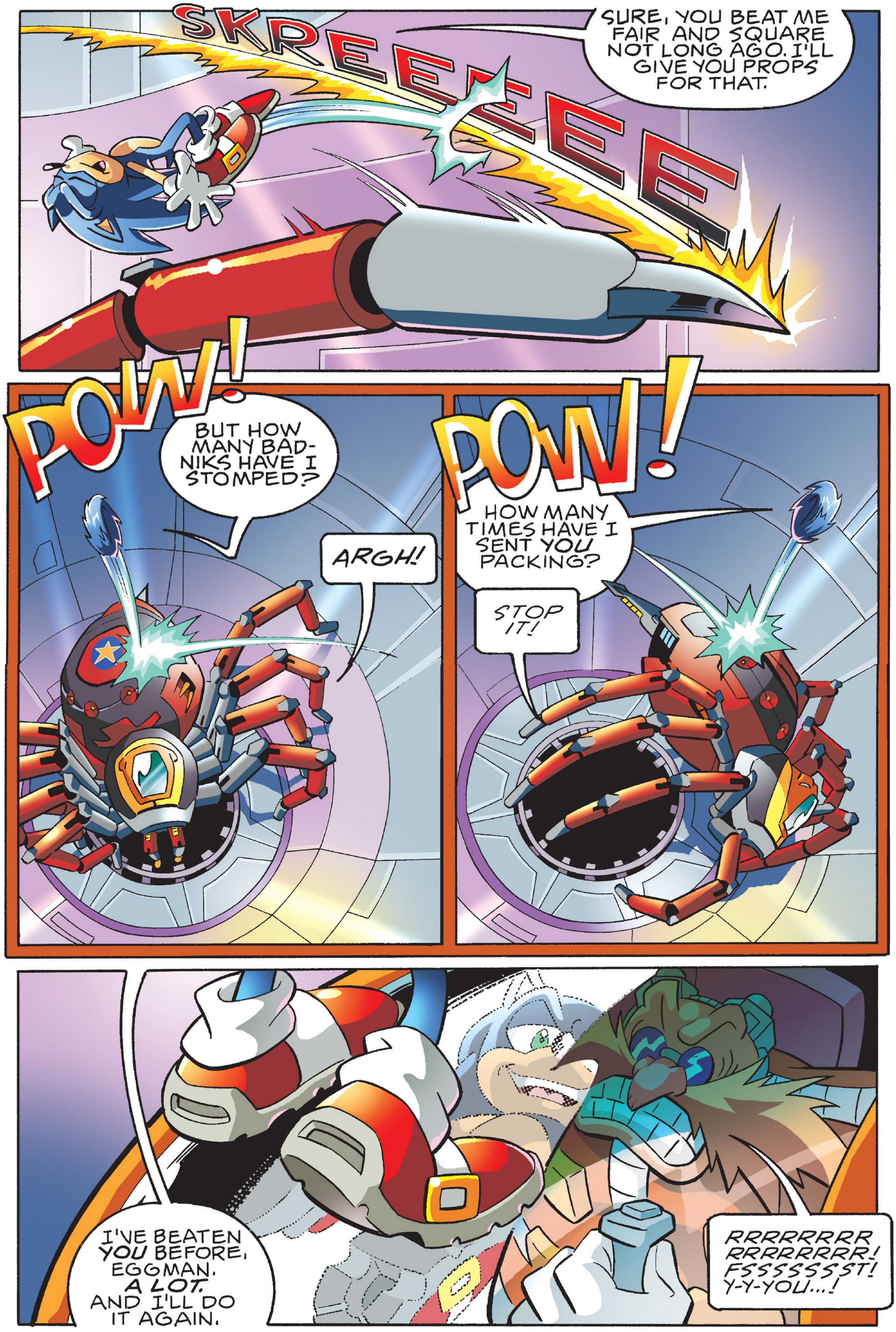
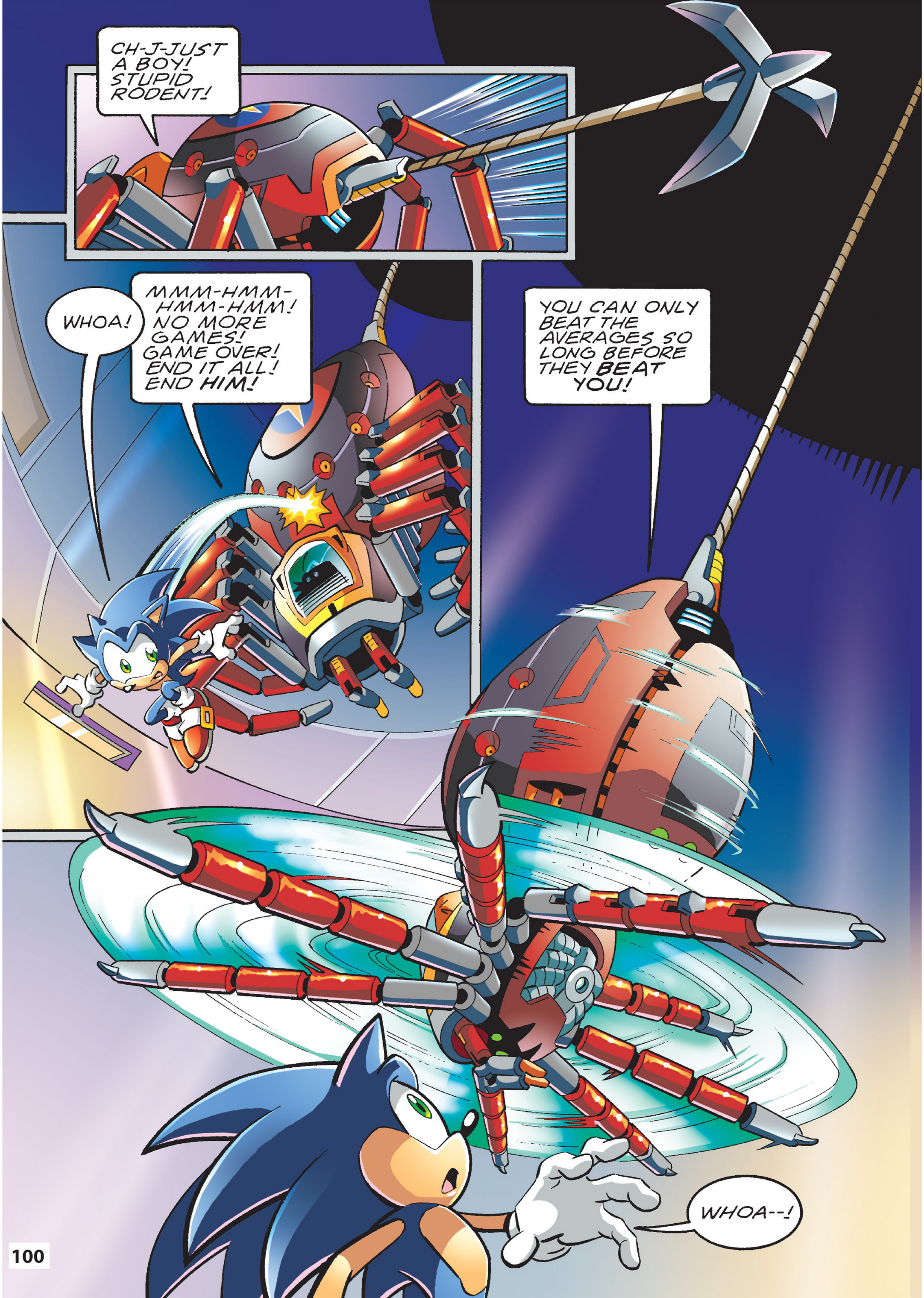
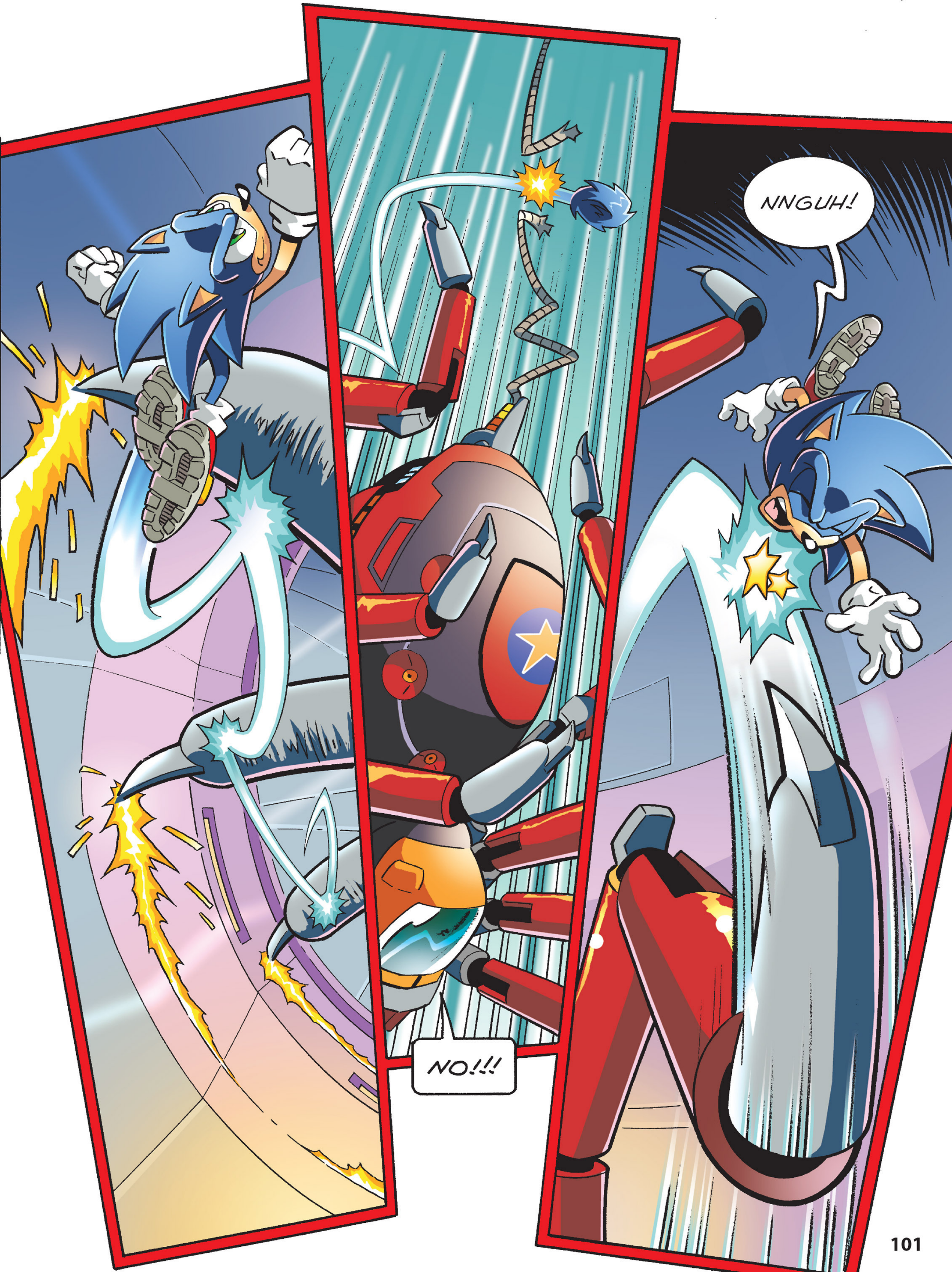

DON'T SASS ME, YOU MISERABLE BRAT! I AM DOCTOR IVO ROBOTNIK! THE MOST BRILLIANT MIND IN THE HISTORY OF THE WORLD!
IF YOU SAY SO.
I DO! AND WHAT I SAY IS LAW! YOU KNOW WHY?
BECAUSE I CONQUERED THE WHOLE BLASTED PLANET, THAT'S WHY!!!
DO YOU REMEMBER OLD MOBOTROPOLIS? VERITABLE CAPITAL OF THE WORLD? IT FELL TO ME IN A MATTER OF MINUTES!
"THE COUP." I REMEMBER. I WAS, LIKE, FIVE.
AND DO YOU REMEMBER MY ULTIMATE VICTORY? WHEN I GROUND YOU INTO THE ASHES OF KNOTHOLE! I'VE BEATEN YOU BEFORE, RODENT! I CAN DO IT AGAIN!!!

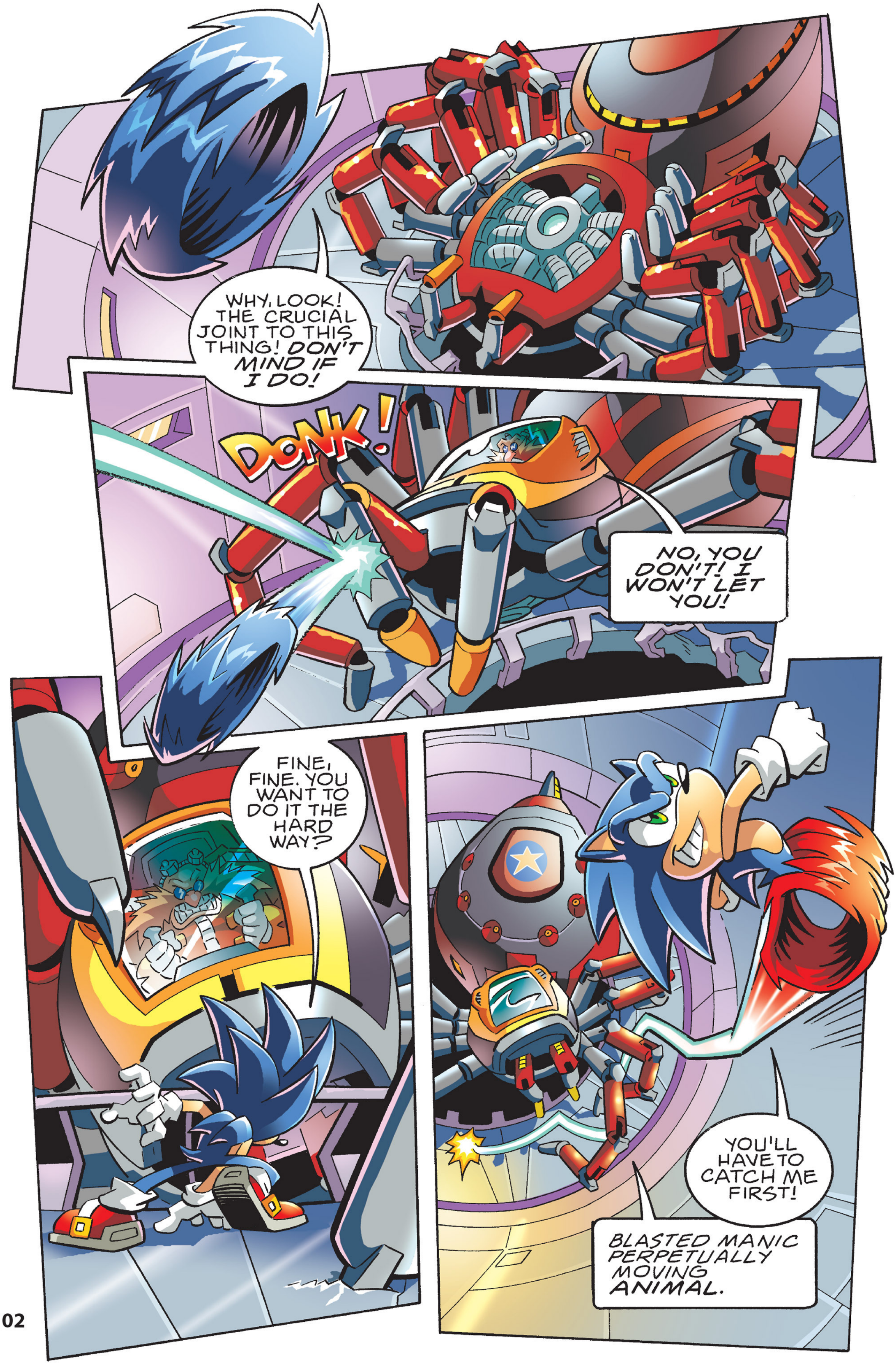

IMPRESSIVE RÉSUMÉ, DOC. YOU MISSED A COUPLE OF KEY POINTS, THOUGH.
SCHNK!
LIKE HOW A GROUP OF KIDS WITH NO REAL TRAINING TOOK BACK THAT CITY. AND YOU CROAKED, MORE OR LESS.
SCHNK
I CAME BACK! *I TOOK THE CITY BACK!*
YEAH, WHAT... FOR A MONTH? TOPS? AND THEN YOU GOOFED AND LET THE WHOLE THING GET NUKED BY MISSILES!
AND NOW THE SLAG POWERS *NEW* MOBOTROPOLIS, SO THANKS FOR THAT!
SCHNK
SCHNK
SCHNK
SCHNK
SHUT UP!

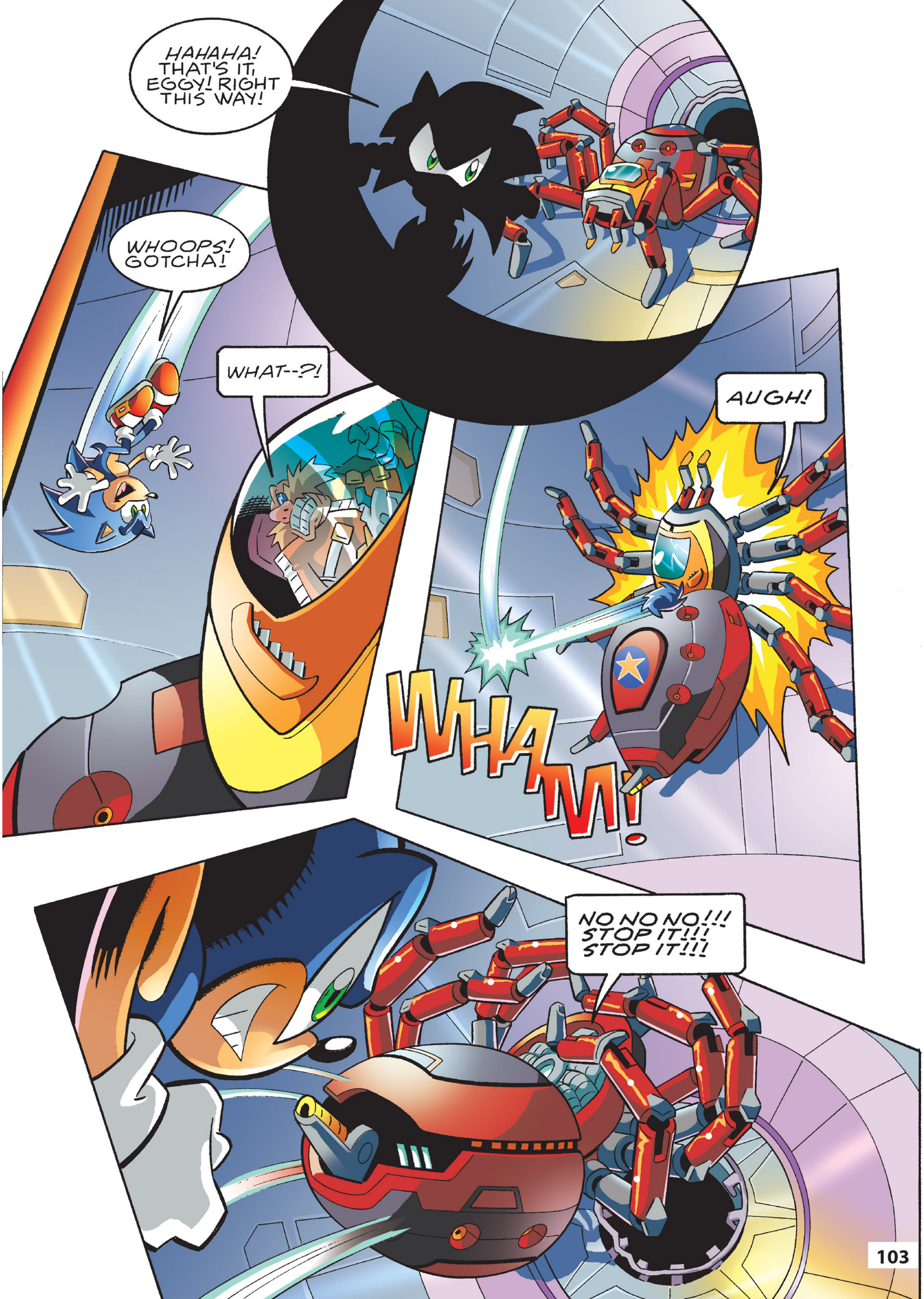

AND ABOUT THAT EMPIRE OF YOURS...YOU KNOW ABOUT ALL THE PLACES YOU *DON'T* CONTROL, RIGHT?
TRIFLES! SPECKS ON THE WINDSHIELD!
HAHAHA! IN DENIAL, DOC? THE UNITED FEDERATION ALONE HAS AT LEAST A HALF-DOZEN CITY-STATES IN IT!
ZOWW!
AND THEN THERE'S ALL THE FREEDOM FIGHTER GROUPS FIGHTING YOU ALL OVER THE WORLD EVERY DAY. AND YOU AREN'T TOO POPULAR IN THE REGIONS YOU DO OUT-RIGHT CONTROL.
YOU CAN'T REALLY CLAIM TO "CONTROL" THE PLANET WHEN YOU'RE FIGHTING FOR IT YOUR EVERY WAKING HOUR!

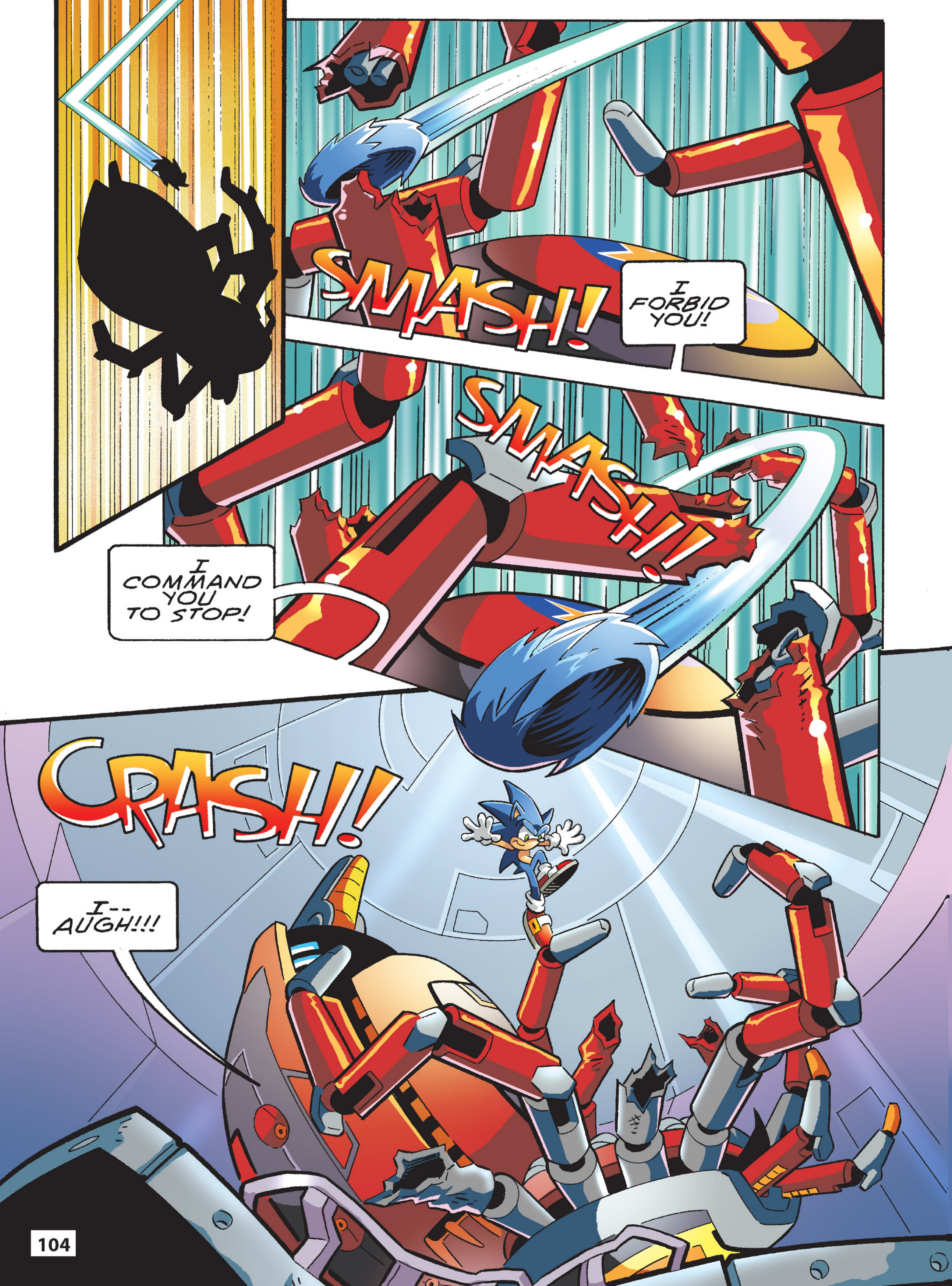

SKREEEEEEE
SURE, YOU BEAT ME FAIR AND SQUARE NOT LONG AGO. I'LL GIVE YOU PROPS FOR THAT.
POW!
BUT HOW MANY BADNIKS HAVE I STOMPED?
ARGH!
POW!
HOW MANY TIMES HAVE I SENT YOU PACKING?
STOP IT!
I'VE BEATEN YOU BEFORE, EGGMAN. A LOT. AND I'LL DO IT AGAIN.
RRRRRRRR RRRRRRRR! FSSSSSSST! Y-Y-YOU...!

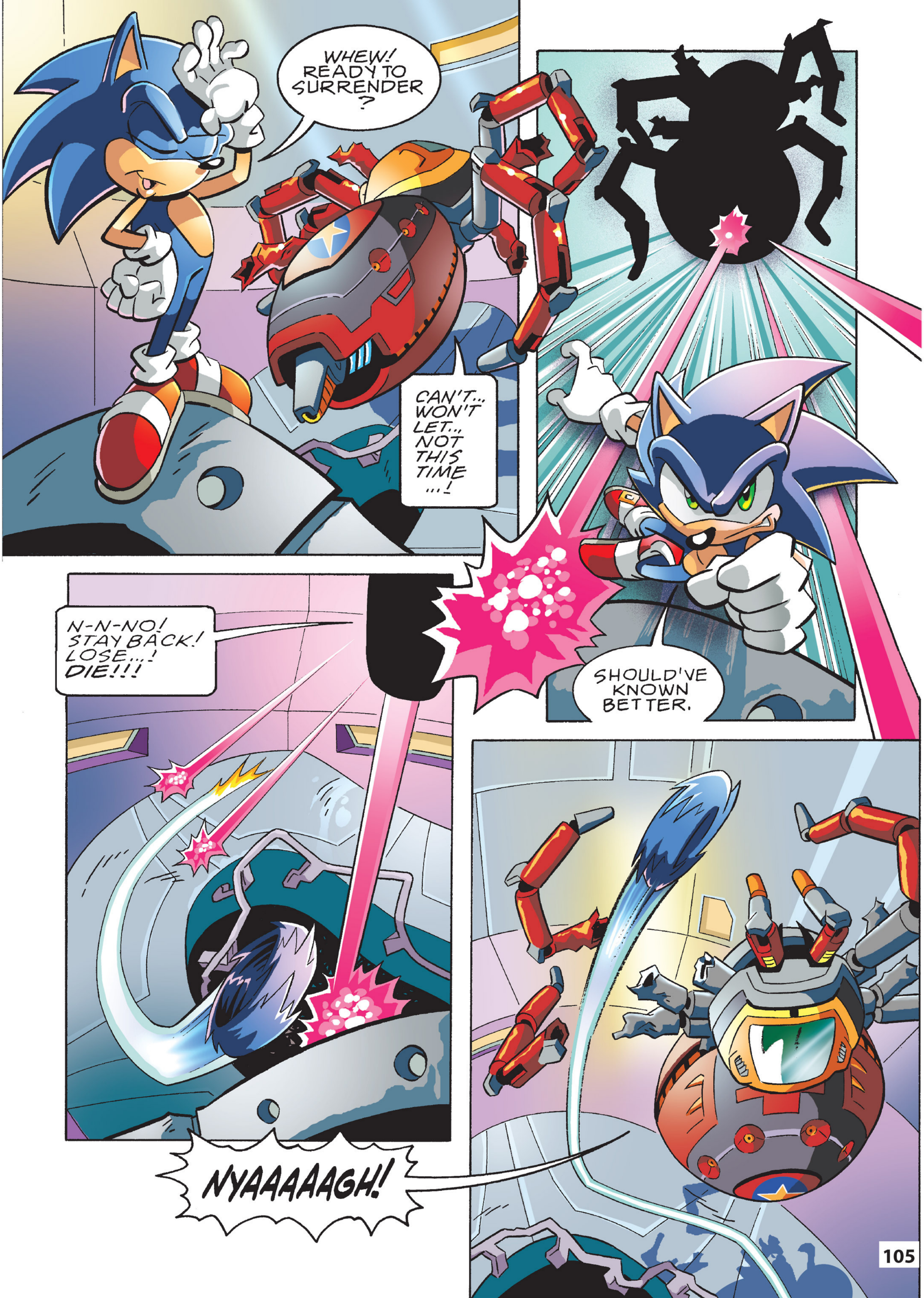

CH-J-JUST A BOY! STUPID RODENT!
WHOA!
MMM-HMM-HMM-HMM! NO MORE GAMES! GAME OVER! END IT ALL! END **HIM!**
YOU CAN ONLY BEAT THE AVERAGES SO LONG BEFORE THEY **BEAT YOU!**
WHOA--!

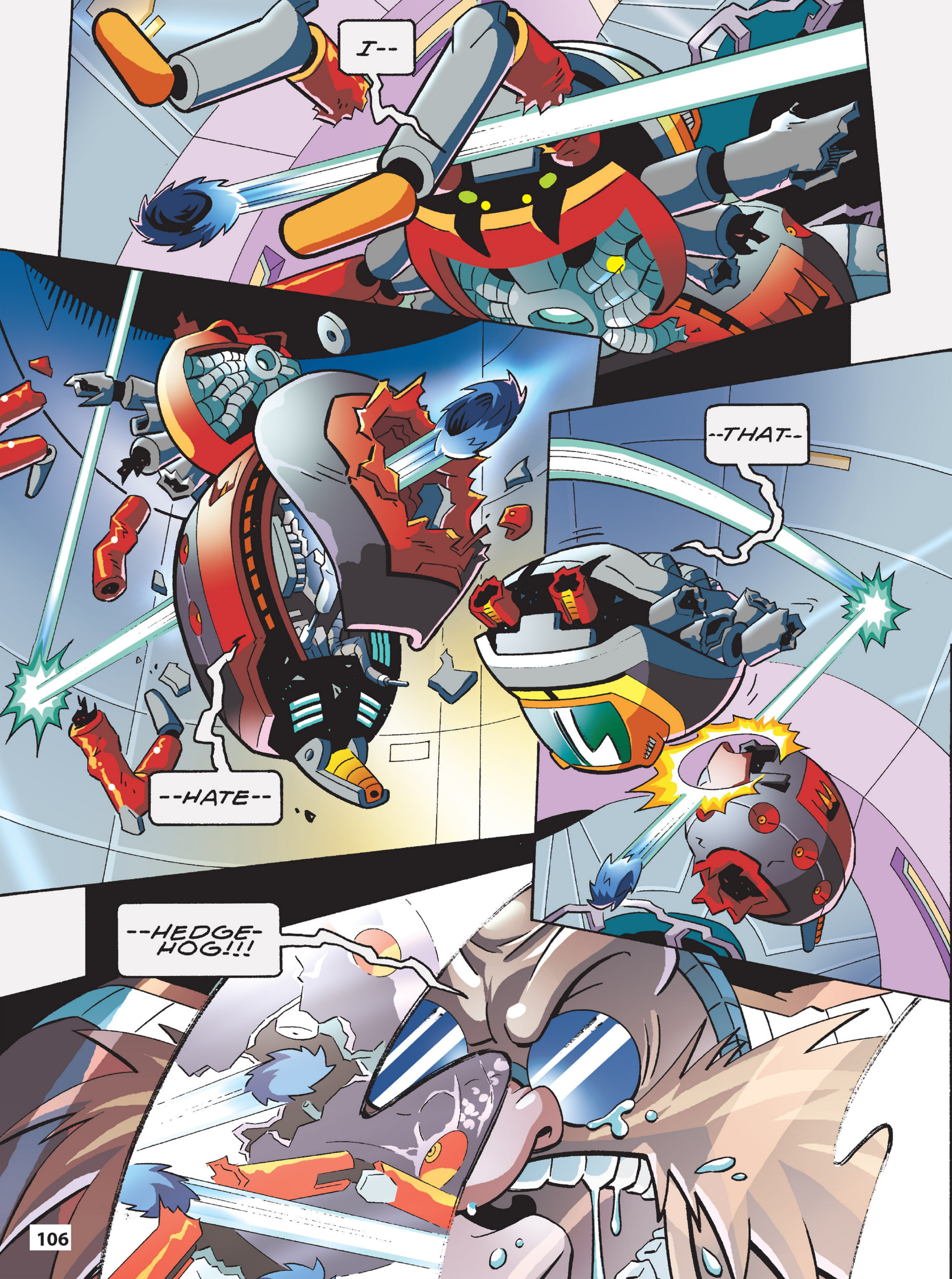

NO!!!
NNGUH!

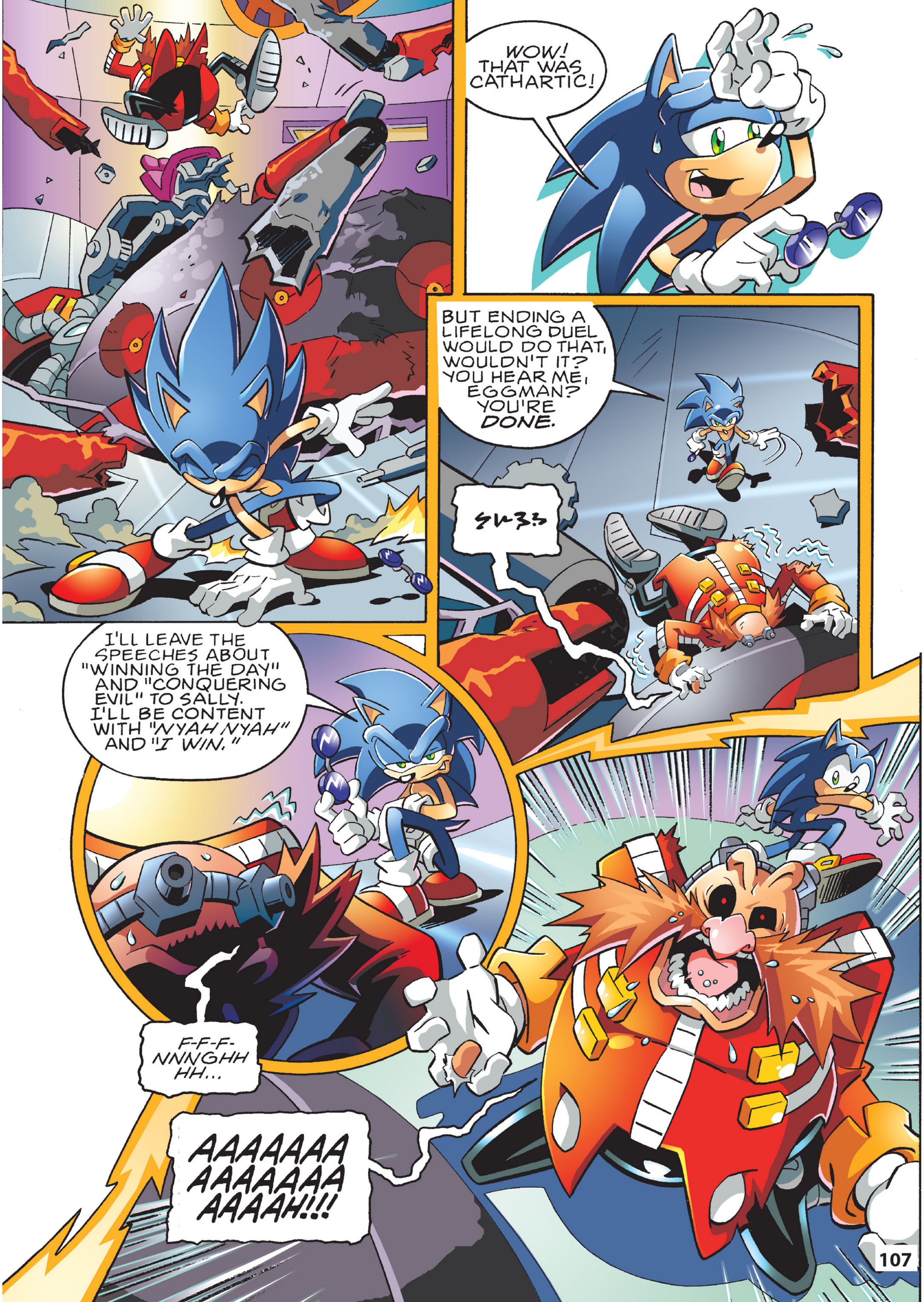

WHY, LOOK! THE CRUCIAL JOINT TO THIS THING! *DON'T MIND IF I DO!*
DONK!
NO, YOU DON'T! I WON'T LET YOU!
FINE, FINE. YOU WANT TO DO IT THE HARD WAY?
YOU'LL HAVE TO CATCH ME FIRST!
BLASTED MANIC PERPETUALLY MOVING ***ANIMAL.***

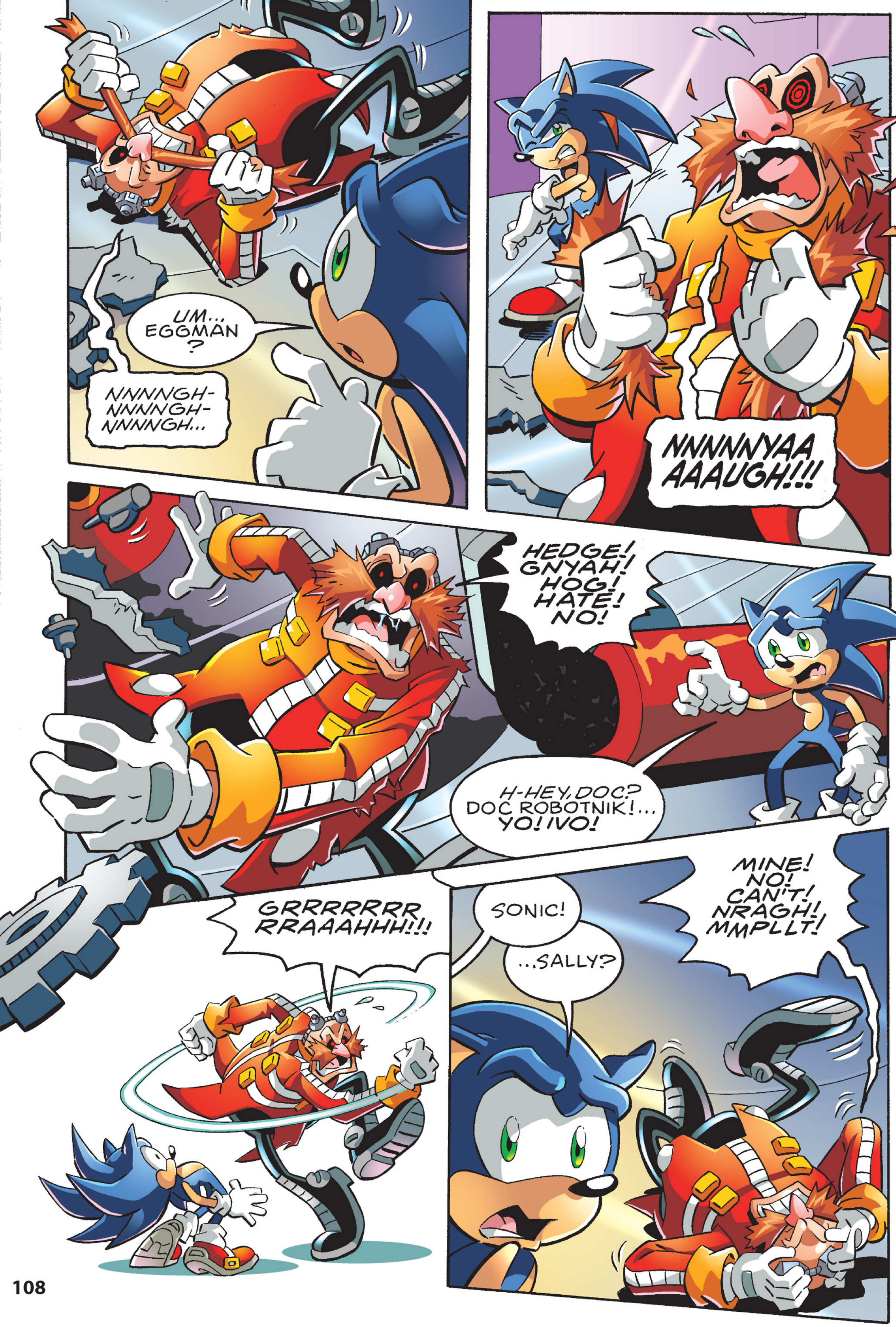

HAHAHA! THAT'S IT, EGGY! RIGHT THIS WAY!
WHOOPS! GOTCHA!
WHAT--?!
AUGH!
WHAM!
NO NO NO!!! STOP IT!!! STOP IT!!!

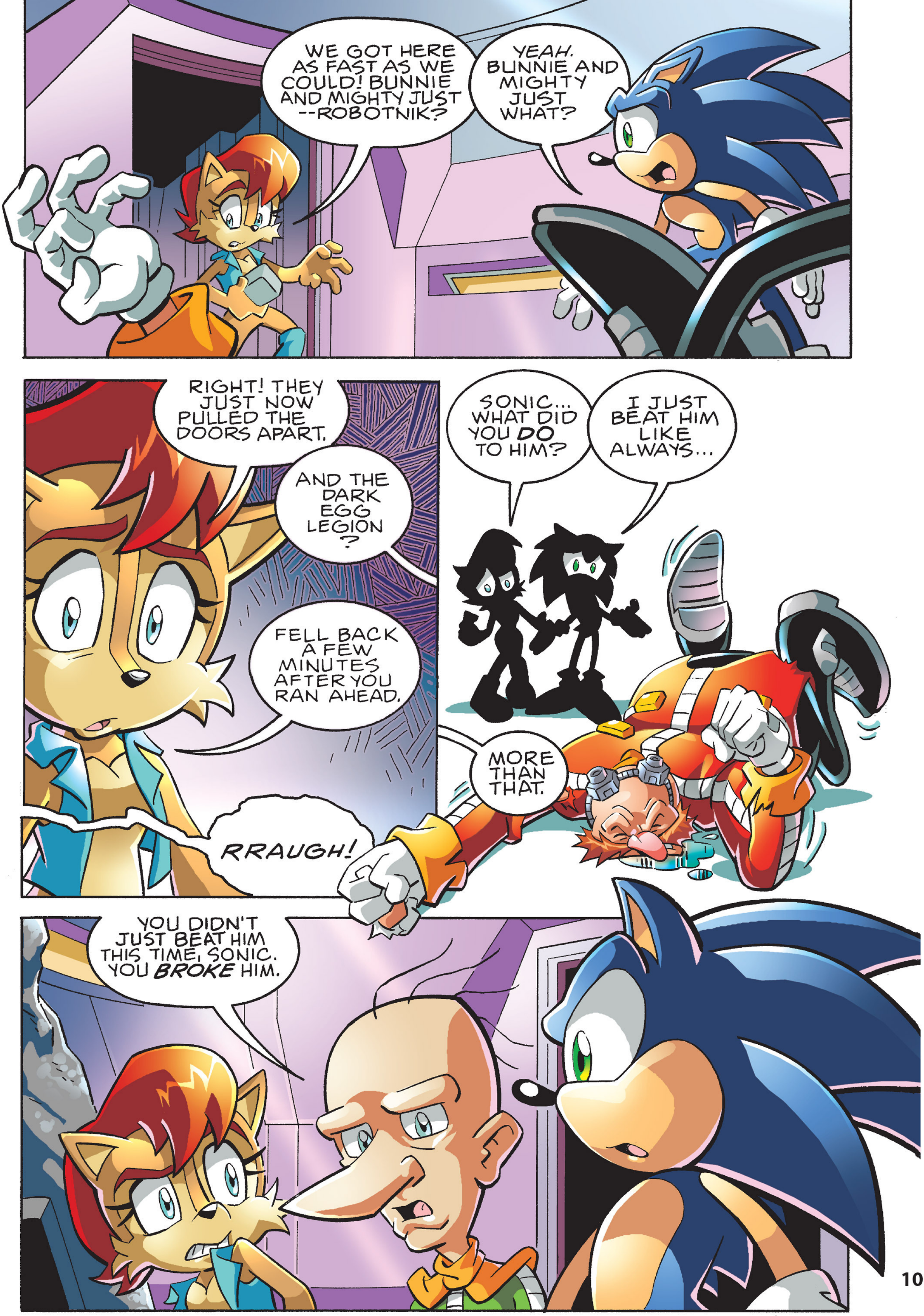

SMASH!
I FORBID YOU!
SMASH!!
I COMMAND YOU TO STOP!
CRASH!
I-- AUGH!!!

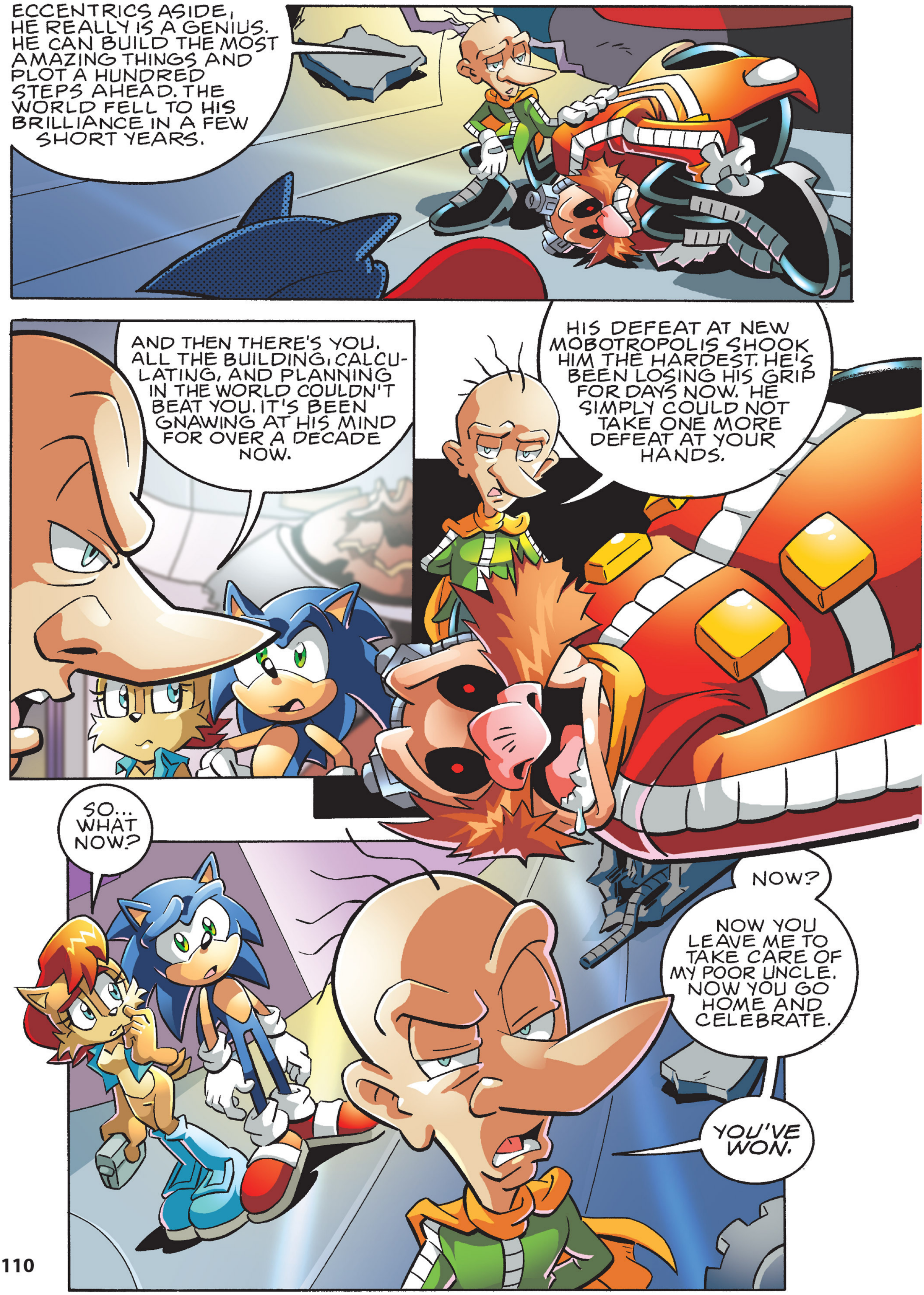

WHEW! READY TO SURRENDER?
CAN'T... WON'T LET... NOT THIS TIME...!
SHOULD'VE KNOWN BETTER.
N-N-NO! STAY BACK! LOSE...! DIE!!!
NYAAAAAGH!

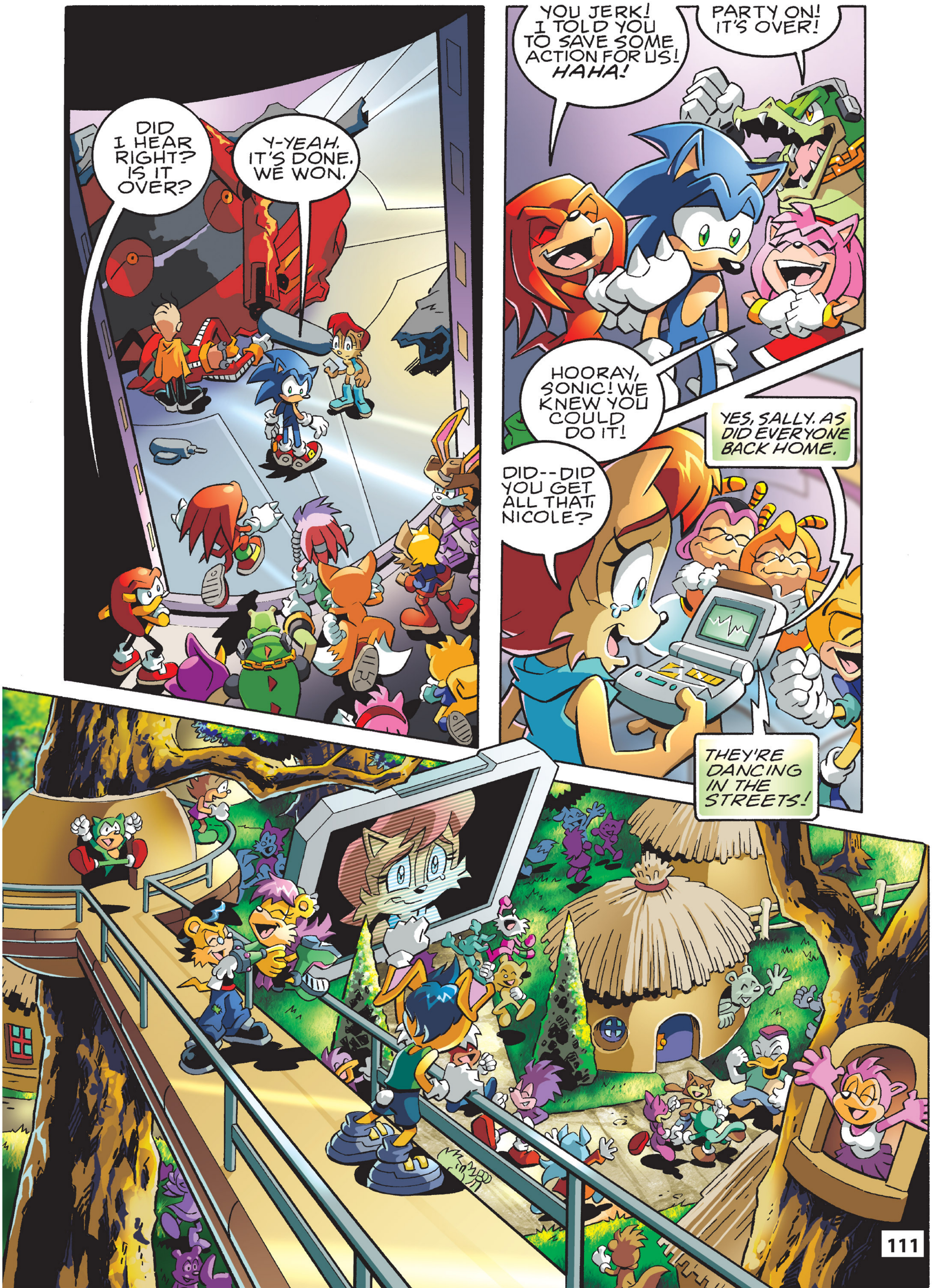

I--
--HATE--
--THAT--
--HEDGE-HOG!!!

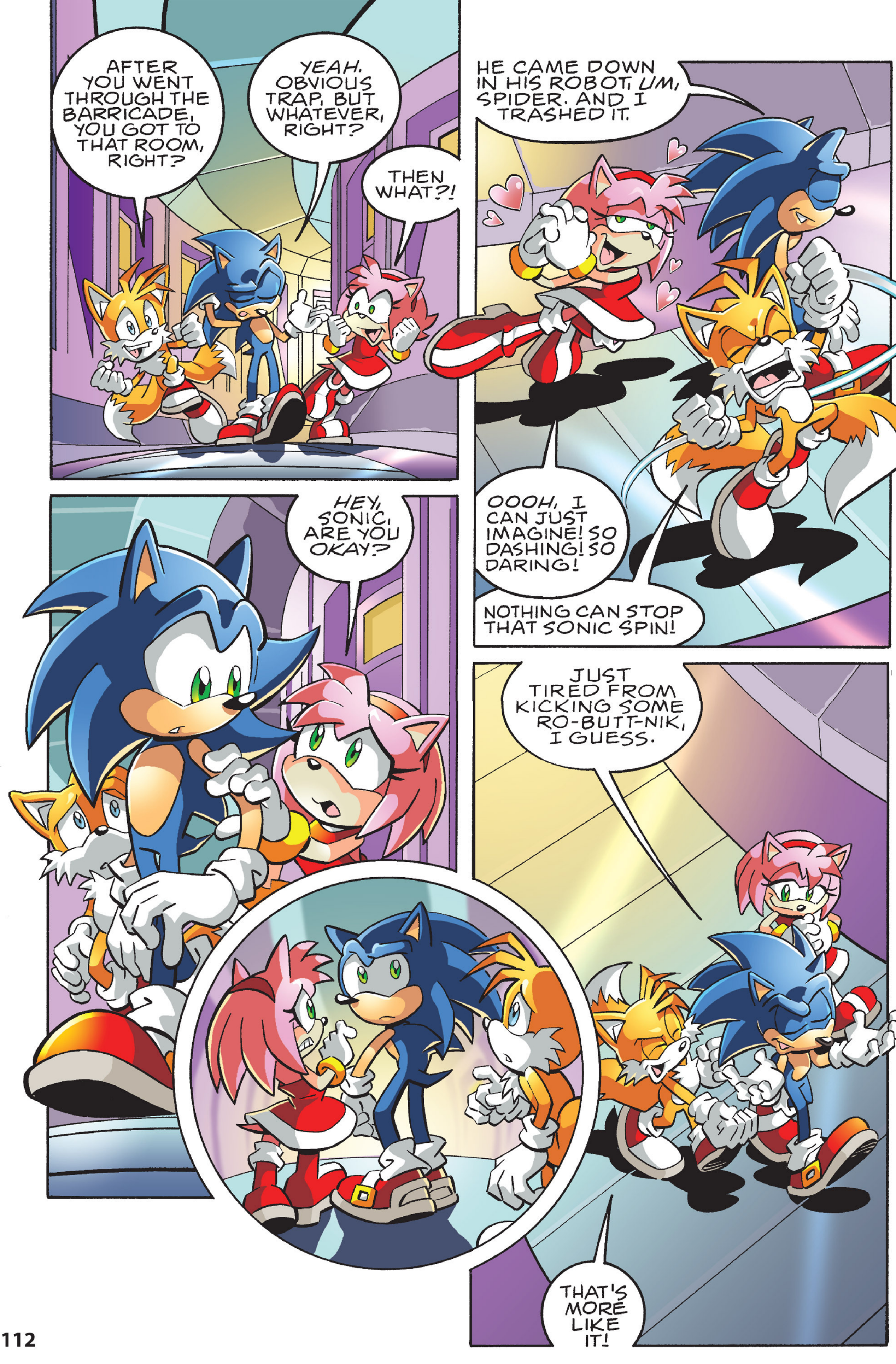

WOW! THAT WAS CATHARTIC!
BUT ENDING A LIFELONG DUEL WOULD DO THAT, WOULDN'T IT? YOU HEAR ME, EGGMAN? YOU'RE *DONE.*
I'LL LEAVE THE SPEECHES ABOUT "WINNING THE DAY" AND "CONQUERING EVIL" TO SALLY. I'LL BE CONTENT WITH "*NYAH NYAH*" AND "*I WIN.*"
F-F-F-NNNGHHHH...
AAAAAAAAAAAAAAAAAAH!!!

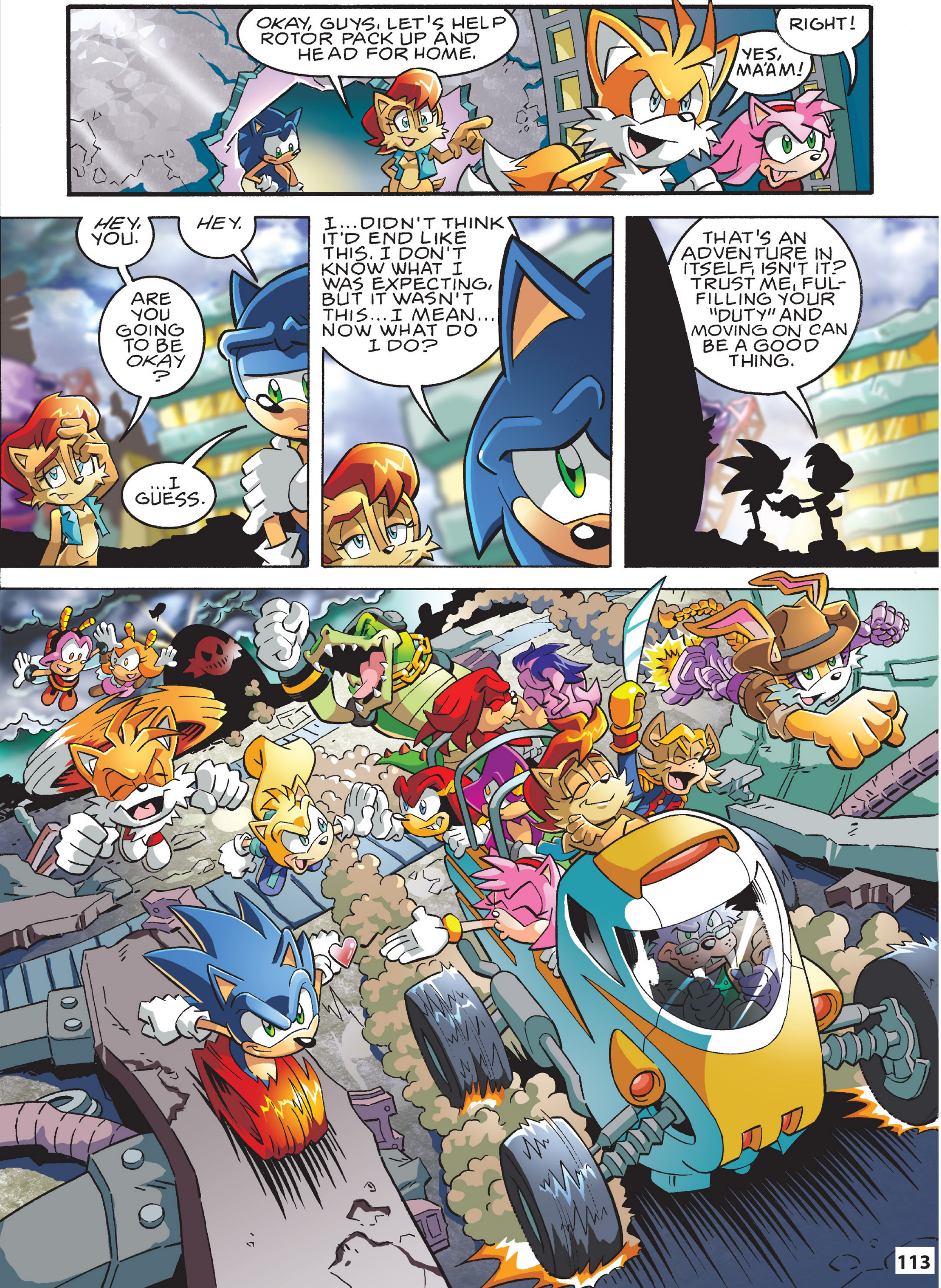

UM... EGGMAN?
NNNNGH-NNNNGH-NNNNGH...
NNNNNYAA AAAUGH!!!
HEDGE! GNYAH! HOG! HATE! NO!
H-HEY, DOC? DOC ROBOTNIK!... YO! IVO!
GRRRRRRR RRAAAHHH!!!
MINE! NO! CAN'T! NRAGH! MMPLLT!
SONIC!
...SALLY?

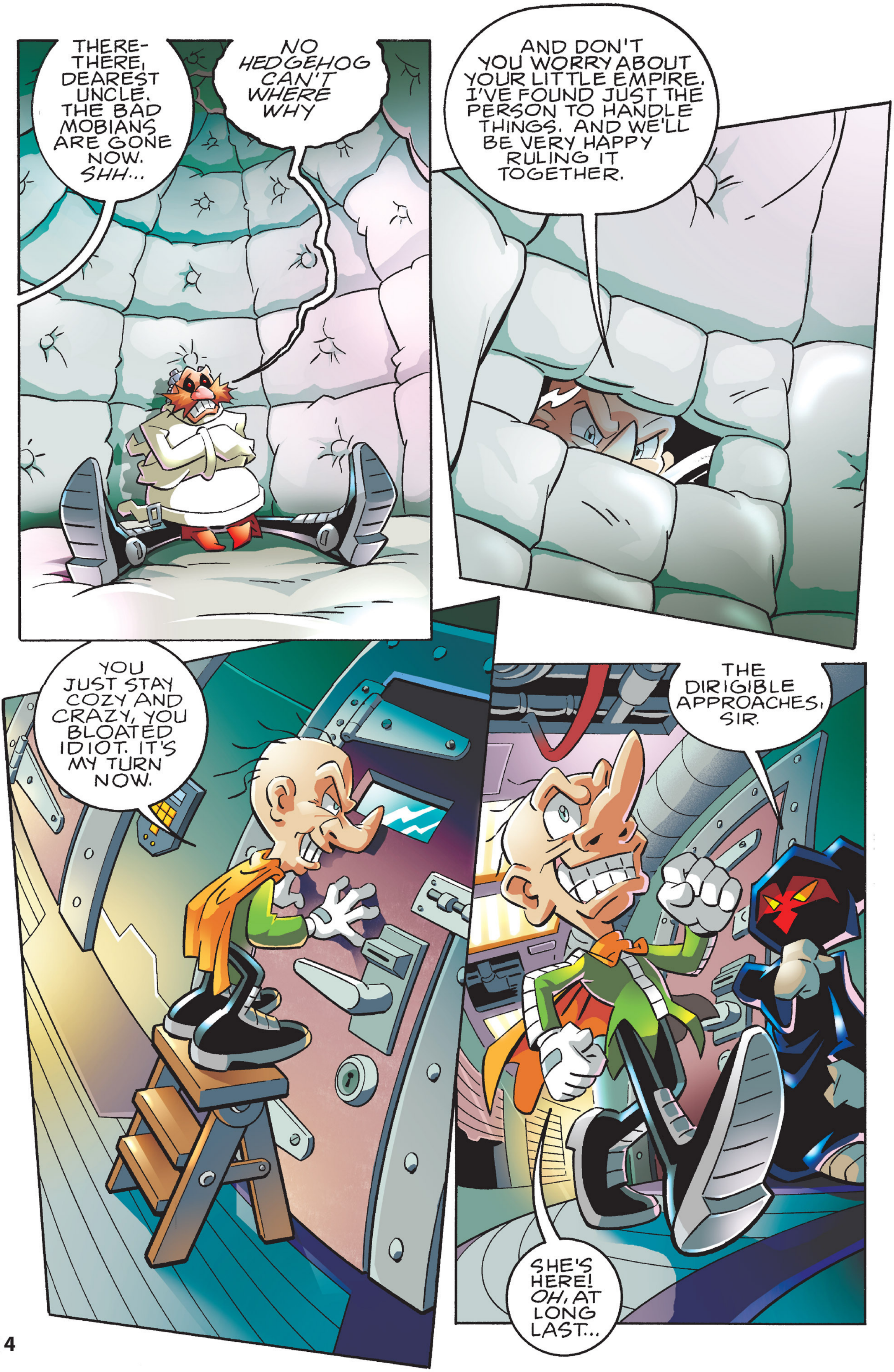

WE GOT HERE AS FAST AS WE COULD! BUNNIE AND MIGHTY JUST --ROBOTNIK?
YEAH. BUNNIE AND MIGHTY JUST WHAT?
RIGHT! THEY JUST NOW PULLED THE DOORS APART.
AND THE DARK EGG LEGION?
FELL BACK A FEW MINUTES AFTER YOU RAN AHEAD.
RRAUGH!
SONIC... WHAT DID YOU *DO* TO HIM?
I JUST BEAT HIM LIKE ALWAYS...
MORE THAN THAT.
YOU DIDN'T JUST BEAT HIM THIS TIME, SONIC. YOU *BROKE* HIM.

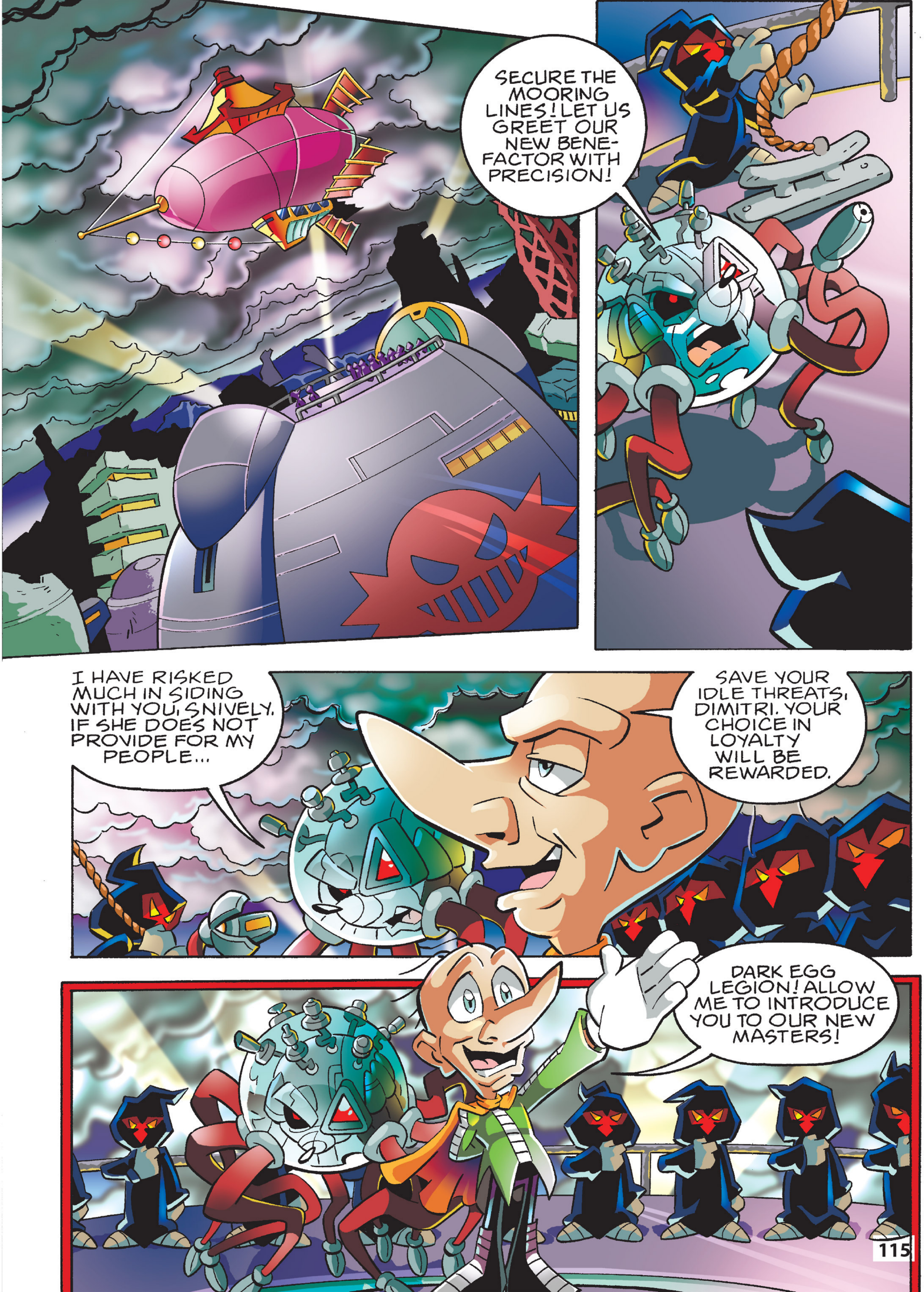

ECCENTRICS ASIDE, HE REALLY IS A GENIUS. HE CAN BUILD THE MOST AMAZING THINGS AND PLOT A HUNDRED STEPS AHEAD. THE WORLD FELL TO HIS BRILLIANCE IN A FEW SHORT YEARS.
AND THEN THERE'S YOU. ALL THE BUILDING, CALCULATING, AND PLANNING IN THE WORLD COULDN'T BEAT YOU. IT'S BEEN GNAWING AT HIS MIND FOR OVER A DECADE NOW.
HIS DEFEAT AT NEW MOBOTROPOLIS SHOOK HIM THE HARDEST. HE'S BEEN LOSING HIS GRIP FOR DAYS NOW. HE SIMPLY COULD NOT TAKE ONE MORE DEFEAT AT YOUR HANDS.
SO... WHAT NOW?
NOW?
NOW YOU LEAVE ME TO TAKE CARE OF MY POOR UNCLE. NOW YOU GO HOME AND CELEBRATE.
YOU'VE WON.

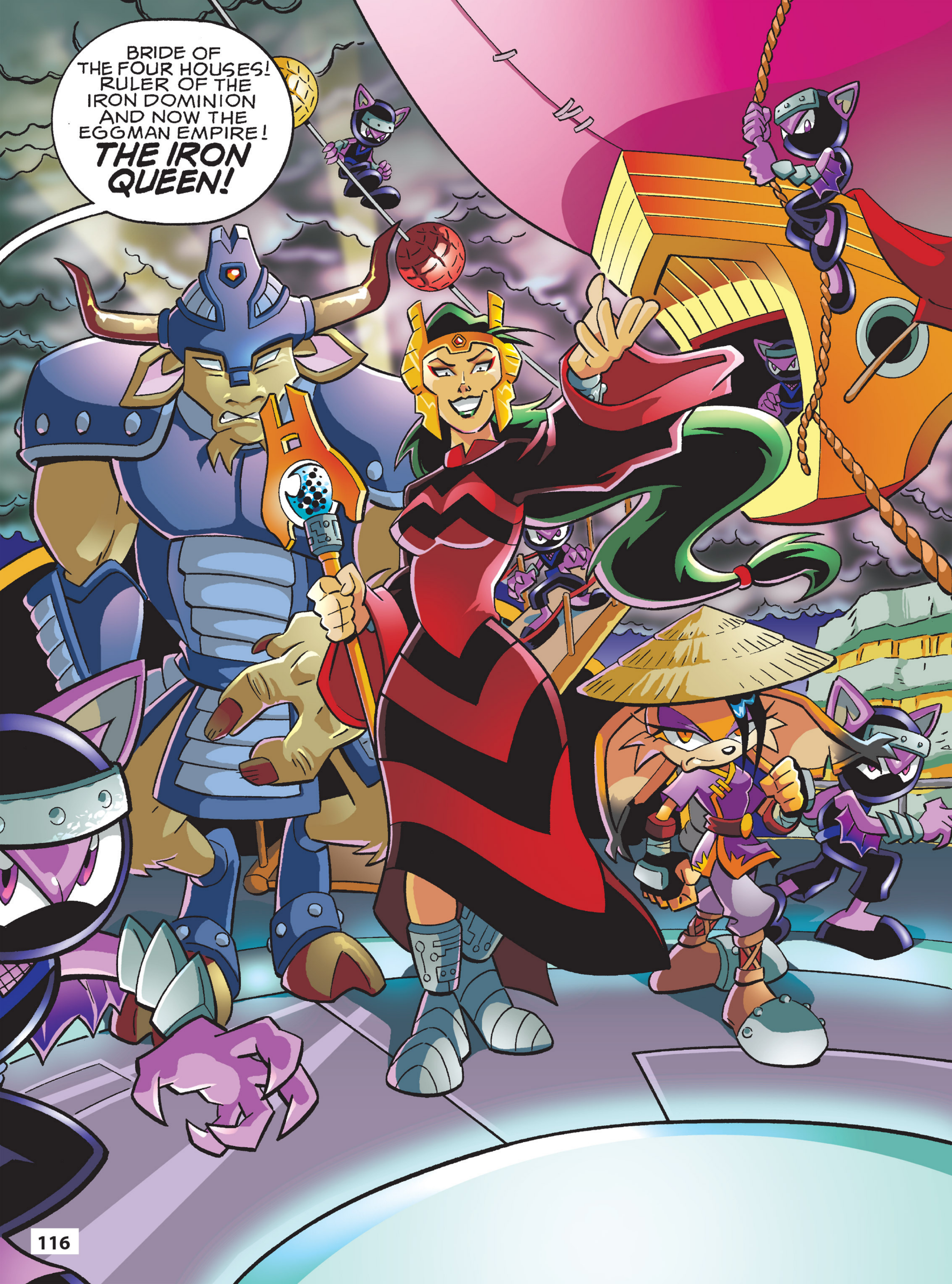

DID I HEAR RIGHT? IS IT OVER?
Y-YEAH. IT'S DONE. WE WON.
YOU JERK! I TOLD YOU TO SAVE SOME ACTION FOR US! *HAHA!*
PARTY ON! IT'S OVER!
HOORAY, SONIC! WE KNEW YOU COULD DO IT!
DID--DID YOU GET ALL THAT, NICOLE?
YES, SALLY. AS DID EVERYONE BACK HOME.
THEY'RE DANCING IN THE STREETS!


AFTER YOU WENT THROUGH THE BARRICADE, YOU GOT TO THAT ROOM, RIGHT?
YEAH. OBVIOUS TRAP, BUT WHATEVER, RIGHT?
THEN WHAT?!
HE CAME DOWN IN HIS ROBOT, UM, SPIDER. AND I TRASHED IT.
OOOH, I CAN JUST IMAGINE! SO DASHING! SO DARING!
NOTHING CAN STOP THAT SONIC SPIN!
HEY, SONIC, ARE YOU OKAY?
JUST TIRED FROM KICKING SOME RO-BUTT-NIK, I GUESS.
THAT'S MORE LIKE IT!

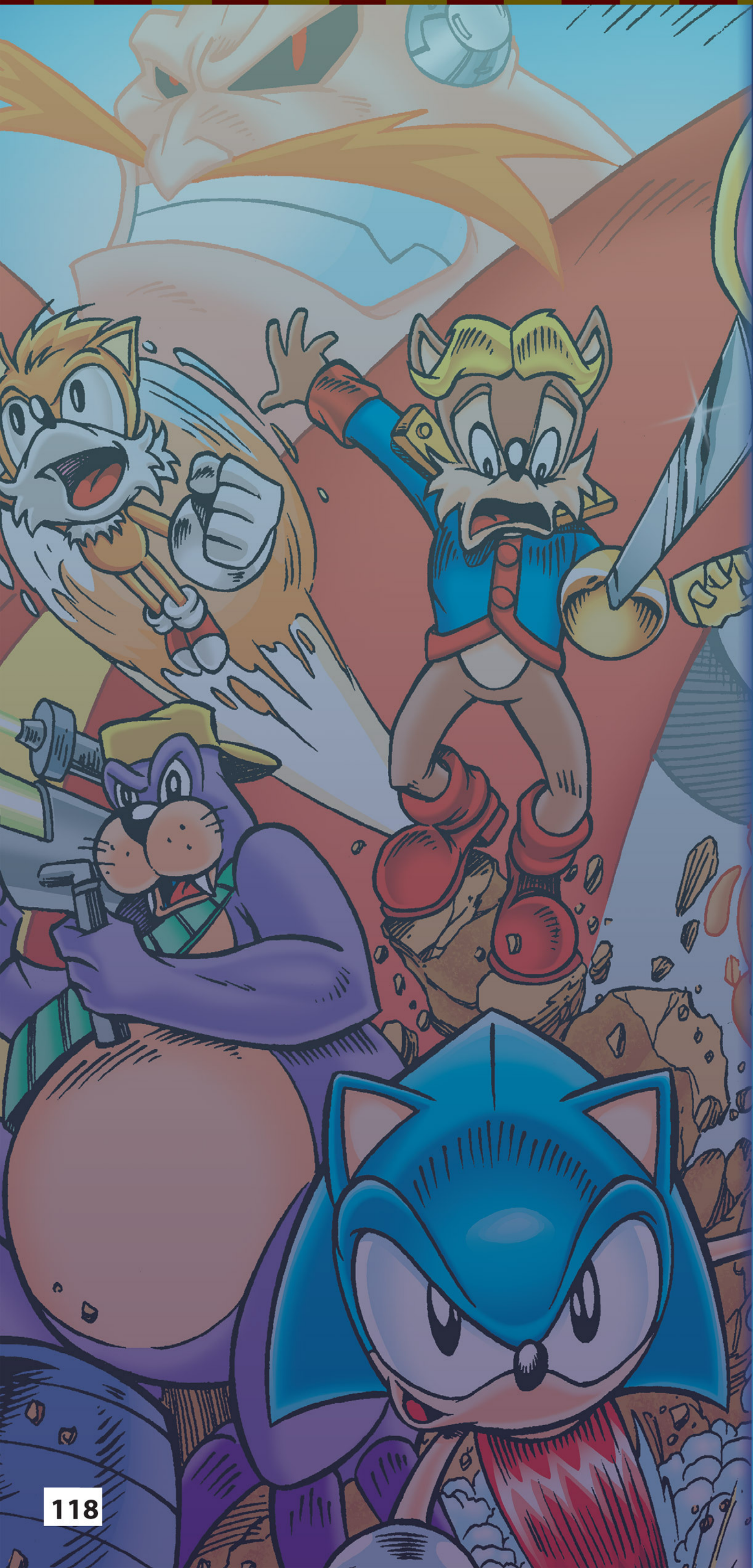

OKAY, GUYS, LET'S HELP ROTOR PACK UP AND HEAD FOR HOME.
RIGHT!
YES, MA'AM!
HEY. YOU.
HEY.
ARE YOU GOING TO BE OKAY?
...I GUESS.
I...DIDN'T THINK IT'D END LIKE THIS. I DON'T KNOW WHAT I WAS EXPECTING, BUT IT WASN'T THIS...I MEAN... NOW WHAT DO I DO?
THAT'S AN ADVENTURE IN ITSELF, ISN'T IT? TRUST ME, FULFILLING YOUR "DUTY" AND MOVING ON CAN BE A GOOD THING.


THERE-THERE, DEAREST UNCLE. THE BAD MOBIANS ARE GONE NOW. *SHH...*
NO HEDGEHOG CAN'T WHERE WHY
AND DON'T YOU WORRY ABOUT YOUR LITTLE EMPIRE. I'VE FOUND JUST THE PERSON TO HANDLE THINGS. AND WE'LL BE VERY HAPPY RULING IT TOGETHER.
YOU JUST STAY COZY AND CRAZY, YOU BLOATED IDIOT. IT'S MY TURN NOW.
THE DIRIGIBLE APPROACHES, SIR.
SHE'S HERE! *OH*, AT LONG LAST...


SECURE THE MOORING LINES! LET US GREET OUR NEW BENEFACTOR WITH PRECISION!
I HAVE RISKED MUCH IN SIDING WITH YOU, SNIVELY. IF SHE DOES NOT PROVIDE FOR MY PEOPLE...
SAVE YOUR IDLE THREATS, DIMITRI. YOUR CHOICE IN LOYALTY WILL BE REWARDED.
DARK EGG LEGION! ALLOW ME TO INTRODUCE YOU TO OUR NEW MASTERS!


BRIDE OF THE FOUR HOUSES! RULER OF THE IRON DOMINION AND NOW THE EGGMAN EMPIRE! ***THE IRON QUEEN!***

SONIC SUPER SPECIAL PRESENTS BLAST TO THE PAST!



BLAST TO THE PAST WITH SONIC THE HEDGEHOG!

TAKE A STEP BACK INTO THE EARLY HISTORY OF THE WORLD'S MOST SUCESSFUL VIDEO GAME-BASED COMIC!

THIS ALL-NEW TIMELINE FEATURE BEGINS AT THE DAWN OF THE PLANET MOBIUS, AND WILL SHOW YOU JUST HOW THE WORLD OF SONIC THE HEDGEHOG COMICS CAME TO BE!

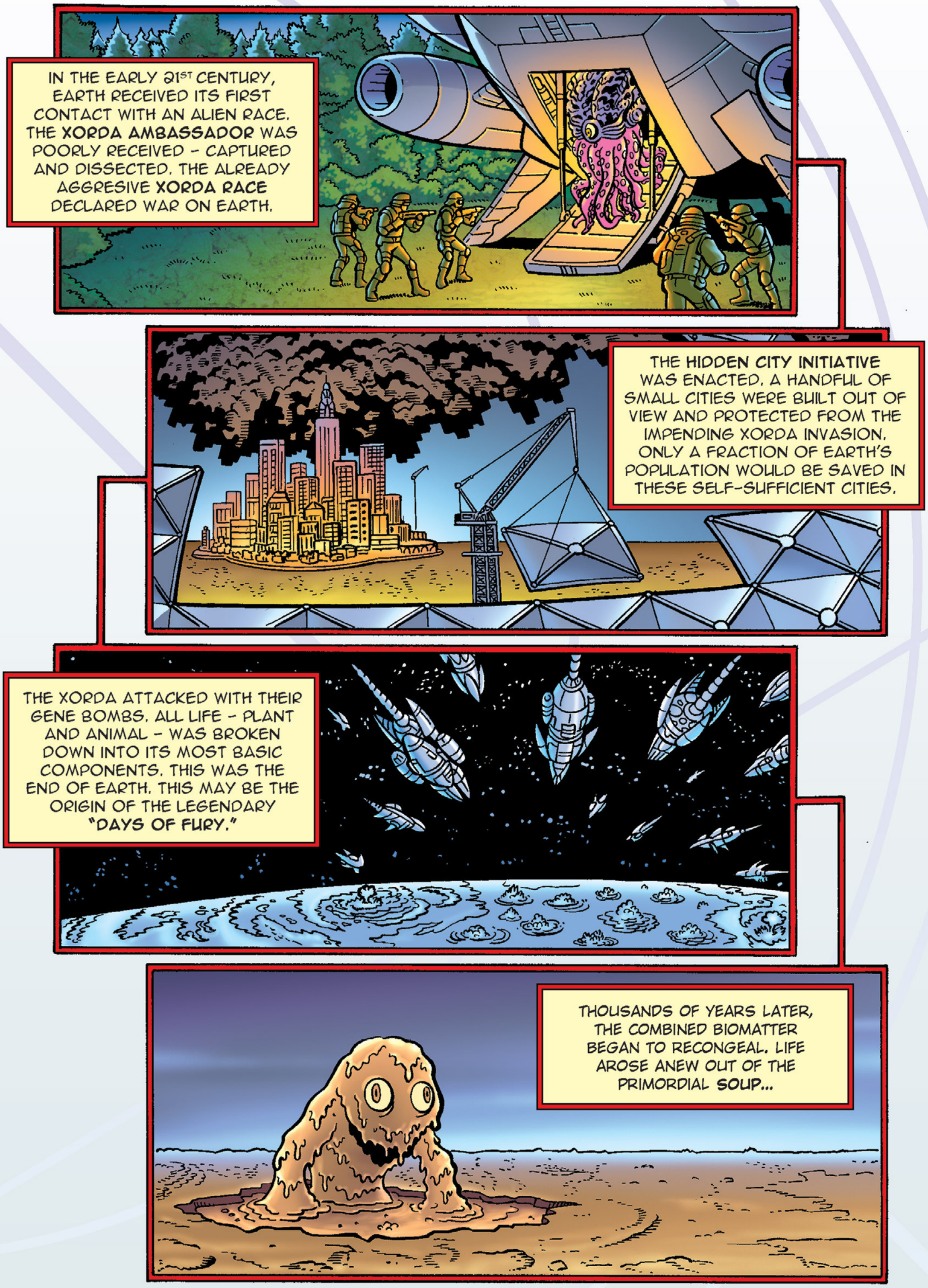
KEEP UP THE PACE AND DON'T LOOK BACK!

HERE WE GO!

SCRIPT: IAN FLYNN
PENCILS: JAMAL PEPPERS
INKS: JIM AMASH
COLORS: JASON JENSEN

MOBIUS TIMELINE

ACT 1 THE GENE BOMB



IN THE EARLY 21ST CENTURY, EARTH RECEIVED ITS FIRST CONTACT WITH AN ALIEN RACE. THE **XORDA AMBASSADOR** WAS POORLY RECEIVED – CAPTURED AND DISSECTED. THE ALREADY AGGRESIVE **XORDA RACE** DECLARED WAR ON EARTH.

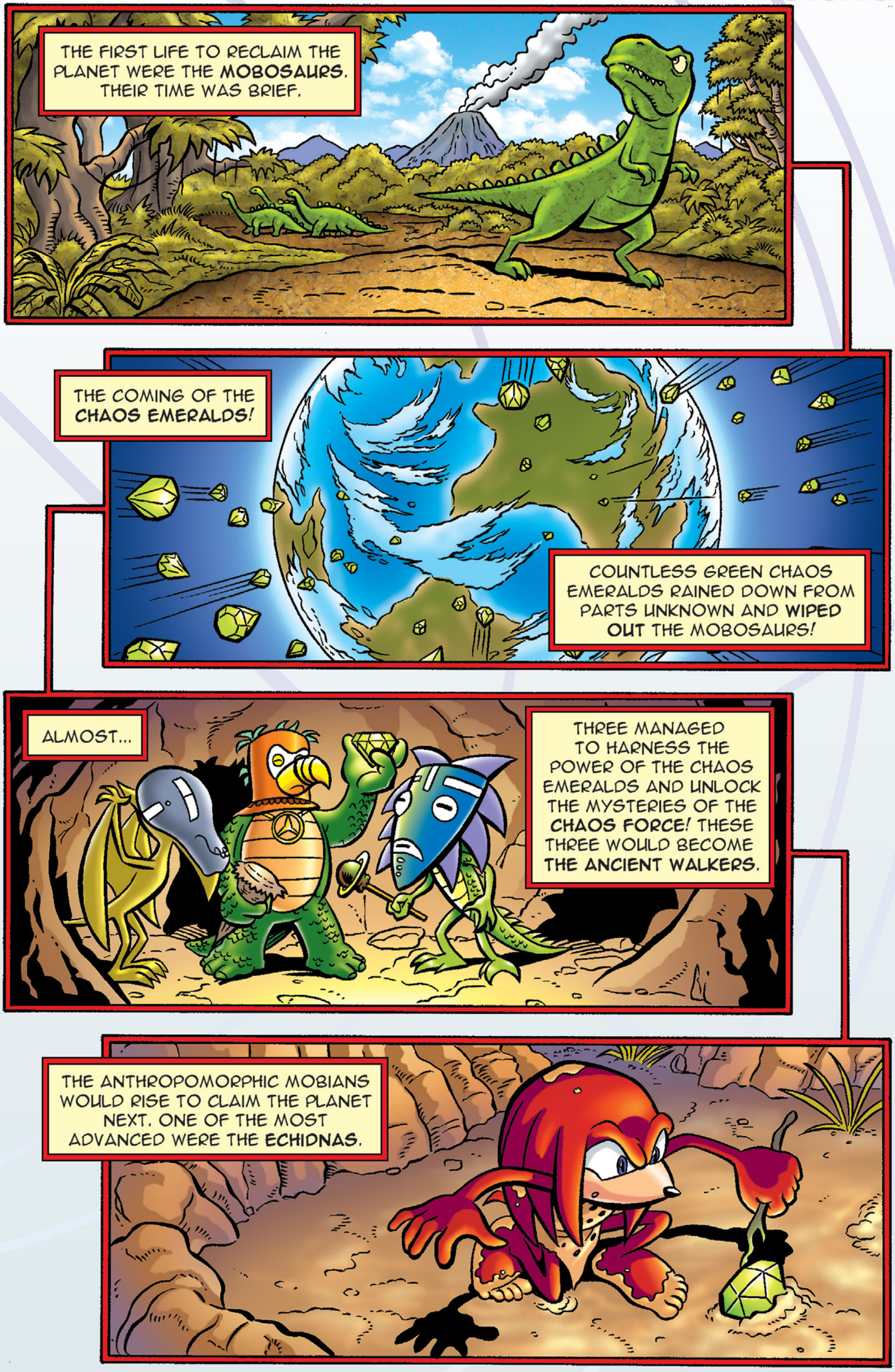
THE **HIDDEN CITY INITIATIVE** WAS ENACTED. A HANDFUL OF SMALL CITIES WERE BUILT OUT OF VIEW AND PROTECTED FROM THE IMPENDING XORDA INVASION. ONLY A FRACTION OF EARTH'S POPULATION WOULD BE SAVED IN THESE SELF-SUFFICIENT CITIES.

THE XORDA ATTACKED WITH THEIR GENE BOMBS. ALL LIFE – PLANT AND ANIMAL – WAS BROKEN DOWN INTO ITS MOST BASIC COMPONENTS. THIS WAS THE END OF EARTH. THIS MAY BE THE ORIGIN OF THE LEGENDARY **"DAYS OF FURY."**

THOUSANDS OF YEARS LATER, THE COMBINED BIOMATTER BEGAN TO RECONGEAL. LIFE AROSE ANEW OUT OF THE PRIMORDIAL **SOUP...**

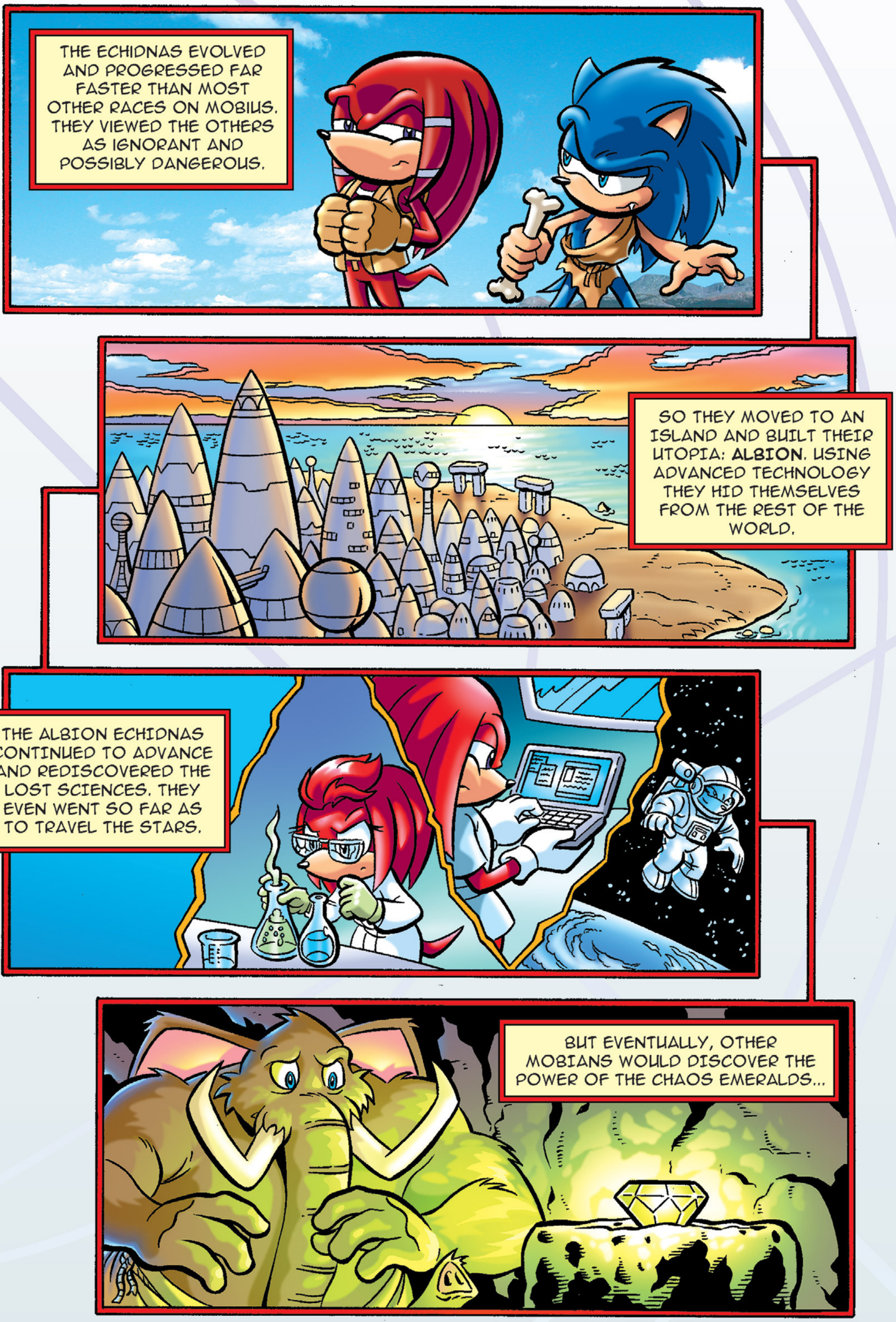
MOBIUS TIMELINE

ACT 2 THE FALL OF THE MOBOSAURS


THE FIRST LIFE TO RECLAIM THE PLANET WERE THE **MOBOSAURS**. THEIR TIME WAS BRIEF.
THE COMING OF THE **CHAOS EMERALDS**!
COUNTLESS GREEN CHAOS EMERALDS RAINED DOWN FROM PARTS UNKNOWN AND **WIPED OUT** THE MOBOSAURS!
ALMOST...
THREE MANAGED TO HARNESS THE POWER OF THE CHAOS EMERALDS AND UNLOCK THE MYSTERIES OF THE **CHAOS FORCE**! THESE THREE WOULD BECOME **THE ANCIENT WALKERS**.
THE ANTHROPOMORPHIC MOBIANS WOULD RISE TO CLAIM THE PLANET NEXT. ONE OF THE MOST ADVANCED WERE THE **ECHIDNAS**.

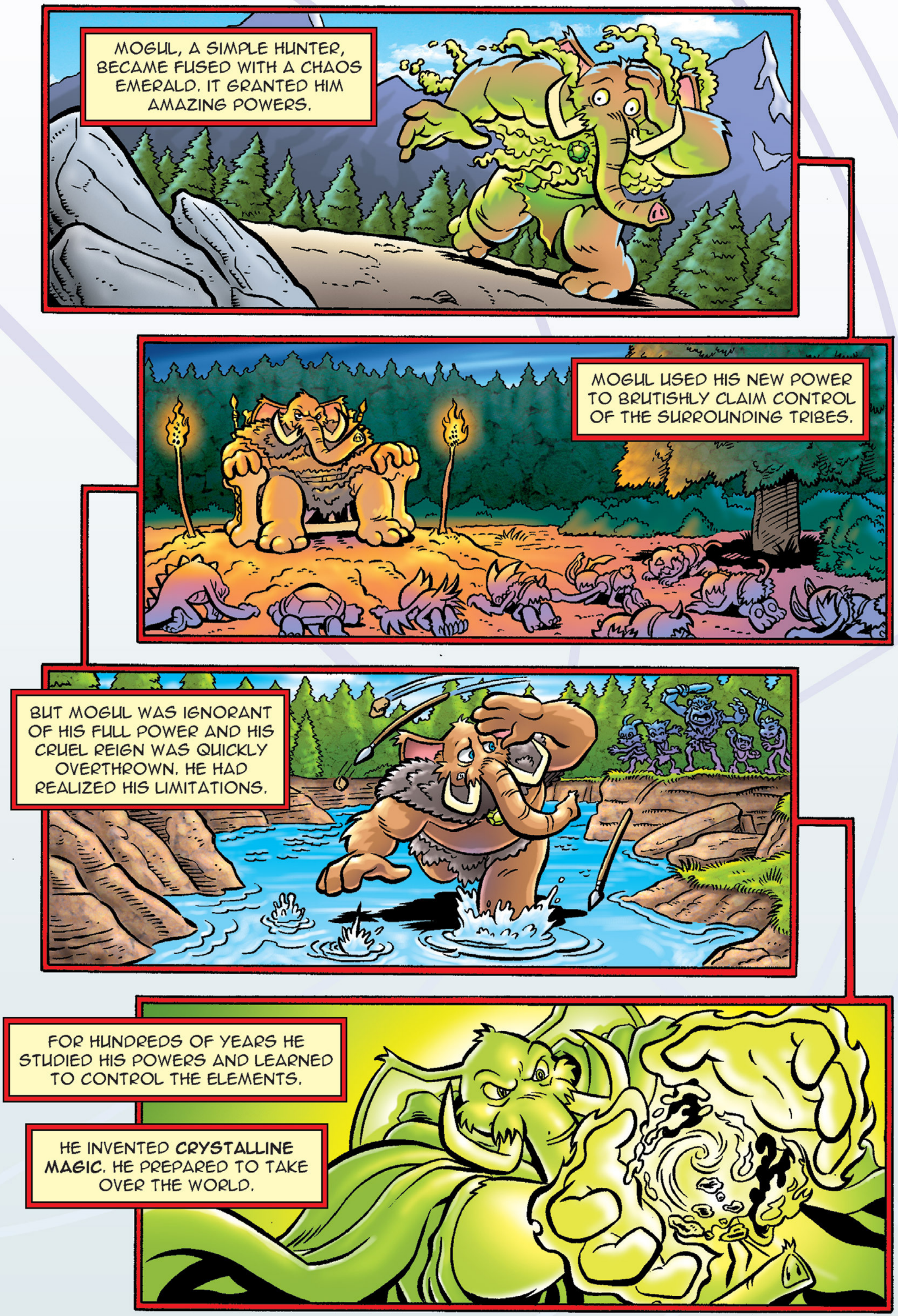
MOBIUS TIMELINE

ACT 3 THE RISE OF ALBION


THE ECHIDNAS EVOLVED AND PROGRESSED FAR FASTER THAN MOST OTHER RACES ON MOBIUS. THEY VIEWED THE OTHERS AS IGNORANT AND POSSIBLY DANGEROUS.
SO THEY MOVED TO AN ISLAND AND BUILT THEIR UTOPIA: ALBION. USING ADVANCED TECHNOLOGY THEY HID THEMSELVES FROM THE REST OF THE WORLD.
THE ALBION ECHIDNAS CONTINUED TO ADVANCE AND REDISCOVERED THE LOST SCIENCES. THEY EVEN WENT SO FAR AS TO TRAVEL THE STARS.
BUT EVENTUALLY, OTHER MOBIANS WOULD DISCOVER THE POWER OF THE CHAOS EMERALDS...

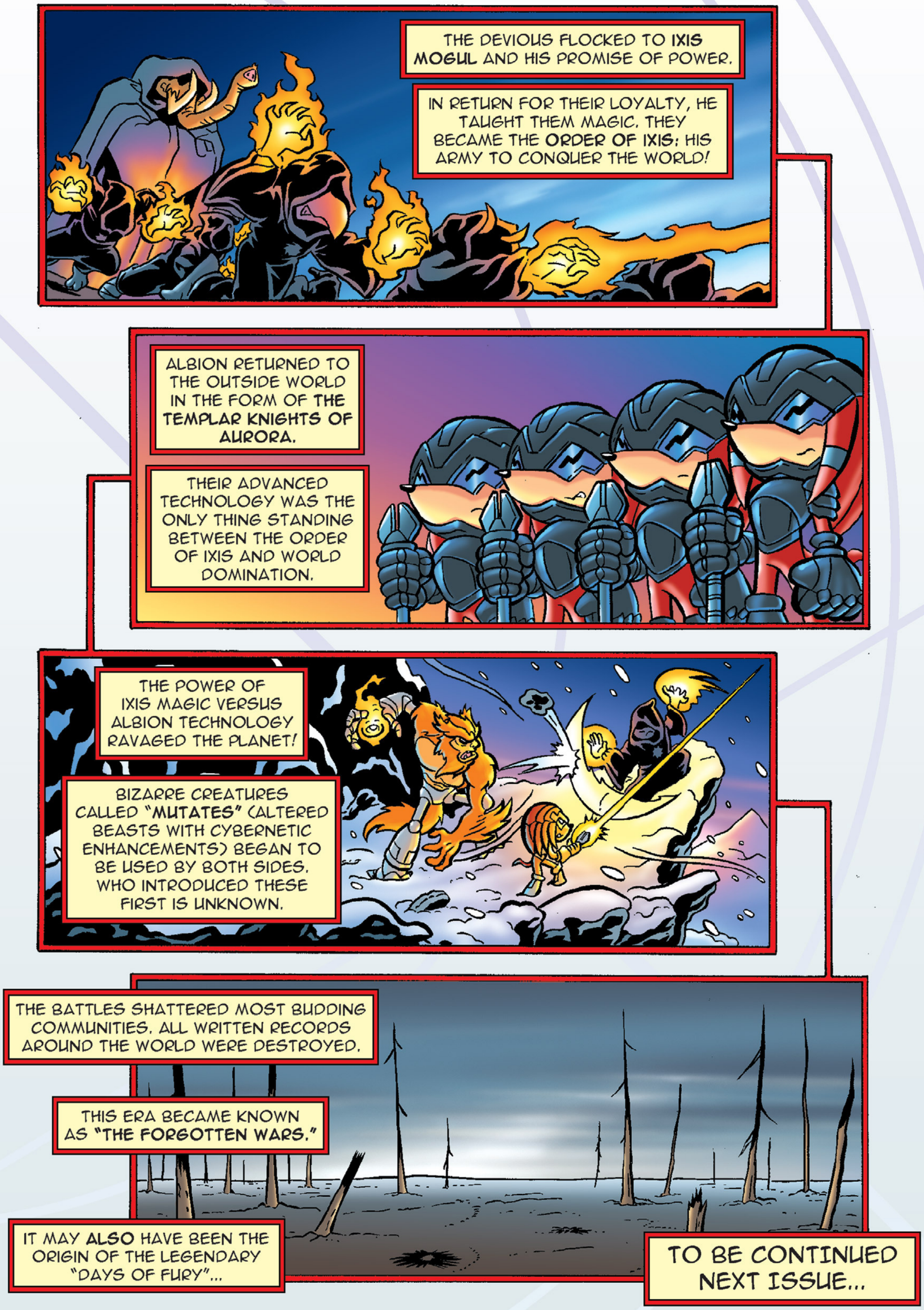
MOBIUS TIMELINE

ACT 4 MOGUL'S FIRST EMPIRE


MOGUL, A SIMPLE HUNTER, BECAME FUSED WITH A CHAOS EMERALD. IT GRANTED HIM AMAZING POWERS.
MOGUL USED HIS NEW POWER TO BRUTISHLY CLAIM CONTROL OF THE SURROUNDING TRIBES.
BUT MOGUL WAS IGNORANT OF HIS FULL POWER AND HIS CRUEL REIGN WAS QUICKLY OVERTHROWN. HE HAD REALIZED HIS LIMITATIONS.
FOR HUNDREDS OF YEARS HE STUDIED HIS POWERS AND LEARNED TO CONTROL THE ELEMENTS.
HE INVENTED **CRYSTALLINE MAGIC**. HE PREPARED TO TAKE OVER THE WORLD.

MOBIUS TIMELINE

ACT 5 THE FORGOTTEN WARS


THE DEVIOUS FLOCKED TO **IXIS MOGUL** AND HIS PROMISE OF POWER.
IN RETURN FOR THEIR LOYALTY, HE TAUGHT THEM MAGIC. THEY BECAME THE **ORDER OF IXIS**: HIS ARMY TO CONQUER THE WORLD!
ALBION RETURNED TO THE OUTSIDE WORLD IN THE FORM OF **THE TEMPLAR KNIGHTS OF AURORA.**
THEIR ADVANCED TECHNOLOGY WAS THE ONLY THING STANDING BETWEEN THE ORDER OF IXIS AND WORLD DOMINATION.
THE POWER OF IXIS MAGIC VERSUS ALBION TECHNOLOGY RAVAGED THE PLANET!
BIZARRE CREATURES CALLED **"MUTATES"** (ALTERED BEASTS WITH CYBERNETIC ENHANCEMENTS) BEGAN TO BE USED BY BOTH SIDES. WHO INTRODUCED THESE FIRST IS UNKNOWN.
THE BATTLES SHATTERED MOST BUDDING COMMUNITIES. ALL WRITTEN RECORDS AROUND THE WORLD WERE DESTROYED.
THIS ERA BECAME KNOWN AS **"THE FORGOTTEN WARS."**
IT MAY **ALSO** HAVE BEEN THE ORIGIN OF THE LEGENDARY "DAYS OF FURY"...
TO BE CONTINUED NEXT ISSUE...

INTERVIEW WITH - IAN FLYNN - WRITER -

IAN FLYNN
WRITER OF SONIC THE HEDGEHOG, SONIC UNIVERSE, AND MEGA MAN

SSSM: Ian, you've been writing Sonic comics for over 5 years now - when did you decide that you wanted to be a comic book writer and how did it come about?

IF: I've always been a story-teller, and I've been making comics since I could hold a crayon in my hand. I focused on becoming a real comic writer right when I started university and began pursuing my English degree. I wrote improvised scripts, got letters of recommendation, and kept applying to Archie for four years while in school. Just before I graduated, then-editor Mike Pellerito gave me my first shot at working in comics. I started off with data gathering and smaller assignments as he taught me the ropes and I eventually worked my way to where I am today.

SSSM: Your writing style puts an emphasis on character, who's your favorite character to write? Are there any characters you have trouble writing?

IF: It's hard to pick! I love writing Sonic because he's always so smooth, heroic, and knows the right thing to say. I love writing the villains, like Drs. Eggman and Finitevus, because they get such great, chilling lines. And when I want to be silly, Bean the Duck or Marine the Raccoon allow me to let loose. I guess the hardest characters to write might be the ones with accents, like Antoine or Bunnie. It can be a tricky balancing act deciding how much accent to convey versus keeping their dialogue easy to read. That, and I don't know a word of French, so Antoine can be problematic sometimes.

SSSM: Can you tell us a little bit about what goes into planning a "Sonic Universe" arc? What's been your favorite arc to write so far? Any teases for future issues?

IF: Part of it is "who could carry a cool story?" Another is "how would this work with the main book?" When we find a story that's both engaging and adds to the greater Sonic universe (har har) we know we have a winner. It's really hard to pick which arc is my favorite. "The Return," Knuckles's arc, had the showdown with Dr. Finitevus that I'd been building towards since "Enerjak Reborn." "Journey to the East" let us learn so much cool stuff about the Dragon Kingdom. "Treasure Team Tango" was simply tons of fun. And the recent Scourge arc, "Lock Down," came together really nicely. How can I choose?!

As for the future, there's a lot of villainy coming up. Tracy Yardley is doing a fantastic arc about the Babylon Rogues. After that we've got even more baddies taking the focus. Then we'll get back to the heroes for one story fans have been clamoring for and one that will surprise a lot of fans.

SSSM: Who are your influences as a writer?

IF: Almost too many to list! Just off the top of my head: Shakespeare, Stephen Crane, Kurt Vonnegut, E. E. Cummings, Chris Claremont, Robert Kirkman, Brian M. Bendis, Mark Miller, Dr. Seuss, Jeff Smith, Don Rosa and so many more.

DID YOU KNOW...

Besides Sonic and Mega Man, Ian has also written several Archie stories, most notably "Fool Me Once, Shame on Reggie" in Archie & Friends #153, and "Geek Face-Off" in Archie #624, the latter telling the tale of Facebook-founder Mark Zuckerberg's trip to Riverdale!

SSSM: Finally, there's been a lot of controversy surrounding the fate of Sally Acorn after the dramatic events of Sonic the Hedgehog #225 and "Genesis." Can you tell us anything about how this story came about? Any teases you can offer in regard to your plans for Sally?

IF: I can't get into it too deeply yet since Sally's fate is going to be a major part of the comics for a long time to come. I can say that it's part of a larger thematic shift for the comic. The comic has been running in a cycle since the very beginning where our heroes reach a level of success, suffer a great loss, and then rise to the top again.

When the comic started, they were refugees and war orphans in the forest. They defeated Dr. Robotnik and reclaimed their home city. Then they lost all that and were forced back into the forest. From there they built a new kingdom and broke Dr. Eggman's powerbase. The most recent exchange was in STH#175 when Dr. Eggman razed Knothole City, only for Sonic to completely defeat him in STH#200.

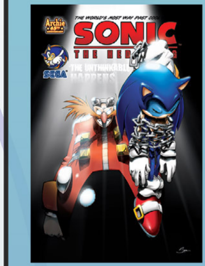
The cycle is beginning again, and we're going to see if Sonic and the Freedom Fighters can come back from this one. It's not going to be easy, and Sally will be a central, almost symbolic presence throughout the story arc.

As I like to tease: Yoooooooou'll see!

FREEDOM FIGHTERS!
CHAOTIX!
LET'S TAKE DOWN THE EGGMAN EMPIRE!

SUPER SELECTS

OUR TOP 5 FAVORITE MOMENTS WRITTEN BY IAN!



1 STH 175

The Ultimate Showdown between Sonic & Eggman!

The village of Knothole: destroyed. The Freedom Fighters: captured. For the first time in the comics, our hero truly met his match!

SONIC
OUT OF THE BLUE

2 STH 160

A Birthday Bash!

There was plenty of chaos to go around when Sonic celebrated his 15th Anniversary! This story also brought us Bean the Duck and the villainous SCOURGE!

SONIC UNIVERSE

3 SU 1

CROSSOVER TIME!

When Sonic X ended and the new "Sonic Universe" title began, Shadow and Metal Sonic found themselves battling across three dimensions and three different Sonic comic titles! Awesome!

SONIC UNIVERSE

4 SU 5-8

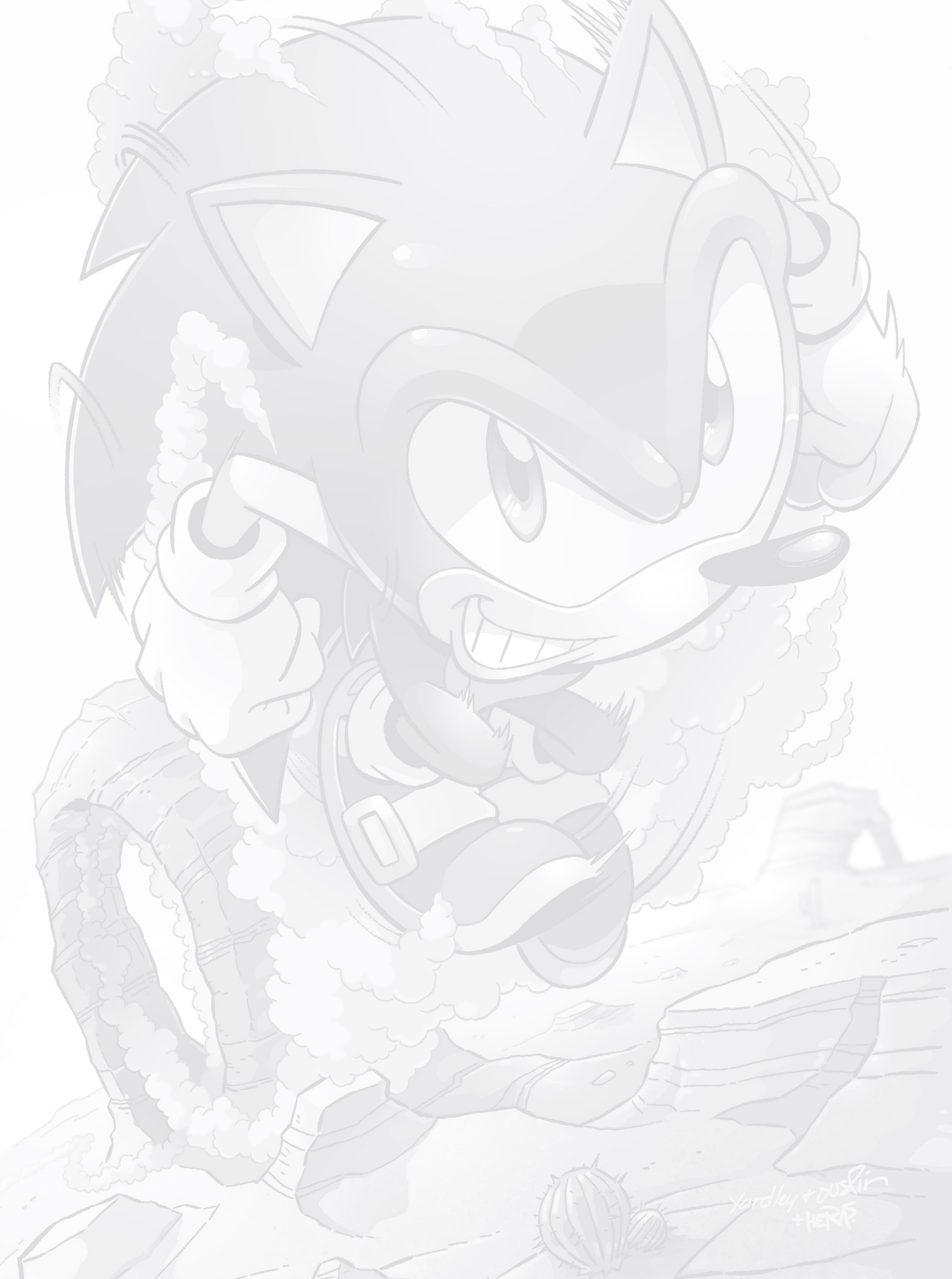
Forward to the Future!

The "Mobius: XYL" storyline is always popular, but this time we got Future Freedom Fighters, the return of Silver, and a wild battle with TIKHAOS!

5 STH 225

The Death Egg Strikes!

The kick-off to Sonic's 20th Anniversary celebration and the lead-in to "Sonic: Genesis", STH#225 turned into the comics' biggest and most controversial issue ever!


Yardley + Dustin
+HERP.